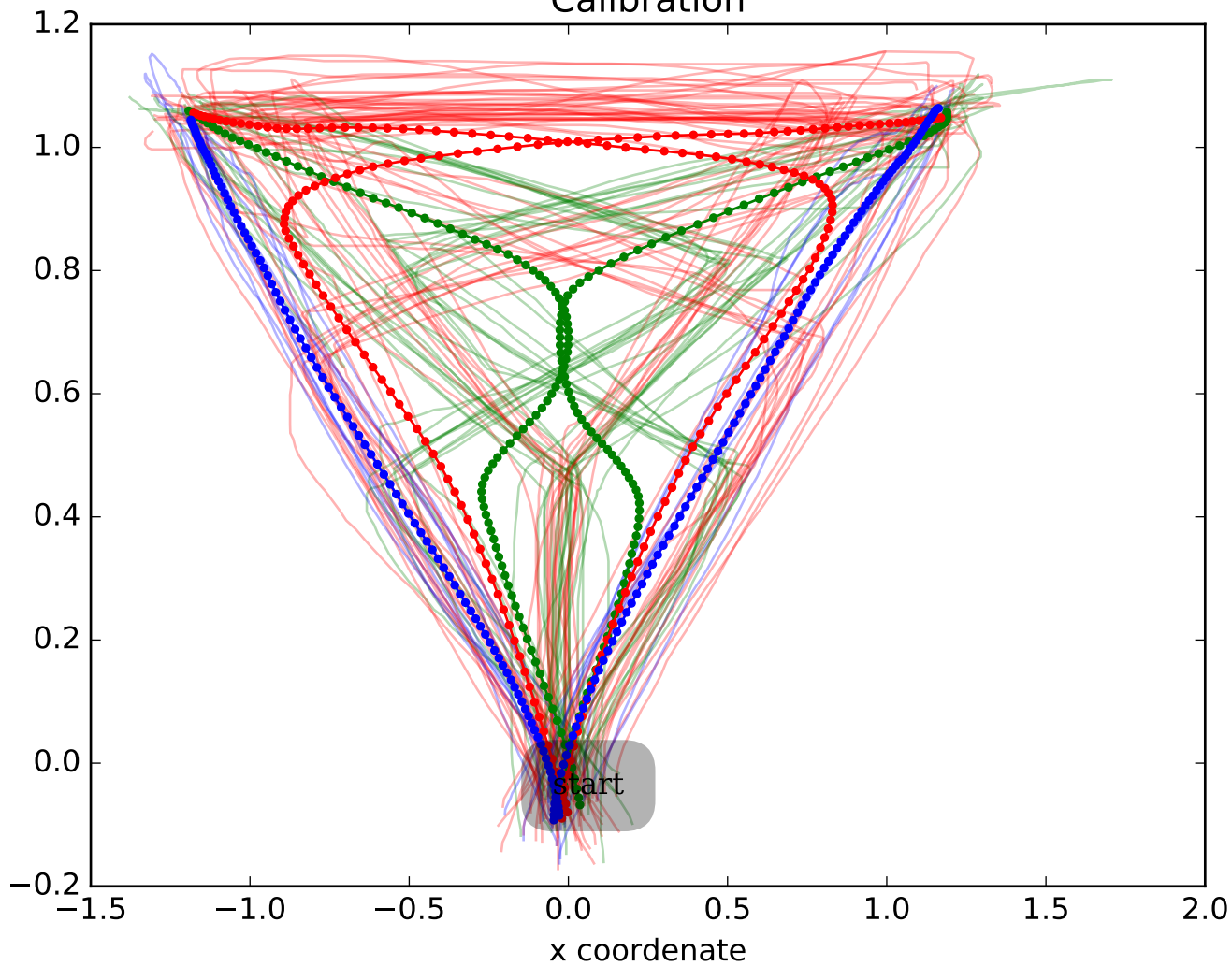


# Calibration

y coordinate



x coordinate