Polina Kyrylova | Al Product Builder

San Francisco, CA | (408) 898-8120 | polina@kirillova.im | LinkedIn: linkedin.com/in/polinakyrylova

Executive Summary

Al product builder and self-proclaimed serial prototyper. I love turning vague ideas into interactive, feel-first prototypes — often faked, but always functional. My recent work lives between LLMs, design, and code, where I explore playful, intuitive experiences that help teams learn fast. I enjoy diving into rabbit holes to discover new ideas, and often immediately start building things to test them.

What I've been up to:

- Vibe-coded *Closure*, an LLM-powered app to help people process ghosting, including empathy eval frameworks and safety filters
- Built *Eat Sip Repeat*, an Al menu planner with GPT tagging, prompt tuning, and data tracking via Amplitude
- Created "Roadmap Whisperer" a GPT + n8n prototype that pushes roadmap updates to Slack, tailored to recipient groups context, i.e. sales or CS
- Developed multiple daily-life automations (LinkedIn comments generator extension for Chrome, Garmin workout builder for my marathon training, sourdough helper, and many many more)
- Currently learning Python and diving into multi-agent workflows and creative AI UIs

Relevant Experience

Closure - Co-founder, Prototyper & Product Lead

San Francisco, CA | Jun 2025 – Present

- Built agentic LLM flows that simulate emotional support conversations
- Rapidly iterated based on user feedback from early adopters, refining tone, flow, and perceived intelligence
- Used SwiftUI, GPT-4 APIs, and Firebase to launch a working MVP from scratch
- Designed LLM-based "safety checks" to simulate model guardrails without full infra
- Implemented simple evaluation frameworks for self-harm and crisis detection

Eat Sip Repeat – Founder, Builder of Fake-Real Things

San Francisco, CA | Feb 2025 - Present

- Prototyped a recipe-planning app that "feels smart" using GPT function calling + food tagging heuristics
- Built tagging pipeline with GPT + Python to fake structured metadata for scraped recipes
- Used Amplitude to test different flows and vibe out what "felt" more intuitive for users
- Shipped full production-grade CRUD using Firebase backend and SwiftUI front-end

Solo Projects – Vibe-Coded Al Tools

Ongoing

- Built a GPT + Slack bot ("Roadmap Whisperer") that mimics internal comms by translating roadmaps into digestible updates
- Created browser automations with n8n, Airtable, and LLMs for internal workflows (content summarizers, training plan builder, bedtime story generator)
- Used OpenAI + lightweight JavaScript hacks to test whether agents can nudge behavior in subtle ways

PARIM - Product Manager, Automation

Tallinn, Estonia | Dec 2021 - Aug 2024

- Prototyped and tested billing flows with engineers before formal build; used lo-fi prototypes to reduce engineering lift
- Partnered with design to rework UI using user feedback and NPS loops
- Managed end-to-end delivery of a mobile companion app to promote user retention

Paxful - Product Manager, Marketplace

Tallinn, Estonia | Mar 2021 – Dec 2021

- Improved data collection and user activation by 20% through optimized KYC data pipelines and labeling workflows.
- Reduced fraud claims by 15% by enhancing data annotation accuracy and implementing robust QA protocols.
- Conducted iterative analytics experiments, optimizing user onboarding and achieving a 14% lift in user activation.

Master of Code – Project Manager, Conversational Al

Remote | Dec 2019 - Mar 2021

- Launched NLP-based chatbots for telco, finance, and e-commerce clients with 95%+ intent accuracy
- Collaborated with enterprise partners and engineering to collect feedback and refine bot behavior at scale

Skills

Prototyping & UX

All the vibe-coding/Al-assisted coding tools • SwiftUI • Figma • n8n • Firebase • REST/Webhooks • Amplitude

AI & APIs

OpenAl APIs • GPT-4 / Claude • Prompt Engineering • Python (early stage) • Function Calling • Agent Workflows

Creative Stack

Slack Bots • Notion Automations • Design Feedback Loops • UX Copy Tweaking • Human-Al Interaction Experiments

Languages

JavaScript/TypeScript (some), SwiftUI (working), Python (learning)