

Hyper-Parameter Tuning & Practical ML

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Proper Experimental Methodology Can Have a Huge Impact:

A 2002 paper in *Nature* (a major journal) needed to be corrected due to "training on the testing set"

Original report: 95% accuracy (5% error rate)

Corrected report (which still is buggy):

73% accuracy (27% error rate)

Error rate increased over 400%!!!

Experimental Methodology



- 1) Start with a dataset of labeled examples
- 2) Randomly partition into N groups
- 3a) N times, combine N -1 groups into a train set
- 3b) Provide training set to learning system
- 3c) Measure accuracy on "left out" group (the test set)

train test train train

Called N-fold cross validation

Validation Sets

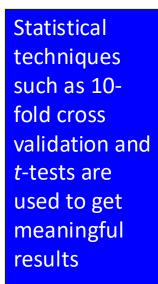


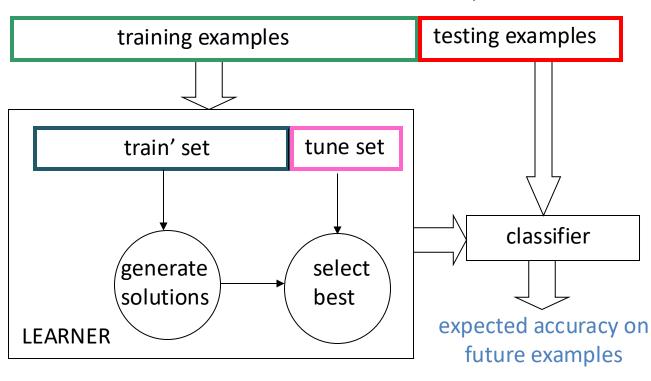
- Often, an ML system has to choose when to stop learning, select among alternative answers, etc.
- One wants the model that produces the highest accuracy on future examples ("overfitting avoidance")
- It is a "cheat" to look at the test set while still learning
- Better method
 - Set aside part of the training set
 - Measure performance on this validation data to estimate future performance for a given set of hyperparameters
 - Use best hyperparameter settings, train with all training data (except test set) to estimate future performance on new examples

A typical Learning system



collection of classified examples





Multiple Tuning sets



- Using a single tuning set can be unreliable predictor, plus some data "wasted"
 - 1) For each possible set of hyperparameters
 - a) Divide <u>training</u> data into **train** and **valid**. sets, using **N-fold cross** validation
 - b) Score this set of hyperparameter values: average **valid**. set accuracy over the *N* folds
 - 2) Use **best** set of hyperparameter settings and **all** (train + valid.) examples
 - 3) Apply resulting model to **test** set

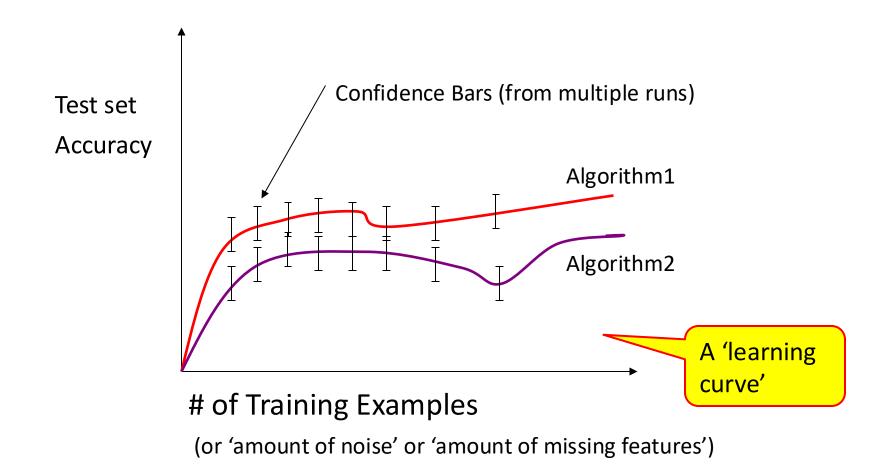
Example Hyper-Parameters



- Linear Regression & Polynomial Regression: Degree of Polynomial, Regression Coeff
- SVM, Perceptron: Regression Coeff
- Decision Trees: Depth of the Tree, Minimum no. of Leaf Nodes
- Nearest Neighbor Methods: K
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Some Typical ML Experiments





Typical Experiments



	Test Set Performance
Full System	80%
Without Module A	75%
Without Module B	62%