

What happened last night?

A game based on Zork.

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(Intro)

Welcome to your true home, -"an school"- you will think, yes, an school!

Our world is struggling to keep the anonymity. You may not remember the last 24h and I'm here to help you. As you would know you are at Hogwarts, School of Witchcraft and Wizardry. We found you unconscious last night on the top of the north tower's steps, we don't know what **happened to you..**

(At the start of the game)

You are at the sickroom, you must investigate what happened to you, maybe a dark wizard is in the castle..

Objects you can find.

- Wand (It gives you more DMG and you can use NORMAL, INSTAKILL, LUMOS & STUN spells).

-Book that contains the instakill spells. (When u find it and read it, you can use the new spell, you can find it on the chamber of secrets, the special feature.)

-Book that contains stun spell (Once you have read it you can use this new spell, it stuns your opponent, may not be 100% effective).

-Layer (If you don't find it you can't enter to different rooms).

-Heavy layer(You can't take it).

-Time-Turner (Once you have it, you unlock the comand "GO ____" where ____--> a room where you have been before. A friend give it to you if you don't kill him).

-Keys (They don't have any use).

-Lamp (Once you take it a message will appear: Dude, you are a wizard, remember it. You unlock the LUMOS spell).

-Goddric's Griffindor sword (Only way to kill the basilisk you will find at the chamber of secrets, if you use it vs the dark wizard you will instadie).

-Your parent's photo (if you kill the basilisk, he will drop that item, you should not take it cause once you have taken it, the dark wizard turns immortal to normal spells, you can only kill him using the INSTAKILL spell).

-Broom (if you take it and use it a message appears: "Message from the Oak Professor, every think has its time).

NPCs.

-Dark wizard (Final boss) -->stats not available yet.

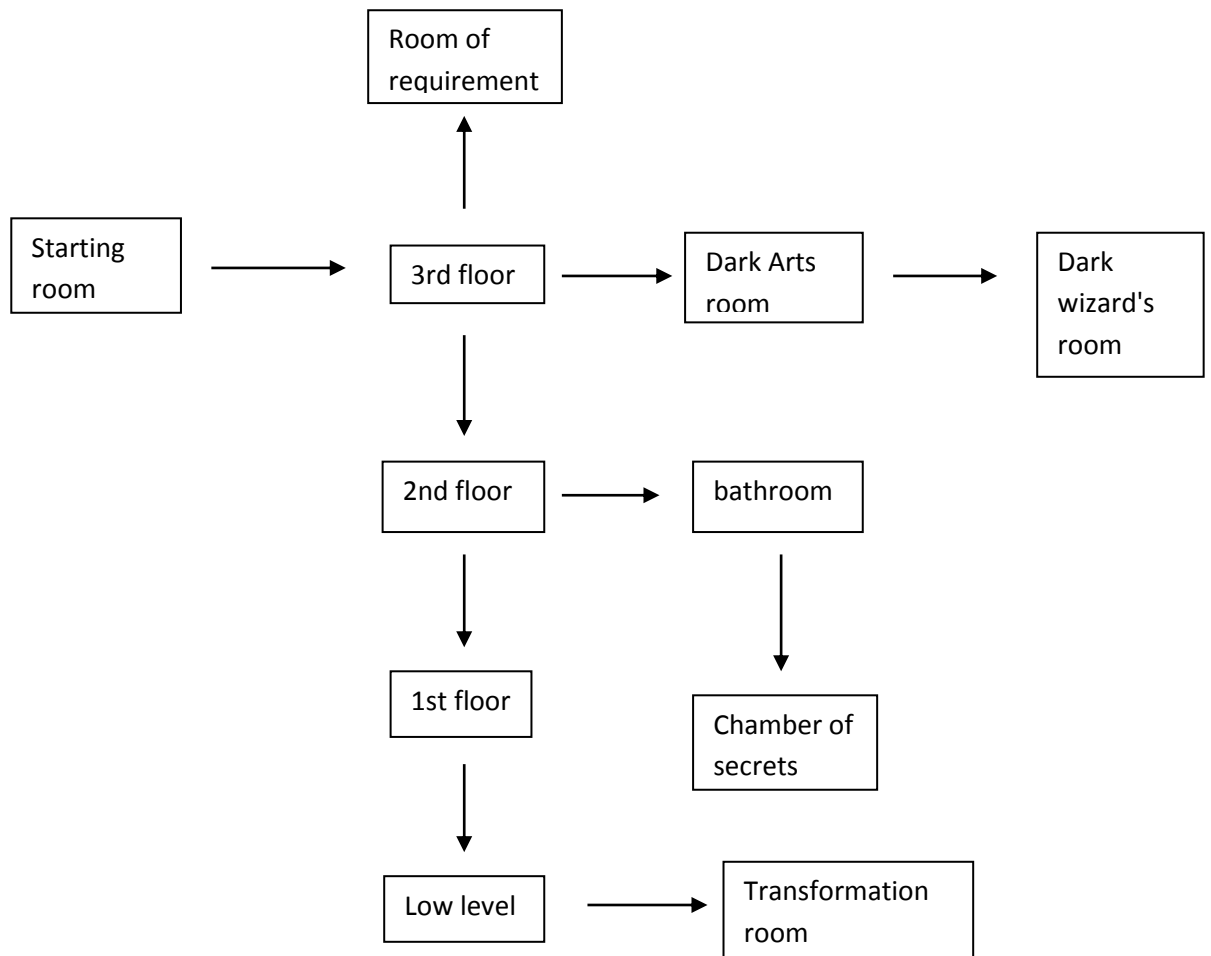
-Friend (he gives you the Time-Turner if you talk to him instead killing him).

-Basilisk (Special feature, if enter to his Chamber, you will get the INSTAKILL spell (only if you read the book) also drops Your parent's photo).

Stats

Not decided yet.

Map.



Starting room --> You can find the broom, can only go east.

3rd floor --> You can go east and try to enter the Dark arts room, you won't be able if u are not carrying the Layer.

South you will go downstairs to the 2nd floor.

North, if you try it you will enter to the room of requirement (an special feature).

2nd floor --> Here you can find the lantern. You can go east to the bathroom.

South downstairs to 1st floor.

1st floor --> Here you can find the layer. the only way you can go is south, straight to the low level.

Low level --> You can only go east, to the transformation room.

Room of requirements --> Without the LUMOS spell you won't be able to see anything, here you will find the book to learn the stun spell which you can read.

Dark arts room --> Here you can find an old painting of Salazar Slytherin--> behind the painting there is the dark wizard's room.

You can find the wand and the heavy layer.

Dark wizard room --> Final boss room.

Bathroom --> Here you can find your friend that will give you the Time-Turner. Also there is an old fountain with some alive snakes around it.

You can enter the command "talk parsel" to open the fountain, it will lead you to the chamber of secrets (special feature).

Chamber of secrets --> Here you can find the Basilisk, but before him you can learn the INSTAKILL spell book that you can read.

The only way to kill the basilisk is the Godric Gryffindor's Sword.

Transformation room --> Here you can find the keys and the Godric Gryffindor's Sword.

Win/Lose conditions.

Lose:

-You can't kill the dark wizard.

-You can't kill the basilisk.

-You write "walk north" without a layer at the room of requirement.

Win:

-KILL THE DARK WIZARD THAT KNOCKED YOU OUT LAST NIGHT!