

Luigi Morel

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[Portfolio](#) • [Github](#) • [Linkedin](#)

Skills

JavaScript ES6, Golang, Typescript, Nodejs React, Redux, Webpack, Solidity, Docker

Experience

Software Engineer, TechBoom

Dec 2020 – September 2021

Web UI team for <https://humsum.org>, a social media platform.

- Translate designs from the design team into code using Reactjs, Typescript and Material UI.
- Implemented the like and sharing features by using custom hooks for data fetching in Typescript.
- Reduced bugs and implemented new features in the social feed.
- Implemented search functionality using GraphQL, DynamoDB and Typescript.

Web Developer, OptiBrave Digital

June – July 2020

Socialclark is the flagship product for the company and it's a tool for social media management.

- Worked on the single sign on (SSO) feature for integration with other products at OptiBrave Digital using Laravel, CSS, HTML, JavaScript and MySQL.
- Implemented a feature for importing stock images from Pixabay using the Pixabay to enable the users add images to their social media posts without having to leave the application.

Web Developer, Freelance

Dec 2020 – September 2021

During the time that I was a freelance developer, I worked on the following projects for different clients:

- <https://sohopefoundation.com>
- <https://techspacesuganda.org/>

Education

Associate's Degree in Computer Science, Kyambogo University

Aug 2018 – May 2021

- CGPA of 3.9
- Helped some of my course mates get started with web development.

Volunteering Experience

Build4SDGs program, Andela

Apr – June 2020

Collaborated with other team mates to build a dashboard with data about slums in Uganda.

Empowering the Youth Hackathon, Garage48

Dec 2020

Technical mentor for the teams that were building products in the DeFi and mobility spaces across the African continent.