**AT01 Production Diary**

**1.1.1 Depth First Search Algorithm Research**

**Algorithm Summary**

**DFS Terminology Definitions**

**Pathfinding:**

**Tree:**

**Parent:**

**Child:**

**1.1.3 AI Behaviour Chart**

*Insert your behaviour chart for the AI here.*

**1.1.4 AI Design Reflection**

**1.2.1 Planned HCI Device Integration Summary**

**1.2.2 C# Event System Summary**

**1.2.2 Unity GUI Library Review**

**1.2.3 UI Widget Example Overviews**

**1.2.4 UI Widget Paper Prototype**

*Insert the paper prototypes for the required UI widget here.*

**2.1.1/2.2.2 Testing Log**

*Please add rows as required.*

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| --- | --- | --- | --- |
| Test Case Description | Expected Results | Actual Results | Success? |
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**3.1 Final Checks**

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| --- | --- |
| **Final Checks** | **Confirmed** |
| * AI pathfinding (using the DFS algorithm) has been successfully integrated |  |
| * Game over conditions have been successfully implemented |  |
| * Appropriately compatible with Google Chrome web browser |  |
| * Appropriately compatible with Mozilla Firefox web browser |  |
| * Appropriately compatible with Windows |  |
| * UI widget responds to relevant keyboard inputs |  |
| * UI widget responds to relevant mouse inputs |  |
| * UI widget responds to relevant controller inputs |  |
| * UI set to scale with a full HD resolution (1920x1080) |  |

**3.1 AI Evaluation**

**3.2 Required Amendments**

**3.3 Final Client Sign-Off**

*Insert a screenshot of your email communications with the client, providing evidence of their endorsement to finish the production of the project.*