

Adam Morales

Front-end web developer and hobbyist game developer

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Website: <https://adammorales.com/>

PROJECTS

Recent practical websites and applications.

SpeakAni.me - [link](#) [github](#)

- Designed and wrote all code for anime discussion board website using Vue.js and Node.js
- Built a system to upload all data (comments, thread information, etc) to a Firebase Firestore server
- Fetched simulcast data from the Jikan API to use for currently airing anime (title, thumbnail, broadcast day)
- Created an Anime of the Day page that will create a new thread each day of a random anime from the MyAnimeList database
- Prototyped design for website in Photoshop

Video Game Company Website - [link](#) [github](#)

- Created a website for personal video game projects
- Designed all UI elements
- Used media queries for dynamic scaling
- Made a multiple page layout for more detail on each game

TV Tracker - [link](#) [github](#)

- List for logging TV shows or movies
- Manipulated the DOM elements to add and remove items from list
- Wrote the HTML and CSS for the interface

EDUCATION

SUNY Oneonta

Computer Science

Attended college majoring in Computer Science at SUNY Oneonta, minored in computer art and animation

Western Connecticut State University

Computer Science

Continued schooling at WestConn majoring in CS.

SKILLS

Vue.js, JavaScript, HTML5, CSS3

C++, Java, Photoshop, Git

SOFT SKILLS

Great time management

Good at working in a team and getting along with others

Work well under pressure

LANGUAGES

English and basic Japanese