



User's Guide for QUANTUM ESPRESSO

(version 5.0.2)

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1 Introduction

This guide gives a general overview of the contents and of the installation of QUANTUM ESPRESSO (opEn-Source Package for Research in Electronic Structure, Simulation, and Optimization), version 5.0.2.

The QUANTUM ESPRESSO distribution contains the core packages PWscf (Plane-Wave Self-Consistent Field) and CP (Car-Parrinello) for the calculation of electronic-structure properties within Density-Functional Theory (DFT), using a Plane-Wave (PW) basis set and pseudopotentials. It also includes other packages for more specialized calculations:

- PWneb: energy barriers and reaction pathways through the Nudged Elastic Band (NEB) method.
- PHonon: vibrational properties with Density-Functional Perturbation Theory.
- PostProc: codes and utilities for data postprocessing.
- PWcond: ballistic conductance.
- XSPECTRA: K-edge X-ray adsorption spectra.
- TD-DFPT: spectra from Time-Dependent Density-Functional Perturbation Theory.

The following auxiliary packages are included as well:

- PWgui: a Graphical User Interface, producing input data files for PWscf and some PostProc codes.
- atomic: atomic calculations and pseudopotential generation.
- QHA: utilities for the calculation of projected density of states (PDOS) and of the free energy in the Quasi-Harmonic Approximation (to be used in conjunction with PHonon).
- PlotPhon: phonon dispersion plotting utility (to be used in conjunction with PHonon).

A copy of required external libraries is also included. Finally, several additional packages that exploit data produced by QUANTUM ESPRESSO or patch some QUANTUM ESPRESSO routines can be installed as *plug-ins*:

- Wannier 90: maximally localized Wannier functions.
- WanT: quantum transport properties with Wannier functions.
- YAMBO: electronic excitations within Many-Body Perturbation Theory: GW and Bethe-Salpeter equation.
- PLUMED: calculation of free-energy surface through metadynamics.
- GIPAW (Gauge-Independent Projector Augmented Waves): NMR chemical shifts and EPR g-tensor.
- GWL: electronic excitations within GW Approximation.

Documentation on single packages can be found in the Doc/ or doc/ directory of each package. A detailed description of input data is available for most packages in files INPUT_*.txt and INPUT_*.html.

The QUANTUM ESPRESSO codes work on many different types of Unix machines, including parallel machines using both OpenMP and MPI (Message Passing Interface) and GPU-accelerated machines. Running QUANTUM ESPRESSO on Mac OS X and MS-Windows is also possible: see section 2.2.

Further documentation, beyond what is provided in this guide, can be found in:

- the Doc/ directory of the QUANTUM ESPRESSO distribution;
- the QUANTUM ESPRESSO web site www.quantum-espresso.org;
- the archives of the mailing list: See section 1.2, "Contacts", for more info.

People who want to contribute to QUANTUM ESPRESSO should read the Developer Manual: Doc/developer_man.pdf.

This guide does not explain the basic Unix concepts (shell, execution path, directories etc.) and utilities needed to run Quantum ESPRESSO; it does not explain either solid state physics and its computational methods. If you want to learn the latter, you should first read a good textbook, such as e.g. the book by Richard Martin: *Electronic Structure: Basic Theory and Practical Methods*, Cambridge University Press (2004); or: *Density functional theory: a practical introduction*, D. S. Sholl, J. A. Steckel (Wiley, 2009); or *Electronic Structure Calculations for Solids and Molecules: Theory and Computational Methods*, J. Kohanoff (Cambridge University Press, 2006). Then you should consult the documentation of the package you want to use for more specific references.

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1.1 People

The maintenance and further development of the Quantum ESPRESSO distribution is promoted by the DEMOCRITOS National Simulation Center of IOM-CNR under the coordination of Paolo Giannozzi (Univ. Udine, Italy) and Layla Martin-Samos (Univ. Nova Gorica) with the strong support of the CINECA National Supercomputing Center in Bologna under the responsibility of Carlo Cavazzoni.

Main contributors to QUANTUM ESPRESSO, in addition to the authors of the paper mentioned in Sect.1.4, are acknowledged in the documentation of each package. An alphabetic list of further contributors who answered questions on the mailing list, found bugs, helped in porting to new architectures, wrote some code, contributed in some way or another at some stage, follows:

Dario Alfè, Audrius Alkauskas, Alain Allouche, Francesco Antoniella, Uli Aschauer, Francesca Baletto, Gerardo Ballabio, Mauro Boero, Claudia Bungaro, Paolo Cazzato, Gabriele Cipriani, Jiayu Dai, Cesar Da Silva, Alberto Debernardi, Gernot Deinzer, Yves Ferro, Martin Hilgeman, Yosuke Kanai, Axel Kohlmeyer, Konstantin Kudin, Nicolas Lacorne, Stephane Lefranc, Sergey Lisenkov, Kurt Maeder, Andrea Marini, Giuseppe Mattioli, Nicolas Mounet, William Parker, Pasquale Pavone, Mickael Profeta, Guido Roma, Kurt Stokbro, Sylvie Stucki, Paul Tangney, Pascal Thibaudeau, Antonio Tilocca, Jaro Tobik, Malgorzata Wierzbowska, Vittorio Zecca, Silviu Zilberman, Federico Zipoli,

and let us apologize to everybody we have forgotten.

1.2 Contacts

The web site for QUANTUM ESPRESSO is http://www.quantum-espresso.org/. Releases and patches can be downloaded from this site or following the links contained in it. The main entry point for developers is the QE-forge web site: http://qe-forge.org/, and in particular the page dedicated to the QUANTUM ESPRESSO project: qe-forge.org/gf/project/q-e/.

The recommended place where to ask questions about installation and usage of Quantum ESPRESSO, and to report problems, is the pw_forum mailing list: pw_forum@pwscf.org. Here you can obtain help from the developers and from knowledgeable users. You have to be subscribed (see "Contacts" section of the web site) in order to post to the pw_forum list. Please read the guidelines for posting, section 1.3! NOTA BENE: only messages that appear to come from the registered user's e-mail address, in its exact form, will be accepted. Messages "waiting for moderator approval" are automatically deleted with no further processing (sorry, too much spam). In case of trouble, carefully check that your return e-mail is the correct one (i.e. the one you used to subscribe).

Since pw_forum has a sizable traffic, an alternative low-traffic list, pw_users@pwscf.org, is provided for those interested only in QUANTUM ESPRESSO-related news, such as e.g. announcements of new versions, tutorials, etc.. You can subscribe (but not post) to this list from the web site, "Contacts" section.

If you need to contact the developers for *specific* questions about coding, proposals, offers of help, etc., please send a message to the developers' mailing list: q-e-developers@qe-forge.org. Do not post general questions: they will be ignored.

1.3 Guidelines for posting to the mailing list

Life for subscribers of pw_forum will be easier if everybody complies with the following guide-lines:

- Before posting, *please*: browse or search the archives links are available in the "Contacts" section of the web site. Most questions are asked over and over again. Also: make an attempt to search the available documentation, notably the FAQs and the User Guide(s). The answer to most questions is already there.
- Reply to both the mailing list and the author or the post, using "Reply to all" (not "Reply": the Reply-To: field no longer points to the mailing list).
- Sign your post with your name and affiliation.
- Choose a meaningful subject. Do not use "reply" to start a new thread: it will confuse the ordering of messages into threads that most mailers can do. In particular, do not use "reply" to a Digest!!!
- Be short: no need to send 128 copies of the same error message just because you this is what came out of your 128-processor run. No need to send the entire compilation log for a single error appearing at the end.
- Avoid excessive or irrelevant quoting of previous messages. Your message must be immediately visible and easily readable, not hidden into a sea of quoted text.

- Remember that even experts cannot guess where a problem lies in the absence of sufficient information. One piece of information that must *always* be provided is the version number of QUANTUM ESPRESSO.
- Remember that the mailing list is a voluntary endeavor: nobody is entitled to an answer, even less to an immediate answer.
- Finally, please note that the mailing list is not a replacement for your own work, nor is it a replacement for your thesis director's work.

1.4 Terms of use

QUANTUM ESPRESSO is free software, released under the GNU General Public License. See http://www.gnu.org/licenses/old-licenses/gpl-2.0.txt, or the file License in the distribution).

We shall greatly appreciate if scientific work done using QUANTUM ESPRESSO distribution will contain an explicit acknowledgment and the following reference:

P. Giannozzi, S. Baroni, N. Bonini, M. Calandra, R. Car, C. Cavazzoni, D. Ceresoli, G. L. Chiarotti, M. Cococcioni, I. Dabo, A. Dal Corso, S. Fabris, G. Fratesi, S. de Gironcoli, R. Gebauer, U. Gerstmann, C. Gougoussis, A. Kokalj, M. Lazzeri, L. Martin-Samos, N. Marzari, F. Mauri, R. Mazzarello, S. Paolini, A. Pasquarello, L. Paulatto, C. Sbraccia, S. Scandolo, G. Sclauzero, A. P. Seitsonen, A. Smogunov, P. Umari, R. M. Wentzcovitch, J.Phys.:Condens.Matter 21, 395502 (2009), http://arxiv.org/abs/0906.2569

Note the form QUANTUM ESPRESSO for textual citations of the code. Please also see package-specific documentation for further recommended citations. Pseudopotentials should be cited as (for instance)

[] We used the pseudopotentials C.pbe-rrjkus.UPF and O.pbe-vbc.UPF from http://www.quantum-espresso.org.

2 Installation

For machines with GPU acceleration, see the page qe-forge.org/gf/project/q-e-gpu/ and the file README.GPU in the GPU-enabled distribution for more specific information.

2.1 Download

Presently, QUANTUM ESPRESSO is distributed in source form; some precompiled executables (binary files) are provided for PWgui. Packages for the Debian Linux distribution are however made available by debichem developers. Stable releases of the QUANTUM ESPRESSO source package (current version is 5.0.2) can be downloaded from the Download section of www.quantum-espresso.org. If you plan to run on GPU machines, download the GPU-enabled version, also reachable from the same link.

Uncompress and unpack the base distribution using the command:

tar zxvf espresso-X.Y.Z.tar.gz

(a hyphen before "zxvf" is optional) where X.Y.Z stands for the version number. If your version of tar doesn't recognize the "z" flag:

```
gunzip -c espresso-X.Y.Z.tar.gz | tar xvf -
```

A directory espresso-X.Y.Z/ will be created. Given the size of the complete distribution, you may need to download more packages. If the computer you expect to install QUANTUM ESPRESSO is always connected to the internet, the Makefile's will automatically download, unpack and install the required packages on demand. If not, you can download each required package into subdirectory archive but not unpacked or uncompressed: command make will take care of this during installation.

Package GWL needs a manual download and installation: please follow the instructions given at gww.qe-forge.org.

The bravest may access the development version via anonymous access to the Subversion (SVN) repository: qe-forge.org/gf/project/q-e/scmsvn, link "Access Info" on the left. See also the Developer Manual (Doc/developer_man.pdf), section "Using SVN". Beware: the development version is, well, under development: use at your own risk!

The QUANTUM ESPRESSO distribution contains several directories. Some of them are common to all packages:

```
source files for modules that are common to all programs
    Modules/
    include/
                 files *.h included by fortran and C source files
    clib/
                 external libraries written in C
                 external libraries written in Fortran
    flib/
                 installation scripts and utilities
    install/
    pseudo/
                 pseudopotential files used by examples
                 converters to unified pseudopotential format (UPF)
    upftools/
    Doc/
                 general documentation
    archive/
                 contains plug-ins in .tar.gz form
while others are specific to a single package:
    PW/
               PWscf package
    NEB/
               PWneb package
    PP/
               PostProc package
    PHonon/
              PHonon package
    PWCOND/
              PWcond package
    CPV/
               CP package
               atomic package
    atomic/
    GUI/
               PWGui package
```

2.2 Prerequisites

To install QUANTUM ESPRESSO from source, you need first of all a minimal Unix environment: basically, a command shell (e.g., bash or tcsh) and the utilities make, awk, sed. MS-Windows users need to have Cygwin (a UNIX environment which runs under Windows) installed: see http://www.cygwin.com/. Note that the scripts contained in the distribution assume that the local language is set to the standard, i.e. "C"; other settings may break them. Use export LC_ALL=C (sh/bash) or setenv LC_ALL C (csh/tcsh) to prevent any problem when running scripts (including installation scripts).

Second, you need C and Fortran-95 compilers. For parallel execution, you will also need MPI libraries and a parallel (i.e. MPI-aware) compiler. For massively parallel machines, or for simple multicore parallelization, an OpenMP-aware compiler and libraries are also required.

Big machines with specialized hardware (e.g. IBM SP, CRAY, etc.) typically have a Fortran-95 compiler with MPI and OpenMP libraries bundled with the software. Workstations or "commodity" machines, using PC hardware, may or may not have the needed software. If not, you need either to buy a commercial product (e.g Portland) or to install an open-source compiler like gfortran or g95. Note that several commercial compilers are available free of charge under some license for academic or personal usage (e.g. Intel, Sun).

2.3 configure

To install the QUANTUM ESPRESSO source package, run the configure script. This is actually a wrapper to the true configure, located in the install/ subdirectory. configure will (try to) detect compilers and libraries available on your machine, and set up things accordingly. Presently it is expected to work on most Linux 32- and 64-bit PCs (all Intel and AMD CPUs) and PC clusters, SGI Altix, IBM SP and BlueGene machines, NEC SX, Cray XT machines, Mac OS X, MS-Windows PCs, and (for experts!) on several GPU-accelerated hardware.

Instructions for the impatient:

```
cd espresso-X.Y.Z/
./configure
make all
```

Symlinks to executable programs will be placed in the bin/subdirectory. Note that both C and Fortran compilers must be in your execution path, as specified in the PATH environment variable. Additional instructions for special machines:

```
./configure ARCH=crayxt4
                                for CRAY XT machines
                                for NEC SX machines
    ./configure ARCH=necsx
    ./configure ARCH=ppc64-mn PowerPC Linux + xlf (Marenostrum)
                                IBM BG/P (BlueGene)
    ./configure ARCH=ppc64-bg
configure generates the following files:
```

compilation rules and flags (used by Makefile) make.sys install/configure.msg a report of the configuration run (not needed for compilation) install/config.log detailed log of the configuration run (may be needed for debugging)

include/fft_defs.h defines fortran variable for C pointer (used only by FFTW)

include/c_defs.h defines C to fortran calling convention and a few more definitions used by C files

NOTA BENE: unlike previous versions, configure no longer runs the makedeps.sh shell script that updates dependencies. If you modify the sources, run ./install/makedeps.sh or type make depend to update files make.depend in the various subdirectories.

You should always be able to compile the QUANTUM ESPRESSO suite of programs without having to edit any of the generated files. However you may have to tune configure by specifying appropriate environment variables and/or command-line options. Usually the tricky part is to get external libraries recognized and used: see Sec.2.4 for details and hints.

Environment variables may be set in any of these ways:

```
export VARIABLE=value; ./configure
                                                # sh, bash, ksh
```

```
setenv VARIABLE value; ./configure
                                                # csh, tcsh
./configure VARIABLE=value
                                                # any shell
```

Some environment variables that are relevant to configure are:

```
ARCH
                           label identifying the machine type (see below)
                           names of Fortran 95, Fortran 77, and C compilers
F90, F77, CC
MPIF90
                           name of parallel Fortran 95 compiler (using MPI)
CPP
                           source file preprocessor (defaults to $CC -E)
                           linker (defaults to $MPIF90)
LD
```

(C,F,F90,CPP,LD)FLAGS compilation/preprocessor/loader flags

LIBDIRS extra directories where to search for libraries

For example, the following command line:

```
./configure MPIF90=mpf90 FFLAGS="-02 -assume byterecl" \
             CC=gcc CFLAGS=-03 LDFLAGS=-static
```

instructs configure to use mpf90 as Fortran 95 compiler with flags -02 -assume byterecl, gcc as C compiler with flags -03, and to link with flag -static. Note that the value of FFLAGS must be quoted, because it contains spaces. NOTA BENE: do not pass compiler names with the leading path included. F90=f90xyz is ok, F90=/path/to/f90xyz is not. Do not use environmental variables with configure unless they are needed! try configure with no options as a first step.

If your machine type is unknown to configure, you may use the ARCH variable to suggest an architecture among supported ones. Some large parallel machines using a front-end (e.g. Cray XT) will actually need it, or else configure will correctly recognize the front-end but not the specialized compilation environment of those machines. In some cases, cross-compilation requires to specify the target machine with the --host option. This feature has not been extensively tested, but we had at least one successful report (compilation for NEC SX6 on a PC). Currently supported architectures are:

```
Intel 32-bit machines (x86) running Linux
ia32
ia64
           Intel 64-bit (Itanium) running Linux
x86_64
           Intel and AMD 64-bit running Linux - see note below
aix
           IBM AIX machines
           PC's running SUN-Solaris
solaris
           Sun SPARC machines
sparc
           Cray XT4/XT5/XE machines
crayxt4
           Apple Intel machines running Mac OS X
mac686
           MS-Windows PCs with Cygwin
cygwin
           NEC SX-6 and SX-8 machines
necsx
ppc64
           Linux PowerPC machines, 64 bits
ppc64-mn
          as above, with IBM xlf compiler
ppc64-bg
           IBM BlueGene
```

Note: x86_64 replaces amd64 since v.4.1. Cray Unicos machines, SGI machines with MIPS architecture, HP-Compaq Alphas are no longer supported since v.4.2; PowerPC Macs are no longer supported since v.5.0. Finally, configure recognizes the following command-line options:

```
--enable-parallel
                        compile for parallel (MPI) execution if possible (default: yes)
 --enable-openmp
                        compile for OpenMP execution if possible (default: no)
                        use shared libraries if available (default: yes;
 --enable-shared
                        "no" is implemented, untested, in only a few cases)
                        compile with debug flags (only for selected cases; default: no)
 --enable-debug
                        disable C to fortran wrapper check (default: enabled)
 --disable-wrappers
 --enable-signals
                        enable signal trapping (default: disabled)
and the following optional packages:
                            compile with internal BLAS (default: no)
 --with-internal-blas
                            compile with internal LAPACK (default: no)
 --with-internal-lapack
                            do not use ScaLAPACK (default: yes)
 --with-scalapack=no
 --with-scalapack=intel
                            use ScaLAPACK for Intel MPI (default:OpenMPI)
If you want to modify the configure script (advanced users only!), see the Developer Manual.
```

2.3.1 Manual configuration

If configure stops before the end, and you don't find a way to fix it, you have to write working make.sys, include/fft_defs.h and include/c_defs.h files. For the latter two files, follow the explanations in include/defs.h.README.

If configure has run till the end, you should need only to edit make.sys. A few sample make.sys files are provided in install/Make.system. The template used by configure is also found there as install/make.sys.in and contains explanations of the meaning of the various variables. Note that you may need to select appropriate preprocessing flags in conjunction with the desired or available libraries (e.g. you need to add -D_FFTW to DFLAGS if you want to link internal FFTW). For a correct choice of preprocessing flags, refer to the documentation in include/defs.h.README.

NOTA BENE: If you change any settings (e.g. preprocessing, compilation flags) after a previous (successful or failed) compilation, you must run make clean before recompiling, unless you know exactly which routines are affected by the changed settings and how to force their recompilation.

2.4 Libraries

QUANTUM ESPRESSO makes use of the following external libraries:

- BLAS (http://www.netlib.org/blas/) and
- LAPACK (http://www.netlib.org/lapack/) for linear algebra
- FFTW (http://www.fftw.org/) for Fast Fourier Transforms

A copy of the needed routines is provided with the distribution. However, when available, optimized vendor-specific libraries should be used: this often yields huge performance gains.

BLAS and LAPACK QUANTUM ESPRESSO can use the following architecture-specific replacements for BLAS and LAPACK:

MKL for Intel Linux PCs ACML for AMD Linux PCs ESSL for IBM machines SCSL for SGI Altix SUNperf for Sun

If none of these is available, we suggest that you use the optimized ATLAS library: see http://math-atlas.sourceforge.net/. Note that ATLAS is not a complete replacement for LAPACK: it contains all of the BLAS, plus the LU code, plus the full storage Cholesky code. Follow the instructions in the ATLAS distributions to produce a full LAPACK replacement.

Sergei Lisenkov reported success and good performances with optimized BLAS by Kazushige Goto. They can be freely downloaded, but not redistributed. See the "GotoBLAS2" item at http://www.tacc.utexas.edu/tacc-projects/.

FFT QUANTUM ESPRESSO has an internal copy of an old FFTW version, and it can use the following vendor-specific FFT libraries:

IBM ESSL SGI SCSL SUN sunperf NEC ASL

configure will first search for vendor-specific FFT libraries; if none is found, it will search for an external FFTW v.3 library; if none is found, it will fall back to the internal copy of FFTW.

If you have recent versions (v.10 or later) of MKL installed, you may use the FFTW3 interface provided with MKL. This can be directly linked in MKL distributed with v.12 of the Intel compiler. In earlier versions, only sources are distributed: you have to compile them and to modify file make.sys accordingly (MKL must be linked after the FFTW-MKL interface).

MPI libraries MPI libraries are usually needed for parallel execution (unless you are happy with OpenMP multicore parallelization). In well-configured machines, configure should find the appropriate parallel compiler for you, and this should find the appropriate libraries. Since often this doesn't happen, especially on PC clusters, see Sec.2.7.6.

Other libraries QUANTUM ESPRESSO can use the MASS vector math library from IBM, if available (only on AIX).

If optimized libraries are not found The configure script attempts to find optimized libraries, but may fail if they have been installed in non-standard places. You should examine the final value of BLAS_LIBS, LAPACK_LIBS, FFT_LIBS, MPI_LIBS (if needed), MASS_LIBS (IBM only), either in the output of configure or in the generated make.sys, to check whether it found all the libraries that you intend to use.

If some library was not found, you can specify a list of directories to search in the environment variable LIBDIRS, and rerun configure; directories in the list must be separated by spaces. For example:

./configure LIBDIRS="/opt/intel/mkl70/lib/32 /usr/lib/math"

If this still fails, you may set some or all of the *_LIBS variables manually and retry. For example:

./configure BLAS_LIBS="-L/usr/lib/math -lf77blas -latlas_sse"

Beware that in this case, **configure** will blindly accept the specified value, and won't do any extra search.

2.5 Compilation

There are a few adjustable parameters in Modules/parameters.f90. The present values will work for most cases. All other variables are dynamically allocated: you do not need to recompile your code for a different system.

At your choice, you may compile the complete QUANTUM ESPRESSO suite of programs (with make all), or only some specific programs. make with no arguments yields a list of valid compilation targets:

- make pw compiles the self-consistent-field package PWscf
- make cp compiles the Car-Parrinello package CP
- make neb downloads PWneb package from qe-forge unpacks it and compiles it. All executables are linked in main bin directory
- make ph downloads PHonon package from qe-forge unpacks it and compiles it. All executables are linked in main bin directory
- make pp compiles the postprocessing package PostProc
- make pwcond downloads the balistic conductance package PWcond from qe-forge unpacks it and compiles it. All executables are linked in main bin directory
- make pwall produces all of the above.
- make ld1 downloads the pseudopotential generator package atomic from qe-forge unpacks it and compiles it. All executables are linked in main bin directory
- make xspectra downloads the package XSpectra from qe-forge unpacks it and compiles it. All executables are linked in main bin directory
- make upf produces utilities for pseudopotential conversion in directory upftools/
- make all produces all of the above
- make plumed unpacks PLUMED, patches several routines in PW/, CPV/ and clib/, recompiles PWscf and CP with PLUMED support
- make w90 downloads wannier90, unpacks it, copies an appropriate make.sys file, produces all executables in W90/wannier90.x and in bin/
- make want downloads WanT from qe-forge, unpacks it, runs its configure, produces all executables for WanT in WANT/bin.

- make yambo downloads yambo from qe-forge, unpacks it, runs its configure, produces all yambo executables in YAMBO/bin
- make gipaw downloads GIPAW from qe-forge, unpacks it, runs its configure, produces all GIPAW executables in GIPAW/bin and in main bin directory.

For the setup of the GUI, refer to the PWgui-X.Y.Z /INSTALL file, where X.Y.Z stands for the version number of the GUI (should be the same as the general version number). If you are using the SVN sources, see the GUI/README file instead.

2.6 Running tests and examples

As a final check that compilation was successful, you may want to run some or all of the examples. There are two different types of examples:

- automated tests. Quick and exhaustive, but not meant to be realistic, implemented only for PWscf and CP.
- examples. Cover many more programs and features of the QUANTUM ESPRESSO distribution, but they require manual inspection of the results.

Instructions for the impatient:

```
cd PW/tests/
./check_pw.x.j
for PWscf; PW/tests/README contains a list of what is tested. For CP:
   cd CPV/tests/
./check_cp.x.j
```

Instructions for all others: edit file environment_variables, setting the following variables as needed.

```
BIN_DIR: directory where executables reside
PSEUDO_DIR: directory where pseudopotential files reside
TMP_DIR: directory to be used as temporary storage area
```

The default values of BIN_DIR and PSEUDO_DIR should be fine, unless you have installed things in nonstandard places. TMP_DIR must be a directory where you have read and write access to, with enough available space to host the temporary files produced by the example runs, and possibly offering high I/O performance (i.e., don't use an NFS-mounted directory). NOTA BENE: do not use a directory containing other data: the examples will clean it!

If you have compiled the parallel version of QUANTUM ESPRESSO (this is the default if parallel libraries are detected), you will usually have to specify a launcher program (such as mpirun or mpiexec) and the number of processors: see Sec.3.2 for details. In order to do that, edit again the environment_variables file and set the PARA_PREFIX and PARA_POSTFIX variables as needed. Parallel executables will be run by a command like this:

```
$PARA_PREFIX pw.x $PARA_POSTFIX -in file.in > file.out
```

For example, if the command line is like this (as for an IBM SP):

poe pw.x -procs 4 -in file.in > file.out

you should set PARA_PREFIX="poe", PARA_POSTFIX="-procs 4". Furthermore, if your machine does not support interactive use, you must run the commands specified above through the batch queuing system installed on that machine. Ask your system administrator for instructions. For execution using OpenMP on N threads, you should set PARA_PREFIX to "env OMP_NUM_THREADS=N . . . ".

Notice that most tests and examples are devised to be run serially or on a small number of processors; do not use tests and examples to benchmark parallelism, do not try to run on too many processors.

To run an example, go to the corresponding directory (e.g. PW/examples/example01) and execute:

./run_example

This will create a subdirectory results/, containing the input and output files generated by the calculation. Some examples take only a few seconds to run, while others may require several minutes depending on your system.

In each example's directory, the reference/ subdirectory contains verified output files, that you can check your results against. They were generated on a Linux PC using the Intel compiler. On different architectures the precise numbers could be slightly different, in particular if different FFT dimensions are automatically selected. For this reason, a plain diff of your results against the reference data doesn't work, or at least, it requires human inspection of the results.

The example scripts stop if an error is detected. You should look *inside* the last written output file to understand why.

2.7 Installation tricks and problems

2.7.1 All architectures

- Working Fortran-95 and C compilers are needed in order to compile Quantum ESPRESSO. Most "Fortran-90" compilers actually implement the Fortran-95 standard, but older versions may not be Fortran-95 compliant. Moreover, C and Fortran compilers must be in your PATH. If configure says that you have no working compiler, well, you have no working compiler, at least not in your PATH, and not among those recognized by configure.
- If you get *Compiler Internal Error* or similar messages: your compiler version is buggy. Try to lower the optimization level, or to remove optimization just for the routine that has problems. If it doesn't work, or if you experience weird problems at run time, try to install patches for your version of the compiler (most vendors release at least a few patches for free), or to upgrade to a more recent compiler version.
- If you get error messages at the loading phase that look like file XYZ.o: unknown / not recognized/invalid / wrong file type / file format / module version, one of the following things have happened:
 - 1. you have leftover object files from a compilation with another compiler: run make clean and recompile.

2. make did not stop at the first compilation error (it may happen in some software configurations). Remove the file *.o that triggers the error message, recompile, look for a compilation error.

If many symbols are missing in the loading phase: you did not specify the location of all needed libraries (LAPACK, BLAS, FFTW, machine-specific optimized libraries), in the needed order. If only symbols from clib/ are missing, verify that you have the correct C-to-Fortran bindings, defined in include/c_defs.h. Note that QUANTUM ESPRESSO is self-contained (with the exception of MPI libraries for parallel compilation): if system libraries are missing, the problem is in your compiler/library combination or in their usage, not in QUANTUM ESPRESSO.

- If you get an error like Can't open module file global_version.mod: your machine doesn't like the script that produces file version.f90 with the correct version and revision. Quick solution: copy Modules/version.f90.in to Modules/version.f90.
- If you get mysterious errors in the provided tests and examples: your compiler, or your mathematical libraries, or MPI libraries, or a combination thereof, is very likely buggy. Although the presence of subtle bugs in QUANTUM ESPRESSO that are not revealed during the testing phase can never be ruled out, it is very unlikely that this happens on the provided tests and examples.

2.7.2 Cray XE and XT machines

For Cray XE machines:

```
$ module swap PrgEnv-cray PrgEnv-pgi
$ ./configure --enable-openmp --enable-parallel --with-scalapack
$ vim make.sys
```

then manually add -D__IOTK_WORKAROUND1 at the end of DFLAGS line.

"Now, despite what people can imagine, every CRAY machine deployed can have different environment. For example on the machine I usually use for tests [...] I do have to unload some modules to make QE running properly. On another CRAY [...] there is also Intel compiler as option and the system is slightly different compared to the other. So my recipe should work, 99% of the cases. I strongly suggest you to use PGI, also for a performance point of view." (Info by Filippo Spiga, Sept. 2012)

For Cray XT machines, use ./configure ARCH=crayxt4 or else configure will not recognize the Cray-specific software environment.

Older Cray machines: T3D, T3E, X1, are no longer supported.

2.7.3 IBM AIX

v.4.3.1 of the CP code, Wannier-function dynamics, crashes with "segmentation violation" on some AIX v.6 machines. Workaround: compile it with mpxlf95 instead of mpxlf90. (Info by Roberto Scipioni, June 2011)

On IBM machines with ESSL libraries installed, there is a potential conflict between a few LAPACK routines that are also part of ESSL, but with a different calling sequence. The appearance of run-time errors like ON ENTRY TO ZHPEV PARAMETER NUMBER 1 HAD

AN ILLEGAL VALUE is a signal that you are calling the bad routine. If you have defined -D_ESSL you should load ESSL before LAPACK: see variable LAPACK_LIBS in make.sys.

2.7.4 IBM BlueGene

The current **configure** is tested and works on the machines at CINECA and at Jülich. For other sites, you may need something like

```
./configure ARCH=ppc64-bg BLAS_LIBS=... LAPACK_LIBS=... \
SCALAPACK_DIR=... BLACS_DIR=..."
```

where the various *_LIBS and *_DIR "suggest" where the various libraries are located.

2.7.5 Linux PC

Both AMD and Intel CPUs, 32-bit and 64-bit, are supported and work, either in 32-bit emulation and in 64-bit mode. 64-bit executables can address a much larger memory space than 32-bit executable, but there is no gain in speed. Beware: the default integer type for 64-bit machine is typically 32-bit long. You should be able to use 64-bit integers as well, but it is not guaranteed to work and will not give any advantage anyway.

Currently the following compilers are supported by configure: Intel (ifort), Portland (pgf90), gfortran, g95, Pathscale (pathf95), Sun Studio (sunf95), AMD Open64 (openf95). The ordering approximately reflects the quality of support. Both Intel MKL and AMD acml mathematical libraries are supported. Some combinations of compilers and of libraries may however require manual editing of make.sys.

It is usually convenient to create semi-statically linked executables (with only libc, libm, libpthread dynamically linked). If you want to produce a binary that runs on different machines, compile it on the oldest machine you have (i.e. the one with the oldest version of the operating system).

If you get errors like *IPO Error: unresolved: __svml_cos2* at the linking stage, your compiler is optimized to use the SSE version of sine, cosine etc. contained in the SVML library. Append -lsvml to the list of libraries in your make.sys file (info by Axel Kohlmeyer, oct.2007).

Linux PCs with Portland compiler (pgf90) QUANTUM ESPRESSO does not work reliably, or not at all, with many old versions (< 6.1) of the Portland Group compiler (pgf90). Use the latest version of each release of the compiler, with patches if available (see the Portland Group web site, http://www.pgroup.com/).

Linux PCs with Pathscale compiler Version 2.99 of the Pathscale EKO compiler (web site http://www.pathscale.com/) works and is recognized by configure, but the preprocessing command, pathcc -E, causes a mysterious error in compilation of iotk and should be replaced by

```
/lib/cpp -P --traditional
```

The MVAPICH parallel environment with Pathscale compilers also works (info by Paolo Giannozzi, July 2008).

Version 3.1 and version 4 (open source!) of the Pathscale EKO compiler also work (info by Cezary Sliwa, April 2011, and Carlo Nervi, June 2011). In case of mysterious errors while compiling iotk, remove all lines like:

1 "iotk_base.spp"

from all iotk source files.

Linux PCs with gfortran Old gfortran versions often produce nonfunctional phonon executables (segmentation faults and the like); other versions miscompile iotk (the executables work but crash with a mysterious iotk error when reading from data files). Recent versions should be fine.

If you experience problems in reading files produced by previous versions of Quantum ESPRESSO: "gfortran used 64-bit record markers to allow writing of records larger than 2 GB. Before with 32-bit record markers only records <2GB could be written. However, this caused problems with older files and inter-compiler operability. This was solved in GCC 4.2 by using 32-bit record markers but such that one can still store >2GB records (following the implementation of Intel). Thus this issue should be gone. See 4.2 release notes (item "Fortran") at http://gcc.gnu.org/gcc-4.2/changes.html." (Info by Tobias Burnus, March 2010).

"Using gfortran v.4.4 (after May 27, 2009) and 4.5 (after May 5, 2009) can produce wrong results, unless the environment variable GFORTRAN_UNBUFFERED_ALL=1 is set. Newer 4.4/4.5 versions (later than April 2010) should be OK. See

http://gcc.gnu.org/bugzilla/show_bug.cgi?id=43551." (Info by Tobias Burnus, March 2010).

Linux PCs with g95 g95 v.0.91 and later versions (http://www.g95.org) work. The executables that produce are however slower (let us say 20% or so) that those produced by gfortran, which in turn are slower (by another 20% or so) than those produced by ifort.

Linux PCs with Sun Studio compiler "The Sun Studio compiler, sunf95, is free (web site: http://developers.sun.com/sunstudio/ and comes with a set of algebra libraries that can be used in place of the slow built-in libraries. It also supports OpenMP, which g95 does not. On the other hand, it is a pain to compile MPI with it. Furthermore the most recent version has a terrible bug that totally miscompiles the iotk input/output library (you'll have to compile it with reduced optimization)." (info by Lorenzo Paulatto, March 2010).

Linux PCs with AMD Open64 suite The AMD Open64 compiler suite, openf95 (web site: http://developer.amd.com/cpu/open64/pages/default.aspx) can be freely downloaded from the AMD site. It is recognized by configure but little tested. It sort of works but it fails to pass several tests (info by Paolo Giannozzi, March 2010). "I have configured for Pathscale, then switched to the Open64 compiler by editing make.sys. "make pw" succeeded and pw.x did process my file, but with "make all" I get an internal compiler error [in CPV/wf.f90]" (info by Cezary Sliwa, April 2011).

Linux PCs with Intel compiler (ifort) The Intel compiler, ifort, is available for free for personal usage (http://software.intel.com/). It seem to produce the faster executables, at least on Intel CPUs, but not all versions work as expected. ifort versions < 9.1 are not recommended, due to the presence of subtle and insidious bugs. In case of trouble, update your version with the most recent patches, available via Intel Premier support (registration free of charge for Linux): http://software.intel.com/en-us/articles/intel-software-developer-support.

Since each major release of ifort differs a lot from the previous one, compiled objects from different releases may be incompatible and should not be mixed.

If configure doesn't find the compiler, or if you get *Error loading shared libraries* at run time, you may have forgotten to execute the script that sets up the correct PATH and library path. Unless your system manager has done this for you, you should execute the appropriate script – located in the directory containing the compiler executable – in your initialization files. Consult the documentation provided by Intel.

The warning: feupdateenv is not implemented and will always fail, showing up in recent versions, can be safely ignored. Warnings on "bad preprocessing option" when compiling iotk and complains about "recommanded formats" should also be ignored.

ifort v.12: release 12.0.0 miscompiles iotk, leading to mysterious errors when reading data files. Workaround: increase the parameter BLOCKSIZE to e.g. 131072*1024 when opening files in iotk/src/iotk_files.f90 (info by Lorenzo Paulatto, Nov. 2010). Release 12.0.2 seems to work and to produce faster executables than previous versions on 64-bit CPUs (info by P. Giannozzi, March 2011).

ifort v.11: Segmentation faults were reported for the combination ifort 11.0.081, MKL 10.1.1.019, OpenMP 1.3.3. The problem disappeared with ifort 11.1.056 and MKL 10.2.2.025 (Carlo Nervi, Oct. 2009).

ifort v.10: On 64-bit AMD CPUs, at least some versions of ifort 10.1 miscompile subroutine write_rho_xml in Module/xml_io_base.f90 with -O2 optimization. Using -O1 instead solves the problem (info by Carlo Cavazzoni, March 2008).

"The intel compiler version 10.1.008 miscompiles a lot of codes (I have proof for CP2K and CPMD) and needs to be updated in any case" (info by Axel Kohlmeyer, May 2008).

ifort v.9: The latest (July 2006) 32-bit version of ifort 9.1 works. Earlier versions yielded Compiler Internal Error.

Linux PCs with MKL libraries On Intel CPUs it is very convenient to use Intel MKL libraries. They can be also used for AMD CPU, selecting the appropriate machine-optimized libraries, and also together with non-Intel compilers. Note however that recent versions of MKL (10.2 and following) do not perform well on AMD machines.

configure should recognize properly installed MKL libraries. By default the non-threaded version of MKL is linked, unless option configure --with-openmp is specified. In case of trouble, refer to the following web page to find the correct way to link MKL:

http://software.intel.com/en-us/articles/intel-mkl-link-line-advisor/.

MKL contains optimized FFT routines and a FFTW interface, to be separately compiled. For 64-bit Intel Core2 processors, they are slightly faster than FFTW (MKL v.10, FFTW v.3 fortran interface, reported by P. Giannozzi, November 2008).

For parallel (MPI) execution on multiprocessor (SMP) machines, set the environmental variable OMP_NUM_THREADS to 1 unless you know what you are doing. See Sec.3 for more info on this and on the difference between MPI and OpenMP parallelization.

Linux PCs with ACML libraries For AMD CPUs, especially recent ones, you may find convenient to link AMD acml libraries (can be freely downloaded from AMD web site). configure should recognize properly installed acml libraries, together with the compilers most frequently used on AMD systems: pgf90, pathscale, openf95, sunf95.

2.7.6 Linux PC clusters with MPI

PC clusters running some version of MPI are a very popular computational platform nowadays. QUANTUM ESPRESSO is known to work with at least two of the major MPI implementations (MPICH, LAM-MPI), plus with the newer MPICH2 and OpenMPI implementation. configure should automatically recognize a properly installed parallel environment and prepare for parallel compilation. Unfortunately this not always happens. In fact:

- configure tries to locate a parallel compiler in a logical place with a logical name, but if it has a strange names or it is located in a strange location, you will have to instruct configure to find it. Note that in many PC clusters (Beowulf), there is no parallel Fortran-95 compiler in default installations: you have to configure an appropriate script, such as mpif90.
- configure tries to locate libraries (both mathematical and parallel libraries) in the usual places with usual names, but if they have strange names or strange locations, you will have to rename/move them, or to instruct configure to find them. If MPI libraries are not found, parallel compilation is disabled.
- configure tests that the compiler and the libraries are compatible (i.e. the compiler may link the libraries without conflicts and without missing symbols). If they aren't and the compilation fails, configure will revert to serial compilation.

Apart from such problems, QUANTUM ESPRESSO compiles and works on all non-buggy, properly configured hardware and software combinations. You may have to recompile MPI libraries: not all MPI installations contain support for the fortran-90 compiler of your choice (or for any fortran-90 compiler at all!).

If QUANTUM ESPRESSO does not work for some reason on a PC cluster, try first if it works in serial execution. A frequent problem with parallel execution is that QUANTUM ESPRESSO does not read from standard input, due to the configuration of MPI libraries: see Sec.3.2.

If you are dissatisfied with the performances in parallel execution, see Sec.3 and in particular Sec.??.

2.7.7 Intel Mac OS X

Newer Mac OS-X machines (10.4 and later) with Intel CPUs are supported by configure, with gcc4+g95, gfortran, and the Intel compiler ifort with MKL libraries. Parallel compilation with OpenMPI also works.

Intel Mac OS X with ifort "Uninstall darwin ports, fink and developer tools. The presence of all of those at the same time generates many spooky events in the compilation procedure. I installed just the developer tools from apple, the intel fortran compiler and everything went on great" (Info by Riccardo Sabatini, Nov. 2007)

Intel Mac OS X 10.4 with g95 and gfortran An updated version of Developer Tools (XCode 2.4.1 or 2.5), that can be downloaded from Apple, may be needed. Some tests fails with mysterious errors, that disappear if fortran BLAS are linked instead of system Atlas libraries. Use:

```
BLAS_LIBS_SWITCH = internal
BLAS_LIBS = /path/to/espresso/BLAS/blas.a -latlas
```

(Info by Paolo Giannozzi, jan. 2008, updated April 2010)

Detailed installation instructions for Mac OS X 10.6 (Instructions for 10.6.3 by Osman Baris Malcioglu, tested as of May 2010) Summary for the hasty:

• GNU fortran: Install macports compilers, Install MPI environment, Configure QUANTUM ESPRESSO using

```
./configure CC=gcc-mp-4.3 CPP=cpp-mp-4.3 CXX=g++-mp-4.3 F77=g95 FC=g95
```

• Intel compiler: Use Version > 11.1.088, Use 32 bit compilers, Install MPI environment, install macports provided cpp (optional), Configure QUANTUM ESPRESSO using

```
./configure CC=icc CXX=icpc F77=ifort F90=ifort FC=ifort CPP=cpp-mp-4.3
```

Compilation with GNU compilers . The following instructions use macports version of gnu compilers due to some issues in mixing gnu supplied fortran compilers with apple modified gnu compiler collection. For more information regarding macports please refer to: http://www.macports.org/

First install necessary compilers from macports

```
port install gcc43
port install g95
```

The apple supplied MPI environment has to be overridden since there is a new set of compilers now (and Apple provided mpif90 is just an empty placeholder since Apple does not provide fortran compilers). I have used OpenMPI for this case. Recommended minimum configuration line is:

```
./configure CC=gcc-mp-4.3 CPP=cpp-mp-4.3 CXX=g++-mp-4.3 F77=g95 FC=g95
```

of course, installation directory should be set accordingly if a multiple compiler environment is desired. The default installation directory of OpenMPI overwrites apple supplied MPI permanently!

Next step is Quantum ESPRESSO itself. Sadly, the Apple supplied optimized BLAS/LAPACK libraries tend to misbehave under different tests, and it is much safer to use internal libraries. The minimum recommended configuration line is (presuming the environment is set correctly):

```
./configure CC=gcc-mp-4.3 CXX=g++-mp-4.3 F77=g95 F90=g95 FC=g95 \
CPP=cpp-mp-4.3 --with-internal-blas --with-internal-lapack
```

Compilation with Intel compilers . Newer versions of Intel compiler (;11.1.067) support Mac OS X 10.6, and furthermore they are bundled with intel MKL. 32 bit binaries obtained using 11.1.088 are tested and no problems have been encountered so far. Sadly, as of 11.1.088 the 64 bit binary misbehave under some tests. Any attempt to compile 64 bit binary using v.< 11.1.088 will result in very strange compilation errors.

Like the previous section, I would recommend installing macports compiler suite. First, make sure that you are using the 32 bit version of the compilers, i.e.

- . /opt/intel/Compiler/11.1/088/bin/ifortvars.sh ia32
- . /opt/intel/Compiler/11.1/088/bin/iccvars.sh ia32

will set the environment for 32 bit compilation in my case.

Then, the MPI environment has to be set up for Intel compilers similar to previous section. The recommended configuration line for QUANTUM ESPRESSO is:

./configure CC=icc CXX=icpc F77=ifort F90=ifort FC=ifort CPP=cpp-mp-4.3

MKL libraries will be detected automatically if they are in their default locations. Otherwise, mklvars32 has to be sourced before the configuration script.

Security issues: MacOs 10.6 comes with a disabled firewall. Preparing a ipfw based firewall is recommended. Open source and free GUIs such as "WaterRoof" and "NoobProof" are available that may help you in the process.

3 Parallelism

3.1 Understanding Parallelism

Two different parallelization paradigms are currently implemented in QUANTUM ESPRESSO:

- 1. Message-Passing (MPI). A copy of the executable runs on each CPU; each copy lives in a different world, with its own private set of data, and communicates with other executables only via calls to MPI libraries. MPI parallelization requires compilation for parallel execution, linking with MPI libraries, execution using a launcher program (depending upon the specific machine). The number of CPUs used is specified at run-time either as an option to the launcher or by the batch queue system.
- 2. OpenMP. A single executable spawn subprocesses (threads) that perform in parallel specific tasks. OpenMP can be implemented via compiler directives (explicit OpenMP) or via multithreading libraries (library OpenMP). Explicit OpenMP require compilation for OpenMP execution; library OpenMP requires only linking to a multithreading version of mathematical libraries, e.g.: ESSLSMP, ACML_MP, MKL (the latter is natively multithreading). The number of threads is specified at run-time in the environment variable OMP_NUM_THREADS.

MPI is the well-established, general-purpose parallelization. In QUANTUM ESPRESSO several parallelization levels, specified at run-time via command-line options to the executable, are implemented with MPI. This is your first choice for execution on a parallel machine.

Library OpenMP is a low-effort parallelization suitable for multicore CPUs. Its effectiveness relies upon the quality of the multithreading libraries and the availability of multithreading FFTs. If you are using MKL, you may want to select FFTW3 (set CPPFLAGS=-D_FFTW3... in make.sys) and to link with the MKL interface to FFTW3. You will get a decent speedup ($\sim 25\%$) on two cores.

Explicit OpenMP is a recent addition, still under development, devised to increase scalability on large multicore parallel machines. Explicit OpenMP can be used together with MPI and also together with library OpenMP. Beware conflicts between the various kinds of parallelization! If you don't know how to run MPI processes and OpenMP threads in a controlled manner, forget about mixed OpenMP-MPI parallelization.

3.2 Running on parallel machines

Parallel execution is strongly system- and installation-dependent. Typically one has to specify:

- 1. a launcher program (not always needed), such as poe, mpirun, mpiexec, with the appropriate options (if any);
- 2. the number of processors, typically as an option to the launcher program, but in some cases to be specified after the name of the program to be executed;
- 3. the program to be executed, with the proper path if needed;

 $^{^{1}\}mathrm{Beware}$: MKL v.10.2.2 has a buggy dsyev yielding wrong results with more than one thread; fixed in v.10.2.4

4. other QUANTUM ESPRESSO-specific parallelization options, to be read and interpreted by the running code.

Items 1) and 2) are machine- and installation-dependent, and may be different for interactive and batch execution. Note that large parallel machines are often configured so as to disallow interactive execution: if in doubt, ask your system administrator. Item 3) also depend on your specific configuration (shell, execution path, etc). Item 4) is optional but it is very important for good performances. We refer to the next section for a description of the various possibilities.

3.3 Parallelization levels

In QUANTUM ESPRESSO several MPI parallelization levels are implemented, in which both calculations and data structures are distributed across processors. Processors are organized in a hierarchy of groups, which are identified by different MPI communicators level. The groups hierarchy is as follow:

- world: is the group of all processors (MPI_COMM_WORLD).
- images: Processors can then be divided into different "images", each corresponding to a different self-consistent or linear-response calculation, loosely coupled to others.
- **pools**: each image can be subpartitioned into "pools", each taking care of a group of k-points.
- bands: each pool is subpartitioned into "band groups", each taking care of a group of Kohn-Sham orbitals (also called bands, or wavefunctions) (still experimental)
- PW: orbitals in the PW basis set, as well as charges and density in either reciprocal or real space, are distributed across processors. This is usually referred to as "PW parallelization". All linear-algebra operations on array of PW / real-space grids are automatically and effectively parallelized. 3D FFT is used to transform electronic wave functions from reciprocal to real space and vice versa. The 3D FFT is parallelized by distributing planes of the 3D grid in real space to processors (in reciprocal space, it is columns of G-vectors that are distributed to processors).
- tasks: In order to allow good parallelization of the 3D FFT when the number of processors exceeds the number of FFT planes, FFTs on Kohn-Sham states are redistributed to "task" groups so that each group can process several wavefunctions at the same time.
- linear-algebra group: A further level of parallelization, independent on PW or k-point parallelization, is the parallelization of subspace diagonalization / iterative orthonormalization. Both operations required the diagonalization of arrays whose dimension is the number of Kohn-Sham states (or a small multiple of it). All such arrays are distributed block-like across the "linear-algebra group", a subgroup of the pool of processors, organized in a square 2D grid. As a consequence the number of processors in the linear-algebra group is given by n^2 , where n is an integer; n^2 must be smaller than the number of processors in the PW group. The diagonalization is then performed in parallel using standard linear algebra operations. (This diagonalization is used by, but should not be confused with, the iterative Davidson algorithm). The preferred option is to use ScaLAPACK; alternative built-in algorithms are anyway available.

Note however that not all parallelization levels are implemented in all codes!

About communications Images and pools are loosely coupled and processors communicate between different images and pools only once in a while, whereas processors within each pool are tightly coupled and communications are significant. This means that Gigabit ethernet (typical for cheap PC clusters) is ok up to 4-8 processors per pool, but *fast* communication hardware (e.g. Mirynet or comparable) is absolutely needed beyond 8 processors per pool.

Choosing parameters: To control the number of processors in each group, command line switches: -nimage, -npools, -nband, -ntg, -northo or -ndiag are used. As an example consider the following command line:

```
mpirun -np 4096 ./neb.x -nimage 8 -npool 2 -ntg 4 -ndiag 144 -input my.input
```

This executes a NEB calculation on 4096 processors, 8 images (points in the configuration space in this case) at the same time, each of which is distributed across 512 processors. k-points are distributed across 2 pools of 256 processors each, 3D FFT is performed using 4 task groups (64 processors each, so the 3D real-space grid is cut into 64 slices), and the diagonalization of the subspace Hamiltonian is distributed to a square grid of 144 processors (12x12).

Default values are: -nimage 1 -npool 1 -ntg 1; ndiag is set to 1 if ScaLAPACK is not compiled, it is set to the square integer smaller than or equal to half the number of processors of each pool.

Massively parallel calculations For very large jobs (i.e. O(1000) atoms or more) or for very long jobs, to be run on massively parallel machines (e.g. IBM BlueGene) it is crucial to use in an effective way all available parallelization levels. Without a judicious choice of parameters, large jobs will find a stumbling block in either memory or CPU requirements. Note that I/O may also become a limiting factor.

Since v.4.1, ScaLAPACK can be used to diagonalize block distributed matrices, yielding better speed-up than the internal algorithms for large (> 1000×1000) matrices, when using a large number of processors (> 512). You need to have $-D_{-}SCALAPACK$ added to DFLAGS in make.sys, LAPACK_LIBS set to something like:

```
LAPACK_LIBS = -lscalapack -lblacs -lblacsF77init -lblacs -llapack
```

The repeated -lblacs is not an error, it is needed! configure tries to find a ScaLAPACK library, unless configure --with-scalapack=no is specified. If it doesn't, inquire with your system manager on the correct way to link it.

A further possibility to expand scalability, especially on machines like IBM BlueGene, is to use mixed MPI-OpenMP. The idea is to have one (or more) MPI process(es) per multicore node, with OpenMP parallelization inside a same node. This option is activated by configure --with-openmp, which adds preprocessing flag -D__OPENMP and one of the following compiler options:

```
ifort -openmp
xlf -qsmp=omp
PGI -mp
ftn -mp=nonuma
```

OpenMP parallelization is currently implemented and tested for the following combinations of FFTs and libraries:

```
internal FFTW copy requires -D_FFTW
ESSL requires -D_ESSL or -D_LINUX_ESSL, link with -lesslsmp
Currently, ESSL (when available) are faster than internal FFTW.
```

3.3.1 Understanding parallel I/O

In parallel execution, each processor has its own slice of data (Kohn-Sham orbitals, charge density, etc), that have to be written to temporary files during the calculation, or to data files at the end of the calculation. This can be done in two different ways:

- "distributed": each processor writes its own slice to disk in its internal format to a different file.
- "collected": all slices are collected by the code to a single processor that writes them to disk, in a single file, using a format that doesn't depend upon the number of processors or their distribution.

The "distributed" format is fast and simple, but the data so produced is readable only by a job running on the same number of processors, with the same type of parallelization, as the job who wrote the data, and if all files are on a file system that is visible to all processors (i.e., you cannot use local scratch directories: there is presently no way to ensure that the distribution of processes across processors will follow the same pattern for different jobs).

Currently, CP uses the "collected" format; PWscf uses the "distributed" format, but has the option to write the final data file in "collected" format (input variable wf_collect) so that it can be easily read by CP and by other codes running on a different number of processors.

In addition to the above, other restrictions to file interoperability apply: e.g., CP can read only files produced by PWscf for the k=0 case.

The directory for data is specified in input variables outdir and prefix (the former can be specified as well in environment variable ESPRESSO_TMPDIR): outdir/prefix.save. A copy of pseudopotential files is also written there. If some processor cannot access the data directory, the pseudopotential files are read instead from the pseudopotential directory specified in input data. Unpredictable results may follow if those files are not the same as those in the data directory!

IMPORTANT: Avoid I/O to network-mounted disks (via NFS) as much as you can! Ideally the scratch directory outdir should be a modern Parallel File System. If you do not have any, you can use local scratch disks (i.e. each node is physically connected to a disk and writes to it) but you may run into trouble anyway if you need to access your files that are scattered in an unpredictable way across disks residing on different nodes.

You can use input variable disk_io='minimal', or even 'none', if you run into trouble (or into angry system managers) with excessive I/O with pw.x. The code will store wavefunctions into RAM during the calculation. Note however that this will increase your memory usage and may limit or prevent restarting from interrupted runs. For very large runs, you may also want to use wf_collect=.false. and (CP only) saverho=.false. to reduce I/O to the strict minimum.

3.4 Tricks and problems

Trouble with input files Some implementations of the MPI library have problems with input redirection in parallel. This typically shows up under the form of mysterious errors when reading data. If this happens, use the option -in (or -inp or -input), followed by the input file name. Example:

pw.x -in inputfile -npool 4 > outputfile

Of course the input file must be accessible by the processor that must read it (only one processor reads the input file and subsequently broadcasts its contents to all other processors).

Apparently the LSF implementation of MPI libraries manages to ignore or to confuse even the -in/inp/input mechanism that is present in all QUANTUM ESPRESSO codes. In this case, use the -i option of mpirun.lsf to provide an input file.

Trouble with MKL and MPI parallelization If you notice very bad parallel performances with MPI and MKL libraries, it is very likely that the OpenMP parallelization performed by the latter is colliding with MPI. Recent versions of MKL enable autoparallelization by default on multicore machines. You must set the environmental variable OMP_NUM_THREADS to 1 to disable it. Note that if for some reason the correct setting of variable OMP_NUM_THREADS does not propagate to all processors, you may equally run into trouble. Lorenzo Paulatto (Nov. 2008) suggests to use the -x option to mpirun to propagate OMP_NUM_THREADS to all processors. Axel Kohlmeyer suggests the following (April 2008): "(I've) found that Intel is now turning on multithreading without any warning and that is for example why their FFT seems faster than FFTW. For serial and OpenMP based runs this makes no difference (in fact the multi-threaded FFT helps), but if you run MPI locally, you actually lose performance. Also if you use the 'numactl' tool on linux to bind a job to a specific cpu core, MKL will still try to use all available cores (and slow down badly). The cleanest way of avoiding this mess is to either link with

```
-lmkl_intel_lp64 -lmkl_sequential -lmkl_core (on 64-bit: x86_64, ia64) -lmkl_intel -lmkl_sequential -lmkl_core (on 32-bit, i.e. ia32)
```

or edit the libmkl_'platform'.a file. I'm using now a file libmkl10.a with:

```
GROUP (libmkl_intel_lp64.a libmkl_sequential.a libmkl_core.a)
```

It works like a charm". UPDATE: Since v.4.2, configure links by default MKL without multithreaded support.

Trouble with compilers and MPI libraries Many users of Quantum ESPRESSO, in particular those working on PC clusters, have to rely on themselves (or on less-than-adequate system managers) for the correct configuration of software for parallel execution. Mysterious and irreproducible crashes in parallel execution are sometimes due to bugs in Quantum ESPRESSO, but more often than not are a consequence of buggy compilers or of buggy or miscompiled MPI libraries.