

types
Bx = border types
BG = background / no mouse over
BGM = background / with mouse over
BB = background + border / no mouse over
BBM = background + border / with mouse over

Bx00:disabled (default) (backgrnd)

Bx11: Bx00 + enabled (is enabled + not selected + not locked + not readonly)
Bx12: Bx11 + selected (is enabled + is selected + not locked + not readonly)
Bx13: Bx12 + locked (not enabled + is selected + is locked + not readonly)
Bx14: Bx13 + editing (is or not selected + is editing) (enabled implied)
Bx15: Bx14 + is good/bad (bdr is good or is bad)

Bx00

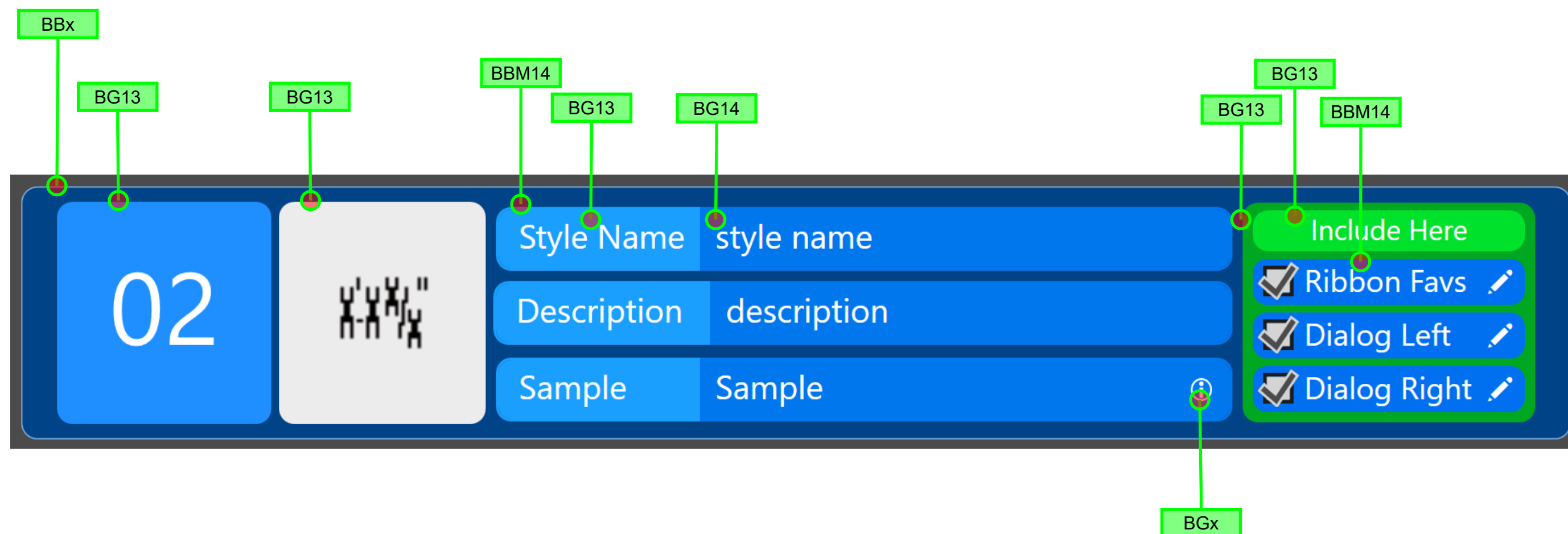
BG11

BG13

BG14

BBM14

BBM15



Unit Styles Manager

Unit Settings

Length

Saved Styles

Show Std. Style : Project

Style Name

Project

Description

Current Project Units

Unit System

US_IMPERIAL

Symbol

' & "

Rounding

1/64"

Leading Zero

Yes

Trailing Zero

Not Available

Show Extra Spaces

Yes

Show + for Positive Values

Not Applicable

Use Digit Grouping

Yes

Style Sample

1,123'-11 255/256"

Create New Style

Add the Above as a New Style

Name for new Unit Style?

Name for new Unit Style?

Add Before

Add Last

01

Style Name

style name

Description

description

Sample

Sample

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02

Style Name

style name

Description

description

Sample

Sample

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03

Style Name

style name

Description

description

Sample

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04

Style Name

style name

Description

description

Sample

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05

Style Name

style name

Description

description

Sample

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06

Style Name

style name

Description

description

Sample

Sample

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0

Adjust Style Order

Reset

Cancel

Apply

Done

02

Style Name

style name

Description

description

Sample

Sample

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