1.124J Foundations of Software Engineering

Problem Set 7 - Solution

Due Date: Thursday 11/2/00

Problem 1:[100%]

PoleSimulator.java

```
import javax.swing.*;
import java.awt.*;
import java.applet.Applet;
import java.awt.event.*;
import java.text.*;
import java.awt.geom.CubicCurve2D;
import java.net.*;
import java.io.*;
import java.util.*;
public class PoleSimulator extends JFrame
                implements Runnable, ActionListener
  int frameNumber;
  long startTime ;
  int delay;
Thread animatorThread;
  boolean\ frozen = true;
int dx=500, dy=500;
boolean dataFlag=false;
  JMenuBar menuBar;
  JMenu fileMenu;
  JMenuItem importMI, exitMI;
JToolBar toolBar;
```

```
JButton startButton, stopButton, continueButton, resetButton;
JSeparator separator1, separator2, separator3;
PolePanel polePanel;
JPanel contentPane;
PoleData poleData;
 public PoleSimulator(String str)
super(str);
poleData = new PoleData();
contentPane = new JPanel();
  contentPane.setLayout(new BoxLayout(contentPane, BoxLayout.Y_AXIS));
setMenuBar();
setToolBar();
  setPolePanel();
  setContentPane(contentPane);
   pack();
  setVisible(true);
setDefaultCloseOperation(WindowConstants.DISPOSE\_ON\_CLOSE);
addWindowListener(new WindowAdapter()
         public void windowClosing(WindowEvent e)
     dispose(); System.exit(0);
                        );
private void setMenuBar()
```

```
menuBar = new JMenuBar();
   fileMenu = new JMenu("File");
   menuBar.add(fileMenu);
   importMI = new JMenuItem("Import Data");
   importMI.addActionListener(this);
   fileMenu.add(importMI);
   exitMI = new JMenuItem("Exit");
   exitMI.addActionListener(this);
   fileMenu.add(exitMI);
 setJMenuBar(menuBar);
private void setToolBar()
 toolBar = new\ JToolBar();
 startButton = new JButton(new ImageIcon("start.gif"));
 startButton.setMnemonic(KeyEvent.VK_S);
 startButton.setToolTipText("Start");
 startButton.setActionCommand("Start");
   startButton.addActionListener(this);
 startButton.setEnabled(false);
 startButton.setBackground(Color.gray);
 toolBar.add(startButton);
 separator1 = new JSeparator();
   separator1.setBackground(Color.black);
 toolBar.add(separator1);
 stopButton = new JButton(new ImageIcon("stop.gif"));
 stopButton.setMnemonic(KeyEvent.VK_B);
 stopButton.setToolTipText("Stop");
 stopButton.setActionCommand("Stop");
 stopButton.addActionListener(this);
   stopButton.setEnabled(false);
 stopButton.setBackground(Color.gray);
 toolBar.add(stopButton);
 separator2 = new JSeparator();
   separator2.setBackground(Color.black);
```

```
toolBar.add(separator2);
    continueButton = new JButton(new ImageIcon("continue.gif"));
  continueButton.setMnemonic(KeyEvent.VK_C);
  continueButton.setToolTipText("Continue");
  continueButton.setActionCommand("Continue");
  continueButton.addActionListener(this);
    continueButton.setEnabled(false);
    continueButton.setBackground(Color.gray);
  toolBar.add(continueButton);
  separator3 = new JSeparator();
    separator3.setBackground(Color.black);
  toolBar.add(separator3);
  resetButton = new JButton(new ImageIcon("reset.gif"));
  resetButton.setMnemonic(KeyEvent.VK_R);
  resetButton.setToolTipText("Reset");
  resetButton.setActionCommand("Reset");
  resetButton.addActionListener(this);
    resetButton.setEnabled(false);
    resetButton.setBackground(Color.gray);
  toolBar.add(resetButton);
  contentPane.add(toolBar);
private void setPolePanel()
    polePanel = new PolePanel(poleData);
 polePanel.setMinimumSize(new Dimension(dx,dy-100));
 polePanel.setPreferredSize(new Dimension(dx,dy));
 contentPane.add(polePanel);
 public void start()
      if(!frozen)
        if(animatorThread == null)
```

```
animatorThread = new Thread(this);
      animatorThread.start();
public void stop()
   {
     animatorThread = null;
public void actionPerformed(ActionEvent e)
    Object src = e.getSource();
    if(src == exitMI)
      System.exit(0);
  else\ if\ (src == importMI)
readData();
  else\ if\ (src == startButton)
      startSimulation();
    else if(src == stopButton)
      stopSimulation();
    else if(src == continueButton)
      continueSimulation();
    else if(src == resetButton)
      resetSimulation();
    else\ if(src == exitMI)
      exitSimulation();
public void readData()
  System.out.println("Getting the pole data");
String file = "http://web.mit.edu/1.124/www/pole.data";
    int n = 0;
```

```
try
     URL \ url = new \ URL(file);
     Vector vT = new Vector();
  Vector vD = new Vector();;
     URLConnection connection = url.openConnection();
     InputStreamReader inStrReader = new InputStreamReader(connection.getInputStream());
     StreamTokenizer strTokenizer = new StreamTokenizer(inStrReader);
     while(strTokenizer.nextToken()!= strTokenizer.TT_EOF)
         n++;
         vT.addElement(new Double((double)strTokenizer.nval));
         strTokenizer.nextToken();
         vD.addElement(new Double((double)strTokenizer.nval));
 poleData.times = new double[n];
     poleData.displacements = new double[n];
double t2, t1;
poleData.maxDisplacement = 0.0;
 for(int i=0; i< n; i++)
   poleData.times[i] = (new Double((vT.elementAt(i)).toString())).doubleValue();
   poleData.displacements[i] = (new Double((vD.elementAt(i)).toString())).doubleValue();
         if(Math.abs(poleData.displacements[i]) > poleData.maxDisplacement)
   poleData.maxDisplacement = Math.abs(poleData.displacements[i]);
t2 = new Double((vT.elementAt(1)).toString()).doubleValue();
t1 = new Double((vT.elementAt(0)).toString()).doubleValue();
 poleData.dt = t2 - t1;
     inStrReader.close();
dataFlag =true;
startButton.setEnabled(true);
   catch(MalformedURLException e)
      System.out.println(" MalformedURLException: " + e);
```

```
catch(IOException e)
      System.out.println("IOException: " + e.getMessage());
System.out.println("\n dt = " + poleData.dt);
poleData.points = n;
   System.out.println("\n" + poleData.points + "values have been read");
 poleData.duration = poleData.points * poleData.dt;
public void startSimulation()
   System.out.println("Starting the simulation");
 initializeSimulator();
    frozen = false;
     startButton.setEnabled(false);
     stopButton.setEnabled(true);
 continue Button. set Enabled (false);\\
     resetButton.setEnabled(false);
 start();
public void stopSimulation()
   System.out.println("Stopping the simulation");
     frozen = true;
     startButton.setEnabled(false);
     stopButton.setEnabled(false);
 continueButton.setEnabled(true);
     resetButton.setEnabled(true);
     animatorThread = null;
```

```
public void continueSimulation()
   System.out.println("Continuing the simulation");
     frozen = false;
     startButton.setEnabled(false);
     stopButton.setEnabled(true);
  continueButton.setEnabled(false);
     resetButton.setEnabled(false);
  start();
 public void resetSimulation()
     System.out.println("Simulation has been reset");
 frozen = true;
 poleData.step = 0;
 poleData.t = 0.0;
     startButton.setEnabled(false);
     stopButton.setEnabled(false);
  continueButton.setEnabled(false);
     resetButton.setEnabled(false);
  if(dataFlag)
  startButton.setEnabled(true);
 polePanel.repaint();
     animatorThread = null;
public void exitSimulation()
 {
     System.out.println("Exiting the program...");
  System.exit(0);
```

```
public void run()
    Thread.currentThread().setPriority(Thread.MIN_PRIORITY);
    startTime = System.currentTimeMillis();
delay = (int)(1000.0 * poleData.dt);
    while(Thread.currentThread() == animatorThread
      && (frameNumber<=poleData.points))
       repaint();
        try
          startTime += delay;
          Thread.sleep(Math.max(0, startTime-System.currentTimeMillis()));\\
 catch(InterruptedException e)
   break:
 poleData.times[poleData.step] = poleData.t;
 poleData.t += poleData.dt;
        poleData.step = frameNumber++;
if(frameNumber > poleData.points)
       startButton.setEnabled(false);
       stopButton.setEnabled(false);
   continueButton.setEnabled(false);
       resetButton.setEnabled(true);
 poleData.step = 0;
private void initializeSimulator()
 poleData.t = 0.0;
```

```
frameNumber = 0;
}

public static void main(String args[])
{
   new PoleSimulator("Pole Simulator");
}
```

PolePanel.java

```
import javax.swing.*;
import java.awt.*;
import java.applet.Applet;
import java.awt.event.*;
import java.text.*;
import java.awt.geom.CubicCurve2D;
public class PolePanel extends JPanel
CubicCurve2D.Double column;
int xb, yb, ctrXb, ctrYb;
int xt, yt, ctrXt, ctrYt;
int baseX, baseY, baseWidth, baseHeight;
  final static BasicStroke columnStroke = new BasicStroke(5.0f);
DecimalFormat df1 = new DecimalFormat("#0.##");
DecimalFormat df2 = new DecimalFormat("#0.####");
PoleData\ poleData = null;
  public PolePanel(PoleData d)
   {
 super();
 setBackground(Color.white);
 setForeground(Color.black);
 poleData = d;
```

```
public void paintComponent(Graphics g)
super.paintComponent(g);
    Graphics2D \ g2 = (Graphics2D) \ g;
   g2.setStroke(columnStroke);
xb = ctrXb = (int) (0.5 * getWidth());
yb = (int) (0.7 * getHeight());
yt = (int) (0.2 * getHeight());
ctrYb = (int) (0.6 * getHeight());
ctrYt = (int) (0.2 * getHeight());
baseX = (int) (0.1 * getWidth());
baseWidth = (int) (0.8 * getWidth());
baseY = (int) (0.7 * getHeight());
baseHeight = (int) (0.1 * getHeight());
xt = ctrXt = (int) (0.5 * getWidth());
if(poleData!=null && poleData.step>0)
  xt = ctrXt = (int) (0.5 * getWidth() + 0.2*getWidth()*
 poleData.displacements[poleData.step] /
poleData.maxDisplacement);
    column = new CubicCurve2D.Double(xb, yb, ctrXb, ctrYb,
     ctrXt, ctrYt, xt, yt);
g2.draw(column);
g2.fillRect(baseX, baseY, baseWidth, baseHeight);
if(poleData!=null && poleData.step>0)
 g2.drawString("Time = " + df1.format(poleData.t),
            (int) (0.2 * getWidth()),
            (int) (0.90 * getHeight()));
  g2.drawString("Duration = " + df1.format(poleData.duration),
             (int) (0.2 * getWidth()),
             (int) (0.95 * getHeight()));
```

```
g2.drawString("Displacement = " +
    df2.format(poleData.displacements[poleData.step]),
        (int) (0.6 * getWidth()),
        (int) (0.90 * getHeight()));

g2.drawString("Max displacement = " + df2.format(poleData.maxDisplacement),
        (int) (0.6 * getWidth()),
        (int) (0.95 * getHeight()));
}
```

PoleData.java

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class PoleData
double times[]=null, displacements[]=null;
double maxDisplacement;
  double t, dt, duration;
int step, points;
  PoleData()
 times = null;
 displacements = null;
     maxDisplacement = 0.0;
 step = 0;
 points = 0;
 t = 0.0;
 dt = 0.0;
 duration = 0.0;
```

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