# Bar Story Game

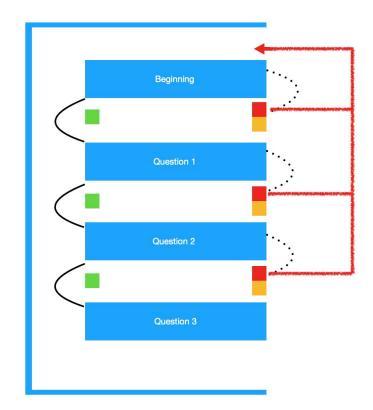
Created by Nathaniel & O.B. 06/03/19

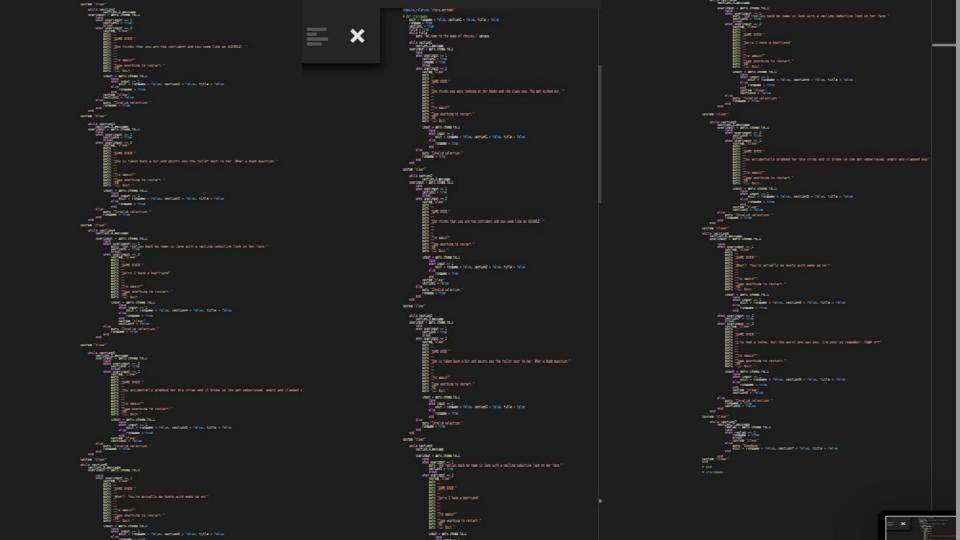
#### **About The Game**

We are passionate about building great products that make people's lives funnier. We have over 3 weeks of experience strategizing innovative digital experiences for small startups to the world's biggest brands.

Bar Story Game App V −1

#### Current Problems

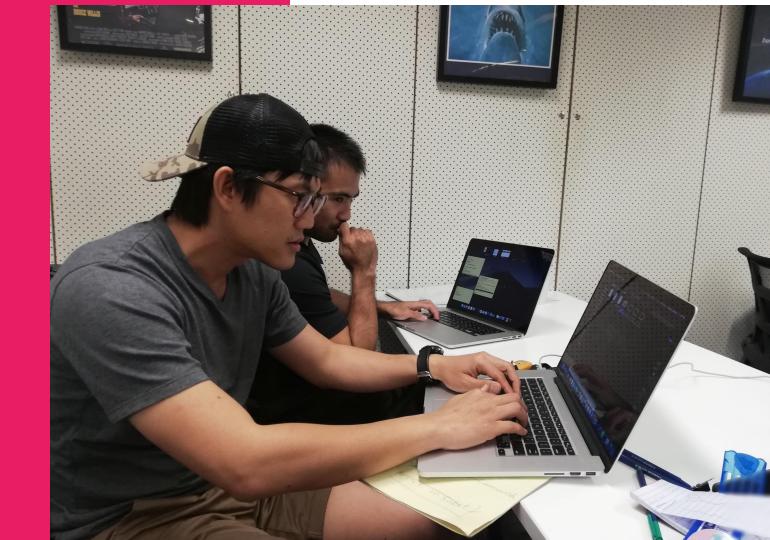




		• •	•	${\sf story\_methods.rbterminal choices game}$				
	① README.md	a	EXPLORER	(i) REAI	DME.md	storygame1.rb	■ Presentationideas.pages	story_methods.rb ×
TORS	> Find		▲ OPEN EDITORS					
ADME.md			(i) README.md		def section	on_1_message		
rygame1.rb	1 require_relative "story_methods"		storygame1.rb		puts			
2000		8			puts '		he bar that peaks your interes	its and gets your testosterone
sentationideas	3 # def storygame		▲ TERMINALCHOICESGAME		puts '			
ry_methods.rb	4 exit = rungame = false, section1 = false, title = false	<b>%</b>	▲ DocumentationTerminal		puts '	"" "NEXT?"		
CHOICESGAME	5 rungame = true		≣ Flowchart.pages			"Do you"		
entationTerminal	6 section1 = true				puts '			
	7 title = true			10 11	puts '	"(1). Make eye conta ""	ct with her?"	
:hart.pages	8 while title		☑ Screen Shot 2019-03	12	puts '			
n Shot 2019-03	9 puts "Welcome to the game of choices.".upcase		Screen Shot 2019-03		puts			
n Shot 2019-03			<ul><li>■ barstoryquestions.pag</li><li>■ Loop problem.pages</li></ul>	14 15	end	"(2). Stare at her bo	ody?"	
n Shot 2019-03	11 while section1		■ Presentationideas.pag					
	12 section_1_message		① README.md		def section	on_2_message		
n Shot 2019-03	<pre>userinput = gets.chomp.to_i</pre>		story_methods.rb		puts '			
yquestions.pag	14 case		storygame1.rb	20		"You make eye contact		
roblem.pages	15 when userinput == 1				puts '	"She looks back at yo	ou and smites."	
tationideas.pag	16 section2 = true		≣ terminal.txt		puts '			
	17 rungame = true			24 25		"NEXT?" "Do you"		
1E.md	18 break				puts '			
nethods.rb	19 when userinput == 2						er with super confidence?."	
ame1.rb	20 system "Clear"				puts '			
	21 puts ""				puts '			
al.app	22 puts ""			31 32	puts '	"(2). Smile back at I	her with super confidence?."	
al.txt	23 puts "GAME OVER!"							
	24 puts ""					on_3_message		
	25 puts ""				puts '			
	26 puts "She thinks you were looking at her boobs and she slaps you. You get kicked out. '						now her attention is focused	on you."
	27 puts ""	*			puts			
	21 puts	.11	<b>▶ OUTLINE</b>		puts '			

## Work

Hard.



## Working

all

the time



## Then We Have Break



#### Tools

#### Git

For control utilities.

#### Slack

• For communication.

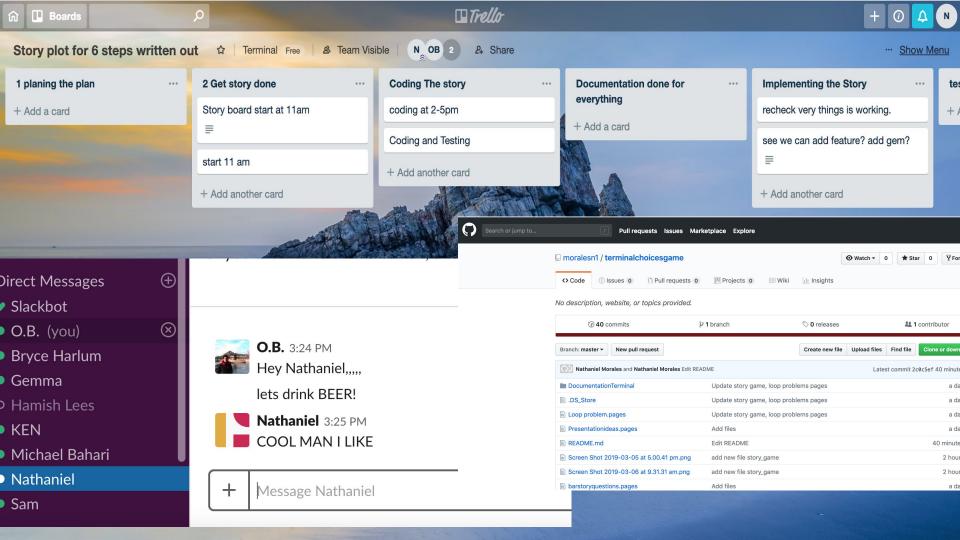
#### Git hub

 For project management between developer

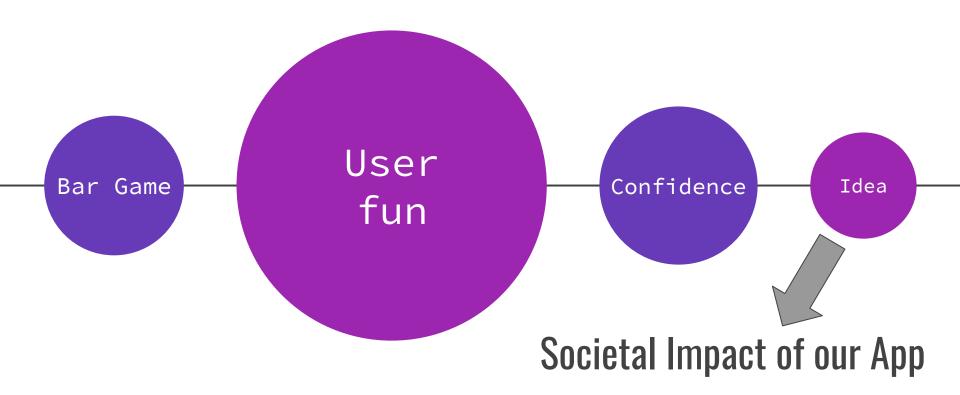
#### **Trello**

 For planning and tracking the progress.





#### Possible outcomes of the app?



### Thank You