Shadowraid: TACTICS Character Template

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Name:** |  | | **Faction:** |  | |
| **Race:** |  | | **Gender:** |  | |
| **Age:** |  | | **Origin:** | *Eg home town/original faction or homeland* | |
| **Physical description:** | | | **Background story, lore and/or recent history:** | | |
|  | | |  | | |
| **Personality:** | | |
|  | | |
| **Character Class:** | |  |
| **Primary Archetype:** | |  | **Secondary Archetype:** | |  |
| ***Provide a description of the 4 abilities the Hero will use. Indicate which of the categories/base attack/abilities they are derived from. The description does not need to include precise mechanical details, and can focus on the ‘narrative’ and ‘visual’ description of the attack/ability.*** | | | | | |
| Ability 1 description: | | Ability 2 description: | Ability 3 description: | | Ability 4 description: |
| *Note: Must be basic attack, either ranged or melee.* | | *EG:  - Hero Control: Stun/bind*  *The hero launches a magical projectile which slows the target and has a chance to stun them for a random amount of time. Deals a random amount of damage.* |  | |  |