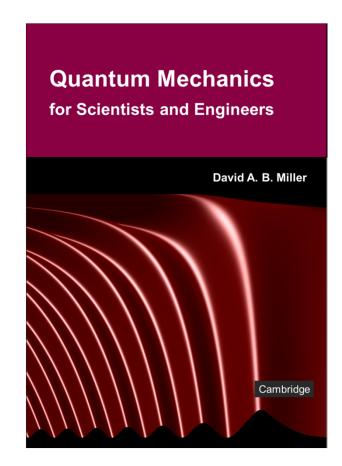
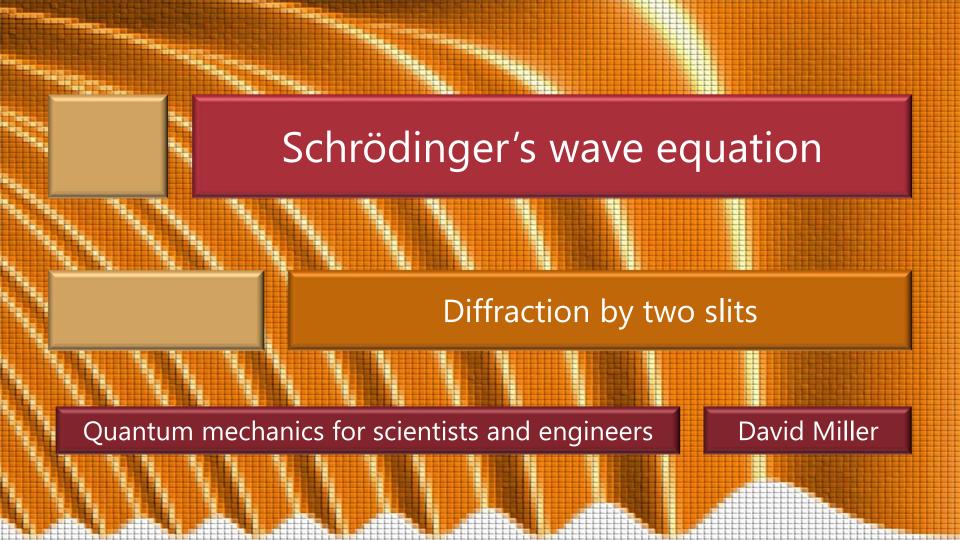
2.2 Schrödinger's wave equation

Slides: Video 2.2.4 Diffraction by two slits

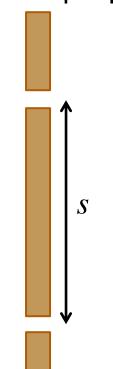
Text reference: Quantum Mechanics for Scientists and Engineers

Section 2.3 (first part)

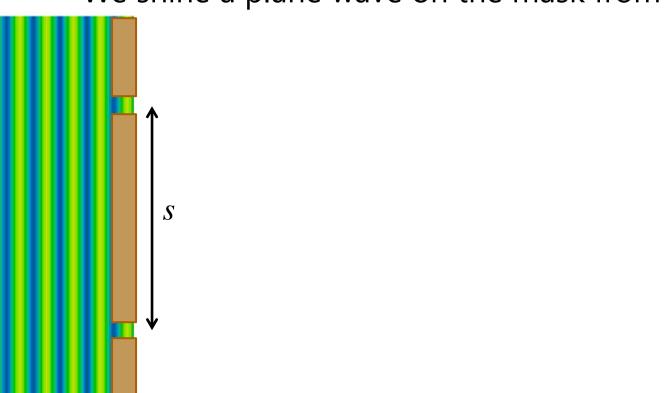




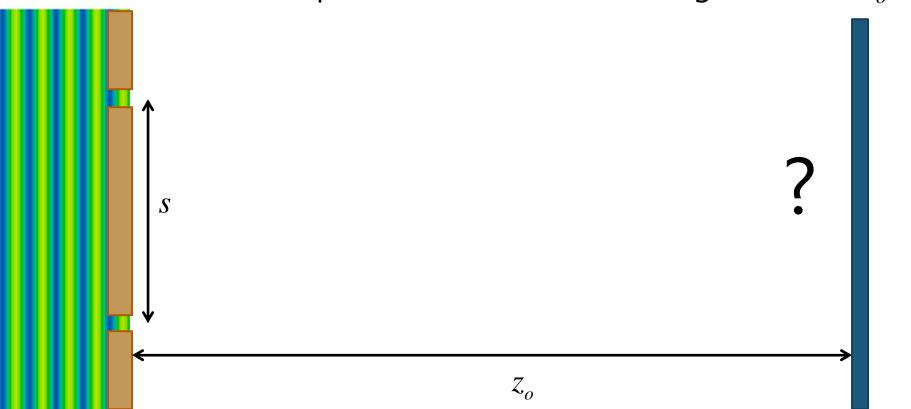
An opaque mask has two slits cut in it, a distance s apart



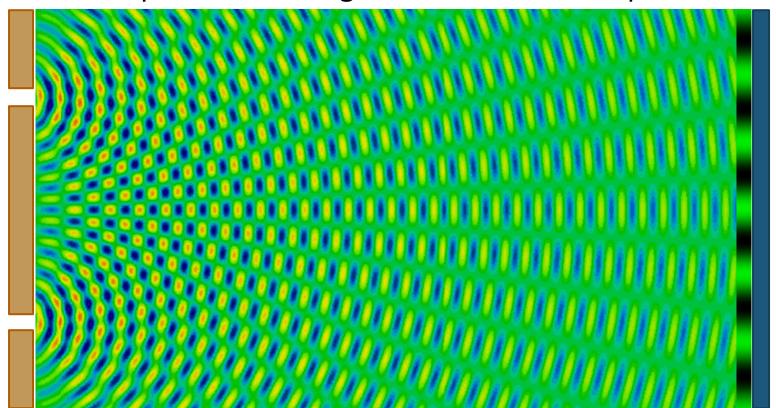
We shine a plane wave on the mask from the left



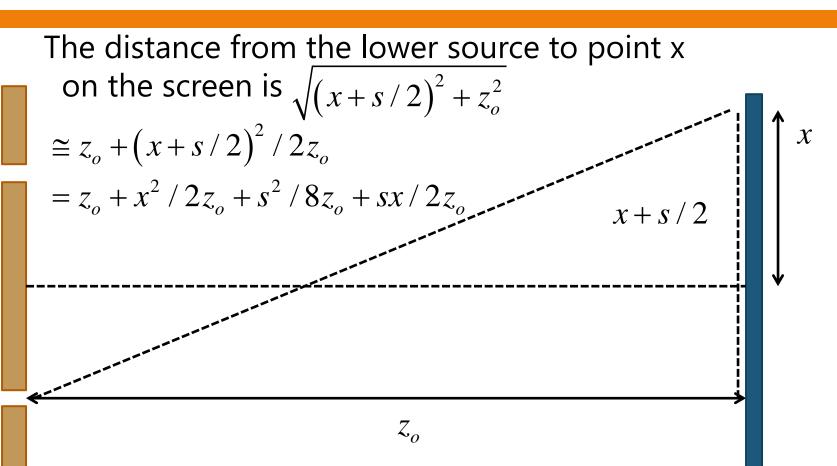
What will be the pattern on a screen at a large distance z_o ?



The slits as point sources give an interference pattern



The distance from the upper source to point x on the screen is $\sqrt{(x-s/2)^2+z_o^2}$ $\sqrt{(x-s/2)^2 + z_o^2} = z_o \sqrt{1 + (x-s/2)^2/z_o^2}$ $\simeq z_o + (x - s/2)^2 / 2z_o$ $= z_0 + x^2 / 2z_0 + s^2 / 8z_0 - sx / 2z_0$



For large z_o the waves are approximately uniformly "bright" i.e., using exponential waves for convenience

$$\psi_s(x) \propto \exp\left[ik\sqrt{(x-s/2)^2+z_o^2}\right] + \exp\left[ik\sqrt{(x+s/2)^2+z_o^2}\right]$$

Using our approximate formulas for the distances gives

$$\psi_s(x) \propto \exp(i\alpha) \left\{ \exp[ik(sx/2z_o)] + \exp[-ik(sx/2z_o)] \right\}$$

where $\alpha = k(z_o + x^2/2z_o + s^2/8z_o)$

Now
$$\exp(i\theta) + \exp(-i\theta) = 2\cos(\theta)$$

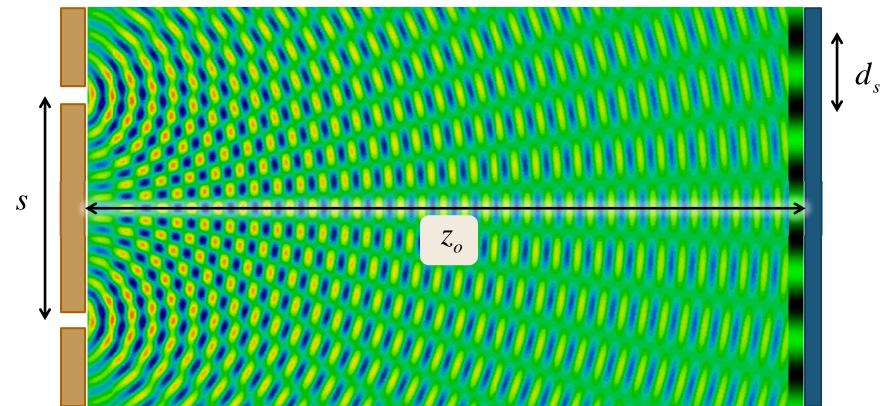
so
$$\psi_s(x) \propto \exp(i\alpha) \left[\exp\left(ik\frac{sx}{2z_o}\right) + \exp\left(-ik\frac{sx}{2z_o}\right) \right]$$

$$\propto \exp(i\alpha)\cos\left(k\frac{sx}{2z_o}\right) = \exp(i\alpha)\cos\left(\frac{\pi sx}{\lambda z_o}\right)$$

so the "intensity" of the beam

$$\left|\psi_{s}(x)\right|^{2} \propto \cos^{2}\left(\pi sx/\lambda z_{o}\right) = \frac{1}{2}\left[1 + \cos\left(2\pi sx/\lambda z_{o}\right)\right]$$

The interference fringes are spaced by $d_s = \lambda z_o / s$



This allows us to measure small wavelengths $\lambda = d_s s / z_o$

