

Adam Morales

Front-end web developer and hobbyist game developer

606 W 137th St.
New York, NY 10031
(203) 313-0398

adamomorales@gmail.com

Website: <https://adammorales.com/>

PROJECTS

SpeakAni.me - [link](#) [github](#)

- Designed and wrote all code for anime discussion board website using Vue.js and Node.js
- Built a system to upload all data (comments, thread information, etc) to a Firebase Firestore server
- Fetched simulcast data from the Jikan API to use for currently airing anime (title, thumbnail, broadcast day)
- Created an Anime of the Day page that will create a new thread each day of a random anime from the MyAnimeList database
- Prototyped design for website in Photoshop

Video Game Portfolio Website - [link](#) [github](#)

- Created a website for personal video game projects
- Designed all UI elements
- Used media queries for dynamic scaling
- Made a multiple page layout for more detail on each game

UX Design - [link](#)

- Portfolio for prototypes and designs created in Figma and AdobeXD
- Performed usability studies and competitive audits
- Created user personas and user journey maps
- Designed and prototyped using Figma and AdobeXD

CERTIFICATION

Google UX Design Certificate, Coursera, 2023

Completed Google's Coursera course and received certification for UX Design

EDUCATION

SUNY Oneonta

Computer Science

Attended college majoring in Computer Science at SUNY Oneonta, minored in computer art and animation

SKILLS

JavaScript, Vue.js, HTML, CSS,

Figma, AdobeXD, Photoshop, Git

SOFT SKILLS

Great time management

Good at working in a team and getting along with others

Work well under pressure

LANGUAGES

English and basic Japanese