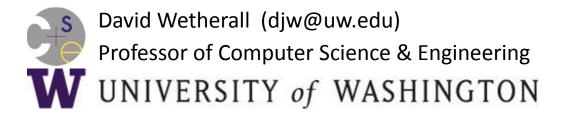
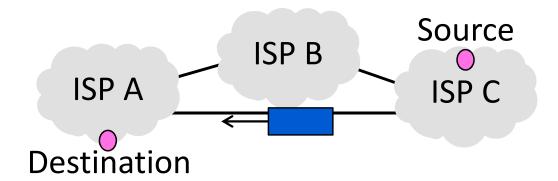
#### Computer Networks

Border Gateway Protocol (§5.6.7)



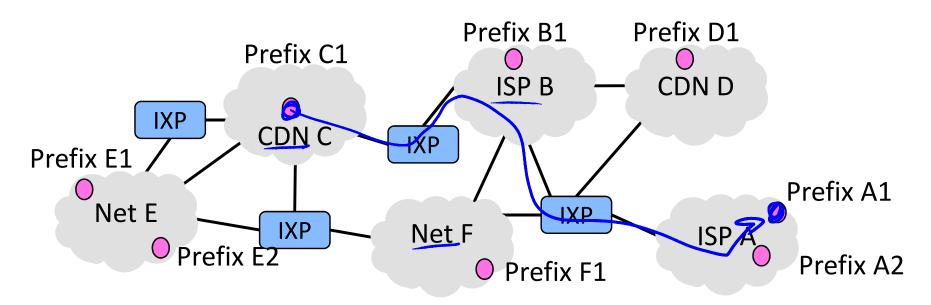
#### **Topic**

- How to route with multiple parties,
  each with their own routing policies
  - BGP computes Internet-wide routes



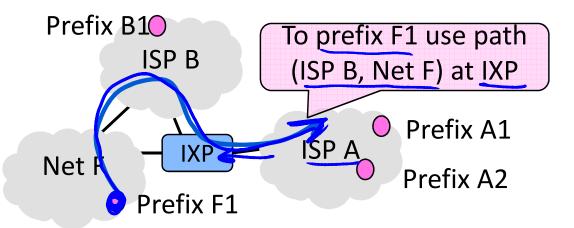
#### Recall

- Internet is made up of independently run networks
- Each network has its own route preferences (policies)



# **BGP** (Border Gateway Protocol)

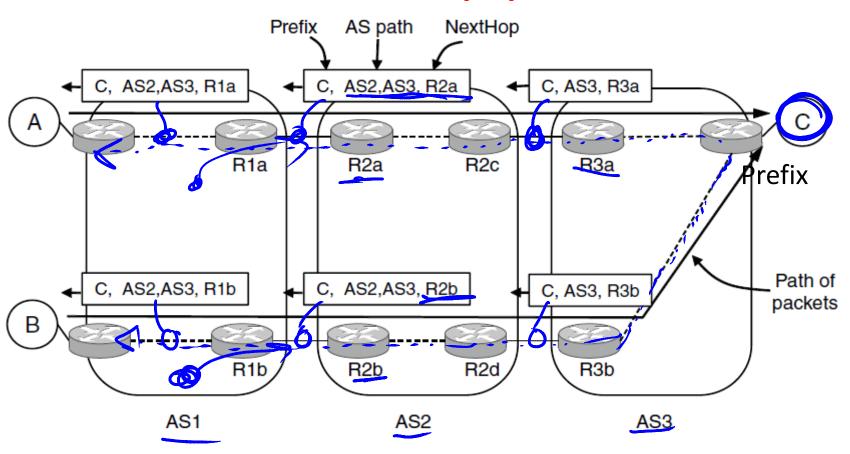
- BGP is the protocol that computes interdomain routes in the Internet
  - Path vector, a kind of distance vector



### **BGP (2)**

- Different parties like ISPs are called AS (Autonomous Systems)
- Border routers of ASes announce BGP routes to each other
- Route announcements contain an IP prefix, path vector, next hop
  - Path vector is list of ASes on the way to the prefix; list is to find loops
- Route announcements move in the opposite direction to traffic

# **BGP (3)**



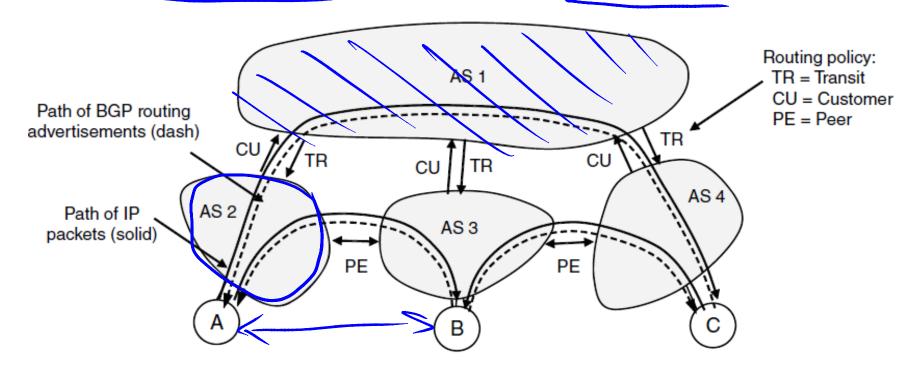
#### **BGP (4)**

Policy is implemented in two ways:

- 1. Border routers of ISP announce paths only to other parties who may use those paths
  - Filter out paths others can't use
- 2. Border routers of ISP select the best path of the ones they hear in any, non-shortest way

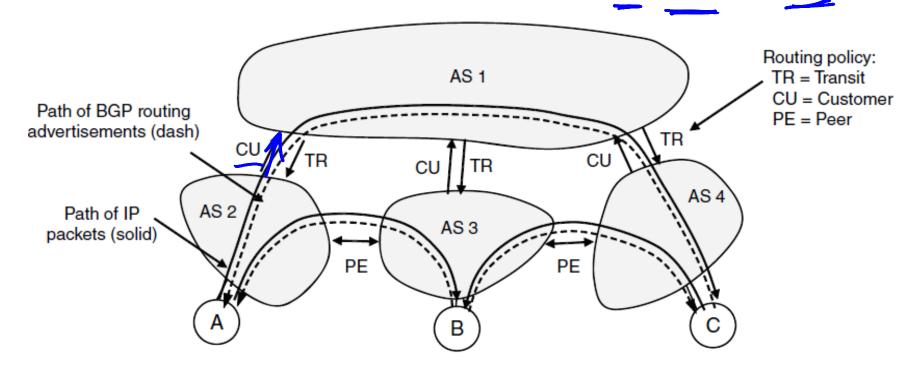
#### **BGP** Example

AS2 buys TRANSIT service from AS1 and PEER service from AS3



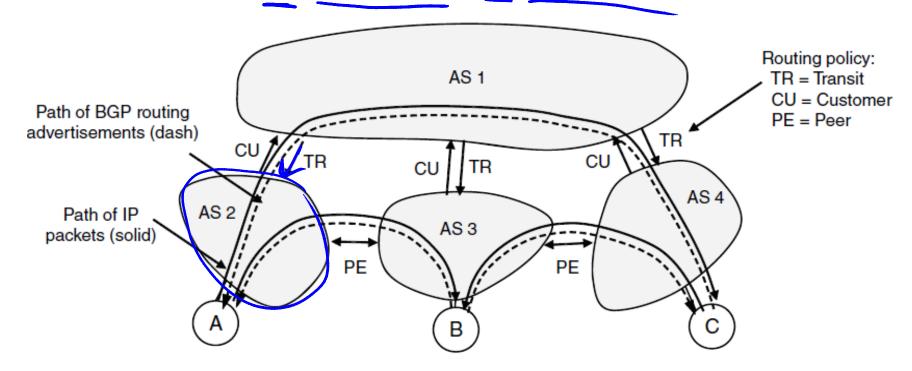
# BGP Example (2)

CUSTOMER (other side of TRANSIT): AS2 says [A, (AS2)] to AS1



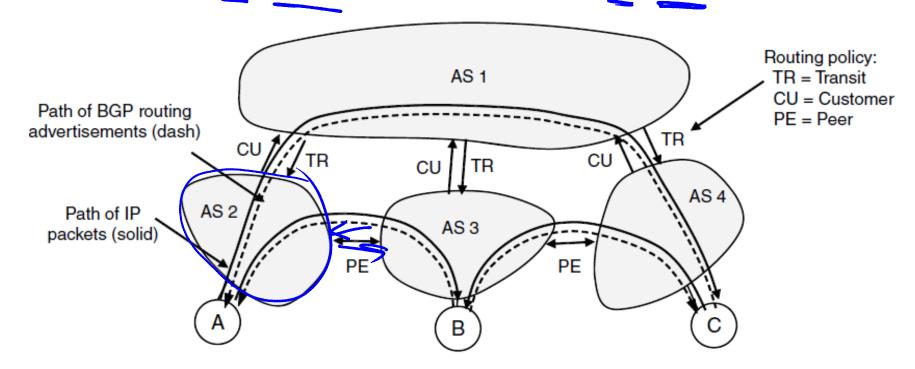
# BGP Example (3)

• TRANSIT: AS1 says [B, (AS1, AS3)], [C, (AS1, AS4)] to AS2



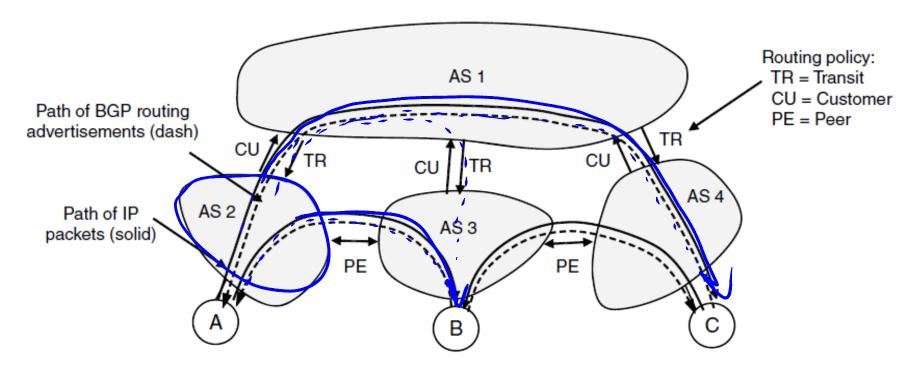
## BGP Example (4)

• PEER: AS2 says [A, (AS2)] to AS3, AS3 says [B, (AS3)] to AS2



# BGP Example (5)

AS2 hears one route to C, and two routes to B (chooses AS3!)



# **Closing Thoughts**

- Much more beyond basics to explore!
- Policy is a substantial factor
  - Can we be sure independent decisions will yield sensible overall routes?
- Other important factors:
  - Convergence effects
  - How well it scales
  - Integration with routing within ISPs
  - And more ...

#### **END**

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