Part V: Continuation-Passing Interpreters

> Marco T. Morazán

Continuation Passing Interpreter

A Trampolined Interpreter

An Imperativ

Exceptions

Thread:

Part V: Continuation-Passing Interpreters

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An Imperative Interpreter

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Outline

- Continuation-Passing Interpreter
- 2 A Trampolined Interpreter
- 3 An Imperative Interpreter
- 4 Exceptions
- **5** Threads

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Exception

Thread:

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 Environments establish the context in which each portion of a program is evaluated

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Thread:

- Environments establish the context in which each portion of a program is evaluated
- We shall now study the control context
- The control context dictates how a computation proceeds

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- Environments establish the context in which each portion of a program is evaluated
- We shall now study the control context
- The control context dictates how a computation proceeds
- Think of a computation as divided in two parts
 - the evaluation of a function call for the value of an argument
 - the rest of the computation that uses the result obtained

Exception

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- Environments establish the context in which each portion of a program is evaluated
- We shall now study the control context
- The control context dictates how a computation proceeds
- Think of a computation as divided in two parts
 - the evaluation of a function call for the value of an argument
 - the rest of the computation that uses the result obtained
- The control context is made explicit (just as environments)

Exception

- Environments establish the context in which each portion of a program is evaluated
- We shall now study the control context
- The control context dictates how a computation proceeds
- Think of a computation as divided in two parts
 - the evaluation of a function call for the value of an argument
 - the rest of the computation that uses the result obtained
- The control context is made explicit (just as environments)
- A continuation is an abstraction for the control context
- A continuation knows how to finish a computation after an intermediate value is computed
- We say that a continuation is applied to an intermediate value to finish the computation

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Consider:

```
(define (add a b)
(if (= b 0)
a
    (+ 1 (add a (- b 1)))))
```

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Thread:

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Consider:

```
(define (add a b)
(if (= b 0)
a
(+ 1 (add a (- b 1)))))
```

Trace (add 3 3):

```
= (+ 1 (add 3 2))
```

= (+ 1 (+ 1 (add 3 1)))

= (+ 1 (+ 1 (+ 1 (add 3 0))))

= (+ 1 (+ 1 (+ 1 3)))

= (+ 1 (+ 1 4))

= (+ 1 5)

= 6

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• Consider:

```
(define (add a b)
(if (= b 0)
a
(+ 1 (add a (- b 1)))))
```

• Trace (add 3 3):

```
= (+ 1 (add 3 2))
= (+ 1 (+ 1 (add 3 1)))
```

= (+ 1 (+ 1 (+ 1 (add 3 0))))

```
= (+ 1 (+ 1 (+ 1 3)))
```

- = (+ 1 (+ 1 4))
- = (+ 1 5)
- = 6
- Each recursive call comes with the promise that its result will be added to one (this is control: finish the recursive call then come back to add 1)
- The control context grows with every function call (i.e., more promises to remember)

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Thread:

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• Consider:

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Consider:

- Trace (add 3 3):
 - = (add-iter 3 3)
 - = (add-iter 2 4)
 - = (add-iter 1 5)
 - = (add-iter 0 6)
 - = 6

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Consider:

- Trace (add 3 3):
 - = (add-iter 3 3)
 - = (add-iter 2 4)
 - = (add-iter 1 5)
 - = (add-iter 0 6)
 - = (add-iter 0 6
 - = 6
- Add iter is always invoked in the same control context
- Call at the tail-end means no promises to do anything (no need to return and do anything)
- No need to remember what to do with the result
- Only a constant amount of memory is needed regardless of the number of (recursive) calls: memory for a and for b

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- Function is called in an operand position
- Requires remembering the context to finish evaluating the outer call later (i.e., add the 1)

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- Function is called in an operand position
- Requires remembering the context to finish evaluating the outer call later (i.e., add the 1)
- IT IS THE EVALUATION OF OPERANDS, NOT CALLING PROCEDURES, THAT REQUIRES THE CONTROL CONTEXT TO GROW

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Goal: Learn to track and manipulate control contexts

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- Goal: Learn to track and manipulate control contexts
- Continuations
 - An abstraction for th control context notion
 - Our interpreter will explicitly pass a continuation (i.e., do this when operand is evaluated)
 - Represents a procedure that takes the result of an operand expression and completes the computation
 - A continuation is a function!
 - We will need the ability, therefore, to apply continuations to values

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- Goal: Learn to track and manipulate control contexts
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 - We will need the ability, therefore, to apply continuations to values
- ;; apply-cont: continuation value → expval
 ;; Purpose: To apply the given continuation to the
 ;; given value and return the final answer
- A value may be anything that is computed by the program or that is computed to evaluate the program

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Threads

- Goal: Learn to track and manipulate control contexts
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- ;; apply-cont: continuation value → expval
 ;; Purpose: To apply the given continuation to the
 ;; given value and return the final answer
- A value may be anything that is computed by the program or that is computed to evaluate the program
- We shall discover the needed continuation constructors as we analyze the LETREC language interpreter

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```
• ;; value-of-program : program → expval
(define (value-of-program pgm)
(cases program pgm
(a-program (exp1)
(value-of/k exp1 (init-env)))))
```

 The value of exp1 must be evaluated. What needs to be done with its value?

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- The value of exp1 must be evaluated. What needs to be done with its value?
- We need a continuation that simply returns the value it is applied to

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Continuation-Passing Interpreters

```
• ;; value-of-program : program → expval
(define (value-of-program pgm)
(cases program pgm
(a-program (exp1)
(value-of/k exp1 (init-env)))))
```

- The value of exp1 must be evaluated. What needs to be done with its value?
- We need a continuation that simply returns the value it is applied to

Semantics:

```
(apply-cont (end-cont) val)
```

= (begin (display "End of computation.\n") val)

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Continuation-Passing Interpreters

 ;; value-of: expression environment → expval (define (value-of exp env) (cases expression exp

```
(const-exp (num) (num-val num))
```

- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation

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Threads

```
• ;; value-of : expression environment \rightarrow expval (define (value-of exp env) (cases expression exp
```

```
(const-exp (num) (num-val num))
```

- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation

```
;; expression environment continuation → expval
(define (value-of/k exp env k)
   (cases expression exp

   (const-exp (num) (apply-cont k (num-val num)))
```

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Continuation-Passing Interpreters

 ;; value-of: expression environment → expval (define (value-of exp env) (cases expression exp
 (true-exp () (bool-val #t))

```
(false-exp () (bool-val #f))
```

- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation

Continuation-Passing Interpreter

```
    ;; value-of : expression environment → expval

  (define (value-of exp env)
    (cases expression exp
      (true-exp () (bool-val #t))
      (false-exp () (bool-val #f))
```

- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation
 - ;; expression environment continuation \rightarrow expval (define (value-of/k exp env k) (cases expression exp

```
(true-exp () (apply-cont k (bool-val #t)))
(false-exp () (apply-cont k (bool-val #f)))
```

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 ;; value-of: expression environment → expval (define (value-of exp env) (cases expression exp

```
(var-exp (var) (apply-env env var))
```

- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation

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```
• ;; value-of : expression environment \rightarrow expval (define (value-of exp env) (cases expression exp
```

```
(var-exp (var) (apply-env env var))
```

- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation
- ;; expression environment continuation \rightarrow expval (define (value-of/k exp env k) (cases expression exp

```
(var-exp (var) (apply-cont k (apply-env env var)))
```

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- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation

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- The computation ends by returning a value
- In continuation-passing style, the continuation must finish the computation
- ;; expression environment continuation → expval (define (value-of/k exp env k) (cases expression exp

```
(proc-exp (params body)
  (apply-cont k (proc-val (procedure params body (vector env)))))
```

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- There is one non-tail call: evaluate exp1
- In continuation-passing style, the continuation must finish the computation

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Continuation-Passing Interpreters

- There is one non-tail call: evaluate exp1
 - In continuation-passing style, the continuation must finish the computation
- ;; expression environment continuation → expval (define (value-of/k exp env k)

```
(define (value-of/k exp env k)
(cases expression exp
```

 Save the given continuation, k, to use after value of exp1 is known to finish the computation Part V: Continuation-Passing Interpreters

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• There is one non-tail call: evaluate exp1

(cases expression exp

- In continuation-passing style, the continuation must finish the computation
- ;; expression environment continuation \rightarrow expval (define (value-of/k exp env k)

- Save the given continuation, k, to use after value of exp1 is known to finish the computation
- Semantics

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- There is one non-tail call: evaluate exp1
- To finish the computation exp2, exp3, and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating exp2 or exp3

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```
ullet ;; value-of : expression environment 	o expval
  (define (value-of exp env)
    (cases expression exp
      (if-exp (exp1 exp2 exp3)
               (let ((val1 (value-of exp1 env)))
                 (if (expval2bool val1)
                     (value-of exp2 env)
                     (value-of exp3 env))))
```

- There is one non-tail call: evaluate exp1
- To finish the computation exp2, exp3, and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating exp2 or exp3
- ;; expression environment continuation → expval (define (value-of/k exp env k) (cases expression exp (if-exp (exp1 exp2 exp3)

```
(value-of/k exp1 env (if-cont exp2 exp3 env k)))
```

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```
    ;; value-of : expression environment → expval

  (define (value-of exp env)
    (cases expression exp
      (if-exp (exp1 exp2 exp3)
              (let ((val1 (value-of exp1 env)))
                 (if (expval2bool val1)
                     (value-of exp2 env)
                     (value-of exp3 env))))
```

- There is one non-tail call: evaluate exp1
- To finish the computation exp2, exp3, and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating exp2 or exp3
- ;; expression environment continuation \rightarrow expval (define (value-of/k exp env k) (cases expression exp

```
(if-exp (exp1 exp2 exp3)
        (value-of/k exp1 env (if-cont exp2 exp3 env k)))
```

Semantics

```
(apply-cont (if-cont (exp2 exp3 env saved-cont) val)
= (if (expval2bool val)
      (value-of/k exp2 env saved-cont)
      (value-of/k exp3 env saved-cont))), (value-of/k exp3 env saved-cont))
```

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 ;; value-of: expression environment → expval (define (value-of exp env) (cases expression exp

```
(letrec-exp (names params bodies letrec-body)
  (value-of letrec-body (mk-letrec-env names params bodies env)))
```

- There is one non-tail call: Create a letrec-env
- To finish the computation letrec-body must be remembered to evaluate it after the environment is computed
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating letrec-body

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 ;; value-of: expression environment → expval (define (value-of exp env) (cases expression exp

```
(letrec-exp (names params bodies letrec-body)
  (value-of letrec-body (mk-letrec-env names params bodies env)))
```

- There is one non-tail call: Create a letrec-env
- To finish the computation letrec-body must be remembered to evaluate it after the environment is computed
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating letrec-body
- ;; expression environment continuation → expval (define (value-of/k exp env k) (cases expression exp

```
(letrec-exp (names params bodies letrec-body)
(mk-letrec-env/k names params bodies env (letrec-cont letrec-bod)
```

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 ;; value-of: expression environment → expval (define (value-of exp env) (cases expression exp

```
(letrec-exp (names params bodies letrec-body)
  (value-of letrec-body (mk-letrec-env names params bodies env)))
```

- There is one non-tail call: Create a letrec-env
- To finish the computation letrec-body must be remembered to evaluate it after the environment is computed
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating letrec-body
- ;; expression environment continuation → expval (define (value-of/k exp env k) (cases expression exp

```
(letrec-exp (names params bodies letrec-body) (mk-letrec-env/k names params bodies env (letrec-cont letrec-bod
```

Semantics

```
(apply-cont (letrec-cont letrec-body saved-cont) val)
```

= (value-of/k letrec-body val saved-cont))

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- There are two non-tail calls: map and foldr
- To finish the computation body, vars, and env must be remembered
- The continuation remembered to use after evaluating body

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```
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```

```
ullet ;; value-of : expression environment 	o expval
  (define (value-of exp env)
   (cases expression exp
    (let-exp (vars exps body)
     (let [(vals (map (lambda (e) (value-of e env)) exps))]
      (value-of body (foldr (lambda (var val acc)
                               (extend-env var val acc))
                              env vars vals))))
```

- There are two non-tail calls: map and foldr
- To finish the computation body, vars, and env must be remembered
- The continuation remembered to use after evaluating body
- ;; expression environment continuation \rightarrow expval (define (value-of/k exp env k) (cases expression exp (let-exp (vars exps body) (eval-rands/k exps env (let1-cont vars body env k)))
- Save the given continuation, k, to use after value of body is known to finish
- the computation

```
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Interpreters
```

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Continuation-Passing Interpreters

- There are two non-tail calls: map and foldr
- To finish the computation body, vars, and env must be remembered
- The continuation remembered to use after evaluating body
- Save the given continuation, k, to use after value of body is known to finish the computation
- Semantics

```
(apply-cont (let1-cont (vars body env saved-cont)) val)
= (create-let-lenv vars val env (let2-cont body saved-cont))
```

```
(apply-cont (let2-cont (body saved-cont)) val)
```

= (value-of/k body val saved-cont)



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```
• ;; value-of : expression environment \rightarrow expval (define (value-of exp env) (cases expression exp
```

- There are two non-tail function calls evaluate exp1 and evaluate exp2
- To finish the computation after evaluating exp1, the value of exp2 and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating exp1

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```
• ;; value-of : expression environment → expval (define (value-of exp env) (cases expression exp
```

- There are two non-tail function calls evaluate exp1 and evaluate exp2
- To finish the computation after evaluating exp1, the value of exp2 and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating exp1
- A continuation is needed to finish the computation when exp2 is evaluated
- Must remember the value of exp1 and the continuation to use after exp2 is evaluated

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Continuation-Passing Interpreters

- There are two non-tail function calls evaluate exp1 and evaluate exp2
- To finish the computation after evaluating exp1, the value of exp2 and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating exp1
- (diff-exp (exp1 exp2)
 (value-of/k exp1 env (diff-cont1 exp2 env k)))
- A continuation is needed to finish the computation when exp2 is evaluated
- Must remember the value of exp1 and the continuation to use after exp2 is evaluated

(expval2num val))))

Semantics

```
(diff-cont1 (exp2 env saved-cont)
= (value-of/k exp2 env (diff-cont2 val saved-cont)))
  (diff-cont2 (val1 saved-cont)
= (apply-cont saved-cont (num-val (- (expval2num val1)))
```

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- There are two non-tail function calls:
 - Evaluate rator
 - Evaluate rands
- To finish the computation after evaluating rator, the value of rands and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating rator

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Threads

- There are two non-tail function calls:
 - Evaluate rator
 - Evaluate rands
- To finish the computation after evaluating rator, the value of rands and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating rator
- (rator-cont (rands env saved-cont)

```
(eval-rands/k rands env (rands-cont val saved-cont))
```

- The continuation is needed to finish computation after rands are evaluated
- Must remember rator value to use after rands is evaluated

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- There are two non-tail function calls:
 - Evaluate rator
 - Evaluate rands
- To finish the computation after evaluating rator, the value of rands and env must be remembered
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- (rator-cont (rands env saved-cont)

```
(eval-rands/k rands env (rands-cont val saved-cont))
```

- The continuation is needed to finish computation after rands are evaluated
- Must remember rator value to use after rands is evaluated

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```
ullet ;; value-of : expression environment 	o expval
  (define (value-of exp env)
    (cases expression exp
      (call-exp (rator rands)
                (let [(proc (expval2proc (value-of rator env)))
                       (args (map (lambda (rand) (value-of rand env))
                   (apply-procedure proc args)))
```

- There are two non-tail function calls:
 - Evaluate rator
 - Evaluate rands
- To finish the computation after evaluating rator, the value of rands and env must be remembered
- Since a concrete value is not returned, the continuation must be remembered to be used after evaluating rator
- (rator-cont (rands env saved-cont)

```
(eval-rands/k rands env (rands-cont val saved-cont))
```

- The continuation is needed to finish computation after rands are evaluated
- Must remember rator value to use after rands is evaluated
- Semantics

```
(rator-cont (rands env saved-cont)
= (eval-rands/k rands env (rands-cont val saved-cont)))
  (rands-cont (rator saved-cont)
= (apply-procedure/k (expval2proc rator) val saved-cont)) =
```

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```
;; proc (listof expval) continuation \rightarrow expval
;; Purpose: Apply the given procedure to the given values
(define (apply-procedure/k f vals k)
  (cases proc f
    (procedure (params body envv)
                (let [(saved-env (vector-ref envv 0))]
                  (value-of/k body
                              (foldr (lambda (binding acc)
                                        (extend-env (car binding)
                                                     (cadr binding)
                                                     acc))
                                      saved-env
                                      (map (lambda (p v) (list p v))
                                           params
                                           vals))
                              k)))))
```

- Continuation input for call to value-of
- Create new env to evaluate the body assuming foldr and map do not grow
 the control context

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Continuation-Passing Interpreters

```
:: (listof symbol) (listof (listof symbol)) (listof expression)
:: environment
                   continuation
:: → environment
:: Purpose: Add the proc-vals for the given procedures in the given environment
(define (mk-letrec-env/k names params bodies env k)
  (let* [(temp-proc-vals (map (lambda (p b)
                                (proc-val (procedure p b (vector (empty-env)))))
                              params
                              bodies))
         (new-env (foldl (lambda (name proc env) (extend-env name proc env))
                         env
                         names
                         temp-proc-vals))]
    (begin
      (for-each (lambda (p)
                  (cases proc p
                    (procedure (p b ve) (vector-set! ve 0 new-env))))
                (map (lambda (p) (expval2proc p)) temp-proc-vals))
      (apply-cont k new-env))))
```

 Temporarily create incorrect proc-vals for the locally defined recursive functions assuming map does not grow the control context.

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```
:: (listof symbol) (listof (listof symbol)) (listof expression)
:: environment
                   continuation
:: → environment
:: Purpose: Add the proc-vals for the given procedures in the given environment
(define (mk-letrec-env/k names params bodies env k)
  (let* [(temp-proc-vals (map (lambda (p b)
                                (proc-val (procedure p b (vector (empty-env)))))
                              params
                              bodies))
         (new-env (foldl (lambda (name proc env) (extend-env name proc env))
                         env
                         names
                         temp-proc-vals))]
    (begin
      (for-each (lambda (p)
                  (cases proc p
                    (procedure (p b ve) (vector-set! ve 0 new-env))))
                (map (lambda (p) (expval2proc p)) temp-proc-vals))
      (apply-cont k new-env))))
```

- Temporarily create incorrect proc-vals for the locally defined recursive functions assuming map does not grow the control context.
- Createa new env by adding incorrect procs to the given environment

Continuation-Passing Interpreter

A Trampolin

An Imperati

Exception

Threads

```
:: (listof symbol) (listof (listof symbol)) (listof expression)
:: environment
                   continuation
:: → environment
:: Purpose: Add the proc-vals for the given procedures in the given environment
(define (mk-letrec-env/k names params bodies env k)
  (let* [(temp-proc-vals (map (lambda (p b)
                                (proc-val (procedure p b (vector (empty-env)))))
                              params
                              bodies))
         (new-env (foldl (lambda (name proc env) (extend-env name proc env))
                         env
                         names
                         temp-proc-vals))]
    (begin
      (for-each (lambda (p)
                  (cases proc p
                    (procedure (p b ve) (vector-set! ve 0 new-env))))
                (map (lambda (p) (expval2proc p)) temp-proc-vals))
      (apply-cont k new-env))))
```

- Temporarily create incorrect proc-vals for the locally defined recursive functions assuming map does not grow the control context.
- Createa new env by adding incorrect procs to the given environment
- Correct the environment in each incorrect proc

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Exception

Threads

```
:: (listof symbol) (listof (listof symbol)) (listof expression)
:: environment
                   continuation
:: → environment
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(define (mk-letrec-env/k names params bodies env k)
  (let* [(temp-proc-vals (map (lambda (p b)
                                (proc-val (procedure p b (vector (empty-env)))))
                              params
                              bodies))
         (new-env (foldl (lambda (name proc env) (extend-env name proc env))
                         env
                         names
                         temp-proc-vals))]
    (begin
      (for-each (lambda (p)
                  (cases proc p
                    (procedure (p b ve) (vector-set! ve 0 new-env))))
                (map (lambda (p) (expval2proc p)) temp-proc-vals))
      (apply-cont k new-env))))
```

- Temporarily create incorrect proc-vals for the locally defined recursive functions assuming map does not grow the control context.
- Createa new env by adding incorrect procs to the given environment
- Correct the environment in each incorrect proc
- Finish the computation by applying the continuation to the correct new env

Continuation-Passing Interpreter

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Evention

Threads

Continuation-Passing Interpreters

 Two steps: evaluate the first argument and evaluate the rest of the arguments

Continuation-Passing Interpreter

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Threads

- Two steps: evaluate the first argument and evaluate the rest of the arguments
- Evaluate the first argument using a continuation that evaluates the rest of the arguments

Continuation-Passing Interpreter

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Exception

Threads

- Two steps: evaluate the first argument and evaluate the rest of the arguments
- Evaluate the first argument using a continuation that evaluates the rest of the arguments
- If there are no more arguments to evaluate apply the given continuation to the empty list of evaluated arguments

Continuation-Passing Interpreter

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Evcentions

LACCPTION

Continuation-Passing Interpreters

Accumulate new bindings in the given environment

Continuation-Passing Interpreter

A Trampoline Interpreter

Exception

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Threads

- Accumulate new bindings in the given environment
- If no more bindings to add, apply continuation to the given environment that stores all the bindings

Continuation-Passing Interpreter

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F..........

Exception

- Accumulate new bindings in the given environment
- If no more bindings to add, apply continuation to the given environment that stores all the bindings
- No new continuations are needed: all function calls in tail-position

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Thread

Continuation-Passing Interpreters

 (define-datatype continuation cont? (end-cont)



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Interpreter

Exception

Thread

- (define-datatype continuation cont? (end-cont)
- (zero?-cont (k cont?))

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Threads

- (define-datatype continuation cont? (end-cont)
- (zero?-cont (k cont?))
- (letrec-cont (letrec-body expression?) (saved-cont cont?))

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Interpreter

Exceptions

Threads

- (define-datatype continuation cont? (end-cont)
- (zero?-cont (k cont?))
- (letrec-cont (letrec-body expression?) (saved-cont cont?))
- - (k cont?))

Continuation-Passing Interpreter

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Interpreter

Exceptions

Threads

```
    (define-datatype continuation cont?
(end-cont)
```

- (zero?-cont (k cont?))
- (letrec-cont (letrec-body expression?) (saved-cont cont?))
- (let1-cont (vrs (list-of symbol?))
 (b expression?)
 (e environment?)
 (k cont?))
 - (let2-cont (b expression?) (k cont?))
 - (if-cont (e2 expression?)
- (if-cont (e2 expression?)
 (e3 expression?)
 - (e environment?)
 - (k cont?))

Continuation-Passing Interpreter

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Interpreter

Exception

Threads

```
    (define-datatype continuation cont?
(end-cont)
```

- (zero?-cont (k cont?))
- (letrec-cont (letrec-body expression?) (saved-cont cont?))
- (let1-cont (vrs (list-of symbol?)) (b expression?)
 - (e environment?)
 - (k cont?))
 - (let2-cont (b expression?) (k cont?))
- (if-cont (e2 expression?) (e3 expression?)
 - (e3 expression?)
 (e environment?)
 - (k cont?))
- - (k cont?))
 - (diff-cont2 (v1 expval?)
 - (k cont?))

Continuation-Passing Interpreter

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Interpreter

Exception

Threads

Continuation-Passing Interpreters

```
(define-datatype continuation cont?
  (end-cont.)
  (zero?-cont (k cont?))
  (letrec-cont (letrec-body expression?)
               (saved-cont cont?))
  (let1-cont (vrs (list-of symbol?))
             (b expression?)
             (e environment?)
             (k cont?))
  (let2-cont (b expression?)
             (k cont?))
  (if-cont (e2 expression?)
           (e3 expression?)
           (e environment?)
           (k cont?))
  (diff-cont1 (e2 expression?)
              (e environment?)
              (k cont?))
  (diff-cont2 (v1 expval?)
              (k cont?))
  (rator-cont (rnds (list-of expression?))
              (e environment?)
              (k cont?))
  (rands-cont (operator expval?)
```

(k cont?))

Continuation-Passing Interpreter

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Exception

Threads

```
(define-datatype continuation cont?
  (end-cont.)
  (zero?-cont (k cont?))
  (letrec-cont (letrec-body expression?)
               (saved-cont cont?))
  (let1-cont (vrs (list-of symbol?))
             (b expression?)
             (e environment?)
             (k cont?))
  (let2-cont (b expression?)
             (k cont?))
  (if-cont (e2 expression?)
           (e3 expression?)
           (e environment?)
           (k cont?))
  (diff-cont1 (e2 expression?)
              (e environment?)
              (k cont?))
  (diff-cont2 (v1 expval?)
              (k cont?))
  (rator-cont (rnds (list-of expression?))
              (e environment?)
              (k cont?))
  (rands-cont (operator expval?)
              (k cont?))
  (eval-rands-cont1 (rands (list-of expression?))
                     (e environment?)
                     (k cont?))
  (eval-rands-cont2 (farg expval?)
                     (k cont?)))
```

Continuation-Passing Interpreter

A Trampoline Interpreter

Interpreter

Exceptions

Thread:

Continuation-Passing Interpreters

Continuation-Passing Interpreter

A Trampolined Interpreter

Evention

Exception

Continuation-Passing Interpreters

Continuation-Passing Interpreter

A Trampoline Interpreter

Exception

Threads

Continuation-Passing Interpreters

Continuation-Passing Interpreter

A Trampolined Interpreter

Exception

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Continuation-Passing Interpreters

```
    ;; continuation expval → expval

  ;; Purpose: Apply the given cont to the given value and return
              the final answer
  ;;
  (define (apply-cont k val)
   (cases continuation k
     (end-cont () val)
     (zero?-cont (cont)
       (if (zero? (expval2num val))
                   (apply-cont cont (bool-val #t))
                   (apply-cont cont (bool-val #f))))
     (let1-cont (vars body env saved-cont)
      (create-let-lenv vars val env (let2-cont body saved-cont)))
     (let2-cont (body saved-cont)
       (value-of/k body val saved-cont))
```

Continuation-Passing Interpreter

A Trampoline Interpreter

Exception

Continuation-Passing Interpreters

Auxiliary Functions

```
    ;; continuation expval → expval

  ;; Purpose: Apply the given cont to the given value and return
              the final answer
  ;;
  (define (apply-cont k val)
   (cases continuation k
     (end-cont () val)
     (zero?-cont (cont)
       (if (zero? (expval2num val))
                   (apply-cont cont (bool-val #t))
                   (apply-cont cont (bool-val #f))))
     (let1-cont (vars body env saved-cont)
      (create-let-lenv vars val env (let2-cont body saved-cont)))
     (let2-cont (body saved-cont)
       (value-of/k body val saved-cont))
     (if-cont (exp2 exp3 env saved-cont)
       (if (expval2bool val)
           (value-of/k exp2 env saved-cont)
           (value-of/k exp3 env saved-cont)))
```

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Continuation-Passing Interpreter

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Interpretei

Exception

Threads

Continuation-Passing Interpreters

Auxiliary Functions

```
;; continuation expval → expval
;; Purpose: Apply the given cont to the given value and return the
(define (apply-cont k val)
  (cases continuation k
        (letrec-cont (letrec-body saved-cont)
        (value-of/k letrec-body val saved-cont))
```

Continuation-Passing Interpreter

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Exception

Threads

Continuation-Passing Interpreters

Auxiliary Functions

```
;; continuation expval → expval
;; Purpose: Apply the given cont to the given value and return the
(define (apply-cont k val)
  (cases continuation k
        (letrec-cont (letrec-body saved-cont)
            (value-of/k letrec-body val saved-cont))
(diff-cont1 (exp2 env saved-cont)
```

 (diff-cont1 (exp2 env saved-cont) (value-of/k exp2 env (diff-cont2 val saved-cont)))

Continuation-Passing Interpreter

A Trampoline Interpreter

Interpreter

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Threads

Continuation-Passing Interpreters

Auxiliary Functions

Continuation-Passing Interpreter

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Threads

Continuation-Passing Interpreters

Auxiliary Functions

(eval-rands/k rands env (rands-cont val saved-cont)))

Continuation-Passing Interpreter

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Exceptions

Threads

Continuation-Passing Interpreters

Auxiliary Functions

```
    ;; continuation expval → expval

  ;; Purpose: Apply the given cont to the given value and return the
  (define (apply-cont k val)
    (cases continuation k
      (letrec-cont (letrec-body saved-cont)
       (value-of/k letrec-body val saved-cont))
      (diff-cont1 (exp2 env saved-cont)
       (value-of/k exp2 env (diff-cont2 val saved-cont)))
      (diff-cont2 (val1 saved-cont)
       (apply-cont saved-cont (num-val (- (expval2num val1)
                                           (expval2num val)))))
      (rator-cont (rands env saved-cont)
       (eval-rands/k rands env (rands-cont val saved-cont)))
      (rands-cont (rator saved-cont)
       (apply-procedure/k (expval2proc rator) val saved-cont))
```

Continuation-Passing Interpreter

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Exceptions

Threads

Continuation-Passing Interpreters

Auxiliary Functions

```
    ;; continuation expval → expval

  ;; Purpose: Apply the given cont to the given value and return the
  (define (apply-cont k val)
    (cases continuation k
      (letrec-cont (letrec-body saved-cont)
       (value-of/k letrec-body val saved-cont))
      (diff-cont1 (exp2 env saved-cont)
       (value-of/k exp2 env (diff-cont2 val saved-cont)))
      (diff-cont2 (val1 saved-cont)
       (apply-cont saved-cont (num-val (- (expval2num val1)
                                           (expval2num val))))
      (rator-cont (rands env saved-cont)
       (eval-rands/k rands env (rands-cont val saved-cont)))
      (rands-cont (rator saved-cont)
       (apply-procedure/k (expval2proc rator) val saved-cont))
      (eval-rands-cont1 (rands env saved-cont)
```

(eval-rands/k rands env (eval-rands-cont2 val saved-cont)))

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Exception

Threads

Continuation-Passing Interpreters

Auxiliary Functions

```
    ;; continuation expval → expval

  ;; Purpose: Apply the given cont to the given value and return the
  (define (apply-cont k val)
    (cases continuation k
      (letrec-cont (letrec-body saved-cont)
       (value-of/k letrec-body val saved-cont))
      (diff-cont1 (exp2 env saved-cont)
       (value-of/k exp2 env (diff-cont2 val saved-cont)))
      (diff-cont2 (val1 saved-cont)
       (apply-cont saved-cont (num-val (- (expval2num val1)
                                           (expval2num val)))))
      (rator-cont (rands env saved-cont)
       (eval-rands/k rands env (rands-cont val saved-cont)))
      (rands-cont (rator saved-cont)
       (apply-procedure/k (expval2proc rator) val saved-cont))
      (eval-rands-cont1 (rands env saved-cont)
       (eval-rands/k rands env (eval-rands-cont2 val saved-cont)))
      (eval-rands-cont2 (first-rand k)
       (apply-cont k (cons first-rand val)))))
```

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Continuation-Passing Interpreter

A Trampoline Interpreter

mterpreter

Exceptions

- add sum-exp and mult-exp to the interpreter
- 5.4, **5.9****

Continuation Passing Interpreter

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Exception

- We know will explore how to transform a continuation-passing interpreter to a regular PL
- By regular we mean no HOF
- Can use data structure representation of continutations

Continuation Passing Interpreter

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Interpreter

Exception

 We know will explore how to transform a continuation-passing interpreter to a regular PL

- By regular we mean no HOF
- Can use data structure representation of continutations
- More problematic:
 - Most PLs <u>always</u> grow the control context with every procedure <u>call</u>
 - Control context is usually a stack (that always grows with every procedure call)

Continuation Passing Interpreter

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Exceptions

- We know will explore how to transform a continuation-passing interpreter to a regular PL
- By regular we mean no HOF
- Can use data structure representation of continutations
- More problematic:
 - Most PLs <u>always</u> grow the control context with every procedure <u>call</u>
 - Control context is usually a stack (that always grows with every procedure call)
- Why do most PLs always grow the control context?

Continuation Passing Interpreter

A Trampolined Interpreter

Exceptions

- We know will explore how to transform a continuation-passing interpreter to a regular PL
- By regular we mean no HOF
- Can use data structure representation of continutations
- More problematic:
 - Most PLs <u>always</u> grow the control context with every procedure call
 - Control context is usually a stack (that always grows with every procedure call)
- Why do most PLs always grow the control context?
- Almost all procedure calls occur at the RHS of an assignment statement: x = f(...)
 - The assignment is a delayed operation and requires growing the control context to track its pending excution
 - Environment info is also placed on the stack & removed

Continuation Passing Interpreter

A Trampolined Interpreter

- -----

LXCCPTION

- One solution for such languages is trampolining
- Break an unbounded chain of proc calls by having one of the procedures in the interpreter return a zero-argument proc
- When called, this proc continues the computation
- The computation bounces from one procedure call to the next
- This is controlled by a trampoline procedure

Continuation Passing Interpreter

Trampolined Interpreter

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Exceptions

- One solution for such languages is trampolining
- Break an unbounded chain of proc calls by having one of the procedures in the interpreter return a zero-argument proc
- When called, this proc continues the computation
- The computation bounces from one procedure call to the next
- This is controlled by a trampoline procedure
- What procedure calls?

Continuation Passing Interpreter

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Interpreter

Exceptions

- One solution for such languages is trampolining
- Break an unbounded chain of proc calls by having one of the procedures in the interpreter return a zero-argument proc
- When called, this proc continues the computation
- The computation bounces from one procedure call to the next
- This is controlled by a trampoline procedure
- What procedure calls?
- Those that are steps in the evaluator: value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and mk-letrec-env/k
- Instead of calling one of them (and grow the control context), make calls to these functions the body of a zero-argument function that is given to the trampoline function

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Continuation
Passing
Interpreter

A Trampolined Interpreter

An Imperation Interpreter

Exception

Thread

Let illustrate how this works

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Continuatio Passing Interpreter

A Trampolined Interpreter

An Imperativ

Evention

- Let illustrate how this works
- (trampoline (value-of-program (value-of/k -(3, 1) (empty-env) (end-cont))))
- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))

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Passing Interpreter

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Exception

Let illustrate how this works

- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))

Continuatio Passing Interpreter

A Trampolined Interpreter

Interpreter

Exceptions

- · Let illustrate how this works
 - (trampoline (value-of-program (value-of/k -(3, 1) (empty-env) (end-cont))))
- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))

Continuation
Passing
Interpreter

A Trampolined Interpreter

Interpreter

Exceptions

- · Let illustrate how this works
 - (trampoline (value-of-program (value-of/k -(3, 1) (empty-env) (end-cont))))
- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))

Continuation Passing Interpreter

A Trampolined Interpreter

Interpreter

Exceptions

- · Let illustrate how this works
 - (trampoline (value-of-program (value-of/k -(3, 1) (empty-env) (end-cont))))
- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))

Continuation Passing Interpreter

A Trampolined Interpreter

Interpreter

Eventions

- · Let illustrate how this works
 - (trampoline (value-of-program (value-of/k -(3, 1) (empty-env) (end-cont))))
- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))

Continuation Passing Interpreter

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Exceptions

Threads

· Let illustrate how this works

- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))
- = (trampoline (lambda () (apply-cont (diff-cont2 3 (end-cont)) 1)))

Continuation Passing

A Trampolined Interpreter

Interpreter

Exceptions

- · Let illustrate how this works
 - (trampoline (value-of-program (value-of/k -(3, 1) (empty-env) (end-cont))))
- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))
- = (trampoline (lambda () (apply-cont (diff-cont2 3 (end-cont)) 1)))
- = (trampoline (apply-cont (diff-cont2 3 (end-cont)) 1))

Continuation-Passing

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Interpreter

Exceptions

Threads

· Let illustrate how this works

- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))
- = (trampoline (lambda () (apply-cont (diff-cont2 3 (end-cont)) 1)))
- = (trampoline (apply-cont (diff-cont2 3 (end-cont)) 1))
- = (trampoline (lambda () (apply-cont (end-cont) 2)))

Continuation Passing

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Interpretei

Exception

Threads

· Let illustrate how this works

- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))
- = (trampoline (lambda () (apply-cont (diff-cont2 3 (end-cont)) 1)))
- = (trampoline (apply-cont (diff-cont2 3 (end-cont)) 1))
- = (trampoline (lambda () (apply-cont (end-cont) 2)))
- = (trampoline (apply-cont (end-cont) 2))

Continuation Passing Interpreter

A Trampolined Interpreter

Interpreter

Exception

Threads

· Let illustrate how this works

- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))
- = (trampoline (lambda () (apply-cont (diff-cont2 3 (end-cont)) 1)))
- = (trampoline (apply-cont (diff-cont2 3 (end-cont)) 1))
- = (trampoline (lambda () (apply-cont (end-cont) 2)))
- = (trampoline (apply-cont (end-cont) 2))
- = (trampoline (lambda () 2))

Continuation Passing Interpreter

A Trampolined Interpreter

Interpreter

Exceptions

Threads

· Let illustrate how this works

- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))
- = (trampoline (lambda () (apply-cont (diff-cont2 3 (end-cont)) 1)))
- = (trampoline (apply-cont (diff-cont2 3 (end-cont)) 1))
- = (trampoline (lambda () (apply-cont (end-cont) 2)))
- = (trampoline (apply-cont (end-cont) 2))
- = (trampoline (lambda () 2))
- = (trampoline 2)

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Interpreter

Exceptions

Threads

· Let illustrate how this works

```
(trampoline (value-of-program (value-of/k -(3, 1) (empty-env) (end-cont))))
```

- = (trampoline (lambda () (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont)))))
- = (trampoline (value-of/k 3 (diff1-cont 1 (empty-env) (end-cont))))
- = (trampoline (lambda () (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3)))
- = (trampoline (apply-cont (diff1-cont 1 (empty-env) (end-cont)) 3))
- = (trampoline (lambda () (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont)))))
- = (trampoline (value-of/k 1 (empty-env) (diff-cont2 3 (end-cont))))
- = (trampoline (lambda () (apply-cont (diff-cont2 3 (end-cont)) 1)))
- = (trampoline (apply-cont (diff-cont2 3 (end-cont)) 1))
- = (trampoline (lambda () (apply-cont (end-cont) 2)))
- = (trampoline (apply-cont (end-cont) 2))
- = (trampoline (lambda () 2))
- = (trampoline 2)
- = 2

Continuation Passing Interpreter

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Exceptions

Thread:

- Trampoline input value:
 - A bounce is either:
 - expval
 - 2. A zero-input function

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Exceptions

Threads

Trampoline input value:

A bounce is either:

- expval
- 2. A zero-input function
- Specification:
 - If input is an expval then return it (computation is done)
 - If input is a zero-input function then evaluate and call the trampoline

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LACCPTION

Trampoline input value:

A bounce is either:

- expval
- 2. A zero-input function
- Specification:
 - If input is an expval then return it (computation is done)
 - If input is a zero-input function then evaluate and call the trampoline
- Trampoline implementation:

```
;; trampoline : bounce → expval
(define (trampoline a-bounce)
    (if (expval? a-bounce)
        a-bounce
        (trampoline (a-bounce))))
```

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Exception

Thread

 Wrap every call to value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and mk-letrec-env/k inside a lambda-expression and call trampoline

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Exception

LACCPLIO

 Wrap every call to value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and mk-letrec-env/k inside a lambda-expression and call trampoline

```
• ;; value-of-program : Program -> ExpVal
  (define (value-of-program pgm)
     (cases program pgm
          (a-program (exp1)
          (trampoline
                (lambda ()
                     (value-of/k exp1 (empty-env) (end-cont)))))))))
```

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F.....

Lxception

 Wrap every call to value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and mk-letrec-env/k inside a lambda-expression and call trampoline

```
;; proc (listof expval) continuation -> bounce
 ;; Purpose: Apply the given procedure to the given values
(define (apply-procedure/k f vals k)
  (cases proc f
  (procedure (params body envv)
    (let [(saved-env (vector-ref envv 0))]
    (trampoline
      (lambda ()
       (value-of/k body
                   (foldr (lambda (binding acc)
                           (extend-env (car binding)
                                        (cadr binding)
                                        acc))
                          saved-env
                          (map (lambda (p v) (list p v))
                               params
                               vals))
                   k)))))))
```

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F............

Exception

- Wrap every call to value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and mk-letrec-env/k inside a lambda-expression and call trampoline

Continuation-Passing

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Exceptions

- Wrap every call to value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and mk-letrec-env/k inside a lambda-expression and call trampoline

Continuation Passing Interpreter

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Exceptions

- Wrap every call to value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and mk-letrec-env/k inside a lambda-expression and call trampoline
- ;; (listof symbol) (listof (listof symbol)) (listof expression) environment continuation ;; Purpose: Add the proc-vals for the given procedures in the given environment (define (mk-letrec-env/k names params bodies env k) (let* [(temp-proc-vals (map (lambda (p b) (proc-val (procedure p b (vector (empty-env))))) params bodies)) (new-env (foldl (lambda (name proc env) (extend-env name proc env)) env names temp-proc-vals))] (begin (for-each (lambda (p) (cases proc p (procedure (p b ve) (vector-set! ve 0 new-env)))) (map (lambda (p) (expval2proc p)) temp-proc-vals)) (trampoline (lambda () (apply-cont k new-env))))))

```
    Wrap every call to value-of/k, apply-cont, apply-procedure/k, eval-rands/k, and

   Part V:
                         mk-letrec-env/k inside a lambda-expression and call trampoline
Continuation-
                         ;; expression environment continuation -> bounce
   Passing
                         (define (value-of/k exp env k)
 Interpreters
                           (cases expression exp
                             (const-exp (num) (trampoline (lambda () (apply-cont k (num-val num)))))
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  Morazán
                             (true-exp () (trampoline (lambda () (apply-cont k (bool-val #t)))))
                             (false-exp () (trampoline (lambda () (apply-cont k (bool-val #f)))))
                             (var-exp (var) (trampoline (lambda () (apply-cont k (apply-env env var)))))
                             (proc-exp (params body)
                                       (trampoline
Trampolined
Interpreter
                                        (lambda ()
                                           (apply-cont k (proc-val (procedure params body (vector env))))))
                             (zero?-exp (exp1)
                                        (trampoline (lambda () (value-of/k exp1 env (zero?-cont k)))))
                             (diff-exp (exp1 exp2)
                                       (trampoline
                                        (lambda () (value-of/k exp1 env (diff-cont1 exp2 env k)))))
                             (if-exp (exp1 exp2 exp3)
                                     (trampoline
                                       (lambda () (value-of/k exp1 env (if-cont exp2 exp3 env k)))))
                             (let-exp (vars exps body)
                                       (trampoline
                                       (lambda () (eval-rands/k exps env (let1-cont vars body env k)))))
                             (call-exp (rator rands)
                                       (trampoline
                                        (lambda () (value-of/k rator env (rator-cont rands env k)))))
                             (letrec-exp (names params bodies letrec-body)
                                         (trampoline
                                           (lambda ()
                                             (mk-letrec-env/k names params bodies env (letrec-cont letrec-body k)))
```

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Continuation Passing

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Exception

```
• ;; continuation expval --> bounce
   :: Purpose: Apply the given cont to the given value and return the final answer
   (define (apply-cont k val)
    (cases continuation k
       (end-cont () (trampoline (lambda () val)))
      (zero?-cont (cont)
       (if (zero? (expval2num val))
           (trampoline (lambda () (apply-cont cont (bool-val #t))))
           (trampoline (lambda () (apply-cont cont (bool-val #f)))))
       (let1-cont (vars body env saved-cont)
       (trampoline
        (lambda () (create-let-lenv vars val env (let2-cont body saved-cont)))))
       (let2-cont (body saved-cont)
       (trampoline (lambda () (value-of/k body val saved-cont))))
      (if-cont (exp2 exp3 env saved-cont)
       (if (expval2bool val)
           (trampoline (lambda () (value-of/k exp2 env saved-cont)))
           (trampoline (lambda () (value-of/k exp3 env saved-cont)))))
       (letrec-cont (letrec-body saved-cont)
       (trampoline (lambda () (value-of/k letrec-body val saved-cont))))
       (diff-cont1 (exp2 env saved-cont)
       (trampoline (lambda () (value-of/k exp2 env (diff-cont2 val saved-cont)))))
       (diff-cont2 (val1 saved-cont)
       (trampoline
        (lambda () (apply-cont saved-cont (num-val (- (expval2num val1) (expval2num val))))
       (rator-cont (rands env saved-cont)
       (trampoline
        (lambda () (eval-rands/k rands env (rands-cont val saved-cont)))))
       (rands-cont (rator saved-cont)
       (trampoline
        (lambda () (apply-procedure/k (expval2proc rator) val saved-cont))))
       (eval-rands-cont1 (rands env saved-cont)
       (trampoline
        (lambda () (eval-rands/k rands env (eval-rands-cont2 val saved-cont)))))
       (eval-rands-cont2 (first-rand k)
       (trampoline (lambda () (apply-cont k (cons first-rand val)))))))
```

Continuation Passing Interpreter

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Interpreter
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Interpreter Exceptions

- How do we implement a continuation-passing interpreter in procedural languages with assignment?
- Remember that assignment to shared variables may be used in place of a binding

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Interpreter

Consider

letrec
 even(x) = if zero?(x) then 1 else (odd sub1(x))
 odd(x) = if zero?(x) then 0 else (even sub1(x))
in (odd 10)



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Continuation

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interpreter

Thursday

Consider

letrec
 even(x) = if zero?(x) then 1 else (odd sub1(x))
 odd(x) = if zero?(x) then 0 else (even sub1(x))
in (odd 10)

Trace

(odd 10) = (even 9) = (odd 8

= (odd 8

= (odd 6

= (even 5)

even 1)

(odd 0

= 0

```
Part V:
Continuation-
Passing
Interpreters
```

Continuation

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Interpreter

Exceptions

Threads

```
Consider
letrec
  even(x) = if zero?(x) then 1 else (odd sub1(x))
  odd(x) = if zero?(x) then 0 else (even sub1(x))
  in (odd 10)
Trace
```

I race

(odd 10) = (even 9) = (odd 8

= (even 7) = (odd 6 = (even 5)

· (even a

= (even 1) = (odd 0

Make x a shared variable

```
let x = 10
in letrec
    even() = if zero?(x) then 1 else let d = set x = sub1(x) in (odd)
    odd() = if zero?(x) then 0 else let d = set x = sub1(x) in (even)
in (odd)
```

```
Part V:
Continuation-
Passing
Interpreters
```

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Exception

Threads

```
    Consider

  letrec
    even(x) = if zero?(x) then 1 else (odd sub1(x))
            = if zero?(x) then 0 else (even sub1(x))
    odd(x)
  in (odd 10)
  Trace
   (odd 10)
      (even 9)
      (odd
      (even 7)
      (odd
     (even 5)
     (even 1)
      (odd
  Make x a shared variable
  let x = 10
  in letrec
          even() = if zero?(x) then 1 else let d = set x = sub1(x) in (odd)
          odd()
                  = if zero?(x) then 0 else let d = set x = sub1(x) in (even)
  in (odd)
  The trace is the same!
   (odd)
    (even)
    (odd)
      (even)
      (odd)
      (even)
     (even)
      (odd)
```

4□ → 4□ → 4 □ → 1 □ → 9 Q (~)

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Evcentions

Threads

This means we can rewrite as in assembly using GOTOs and labels

```
x = 10;
goto odd;
even:
  if (x == 0) then return(1) else x = x-1; goto odd;
odd:
  if (x == 0) then return(0) else x = x-1; goto even;
```

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Exceptions

Thursda

• This means we can rewrite as in assembly using GOTOs and labels

```
x = 10;
goto odd;
even:
  if (x == 0) then return(1) else x = x-1; goto odd;
odd:
  if (x == 0) then return(0) else x = x-1; goto even;
```

• PC trace is the same!

```
(odd)
```

- = (even)
- = (odd)
- = (even)
- = (odd)
- = (even)

= (even)

= (odd)

= 0

Continuation Passing Interpreter

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Exceptions

Exceptions

Threads

This means we can rewrite as in assembly using GOTOs and labels

```
x = 10;
goto odd;
even:
  if (x == 0) then return(1) else x = x-1; goto odd;
odd:
  if (x == 0) then return(0) else x = x-1; goto even;
```

• PC trace is the same!

```
(odd)
```

- = (even)
- = (odd)
- = (even)
- = (odd)
- = (even)
- = (even)
- = (odd)
- = (
- Why are all these traces the same?

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Exceptions

Lxception

Threads

This means we can rewrite as in assembly using GOTOs and labels

```
x = 10;
goto odd;
even:
   if (x == 0) then return(1) else x = x-1; goto odd;
odd:
   if (x == 0) then return(0) else x = x-1; goto even;
```

• PC trace is the same!

```
(odd)
```

- = (even)
- = (odd)
- = (even)
- = (odd)
- = (even)
- = (even)
- = (odd)
- = (
- Why are all these traces the same?
- Control context does not grow when all function calls are in tail position
- This means a function call is the same as a jump

Continuation Passing Interpreter

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Exceptions

- Important lessons
- If a set of procs call each other using tail-calls we can rewrite them to use assignment instead of an env
- REMEMBER: Values in one function call do not need to be remembered after another call is made because all calls are tail calls (no delayed operations)

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Exception

- Important lessons
- If a set of procs call each other using tail-calls we can rewrite them to use assignment instead of an env
- REMEMBER: Values in one function call do not need to be remembered after another call is made because all calls are tail calls (no delayed operations)
- The assignment-based program can be rewritten using GOTOs and labels

Continuation Passing Interpreter

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Exceptions

- Important lessons
- If a set of procs call each other using tail-calls we can rewrite them to use assignment instead of an env
- REMEMBER: Values in one function call do not need to be remembered after another call is made because all calls are tail calls (no delayed operations)
- The assignment-based program can be rewritten using GOTOs and labels
- We need to identify which procedures need to communicate values
- Use registers to hold those values
- Write an imperative interpreter

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Continuation Passing

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.

- Let's start with out continuation-passing interpreter (not the trampolined interpreter)
 - Functions that need to share values via registers:
 - (value-of/k exp env cont)
 - (apply-cont cont val)
 - (apply-procedure/k proc1 val cont)
 - (eval-rands/k rands env cont)
 - (create-let-lenv vars vals env cont)
 - (mk-letrec-env/k names params bodies env cont)
 - How many registers (i.e., state variables) do we need?

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- Let's start with out continuation-passing interpreter (not the trampolined interpreter)
- Functions that need to share values via registers:
 - (value-of/k exp env cont)
 - (apply-cont cont val)
 - (apply-procedure/k proc1 val cont)
 - (eval-rands/k rands env cont)
 - (create-let-lenv vars vals env cont)
 - (mk-letrec-env/k names params bodies env cont)
- How many registers (i.e., state variables) do we need?
- 11 registers given all calls are tail calls
 - exp
 - env
 - cont
 - val
 - proc1
 - rands
 - vars
 - vals
 - letrec-names
 - letrec-params
 - letrec-bodies



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Interpreter

Thread

How do 11 registers help us?

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Exceptions

Thread:

- How do 11 registers help us?
- Replace each function with a zero-argument proc
- A function call stores parameter values in the registers and then calls

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·

- How do 11 registers help us?
- Replace each function with a zero-argument proc
- A function call stores parameter values in the registers and then calls
- Three possible scenarios:
 - Register is unchanged then do nothing
 - Make sure field names in cases expression do not shadow a register. If so, rename local vars
 - If a register is used twice in a single call then carefully sequence assignments to have the right values in registers and/or use temporary vars
- This process is called registerization
- From here it is easily translatable into an imperative language (e.g. C)

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Threads

• ;;; The registers

```
(void))
(define exp
              (void))
(define env
(define cont
              (void))
              (void))
(define val
(define proc1 (void))
(define rands (void))
(define vars
              (void))
(define vals
              (void))
(define letrec-names
                      (void))
(define letrec-params (void))
(define letrec-bodies (void))
```

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Exceptions

Threads

(set! cont (end-cont))
(value-of/k))))

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Exception

Threads

(set! val (num-val num))

(apply-cont)))

(begin

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Exception

```
;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (true-exp ()
                (apply-cont k (bool-val #t)))
  Becomes
  ;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (true-exp ()
                (begin
                  (set! val (bool-val #t))
                  (apply-cont)))
```

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Exceptions

Throade

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Exception

Threads

(apply-cont)))

(set! val (apply-env env var))

(begin

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Exceptions

Threads

```
;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (zero?-exp (exp1)
                 (value-of/k exp1 env (zero?-cont k)))
  Becomes
  ;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (zero?-exp (exp1)
                 (begin
                   (set! exp exp1)
```

(value-of/k)))

(set! cont (zero?-cont cont))

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Exceptions

```
;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (diff-exp (exp1 exp2)
                (value-of/k exp1 env (diff-cont1 exp2 env k)))
  Becomes
  ;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (diff-exp (exp1 exp2)
                (begin
                  (set! exp exp1)
                  (set! cont (diff-cont1 exp2 env cont))
                  (value-of/k)))
```

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Exceptions

```
;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (if-exp (exp1 exp2 exp3)
              (value-of/k exp1 env (if-cont exp2 exp3 env k)))
 Becomes
  ;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (if-exp (exp1 exp2 exp3)
              (begin
                (set! exp exp1)
                (set! cont (if-cont exp2 exp3 env cont))
                (value-of/k)))
```

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Threads

Becomes

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Exceptions

```
;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (call-exp (rator rands)
                (value-of/k rator env (rator-cont rands env k)))
  Becomes
  ;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (call-exp (rator rands)
                (begin
                  (set! exp rator)
                  (set! cont (rator-cont rands env cont))
                  (value-of/k)))
```

Continuation Passing

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Exceptions

```
• ;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
     (letrec-exp (names params bodies letrec-body)
      (mk-letrec-env/k
        names params bodies env (letrec-cont letrec-body k))
  Becomes
  ;; expression environment continuation -> expval
  (define (value-of/k)
    (cases expression exp
      (letrec-exp (names params bodies letrec-body)
                  (begin
                    (set! letrec-names names)
                    (set! letrec-params params)
                    (set! letrec-bodies bodies)
                    (set! cont (letrec-cont letrec-body cont))
                    (mk-letrec-env/k)))
```

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An Imperative Interpreter

Exceptions

```
    (define (mk-letrec-env/k)

    (let* [...]
      (begin
        (for-each (lambda (p)
                     (cases proc p
                       (procedure (p b ve)
                                   (vector-set! ve () new-env))))
                   (map (lambda (p) (expval2proc p))
                        temp-proc-vals))
        (apply-cont k new-env))))
  Becomes
  (define (mk-letrec-env/k)
    (let* [...]
      (begin
        (for-each (lambda (p)
                     (cases proc p
                       (procedure (p b ve)
                                   (vector-set! ve 0 new-env))))
                   (map (lambda (p) (expval2proc p))
                        temp-proc-vals))
        (begin
          (set! val new-env)
          (apply-cont)))))
```

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An Imperative

Interpreter

Exceptions

Threads

Becomes

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Exceptions

Threads

(set! cont (eval-rands-cont1 (cdr rands) env cont))

(if (null? rands) (begin

(begin

(set! val '())
(apply-cont))

(value-of/k))))

(set! exp (car rands))

An Imperative

Interpreter

```
(define (apply-cont)
    (cases continuation cont
      (end-cont () val)
      (zero?-cont (saved-cont)
                   (if (zero? (expval2num val))
                      (apply-cont saved-cont (bool-val #t))
                      (apply-cont cont (bool-val #f))))
  Becomes
```

```
(define (apply-cont)
  (cases continuation cont
    (end-cont () val) ;; no function call, no change
    (zero?-cont (saved-cont)
                (if (zero? (expval2num val))
                    (begin
                      (set! val (bool-val #t))
                      (set! cont saved-cont)
                      (apply-cont))
                    (begin
                      (set! val (bool-val #f))
                      (set! cont saved-cont)
                      (apply-cont))))
```

Continuation Passing

A Trampolined Interpreter

An Imperative Interpreter

Exceptions

```
• (define (apply-cont)
    (cases continuation cont
      (let1-cont (the-vars body saved-env saved-cont)
       (create-let-lenv vars
                         val
                         saved-env
                         (let2-cont body saved-cont)))
  Becomes
  (define (apply-cont)
    (cases continuation cont
      (let1-cont (the-vars body saved-env saved-cont)
        (begin
          (set! vars the-vars)
          (set! vals val) ;; val is the list of evaluated RHSs
          (set! env saved-env)
          (set! cont (let2-cont body saved-cont))
          (create-let-lenv)))
```

An Imperative

Interpreter

```
• (define (apply-cont)
    (cases continuation cont
      (let2-cont (body saved-cont)
                  (value-of/k body val saved-cont))
  Becomes
  (define (apply-cont)
    (cases continuation cont
      (let2-cont (body saved-cont)
                  (begin
                    (set! exp body)
                    (set! env val) ;; val is an env
                    (set! cont saved-cont)
                    (value-of/k)))
```

Continuation Passing

A Trampoline Interpreter

An Imperative Interpreter

Threads

(define (apply-cont) (cases continuation cont (if-cont (exp2_exp3 saved-env saved-cont) (if (expval2bool val) (value-of/k exp2 saved-env saved-cont) (value-of/k exp3 env saved-cont))) Becomes (define (apply-cont) (cases continuation cont (if-cont (exp2 exp3 saved-env saved-cont) (if (expval2bool val) (begin (set! exp exp2) (set! env saved-env) (set! cont saved-cont)

(value-of/k))

(set! exp exp3)
(set! cont saved-cont)
(value-of/k)))

(begin

Continuation Passing Interpreter

A Trampolined Interpreter
An Imperative

Interpreter

Throads

```
• (define (apply-cont)
    (cases continuation cont
      (letrec-cont (letrec-body saved-cont)
                    (value-of/k letrec-body val saved-cont))
  Becomes
  (define (apply-cont)
    (cases continuation cont
      (letrec-cont (letrec-body saved-cont)
                    (begin
                      (set! exp letrec-body)
                      (set! env val) ;; val is an env
                      (set! cont saved-cont)
                      (value-of/k)))
```

Continuation Passing Interpreter

A Trampolined Interpreter

An Imperative Interpreter

Exceptions

```
• (define (apply-cont)
    (cases continuation cont
      (diff-cont1 (exp2 saved-env saved-cont)
        (value-of/k exp2 saved-env (diff-cont2 val saved-cont)))
  Becomes
  (define (apply-cont)
    (cases continuation cont
      (diff-cont1 (exp2 saved-env saved-cont)
                   (begin
                     (set! exp exp2)
                     (set! env saved-env)
                     (set! cont (diff-cont2 val saved-cont))
                     (value-of/k)))
```

Continuation Passing Interpreter

A Trampolined Interpreter
An Imperative

Interpreter

Throads

```
(define (apply-cont)
    (cases continuation cont
      (diff-cont2 (val1 saved-cont)
       (apply-cont saved-cont (num-val (- (expval2num val1)
                                           (expval2num val)))))
  Becomes
  (define (apply-cont)
    (cases continuation cont
      (diff-cont2 (val1 saved-cont)
                  (begin
                    (set! cont saved-cont)
                    (set! val (num-val (- (expval2num val1)
                                           (expval2num val))))
                    (apply-cont)))
```

Continuation Passing

A Trampolined Interpreter
An Imperative

Interpreter

(define (apply-cont)
 (cases continuation cont)
 (rator-cont (saved-rands saved-env saved-cont)
 (eval-rands/k
 saved-rands saved-env (rands-cont val saved-cont)))
 Becomes
 (define (apply-cont)

(rator-cont (saved-rands saved-env saved-cont)

(eval-rands/k)))

(set! rands saved-rands)
(set! env saved-env)

(set! cont (rands-cont val saved-cont))

(cases continuation cont

(begin

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```

An Imperative Interpreter

```
(define (apply-cont)
    (cases continuation cont
      (rands-cont (rator saved-cont)
       (apply-procedure/k (expval2proc rator) val saved-cont)

    Becomes

  (define (apply-cont)
    (cases continuation cont
      (rands-cont (rator saved-cont)
        (begin
          (set! proc1 (expval2proc rator))
          (set! vals val) ;; val is the list of evaluated args
          (set! cont saved-cont)
```

(apply-procedure/k)))

Continuation Passing Interpreter

A Trampolined Interpreter
An Imperative

Interpreter

Exception

Threads

(eval-rands-cont1 (saved-rands saved-env saved-cont)

(set! cont (eval-rands-cont2 val saved-cont))

(set! rands saved-rands)
(set! env saved-env)

(eval-rands/k)))

(begin

An Imperative

Interpreter

```
(define (apply-cont)
    (cases continuation cont
      (eval-rands-cont2 (first-rand saved-cont)
        (apply-cont saved-cont (cons first-rand val))
  Becomes
  (define (apply-cont)
    (cases continuation cont
      (eval-rands-cont2 (first-rand saved-cont)
                        (begin
                           (set! cont saved-cont)
                           (set! val (cons first-rand val))
                           (apply-cont)))
```

Part V: Continuation-Passing Interpreters

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Continuation Passing Interpreter

Trampoline Interpreter

An Imperative Interpreter

Thread:

- Add mult-exp and add-exp to the imperative interpreter
- 5.29

Part V: Continuation-Passing Interpreters

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Continuation
Passing
Interpreter

A Trampoline Interpreter

An Imperativ

Exceptions

Thread

Remember exceptions (or throwing errors)?

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Trampoline Interpreter

An Imperat

Exceptions

- Remember exceptions (or throwing errors)?
- Manage ordinary control flow
- Alter the control context
- Continuations may be used for these

Continuation Passing Interpreter

A Trampolined Interpreter

Exceptions

- Remember exceptions (or throwing errors)?
- Manage ordinary control flow
- Alter the control context
- Continuations may be used for these
- Two new type of expressions in our language

Exceptions

- Remember exceptions (or throwing errors)?
- Manage ordinary control flow
- Alter the control context
- Continuations may be used for these
- Two new type of expressions in our language
- expression \rightarrow try expression catch (identifier) expression
- Evaluate first expression and if it returns normally then its value is the value of the try-expression and the handler expression is ignored

Continuation Passing Interpreter

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Exceptions

- Remember exceptions (or throwing errors)?
- Manage ordinary control flow
- Alter the control context
- Continuations may be used for these
- Two new type of expressions in our language
- ullet expression ightarrow try expression catch (identifier) expression
- Evaluate first expression and if it returns normally then its value is the value of the try-expression and the handler expression is ignored
- ullet expression o raise expression
- Evaluate the expression and send that value to the most recent exception handler

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Exceptions

Threads

Syntax

Exceptions

```
(eval
"let f = proc (n)
                      ;; function to return n if not 0
          if zero?(n)
          then raise -1
          else n
 in try (f 0) catch (i) -(i, 1)") ;; handler subs 1 from its input
```

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Exceptions

- ullet expression ightarrow try expression catch (identifier) expression

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Exceptions

Threads

- expression → try expression catch (identifier) expression
- expression → raise expression

(env environment?)
(cont continuation?))

- Need a continuation for what to do after evaluating the expression
- (define-datatype continuation cont?

```
:
(try-cont
  (var symbol?)
  (handler-exp expression?) ;; use if abnormal evaluation end
  (env environment?)
  (cont cont?))
(raise1-cont (saved-cont cont?))
;; save current cont to find handler (saved in a try-cont)
```

Continuation-Passing Interpreter

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Exceptions

```
(define (value-of/k exp env k)
  (cases expression exp
  :
    (try-exp (exp1 var handler)
        (value-of/k exp1 env (try-cont var handler env k)))
```

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Exceptions

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Continuation Passing Interpreter

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Exceptions

Exception

Continuation Passing

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Trampolined Interpreter

An Imperation Interpreter

Exceptions

```
• ;; apply-handler: expval cont → Final Answer
  (define (apply-handler val cont)
    (cases continuation cont
        (try-cont (var handler-exp saved-env saved-cont)
            (value-of/k
            handler-exp ;; evaluate handler
            (extend-env var val saved-env) ;; binding for exception value saved-cont))
        (end-cont () (report-uncaught-exception)) ;; no handler
        (else (apply-handler val saved-cont)))) ;; keep searching
```

Part V: Continuation-Passing Interpreters

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Continuation Passing Interpreter

A Trampoline Interpreter

Interpreter

Exceptions



Continuation Passing Interpreter

A Trampolined Interpreter

- One may want to have multiple computations at the same time in the same address space
- Text editor: Spell checker, Back-up, Grammar check, etc.
- Same address space and same process: threads

Continuation Passing Interpreter

Trampoline Interpreter

Evcentions

- One may want to have multiple computations at the same time in the same address space
- Text editor: Spell checker, Back-up, Grammar check, etc.
- Same address space and same process: threads
- Interpreter will simulate the execution of multiple threads
- Each thread is a computation in progress
- Threads communicate through shared memory using assignment

Continuation Passing Interpreter

A Trampoline Interpreter

Interpreter

Exception

- Big picture (much from your OS course)
- Pool of threads
- Each thread: running, runnable, blocked

Continuation Passing Interpreter

A Trampolined Interpreter

Interpreter

Exceptions

- Big picture (much from your OS course)
- Pool of threads
- Each thread: running, runnable, blocked
- In our system, only one thread running at a time
- Ready Queue: contains the runnable threads
- Scheduler chooses which thread to run
- Preemptive scheduling (quantum or time slice)
- Start with IMPLICIT-REFS Language

Continuation Passing Interpreter

A Trampolined Interpreter

Exception

- Big picture (much from your OS course)
- Pool of threads
- Each thread: running, runnable, blocked
- In our system, only one thread running at a time
- Ready Queue: contains the runnable threads
- Scheduler chooses which thread to run
- Preemptive scheduling (quantum or time slice)
- Start with IMPLICIT-REFS Language
- spawn: creates a new thread
 - takes one arg that should evaluate to a proc
 - When a thread is run an argument is passed to this proc
 - Does not run immediately....put in the ready queue
 - spawn is executed for effect; don't care return value

```
Part V:
Continuation-
Passing
Interpreters
```

Continuation Passing

A Trampoline Interpreter

An Imperat

Exception

```
Part V:
Continuation-
Passing
Interpreters
```

Continuation Passing Interpreter

A Trampolined Interpreter

Interpreter

Exceptions

Threads

```
Non-cooperating threads
letrec
  noisy (1) = if null?(1)
              then 0
              else begin
                      print(car(1));
                      (noisy cdr(1))
                    end
in begin
     spawn(proc (d) (noisy [1, 2, 3, 4, 5]);
     spawn(proc (d) (noisy [6, 7, 8, 9, 10]);
     print(100);
     33
   end
A trace
100
     main
     first thread
6
     second thread
7
8
4
     first thread
5
9
     second thread
10
returns 33 (when threads are done)
```

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Exceptions

Threads

Cooperating threads examples

```
let buffer = 0 one element buffer shared
in let producer = proc (n) input: a buffer element n
                    letrec wait(k) =
                      if zero?(k)
                      then set buffer = n
                      else begin print(-(k,-200));
                                 (wait -(k,1)) end
                    in (wait 5) execute wait loop 5 times
        ignores input, loops while buffer is 0 printing the timer
   in let consumer = proc (d)
                      letrec busywait (k) =
                        if zero?(buffer)
                        then begin print(-(k,-100));
                                   (busywait -(k,-1)) end
                        else buffer
                      in (busywait 0)
      in begin spawn(proc (d) (producer 44));
               print(300);
               (consumer 86) end
```

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Threads

let buffer = 0 one element buffer shared in let producer = proc (n) input: a buffer element n letrec wait(k) = if zero?(k) then set buffer = n else begin print(-(k,-200)); (wait -(k,1)) end in (wait 5) execute wait loop 5 times ignores input, loops while buffer is 0 printing the timer in let consumer = proc (d) letrec busywait (k) = if zero?(buffer) then begin print(-(k.-100)): (busywait -(k,-1)) end else buffer in (busywait 0) in begin spawn(proc (d) (producer 44)); print(300): (consumer 86) end Trace 300 100 consumer runs for a while 101 205 producer runs for a while 204 203 102 consumer runs for a while 103 202 producer runs for a while 201 104 consumer runs for a while 105 producer sets buffer to 44 and stops consumer returns 44

Cooperating threads examples



Passing Interpreter

A Trampoline Interpreter

Evention

- Implementation
- $\hbox{\color{red} \bullet } \hbox{ Continuation-passing IMPLICIT-REFS: Store} + \hbox{\scriptsize continuations} \\$
- Add a scheduler

Continuation Passing Interpreter

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Exceptions

- Scheduler
- Internal State
 - Ready queue
 - Final answer value of main thread when done
 - Max time slice max steps a thread can run
 - Time remaining steps left for the running thread

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Eventions

Threads

Scheduler

- Internal State
 - Ready queue
 - Final answer value of main thread when done
 - Max time slice max steps a thread can run
 - Time remaining steps left for the running thread
- Scheduler Interface
 - init-scheduler: int \rightarrow void
 - place-on-ready-queue!: thread \rightarrow void
 - run-next-thread: () → FinalAnswer, runs next thread or if none returns the final answer
 - set-final-answer!: expval → void
 - time-expired?: () \rightarrow Bool
 - decrement-timer!: () \rightarrow void

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Exceptions

 ${\sf Threads}$

```
Queue Interface
(define (empty-queue) '())
(define null? null?)
(define (enqueue q val) (append q (list val)))
(define (dequeue q f) (f (car q) (cdr q)))
f updates the state of the scheduler and runs the first thread
```

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Exceptions

```
    Queue Interface

  (define (empty-queue) '())
  (define null? null?)
  (define (enqueue q val) (append q (list val)))
  (define (dequeue q f) (f (car q) (cdr q)))

    f updates the state of the scheduler and runs the first thread

  State variables (registers)
  (define the-ready-queue
                                'uninitialized)
  (define the-final-answer
                                'uninitialized)
  (define the-max-time-slice 'uninitialized)
  (define the-time-remaining 'uninitialized)
```

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Interpreter

Exception

Threads

```
;; natnum>0 -> void
;; Purpose: Initialize the scheduler
(define (initialize-scheduler! ticks)
  (begin
    (set! the-ready-queue (empty-queue))
    (set! the-final-answer 'uninitialized)
    (set! the-max-time-slice ticks)
    (set! the-time-remaining the-max-time-slice)))
```

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Continuation Passing

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Interpreter

Exceptions

Threads

```
;; natnum>0 → void
;; Purpose: Initialize the scheduler
(define (initialize-scheduler! ticks)
(begin
  (set! the-ready-queue (empty-queue))
  (set! the-final-answer 'uninitialized)
  (set! the-max-time-slice ticks)
  (set! the-time-remaining the-max-time-slice)))
;; thread → (void)
;; Purpose: Place given thread in the ready queue
(define (place-on-ready-queue! th)
  (set! the-ready-queue (enqueue the-ready-queue th)))
```

Continuation Passing

A Trampoline Interpreter

Interpreter

Exceptions

Threads

```
;; natnum>0 — void
;; Purpose: Initialize the scheduler
(define (initialize-scheduler! ticks)
(begin
    (set! the-ready-queue (empty-queue))
    (set! the-final-answer 'uninitialized)
    (set! the-max-time-slice ticks)
    (set! the-time-remaining the-max-time-slice)))
;; thread — (void)
;; Purpose: Place given thread in the ready queue
(define (place-on-ready-queue! th)
    (set! the-ready-queue (enqueue the-ready-queue th)))
;; expval — (void)
;; Purpose: Set the final answer register
(define (set-final-answer! val)) (set! the-final-answer val))
```

Continuation Passing

A Trampoline Interpreter

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Exceptions

```
:: natnum>0 → void
;; Purpose: Initialize the scheduler
(define (initialize-scheduler! ticks)
  (begin
    (set! the-ready-queue (empty-queue))
    (set! the-final-answer 'uninitialized)
    (set! the-max-time-slice ticks)
    (set! the-time-remaining the-max-time-slice)))
:: thread → (void)
;; Purpose: Place given thread in the ready queue
(define (place-on-ready-queue! th)
  (set! the-ready-queue (enqueue the-ready-queue th)))
:: expval → (void)
;; Purpose: Set the final answer register
(define (set-final-answer! val) (set! the-final-answer val))
:: → Bool
;; Purpose: Determine if time slice has ended
(define (time-expired?) (zero? the-time-remaining))
```

Continuation
Passing

A Trampoline Interpreter

Interpreter

Exceptions

Threads

```
:: natnum>0 → void
   ;; Purpose: Initialize the scheduler
   (define (initialize-scheduler! ticks)
    (begin
       (set! the-ready-queue (empty-queue))
       (set! the-final-answer 'uninitialized)
       (set! the-max-time-slice ticks)
       (set! the-time-remaining the-max-time-slice)))
 :: thread → (void)
   :: Purpose: Place given thread in the ready queue
   (define (place-on-ready-queue! th)
    (set! the-ready-queue (enqueue the-ready-queue th)))
:: expval → (void)
   ;; Purpose: Set the final answer register
   (define (set-final-answer! val) (set! the-final-answer val))
  :: → Bool
   ;; Purpose: Determine if time slice has ended
   (define (time-expired?) (zero? the-time-remaining))
  :: → (void)
   :: Purpose: Decrement the time slice
   (define (decrement-timer!)
    (set! the-time-remaining (- the-time-remaining 1)))
```

Continuation Passing

A Trampoline

An Impera

Exceptions

```
    Scheduler Implementation

   :: natnum>0 → void
   ;; Purpose: Initialize the scheduler
   (define (initialize-scheduler! ticks)
     (begin
       (set! the-ready-queue (empty-queue))
       (set! the-final-answer 'uninitialized)
       (set! the-max-time-slice ticks)
       (set! the-time-remaining the-max-time-slice)))
:: thread → (void)
   ;; Purpose: Place given thread in the ready queue
   (define (place-on-ready-queue! th)
     (set! the-ready-queue (enqueue the-ready-queue th)))
:: expval → (void)
   ;; Purpose: Set the final answer register
   (define (set-final-answer! val) (set! the-final-answer val))
  :: → Bool
   ;; Purpose: Determine if time slice has ended
   (define (time-expired?) (zero? the-time-remaining))
  :: → (void)
   :: Purpose: Decrement the time slice
   (define (decrement-timer!)
     (set! the-time-remaining (- the-time-remaining 1)))

    :: → expval

   ;; Purpose: Run the next thread in the rady queue
   (define (run-next-thread)
     (if (empty-queue? the-ready-queue)
         the-final-answer
         (dequeue the-ready-queue
                  (lambda (first-ready-thread other-ready-threads)
                    (set! the-ready-queue other-ready-threads)
                    (set! the-time-remaining the-max-time-slice)
                    (first-ready-thread)))))
```

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Exception

- Threads
- thread = () \rightarrow expval
- a procedure with no args that returns an expval

Continuation Passing Interpreter

A Trampolined Interpreter

Interpreter

Exception

- Interpreter
- IMPLICIT-REFS refactored to be a continuation-passing interpreter (as we did for LETREC)
- (spawn-exp (exp) (value-of/k exp env (spawn-cont k)))

Continuation Passing

A Trampoline Interpreter

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Lxception

Threads

- Interpreter
- IMPLICIT-REFS refactored to be a continuation-passing interpreter (as we did for LETREC)
- (spawn-exp (exp) (value-of/k exp env (spawn-cont k)))
- apply-cont

(spawn-cont (saved-cont)

Part V: Continuation-Passing Interpreters

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Continuation Passing Interpreter

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_ .

- Interpreter
- What continuation should each thread be run in?

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Interpreter

Exception

- Interpreter
- What continuation should each thread be run in?
- Main thread
- record the value of the final answer
- run any remaining threads

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Evention

- Interpreter
- What continuation should each thread be run in?
- Main thread
- · record the value of the final answer
- run any remaining threads
- apply-cont

```
(end-main-thread-cont ()
    (begin
         (set-final-answer! val)
         (run-next-thread)))
```

Continuation Passing Interpreter

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Exception

- Interpreter
- What continuation should each thread be run in?
- Main thread
- · record the value of the final answer
- run any remaining threads
- apply-cont

- Other subthreads
- ignore its value
- runs remaining threads

Continuation Passing Interpreter

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Exception

- Interpreter
- What continuation should each thread be run in?
- Main thread
- · record the value of the final answer
- run any remaining threads
- apply-cont

- Other subthreads
- ignore its value
- runs remaining threads
- apply-cont

```
(end-subthread-cont ()
  (run-next-thread))
```

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- To evaluate a program:
- initialize the store
- initialize the scheduler
- evaluate expression in the end-main-thread-cont

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- To evaluate a program:
- initialize the store
- initialize the scheduler
- evaluate expression in the end-main-thread-cont

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Exception

Threads

- To evaluate a program:
- initialize the store
- initialize the scheduler
- evaluate expression in the end-main-thread-cont

The wrapper function (eval)
 (define TIMESLICE 5)

```
;; string → ExpVal
;; Purpose: Evaluate the given extended LC-program
(define (eval string)
  (value-of-program TIMESLICE (parse string)))
```

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Exception

- Applying a continuation
- If time has expired then place thread on ready queue interrupting the continuation application and run the next thread

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Exceptions

- Applying a continuation
- If time has expired then place thread on ready queue interrupting the continuation application and run the next thread
- If time has not expired then decrement the timer and apply the given continuation to the given value

Continuation Passing Interpreter

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Interpreter

Exceptions

- Applying a continuation
- If time has expired then place thread on ready queue interrupting the continuation application and run the next thread
- If time has not expired then decrement the timer and apply the given continuation to the given value

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Exception

Threads

What is the value of x when the program ends?

```
Part V:
Continuation-
Passing
Interpreters
```

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Exceptions

```
(eval "let x = 0
             in let mut = mutex()
                in let incr_x = proc (id) proc (dummy)
                                            begin set x = -(x, -1);
                                                  print(x)
                                            end
                   in begin spawn((incr_x 100));
                            spawn((incr_x 200));
                            spawn((incr_x 300))
                      end")
What is the value of x when the program ends?
set x = -(x, -1);
      LDR1 x
      LDR2 -1
      SUB
      SET X R3
```

```
(eval "let x = 0
   Part V
                                       in let mut = mutex()
Continuation-
                                          in let incr_x = proc (id) proc (dummy)
   Passing
                                                                       begin set x = -(x, -1);
 Interpreters
                                                                             print(x)
                                                                       end
  Marco T
                                             in begin spawn((incr_x 100));
  Morazán
                                                       spawn((incr_x 200));
                                                       spawn((incr_x 300))
                                                end")
                       • What is the value of x when the program ends?
                          set x = -(x, -1);
                               I.DR.1 x
                               I.DR2 -1
                               SUB
                               SET X R3

    Trace

                               T1 runs and sets x to 1
                               T2 runs and sets x to 2
                               T3 runs and sets x to 3
                          x is 3 after all threads run

    Trace

Threads
```

T1 LDR1 x Loads 0 as the value of x

LDR2 -1 T1 is interrupted

```
(eval "let x = 0
   Part V
                                      in let mut = mutex()
Continuation-
                                          in let incr_x = proc (id) proc (dummy)
   Passing
                                                                      begin set x = -(x, -1);
 Interpreters
                                                                            print(x)
                                                                      end
  Marco T
                                             in begin spawn((incr_x 100));
  Morazán
                                                      spawn((incr_x 200));
                                                      spawn((incr_x 300))
                                                end")
                       • What is the value of x when the program ends?
                          set x = -(x, -1);
                               I.DR.1 x
                               I.DR2 -1
                               SUB
                               SET X R3

    Trace

                               T1 runs and sets x to 1
                               T2 runs and sets x to 2
                               T3 runs and sets x to 3
                          x is 3 after all threads run

    Trace

Threads
                               T1 LDR1 x Loads 0 as the value of x
                                  LDR2 -1
                                  T1 is interrupted
                               T2 LDR1 x
                                             Loads 0 as the value of x
```

SET X R2 mutates x to 1

LDR2 -1 SUB

```
(eval "let x = 0
   Part V
                                      in let mut = mutex()
Continuation-
                                         in let incr_x = proc (id) proc (dummy)
   Passing
                                                                      begin set x = -(x, -1);
 Interpreters
                                                                            print(x)
                                                                      end
  Marco T
                                             in begin spawn((incr_x 100));
  Morazán
                                                      spawn((incr_x 200));
                                                      spawn((incr_x 300))
                                               end")
                      • What is the value of x when the program ends?
                         set x = -(x, -1);
                               I.DR.1 x
                               I.DR2 -1
                               SUB
                               SET X R3

    Trace

                               T1 runs and sets x to 1
                               T2 runs and sets x to 2
                               T3 runs and sets x to 3
                         x is 3 after all threads run

    Trace

Threads
                               T1 LDR1 x Loads 0 as the value of x
                                  LDR2 -1
                                  T1 is interrupted
                               T2 LDR1 x
                                            Loads 0 as the value of x
                                  I.DR2 -1
                                  SUB
                                  SET X R2 mutates x to 1
                               T2 LDR1 x
                                            Loads 1 as the value of x
```

SET X R3 mutates x to 2

LDR2 -1 SUB

```
(eval "let x = 0
   Part V
                                      in let mut = mutex()
Continuation-
                                         in let incr_x = proc (id) proc (dummy)
   Passing
                                                                      begin set x = -(x, -1);
 Interpreters
                                                                            print(x)
                                                                      end
  Marco T
                                             in begin spawn((incr_x 100));
  Morazán
                                                      spawn((incr x 200)):
                                                      spawn((incr_x 300))
                                                end")
                        What is the value of x when the program ends?
                         set x = -(x, -1);
                               I.DR.1 x
                               I.DR2 -1
                               SUB
                               SET X R3

    Trace

                               T1 runs and sets x to 1
                               T2 runs and sets x to 2
                               T3 runs and sets x to 3
                         x is 3 after all threads run

    Trace

Threads
                               T1 LDR1 x Loads 0 as the value of x
                                  LDR2 -1
                                  T1 is interrupted
                               T2 LDR1 x
                                            Loads 0 as the value of x
                                  I.DR2 -1
                                  SUB
                                  SET X R2 mutates x to 1
                               T2 LDR1 x
                                            Loads 1 as the value of x
                                  I.DR2 -1
                                  SUB
                                  SET X R3 mutates x to 2
                               T1 Restores 0 to R1 and -1 to R2
                                  SUB
                                  SET X R3 mutates x to 1
```

x is 1 after all threads run

Shared variables for communication are dangerous: assignment > < = > < = > < = >

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Interpreter

Europeiono

Threads

• How do we avoid such interferences between processes?

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Exceptions

- How do we avoid such interferences between processes?
- Synchronization mechanism is needed

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Exceptions

- · How do we avoid such interferences between processes?
- Synchronization mechanism is needed
- Binary semaphore or mutex: used to control access to shared variables and avoid busy waiting

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Interpreter

Exceptions

- How do we avoid such interferences between processes?
- Synchronization mechanism is needed
- Binary semaphore or mutex: used to control access to shared variables and avoid busy waiting
- Mutex
 - is open or closed
 - has a queue of threads waiting for the mutex to become open

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Exceptions

- Mutex interface
- mutex
 - no args
 - creates an open mutex

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Exceptions

- Mutex interface
- mutex
 - no args
 - creates an open mutex
- wait
 - one argument
 - used to indicate access to a mutex
 - ullet open mutex o mutex becomes closed and thread runs
 - closed mutex → thread put in the mutex's queue
 - returns void

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Exception

Threads

Mutex interface

mutex

no args

creates an open mutex

wait

one argument

used to indicate access to a mutex

ullet open mutex o mutex becomes closed and thread runs

• closed mutex \rightarrow thread put in the mutex's queue

returns void

signal

single mutex argument

used to release a mutex

mutex closed and empty queue → mutex open and thread continues

 mutex closed and non-empty queue → one thread put in ready queue, queue remains closed, and thread continues executing

returns no value

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Exception

Threads

Mutex interface

mutex

no args

creates an open mutex

wait

one argument

used to indicate access to a mutex

ullet open mutex o mutex becomes closed and thread runs

ullet closed mutex ightarrow thread put in the mutex's queue

returns void

signal

single mutex argument

used to release a mutex

mutex closed and empty queue → mutex open and thread continues

 mutex closed and non-empty queue → one thread put in ready queue, queue remains closed, and thread continues executing

returns no value

Mutex guarantees

 only one thread has access to shared vars between wait and signal calls

 region where shared vars are accessed is called a critical region/section

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Exception

```
• (eval
   "let x = 0
    in let mut = mutex()
       in let incr_x =
                 proc (id)
                   proc (dummy)
                     begin
                       wait(mut);
                       set x = -(x, -1); critical section
                       print(x);
                       signal(mut)
                     end
          in begin
                spawn((incr_x 100));
               spawn((incr_x 200));
               spawn((incr_x 300))
             end")
```

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Exception

Threads

• Implementation

```
(define-datatype mutex mutex?
  (a-mutex
   (ref-to-closed? reference?)          ;; ref to bool closed or open
   (ref-to-wait-queue reference?))) ;; ref to (listof thread)
```

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Exception

Threads

Implementation

```
(define-datatype mutex mutex?
  (a-mutex
   (ref-to-closed? reference?)     ;; ref to bool closed or open
   (ref-to-wait-queue reference?))) ;; ref to (listof thread)
```

Mutexes are expressed values

```
(define-datatype expval expval?
  (num-val
   (value number?))
  (bool-val
   (boolean boolean?))
  (proc-val
   (proc proc?))
  (mutex-val
   (mutex mutex?)))
(define expval2mutex
  (lambda (v)
    (cases expval v
      (mutex-val (m) m)
      (else (expval-extractor-error 'mutex v)))))
```

```
Part V:
Continuation-
Passing
Interpreters
```

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Exception

Threads

```
Implementation
  (define-datatype mutex mutex?
    (a-mutex
     (ref-to-closed? reference?)
                                        ;; ref to bool closed or open
     (ref-to-wait-queue reference?))) ;; ref to (listof thread)

    Mutexes are expressed values

  (define-datatype expval expval?
    (num-val
     (value number?))
    (bool-val
     (boolean boolean?))
    (proc-val
     (proc proc?))
    (mutex-val
     (mutex mutex?)))
  (define expval2mutex
    (lambda (v)
      (cases expval v
        (mutex-val (m) m)
        (else (expval-extractor-error 'mutex v)))))

    In value-of/k

  (mutex-exp () (apply-cont k (mutex-val (new-mutex))))
```

(define (new-mutex) (a-mutex (newref #f) (newref '())))

Continuation Passing Interpreter

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Exceptions

- wait
- In value-of/k

```
(wait-exp (exp) (value-of/k exp env (wait-cont k)))
```

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Trampolined Interpreter

Threads

```
wait
```

In value-of/k

```
(wait-exp (exp) (value-of/k exp env (wait-cont k)))
```

In apply-cont

```
(wait-cont (saved-cont)
  (wait-for-mutex
    (expval2mutex val)
    (lambda () (apply-cont saved-cont (num-val 52)))))
```

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Interpreter

Eventions

Threads

```
wait
```

In value-of/k

```
(wait-exp (exp) (value-of/k exp env (wait-cont k)))
```

In apply-cont

```
(wait-cont (saved-cont)
  (wait-for-mutex
    (expval2mutex val)
    (lambda () (apply-cont saved-cont (num-val 52)))))
```

- signal
- In value-of/k

```
(signal-exp (exp) (value-of/k exp env (signal-cont k)))
```

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A

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F....

Threads

```
wait
```

In value-of/k
 (wait-exp (exp) (value-of/k exp env (wait-cont k)))

In apply-cont

```
(wait-cont (saved-cont)
  (wait-for-mutex
    (expval2mutex val)
    (lambda () (apply-cont saved-cont (num-val 52)))))
```

- signal
- In value-of/k

```
(signal-exp (exp) (value-of/k exp env (signal-cont k)))
```

• In apply-cont

Continuation Passing

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Exception

Continuation Passing

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Exception

```
    ;; mutex thread → expval

  ;; Purpose: To signal given mutex and run a waiting thread if any
  (define (signal-mutex m th)
   (cases mutex m
    (a-mutex (ref-to-closed? ref-to-wait-queue)
     (let [(closed? (deref ref-to-closed?))
           (wait-queue (deref ref-to-wait-queue))]
      (if closed?
          (begin
           (if (empty? wait-queue)
                (setref! ref-to-closed? #f)
                (dequeue
                 wait-queue
                  (lambda (first-waiting-th other-waiting-ths)
                   (begin
                    (place-on-ready-queue! first-waiting-th)
                    (setref! ref-to-wait-queue other-waiting-ths)))))
           (th)) ;;error in book: Page 190, Fig 5.22
          (th))))))
```

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Threads

• 5.45, 5.47, 5.58 (outline the algorithm!)