### Lecture 5 Pairwise sequence alignment algorithms

Rachel Karchin BME 580.488, 580.688 Spring 2019

## Some pairwise sequence alignment history

Needleman-Wunsch	Smith-Waterman	BLAST	PSI-BLAST	SAM	Next-generation seq	BLAT	SOAP RMAP MAQ ZOOM	SHRIMP BOWTIE	BWA	
1970	1981	1990	1997	1999	2001	2002	2008	2009	2010	
	Homology detection					Short	-read alignm	nent		

Some pairwise sequence alignment history

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Needleman-Wunsch	Smith-Waterman	BLAST	PSI-BLAST	SAM	Next-generation seq	BLAT	SOAP RMAP MAQ ZOOM	SHRIMP BOWTIE	BWA	
1970	1981	1990	1997	1999	2001	2002	2008	2009	2010	
	Homology detection					Short-read alignment				

#### Alignment for homology detection

 When we compare sequences, we are looking for evidence that they have diverged from a common ancestor by a process of mutation and selection.

#### **Fundamentals**

- Assume a simplified model of evolution
  - Substitutions
  - Deletions
  - Insertions

#### **Fundamentals**

- Null hypothesis
  - Similarity between sequences is due to chance
- Alternative hypothesis
  - Similarity between sequences is due to a common ancestor

## Conceptualizing pairwise alignment

- Tabular representation
- Scoring system
- Search strategy

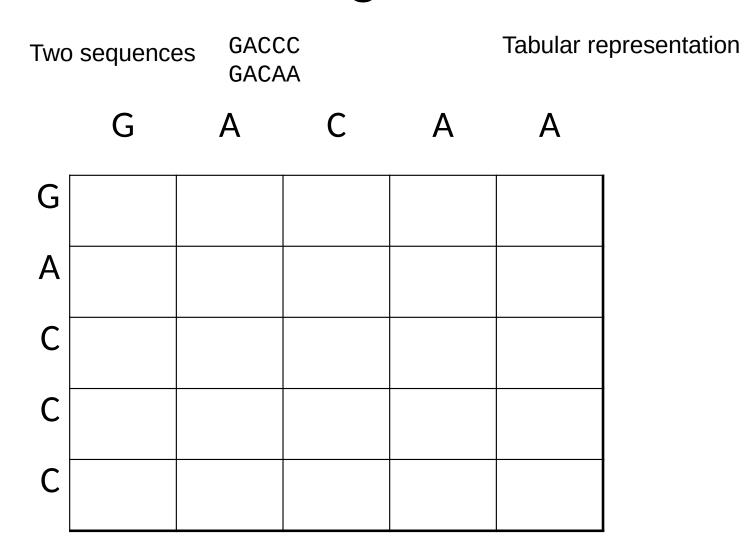
Two sequences GACCC GACAA

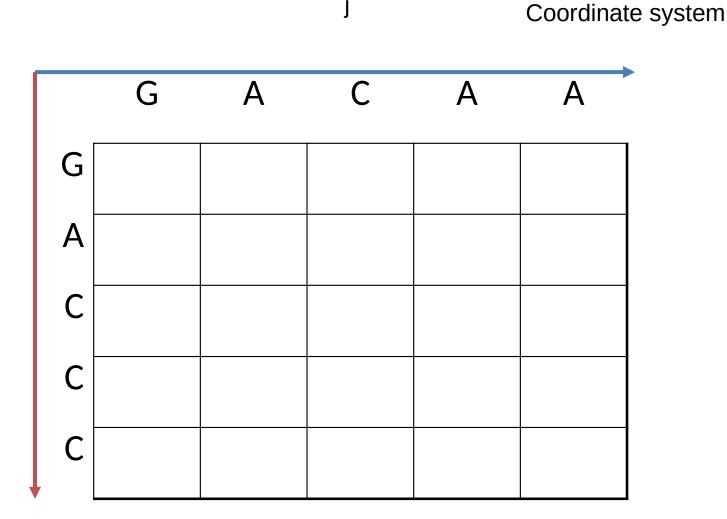
What is the best way to match up their shared equivalent positions?

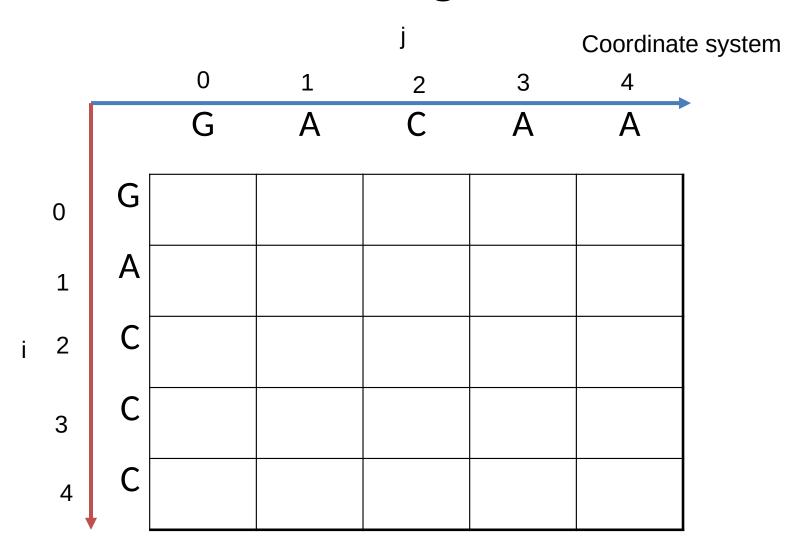
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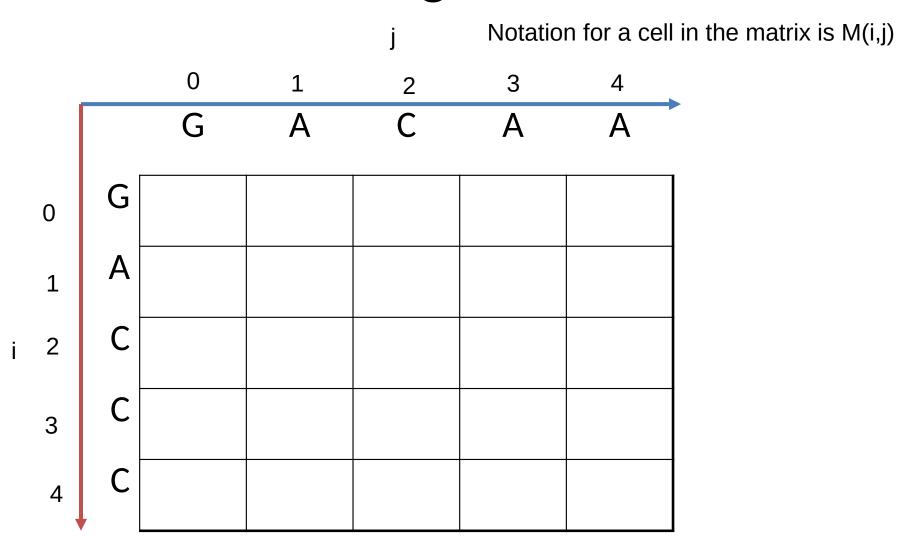
What is the best way to match up their shared equivalent positions?

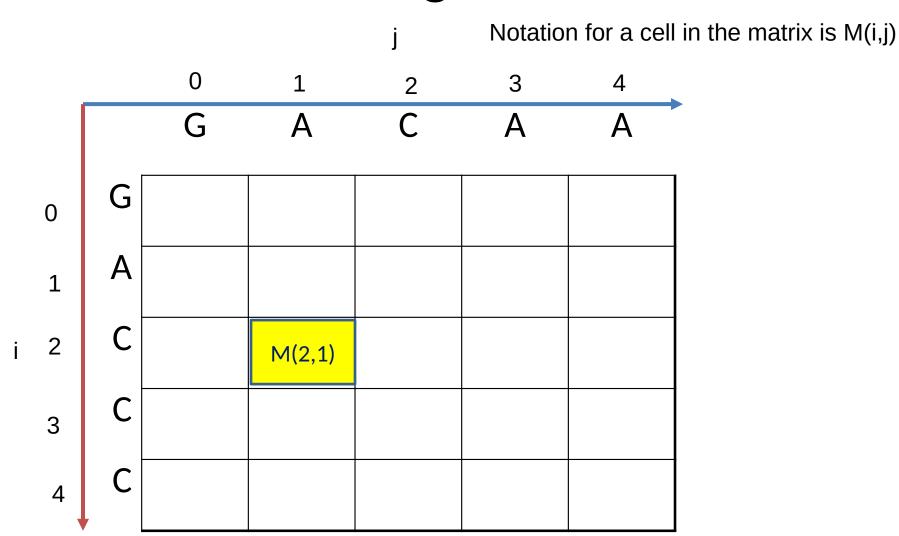
```
GACCC -- GACC-C
GACAA --GACAA GACAA-
```

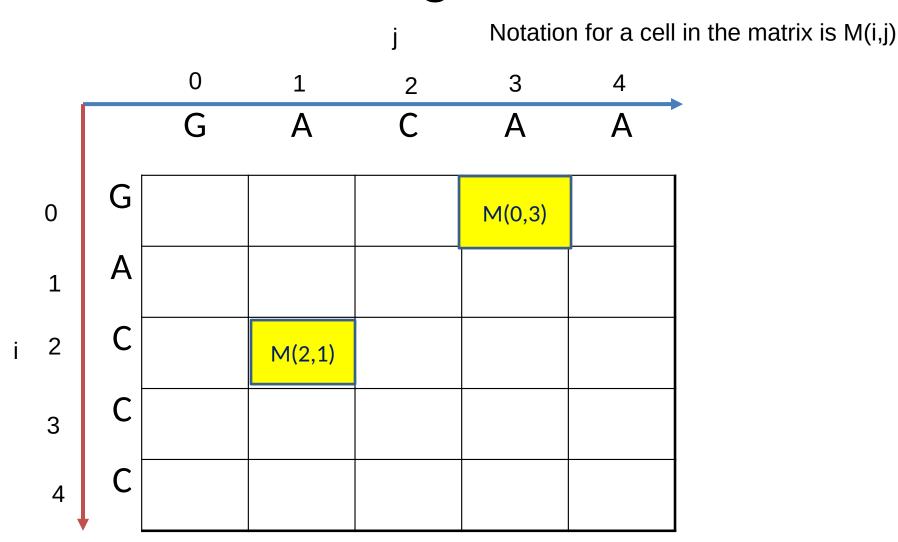


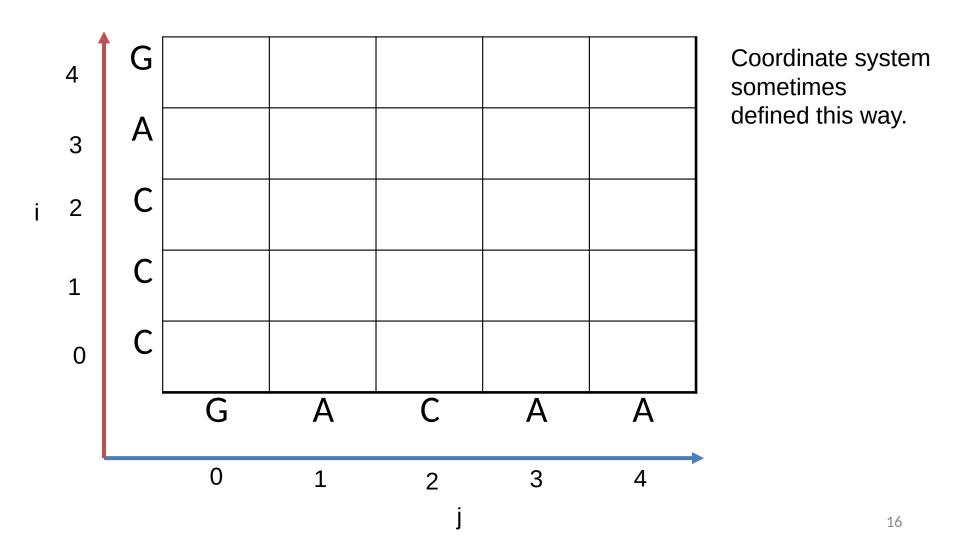


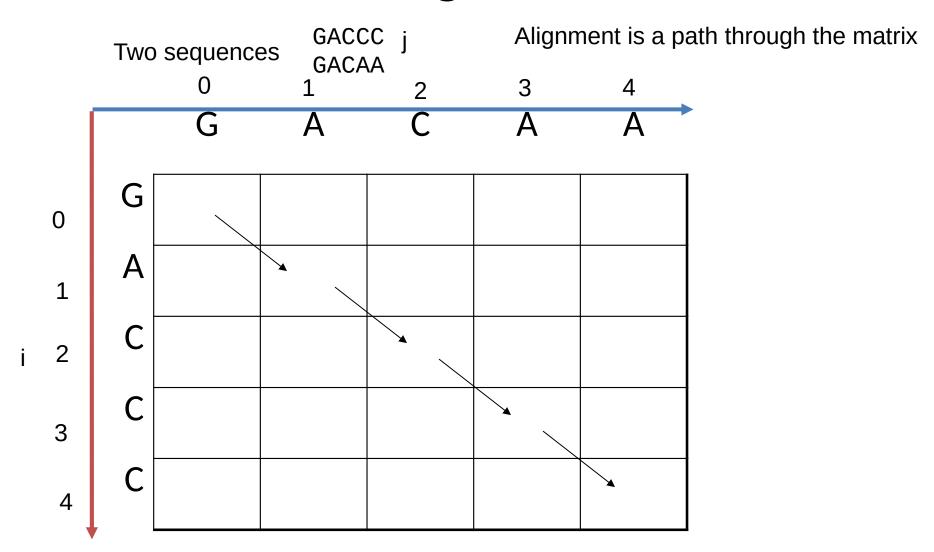


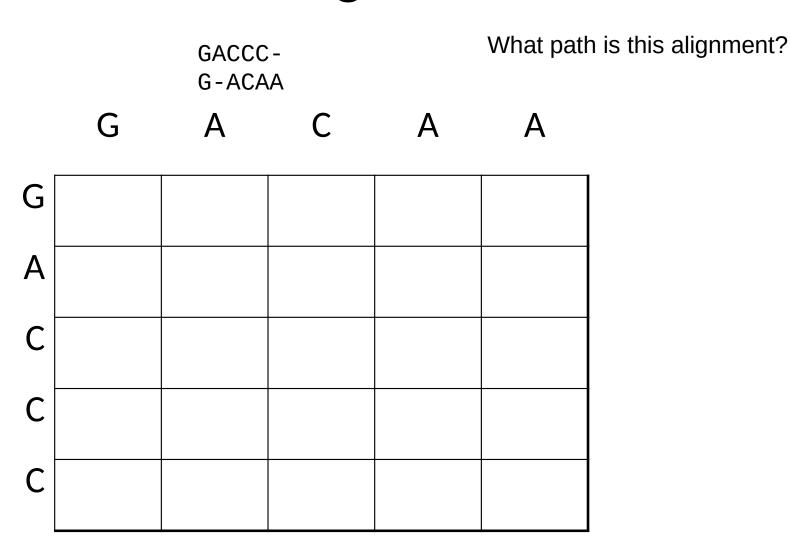


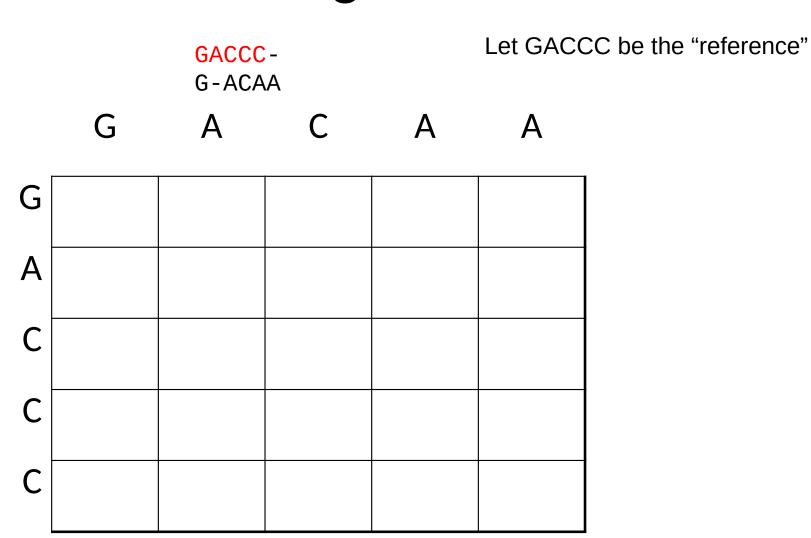


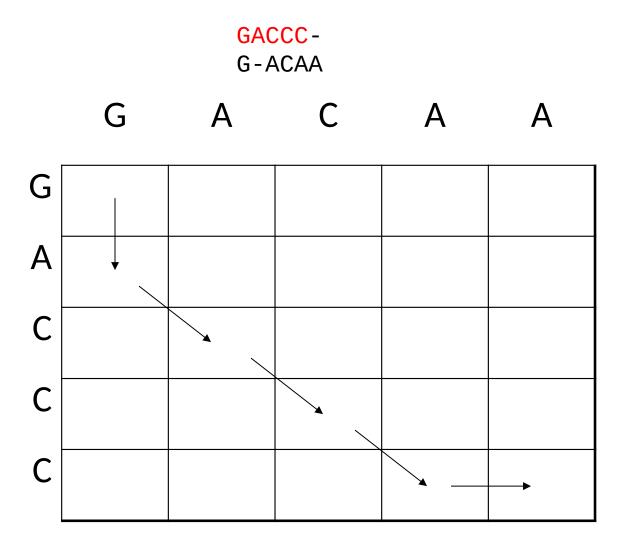












#### Pairwise alignment

 Giving the very large number of possible pairwise alignments for any two sequences, which one is best?

#### Pairwise alignment

 Requires a scoring system that gives points or penalties for matches and gaps

#### Pairwise alignment

 Also requires efficient search strategy to explore the very large alignment space.

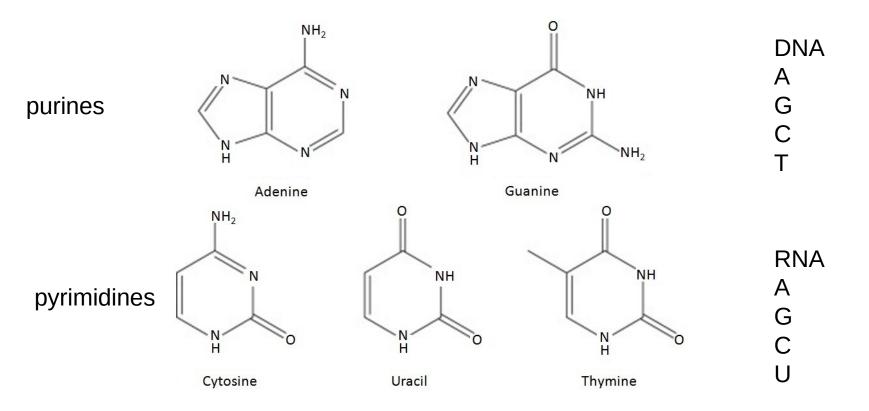
#### Scoring system

- "Match" points
- Gap costs (penalties) for insertions and deletions (indels)
- Any alignment can be scored by its matches (which are rewarded) and gap costs (which are penalized)

## What do we want from a scoring system?

- For homology detection
  - Better scores for pairs of sequences that have diverged from a common ancestor
  - Worse scores for pairs that have not
- For short read alignment
  - Better scores for true matches
  - Worse scores for false matches

# DNA/RNA sequences are composed of nucleotides



4 nucleotide bases

#### Scoring matrices

 "Score" associated with each possible type of "match" or substitution

	Т	G	С	Α	
	1	2	1	6	Α
Kimura scoring matrix	2	1	6	1	С
	1	6	1	2	G
	6	1	2	1	Т

#### Gap penalties

- Constant gap penalty
- Linear gap penalty
- Affine gap penalty

#### Constant Gap penalties

- Simplest approach
  - Cost for opening a gap  $\delta$
  - Every gap gets same penalty, regardless of length

#### Linear Gap penalties

- Cost depends on the length of the gap
- Gap of length k gets cost of kc
- Where c is the "unit" gap cost

#### Affine Gap penalties

- A linear transformation followed by a translation
- Gap opening penalty  $\delta$  and linear gap extension penalty  $\varepsilon$
- Gap of length k gets penalty  $\delta$  + (k-1)  $\epsilon$

#### Gap penalties

- Constant gap penalty
- Linear gap penalty
- Affine gap penalty

Which works best?

How do we set parameters  $\delta$  and  $\epsilon$ ?

#### Linear Gap penalties

- Each gap of one base gets penalized the same, regardless of whether or not it is contiguous with other gaps
- Alignment with fewer gaps favored
- Penalty for large gap is same as many small gaps

What do you think about this from a biological point of view?

#### Affine Gap penalties

- Biologically, more likely to see a single gap of 10 than 10 single gaps
- We can model this using a gap opening penalty δ and a gap extension penalty ε
- Gap of length k gets penalty  $\delta + (k-1)\epsilon$

Should  $\epsilon$  be smaller than  $\delta$  ? Why?

## How can we efficiently search through alignment space?

### Dynamic programming for sequence alignment

- Key insight is that we can align prefixes and then extend them one position at a time
- Efficient search through the huge alignment space is done by caching intermediate results

### Global pairwise sequence alignment

- Global pairwise sequence alignment by dynamic programming introduced by Needleman and Wunsch in 1970.
- Known as the Needleman-Wunsch algorithm.

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OCII	Ciai idea					
			0	-2	-2	-2
		G	-2			
Matrix Initializati	ion	A	-2			
		С	-2			
Two seque	nces	С	-2			
GACC( ACAA	C	С	-2			

-2

		. • .
	General	LIGAN
•	UCHCIA	ıuca

Aligning each nucleotide -2 -2 -2 -2 with the empty string is equivalent to putting a gap at the beginning of the alignment. -2 What kind of gap penalty is being used here? Matrix **Initialization** Why? Two sequences **GACCC ACAA** 

 General idea What is this? -2 -2 -2 -2 Matrix **Initialization** Two sequences **GACCC ACAA** 

### General idea

Matrix Fill

```
M(i,j) = \max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(\text{gap in seq 1}),\\ M(i-1,j) + \omega(\text{gap in seq 2})\\ )
```

		Α	С	Α	Α
	0	-2	-2	-2	-2
G	-2				
	-2				
	-2				
С	-2				
С	-2				

# M(i-1,j-1) M(i-1,j) M(i,j-1) M(i,j)

### To fill in each M(i,j), need to look where?

	• 1
General	idea
	IUCU

A C A

Matrix Fill

$$M(i,j) = max($$
 $M(i-1,j-1) + S(i,j),$ 
 $M(i,j-1) + \omega(gap in seq 1),$ 
 $M(i-1,j) + \omega(gap in seq 2)$ 
)

	0	-2	-2	-2	-2
נ	-2				
4	-2				
	-2				
<b>C</b>	-2				
	-2				

### General idea

Matrix

Fill

M(i,j) = max(

 $M(1,1) = \max($ 

-2 -2 -2 -2 ()-2 M(1,1)Recurrence relation -2 M(i-1,j-1) + S(i,j), $M(i,j-1) + \omega(gap in seq 1),$  $M(i-1,j) + \omega(gap in seq 2)$ M(0,0) + S(G,A), $M(1,0) + \omega(gap in seq 1)$ , C  $M(0,1) + \omega(gap in seq 2)$ 

General idea

A C A A

Matrix Fill		0	-2	-2	-2	-2
Recurrence relation	G	-2	M(1,1)			
M(i,j) = max(M(i-1,j-1) + S(i,j),	Α	-2				
M(i,j-1) + ω(gap in seq 1), M(i-1,j) + ω(gap in seq 2)	С	-2				
ω(.)= -2 constant	С	-2				
M(1,1) = max( $M(0,0) + S(G,A),$ $M(1,0) - 2,$ $M(0,1) - 2$	С	-2				

General idea

Α

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Matrix Fill

Recurrence relation

### Scoring system:

S(i,j)

	Pur	Pyr
Pur	2	-1
Pyr	-1	2

$$M(1,1) = max($$
 $M(0,0) + 2,$ 
 $M(1,0) - 2,$ 
 $M(0,1) - 2$ 

	0	-2	-2	-2	-2
G	-2	M(1,1)			
Α	-2				
С	-2				
С	-2				
С	-2				

Matrix Fill

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### Recurrence relation

$$M(i,j) = \max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(\text{gap in seq 1}), \quad G\\ M(i-1,j) + \omega(\text{gap in seq 2})\\ )$$

### Scoring system:

		Pur	Pyr
S(i,j)	Pur	2	-1
	Pyr	-1	2

$$M(1,1) = max($$
  
0 + 2,  
-2 - 2,  
-2 - 2

	0	-2	-2	-2	-2
)	-2	2			
\	-2				
	-2				
	-2				
	-2				

Matrix Fill

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### Recurrence relation

$$M(i,j) = max( \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \quad G \\ M(i-1,j) + \omega(gap in seq 2) \\ )$$

### Scoring system:

		Pur	Pyr
S(i,j)	Pur	2	-1
	Pyr	-1	2

$$M(1,1) = max($$
  
0 + 2,  
-2 - 2,  
-2 - 2

	0	-2	-2	-2	-2
)	-2	*2			
\	-2				
	-2				
	-2				
	-2				

Add a pointer to trace the step along the path we chose

Matrix Fill

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$$M(i,j) = max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(gap in seq 1),\\ M(i-1,j) + \omega(gap in seq 2)\\)$$

M(1,2) =	max(
,	2 - 1,
	2 - 2,
-	2 - 2

	0	-2	-2	-2	-2
G	-2	2	0		
Α	-2				
C	-2				
C	-2				
C	-2				

Matrix Fill

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### Recurrence relation

$$M(i,j) = max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(gap in seq 1),\\ M(i-1,j) + \omega(gap in seq 2)\\)$$

M(1,2) = max(	
-2 - 1,	
2 - 2,	

-2 - 2

	0	-2	-2	-2	-2
G	-2	2	0		
Α	-2				
С	-2				
C	-2				
С	-2				

Matrix Fill

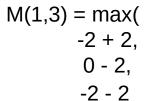
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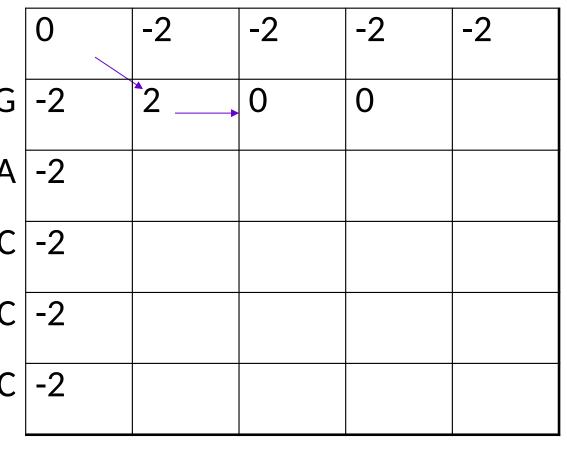
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$$M(i,j) = \max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(\text{gap in seq 1}), \quad G\\ M(i-1,j) + \omega(\text{gap in seq 2})\\ \end{pmatrix}$$

	•	ω(ga	•	seq :	2)
) `	,3)	(0	•	•	





Matrix Fill

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$$M(i,j) = max( \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2) \\ )$$

M(1,3) = max(
-2 + 2,
0 - 2,
-2 - 2

	0	-2	-2	-2	-2
G	-2	2	0	Ô	
Α	-2				
C	-2				
С	-2				
С	-2				

Matrix Fill

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```
M(i,j) = max(
M(i-1,j-1) + S(i,j),
M(i,j-1) + \omega(gap in seq 1),
M(i-1,j) + \omega(gap in seq 2)
)
```

	0	-2	-2	-2	-2
G	-2	2	0	O	0
Д	-2				
С	-2				
С	-2				
С	-2				

Matrix Fill

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```
M(i,j) = \max( \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(\text{gap in seq 1}), \\ M(i-1,j) + \omega(\text{gap in seq 2}) \\ )
```

	0	-2	-2	-2	-2
G	-2	2	0	0	<b>*</b> 0
Α	-2				
С	-2				
С	-2				
С	-2				

Matrix Fill

### Recurrence relation

```
M(i,j) = \max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(\text{gap in seq 1}),\\ M(i-1,j) + \omega(\text{gap in seq 2})\\)
```

	0	-2	-2	-2	-2
G	-2	^2	0	O	O
Α	-2	0			
С	-2				
С	-2				
С	-2				

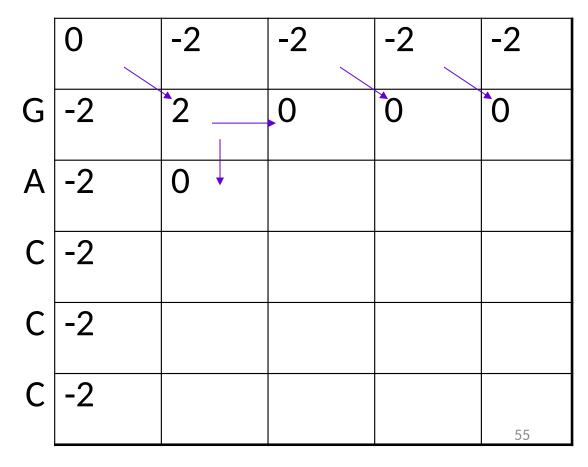
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Matrix Fill

Recurrence relation

```
M(i,j) = max( \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2) \\ )
```

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Matrix Fill

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```
M(i,j) = max(
M(i-1,j-1) + S(i,j),
M(i,j-1) + \omega(gap in seq 1),
M(i-1,j) + \omega(gap in seq 2)
)
```

	0	-2	-2	-2	-2
G	-2	<b>^2</b>	0	O	0
Д	-2	0 +	1	2	2
С	-2	-2	2	0	1
С	-2	-3	0	1	-1
С	-2	-3	-1	-1	0

Matrix Fill

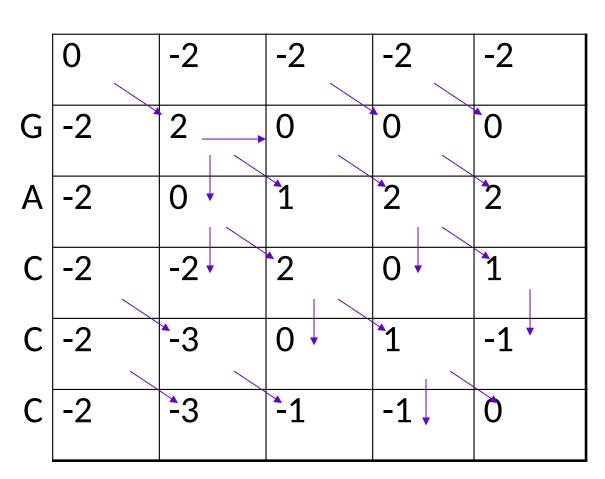
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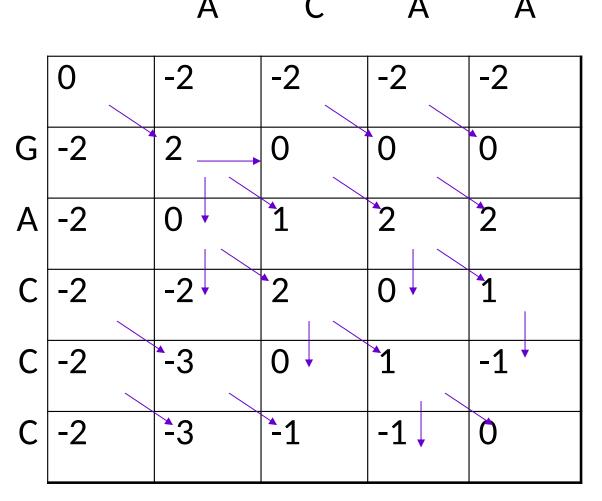
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```
M(i,j) = \max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(\text{gap in seq 1}),\\ M(i-1,j) + \omega(\text{gap in seq 2})\\ )
```



Only one "winner" is shown for each max operation, but there are often ties, with the winner selected at random. Thus, there are many optimal alignments and even more that are slightly less than optimal ("sub-optimal alignments")

```
M(i,j) = max( \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2) \\ )
```



## Dynamic programming for sequence alignment Complexity?

Matrix Fill

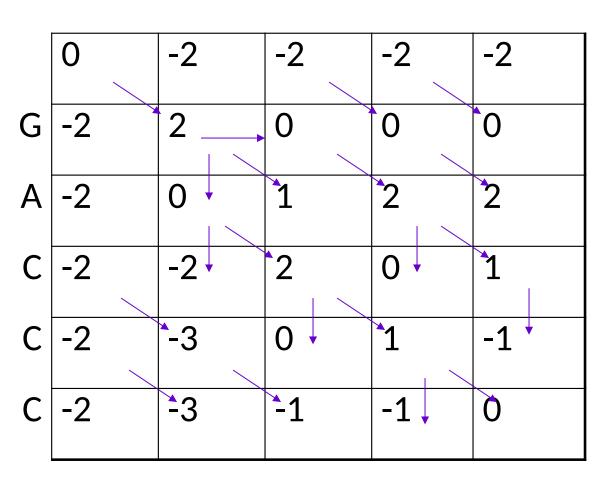
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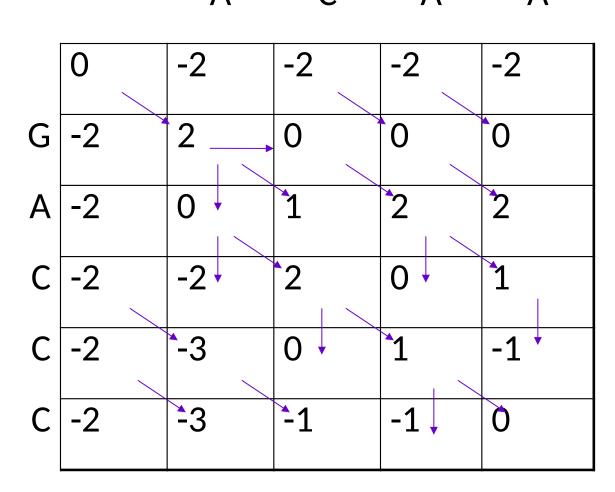
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```
M(i,j) = \max(\\ M(i-1,j-1) + S(i,j),\\ M(i,j-1) + \omega(\text{gap in seq 1}),\\ M(i-1,j) + \omega(\text{gap in seq 2})\\ )
```



Traceback

Where do we start?



Traceback

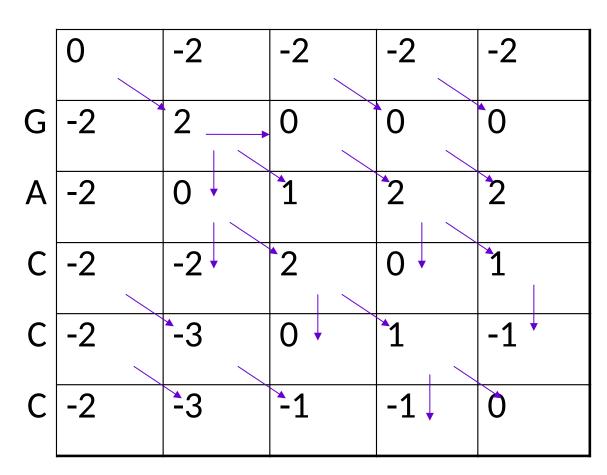
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For global alignment



Traceback -2 -2 -2 For global alignment -2  $\mathbf{O}$ -2 In this coordinate system, bottom right cell gives us the optimal global -3 alignment score

Traceback -2 -2 -2 -2 0 Want to identify the alignment over the length of both -2 sequences Backtrack over the winning -2 0 path -2 How? -3

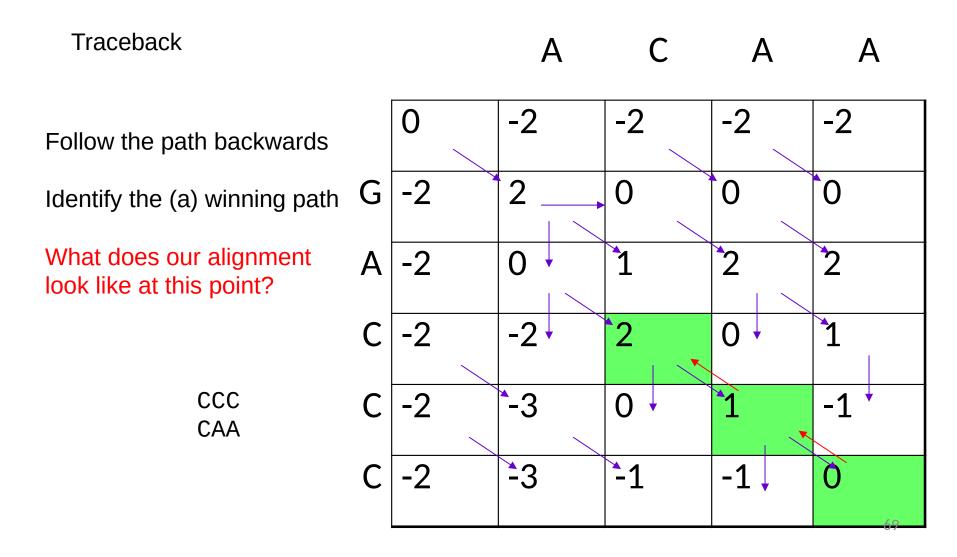
Traceback -2 -2 -2 -2 Want to recover the (an) optimal alignment over the length of both sequences Backtrack over the winning -2  $\mathbf{O}$ path -2 How? Have to identify the direction *C* into which each cell was reached. -3

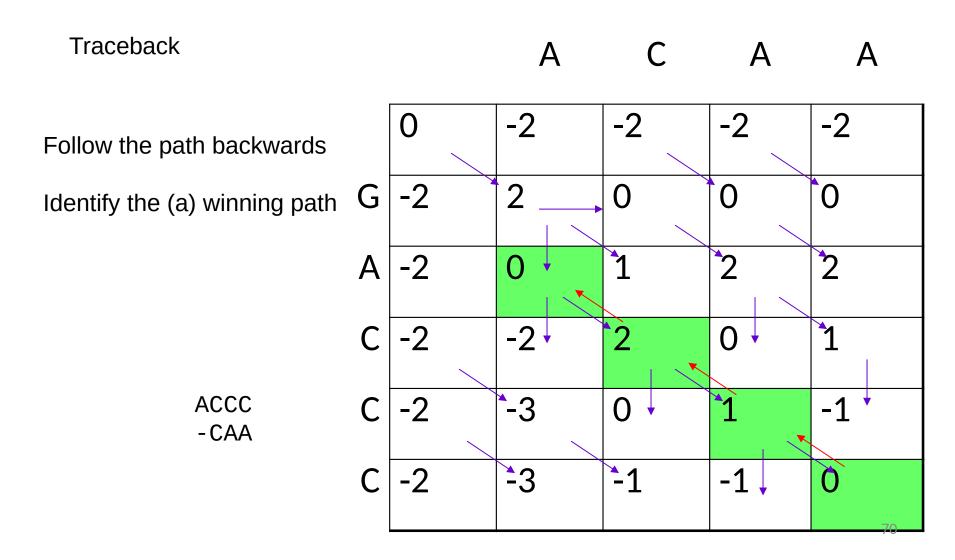
Traceback -2 -2 -2 -2 Want to recover the (an) optimal alignment over the length of both sequences Backtrack over the winning -2  $\mathbf{O}$ path -2 How? Have to identify the direction *C* into which each cell was reached. -3 Forward pointers tell us

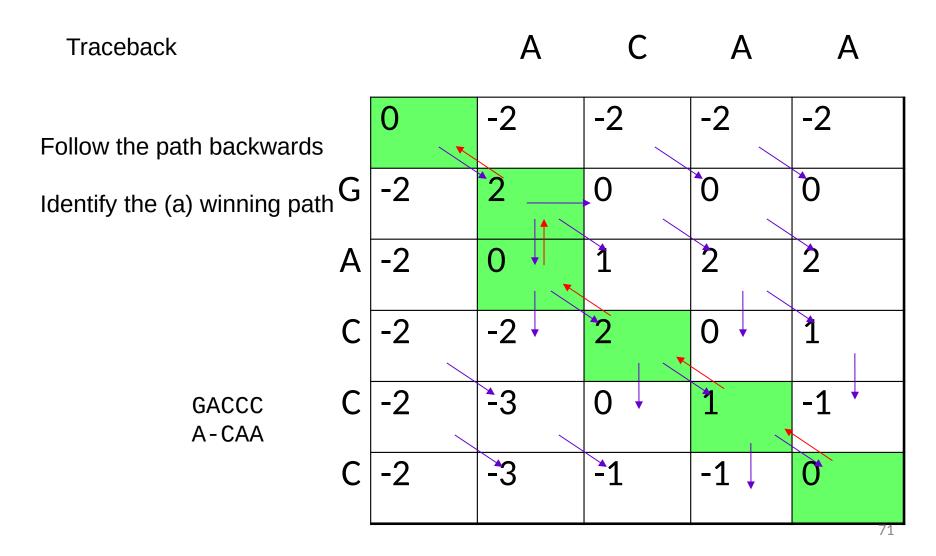
Traceback -2 -2 -2 Follow the path backwards -2 Identify the (a) winning path -2 0 -2 -3

Traceback -2 -2 -2 Follow the path backwards -2 Identify the (a) winning path -2 0 -2 -3

Traceback -2 -2 -2 -2 0 Follow the path backwards -2 Identify the (a) winning path What does our alignment -2  $\mathbf{O}$ look like at this point? -2 -3







- Global sequence alignment is not always desirable.
  - Useful when two sequences are very similar

 When there are short regions of high similarity and longer regions of low similarity, we want to use local sequence alignment

- Ten years after Needleman-Wunsch
- Smith-Waterman (1981)

0

General idea

()

Recurrence relation

$$M(i,j) = \max(0, 0, M(i-1,j-1) + S(i,j), M(i,j-1) + \omega(\text{gap in seq 1}), M(i-1,j) + \omega(\text{gap in seq 2})$$

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q 1), eq 2)	Α

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#### Scoring system:

constant

0

Recurrence relation		C	C	Α	Α
M(i,j) = max(0,0), $M(i-1,j-1) + S(i,j),$ $M(i-1,j-1) + cy(gap in seq 1)$	0	0	0	0	0
M(i,j-1) + ω(gap in seq 1), $M(i-1,j) + ω(gap in seq 2)$	G 0				
Zero "win" => start of	A 0				
a new alignment (reset)  Alignment can begin and	C 0				
end anywhere in the matrix	C 0				
	C 0				

#### Recurrence relation

$$M(i,j) = max( \\ 0, \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2) \\ )$$

#### Scoring system:

	Pur	Pyr
Pur	2	-1
Pyr	-1	2

$$\omega(.)=-2$$
 constant

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Do we set a pointer from the parent to this cell?

#### Recurrence relation

$$M(i,j) = \max(0, 0, M(i-1,j-1) + S(i,j), M(i,j-1) + \omega(gap in seq 1), M(i-1,j) + \omega(gap in seq 2)$$

#### Scoring system:

$$\omega(.)=-2$$
 constant

		C	C	A	Α
	0	0	0	0	0
3	0	O			
4	0				
	0				
	0				
	0				

#### Recurrence relation

$$M(i,j) = max( \\ 0, \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2) \\ G$$

#### Scoring system:

	Pur	Pyr
Pur	2	-1
Pyr	-1	2

$$\omega(.)=-2$$
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Recurrence rel	ation
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$$M(i,j) = max( \\ 0, \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2) \\ )$$

#### Scoring system:

	Pur	Pyr
Pur	2	-1
Pyr	-1	2

$$\omega(.)=-2$$
 constant

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Do we set a pointer from the parent to this cell?

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Recurrence relation
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M(i,j) =	max(	
	0,	
	M(i-1,j-1) + S(i,j),	
	$M(i,j-1) + \omega(gap in seq 1),$	_
	$M(i-1,j) + \omega(gap in seq 2)$	G
	)	

#### Scoring system:

	Pur	Pyr
Pur	2	-1
Pyr	-1	2

$$\omega(.)=-2$$
 constant

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Recurrence	relation
------------	----------

$$M(i,j) = max( \\ 0, \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2)$$

#### Scoring system:

	Pur	Pyr
Pur	2	-1
Pyr	-1	2

$$\omega(.)=-2$$
 constant

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ב כ	0	0	0	2	<b>2</b>
\	0	0	0	2	4
( )	0	2	2	0	2
	0	2	4	2	0

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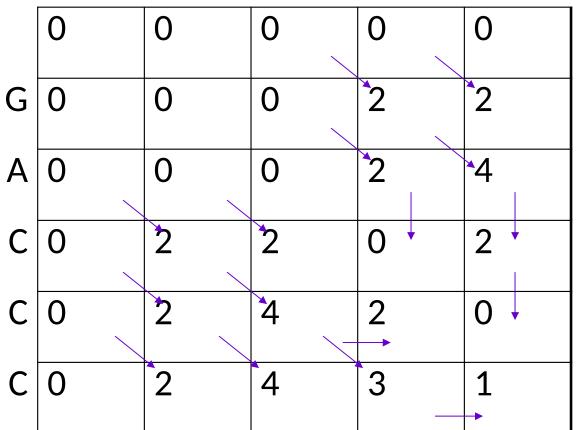
$$M(i,j) = max( \\ 0, \\ M(i-1,j-1) + S(i,j), \\ M(i,j-1) + \omega(gap in seq 1), \\ M(i-1,j) + \omega(gap in seq 2)$$

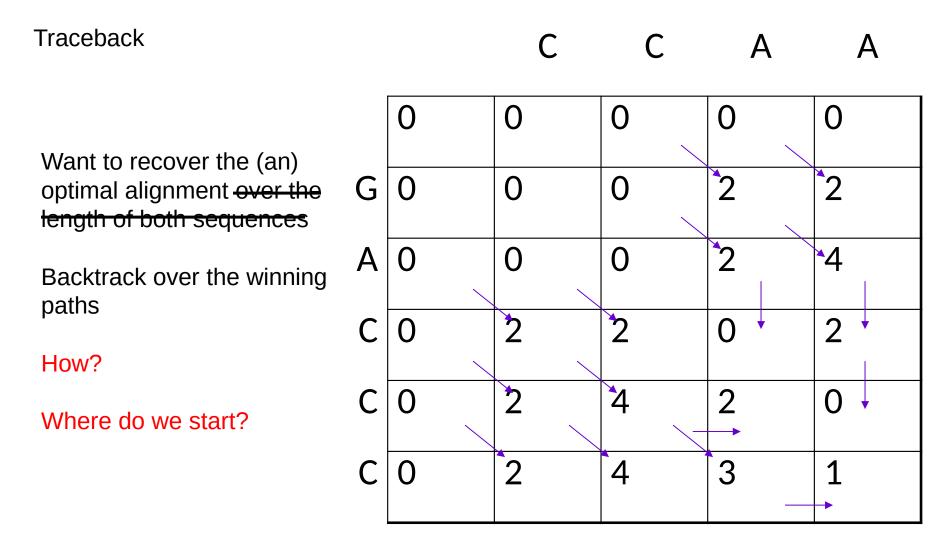
#### Scoring system:

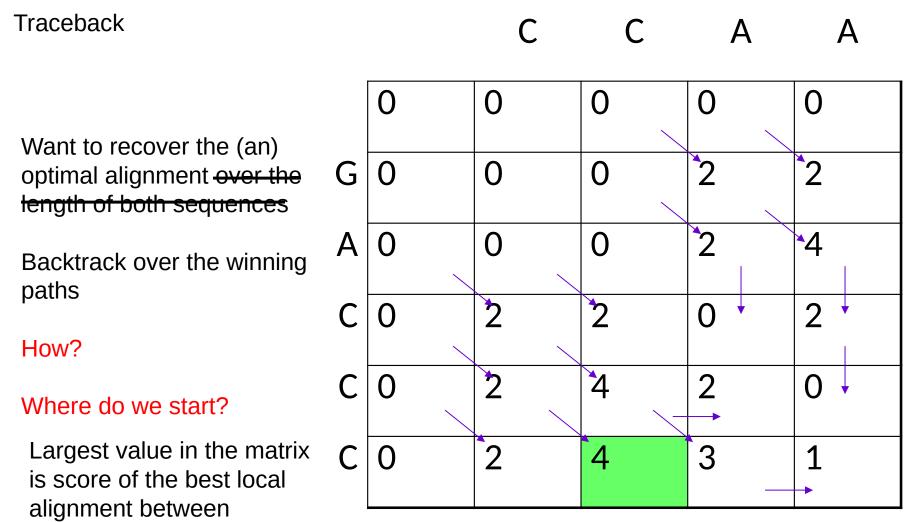
	Pur	Pyr
Pur	2	-1
Pyr	-1	2

$$\omega(.)=-2$$
 constant









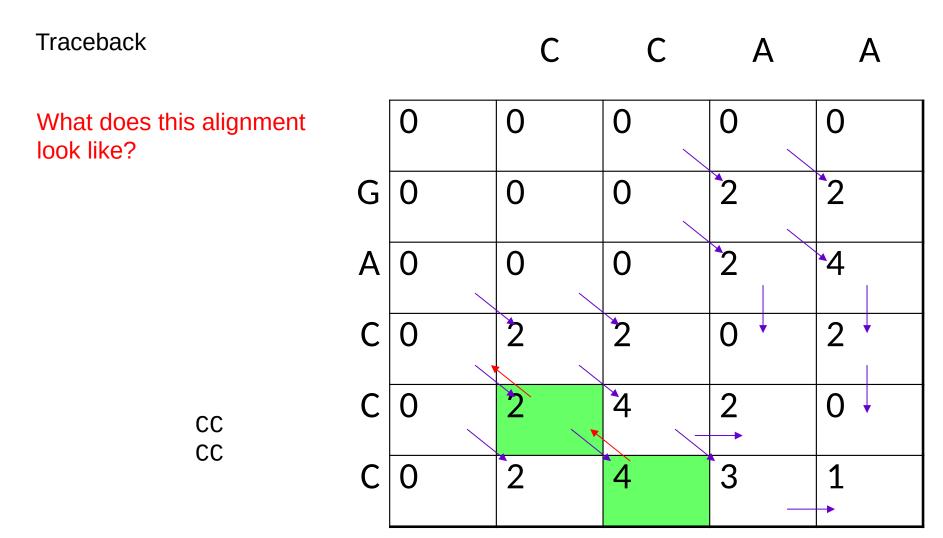
subsequences

Traceback 0  $\mathbf{O}$ 0 0 G 0 4

Traceback 0  $\mathbf{O}$ 0 0 G 0 4

Traceback 0  $\mathbf{O}$ 0 0 G 0

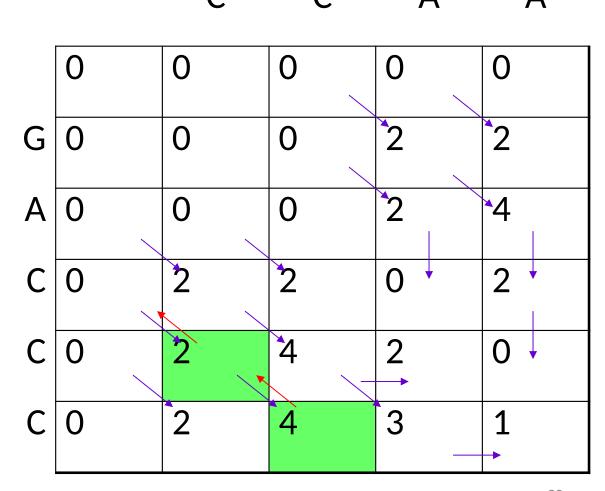
Traceback 0 0 0  $\mathbf{O}$ What does this alignment look like? 0 G 0 0 4  $\cap$ 



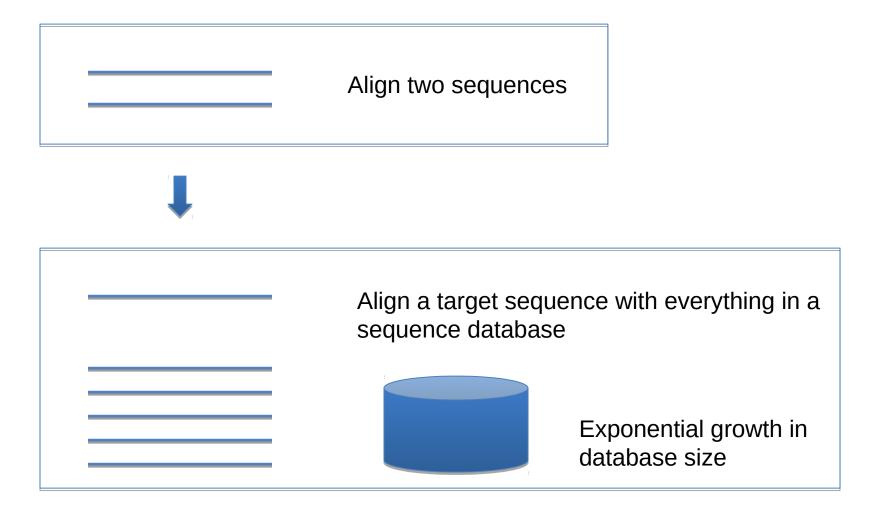
Traceback

For this to work, what is requirement for expected value of a random match?

Why?



# Trends in homology-based pairwise sequence alignment



#### Motivation for heuristic alignments

- For two sequences of length m and n
  - Time to get optimal alignment score is Θ(mn)
    - Θ notation like O notation but provides upper and lower bounds on asymptotic behavior (O is only for upper)
  - Space required to recover the alignment (naively  $\Theta(mn)$  but can reduce to  $\Theta(m+n)$
- Not realistic for large scale problems

#### **Key insight:**

#### **BLAST**

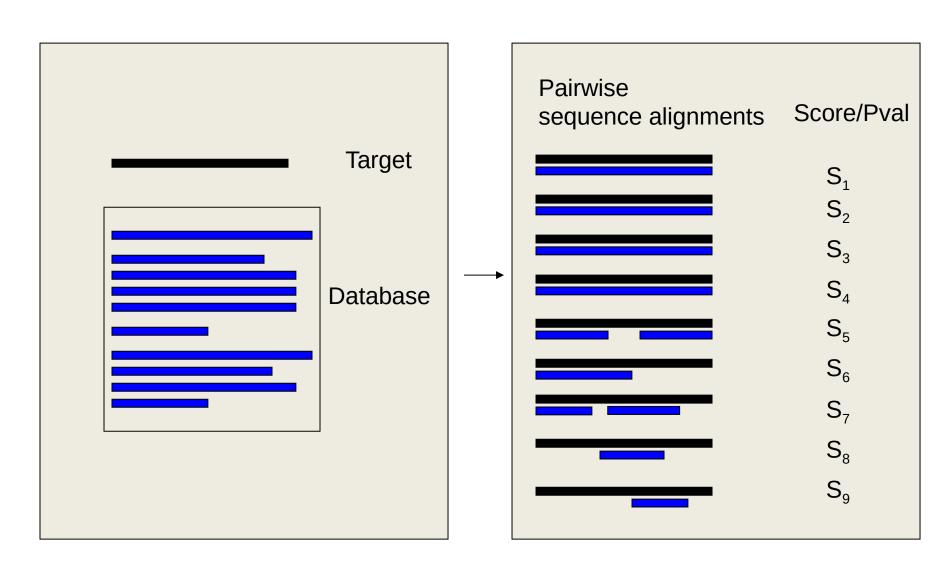
Biologically real alignments very likely to contain a short stretch of identities or very high scoring matches.



#### **Algorithm**

- Build "words" find short statistically significant sub-sequences in query
- Find "seeds" scan sequences in database for matching words
- Extend—use (nearby) seeds to form local alignments called HSPs
- Score combine groups of consistent HSPs into local alignment with best score

#### **BLAST**



#### **BLAST**

- Key parameters:
  - W (word length)
  - T (threshold for scores in the initial word list)

#### **BLAST** word list

 Build "words" — find short statistically significant sub-sequences in query



#### **BLAST** word list

 Build "words" — find short statistically significant sub-sequences in query



Q ACTGA

D GACTGC

Word List

W=3 ACT CTG

 Find "seeds" — scan sequences in database for matching words



 Find "seeds" — scan sequences in database for matching words



Q ACTGA D GACTGC

Word List Seeds?

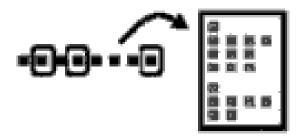
**ACT** 

CTG

**TGA** 

What are they?

 Find "seeds" — scan sequences in database for matching words



Q ACTGA D GACTGC

Word List Seeds?

ACT ACT CTG

**TGA** 

Parallel computing for bioinformatics and computational biology, Wu and Tseng, Editor: Zomaya

 Find "seeds" — scan sequences in database for matching words



Q ACTGA D GACTGC

Word List Seeds?

ACT ACT CTG

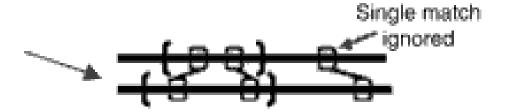
**TGA** 

What kind of data structures might you use to store the words? The word/seed associations?

Parallel computing for bioinformatics and computational biology, Wu and Tseng, Editor: Zomaya

#### **BLAST** seed extension

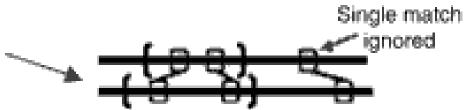
 Extend — use (nearby) seeds to form local alignments called HSPs

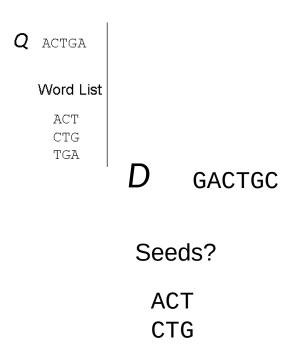


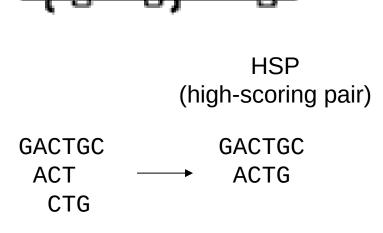
- Extend seeds in both directions.
- No gaps allowed
- Stop when alignment score drops below threshold T
- Extended seeds are called HSPs (high scoring pairs)

#### **BLAST** seed extension

 Extend—use (nearby) seeds to form local alignments called HSPs



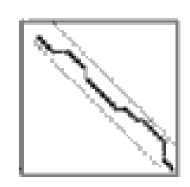




Parallel computing for bioinformatics and computational biology, Wu and Tseng, Editor: Zomaya

#### **BLAST** scoring

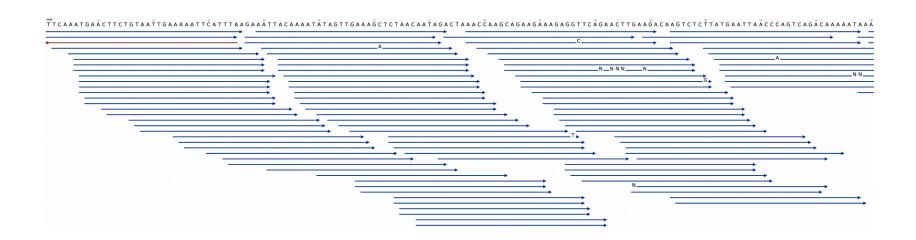
 Score — combine groups of consistent HSPs into local alignment with best score



- Combine consistent HSPs
  - They can't overlap
  - They must be in same order in Q and D sequences
  - These "consistent local aligments" are assessed for statistical significance using an analytical null model

# Next-generation sequencing creates a new alignment problem

Align short reads to a large genome



# Short-read aligners to a reference genome

- Need to be much faster than BLAST
- Reads or reference sequence or both can be indexed
- Types of indexes
  - Hash tables
  - Suffix arrays
  - Suffix trees
  - Burroughs-Wheeler Transform

# Next-generation sequencing alignment algorithms

- If you are interested, check out
  - Ben Langmead Coursera videos:
     <a href="https://www.youtube.com/watch?v=lzXQVwWYFv4&index=9&list=PL2mpR0RYFQsBiCWVJSvVAO30J2t7DzoHA">https://www.youtube.com/watch?v=lzXQVwWYFv4&index=9&list=PL2mpR0RYFQsBiCWVJSvVAO30J2t7DzoHA</a>
  - Steven Salzberg lecture posted on Class Schedule website