

bash command history

- bash (and other shells like sh, tcsh, ksh, csh) maintain a history of executed commands
- uses the **readline** editing interface
- history will show list of recent commands
 - `% history` print your entire history
 - `% history n` print most recent n commands
 - `% history -c` delete your history
- a common default size of the history is 500 commands
 - and the history is usually remembered across login sessions
- using the history:
 - simple way: use up and down arrows
 - using the “!” history expansion
 - `% !!` repeat last command
 - `% !n` repeat command number n
 - `% !-n` repeat the command typed n commands ago
 - `% !foo` last command that started with foo



readline editing interface

- command-line editing interface
- provides editing and text manipulation
- includes two default modes: `emacs` or `vi`
- select editing mode using either `set -o vi` or `set -o emacs`
- `vi` mode (enter editing mode by pressing ESC key):
 - `0` (zero) go to beginning of line
 - `d$` erase from cursor to end of line
 - `w` advance one word
 - `b` go back one word
 - etc.
- you can customize keystrokes
- part of many GNU / FSF applications



job control

- the shell allows you to execute multiple programs in parallel
- starting a program in the background ...
 % cmd &
 [1] 3141 # (jobid=1,pid=3141)
... and bringing it to the foreground
 % fg %1
- placing a running program in the background
 % cmd
 ^Z
 % bg %1

job control (2)

- stopping and restarting a program:

```
% vim hugeprog.c
```

```
^Z
```

```
[1]+ Stopped
```

```
% jobs
```

```
[1]+ Stopped vim hugeprog.c
```

```
% gcc hugeprog.c -o hugeprog &
```

```
[2] 2435
```

```
% jobs
```

```
[1]- Stopped vim hugeprog.c
```

```
[2]+ Stopped gcc hugeprog.c -o hugeprog
```

```
% fg %1
```

```
[1] vim hugeprog.c
```

- terminating (or “killing”) a job:

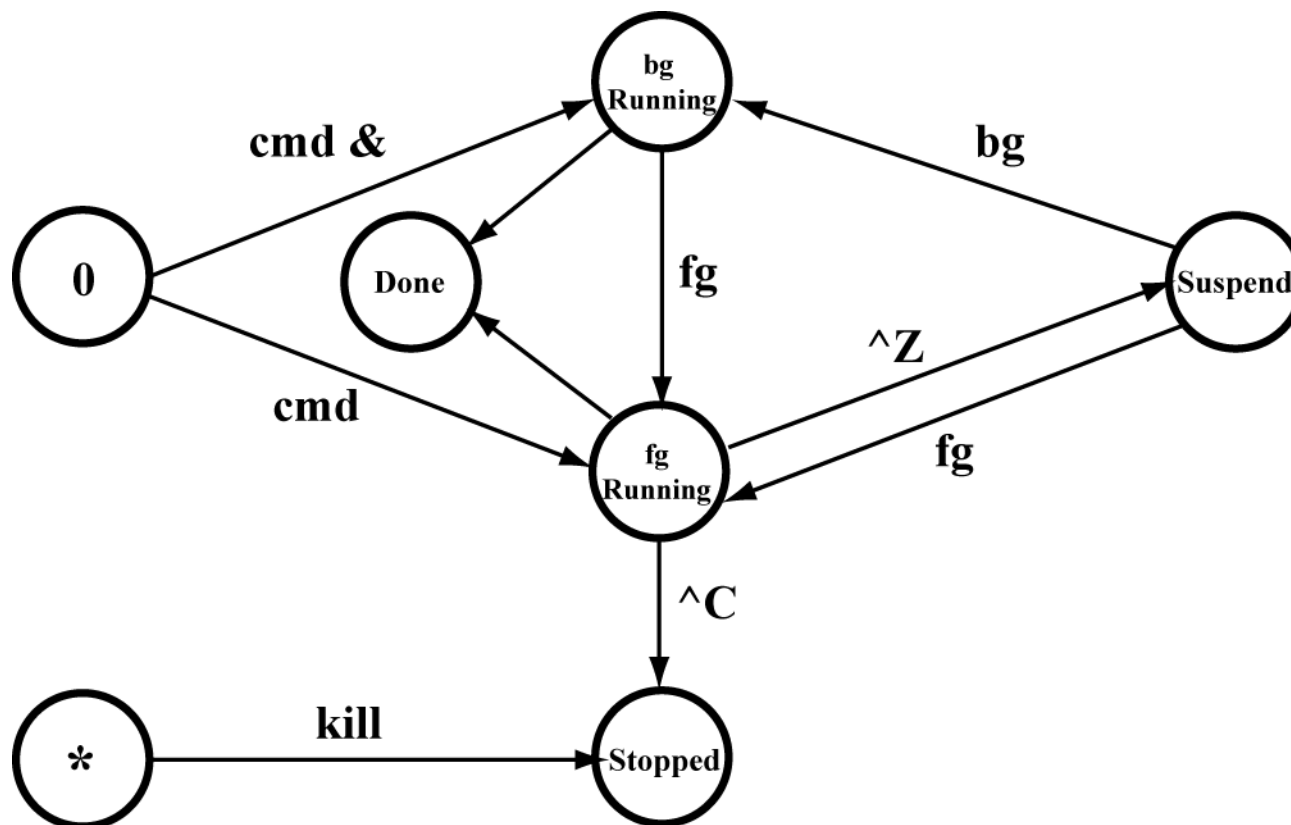
```
% kill %n # use kill -9 %n if the job won't die!
```

```
% kill %cc # kill job that starts with cc
```



job control (3)

- job states



shell variables

- an running shell carries with it a **dictionary** of variables with values
- some are **built in** and some are **user defined**
- used to customize the shell
- use `set` to display the values of your shell variables

```
% set
PWD=/home/bgates
GS_FONTPATH=/usr/local/fonts/type1
XAUTHORITY=/home/bgates/.Xauthority
TERM=xterm
HOSTNAME=a00
```

...



shell variables (2)

- many variables are automatically assigned values at login time
- variables may be re-assigned values at the shell prompt
- new variables may be added, and variables can be discarded
- assigning or creating a variable (var):
 `% var="value"`
- to delete a variable:
 `% unset var`
- To use the value of a shell variable use the \$ prefix:
 `% echo $PATH`

PATH shell variable

- helps the shell find the commands you want to execute
- its value is a list of directories separated by ':' symbol
- when we intend to run a program, the directory of its executable should be in the PATH in order to be found quickly
- Example: assume that program **cmd** is located in directory **"/usr2/bin"**

```
% echo $PATH
PATH=/usr/bin:/usr/sbin:/etc
% cmd
bash: cmd: command not found
% PATH="$PATH:/usr2/bin"
% echo $PATH
PATH=/usr/bin:/usr/sbin:/etc:/usr2/bin
% cmd
(... now runs ...)
```

- the shell searches sequentially in the order directories are listed



environment variables

- some shell variables are exported to every subshell
 - when executing a command, the shell often launches another instance of the shell; this is called a **subshell**
`% (date ; who ; pwd) > logfile`
 - the subshell executes as an entirely different process
 - the subshell “inherits” the environment variables of its “parent” (main shell)
- “exporting” shell variables (*var*) to the environment
`% export var`
`% export var=value`
- example:
`% export EDITOR=vim`



customizing the shell

- In your accounts there will be two files you can modify to customize the **bash** shell:
 - “`~/.bash_profile`” is evaluated by the shell each time you login to your account.
 - by default, “`~/.bash_profile`” **sources** (reads and evaluates) a second file “`~/.bashrc`”
 - **conventional wisdom** suggests that permanent shell/environment variables should be placed in “`~/.bash_profile`”, and aliases should be placed in “`~/.bashrc`”
 - system administrators, for very sound reasons, often prefer that we don’t modify “`~/.bash_profile`”, but instead customize the shell by modifying “`~/.bashrc`” (adding shell variables, aliasing, etc.)
 - In both cases, the changes you make to these files will not take effect until you source the modified file
 `% source .bashrc`



endnotes

- this was a brief introduction to UNIX
- you should try out the concepts presented in these slides
- you should read **man** pages and/or other sources of information
 - books
 - online resources
- you can learn from others
 - rarely is there a single way to do the same thing
 - especially true when constructing large commands using pipes

