

Flow

Homepage



Start → # of rounds



Intermission



Round



Timer



Result



Points

↓ last round played

rounds

Final winner

Homepage

Navbar logo

Home How to play

Ogo is a merge of pictionary, charades and trivial pursuit.

Ogo

Inspired by the games I played growing up, it is designed to be fun, simple and approachable for all ages.

Let's play!

Rules

Created by Morfsm

For the code go to Github

Result

Ogo

Did the team
get it right



By Maysm

Points

Ogo

Team 1

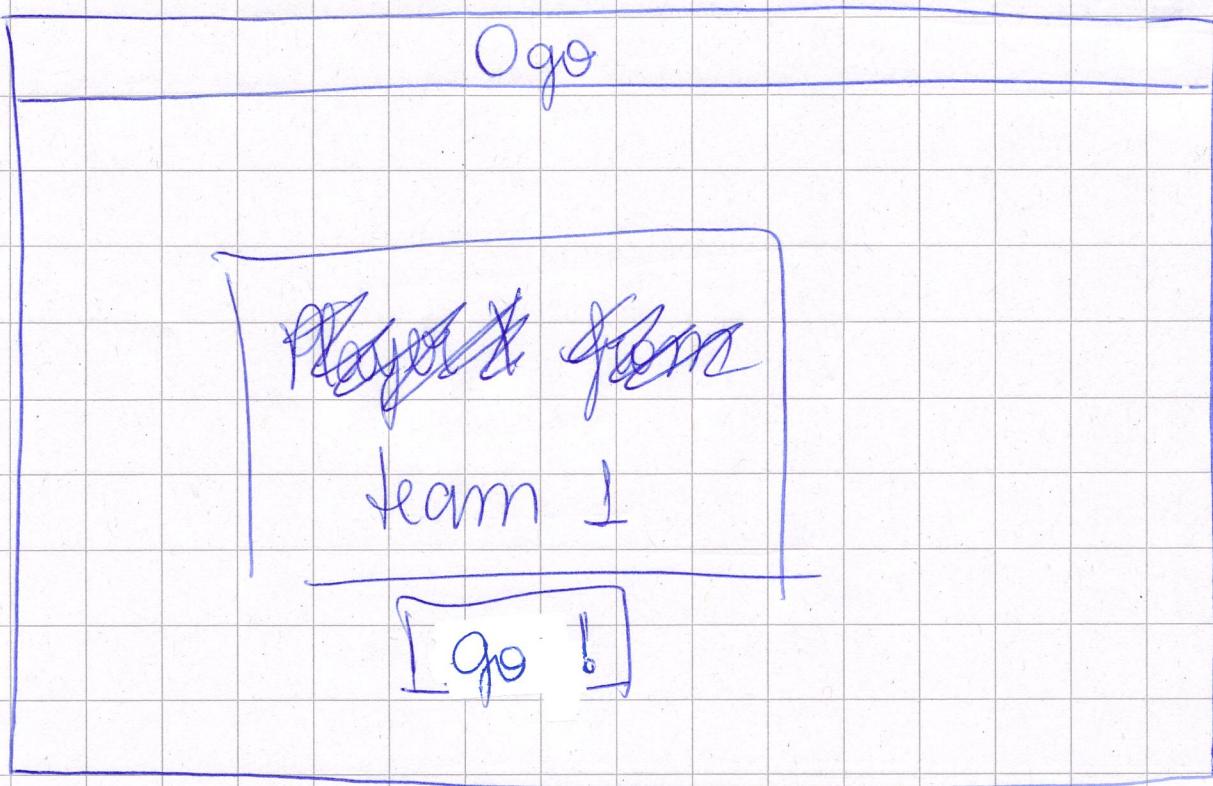
Team 2

0

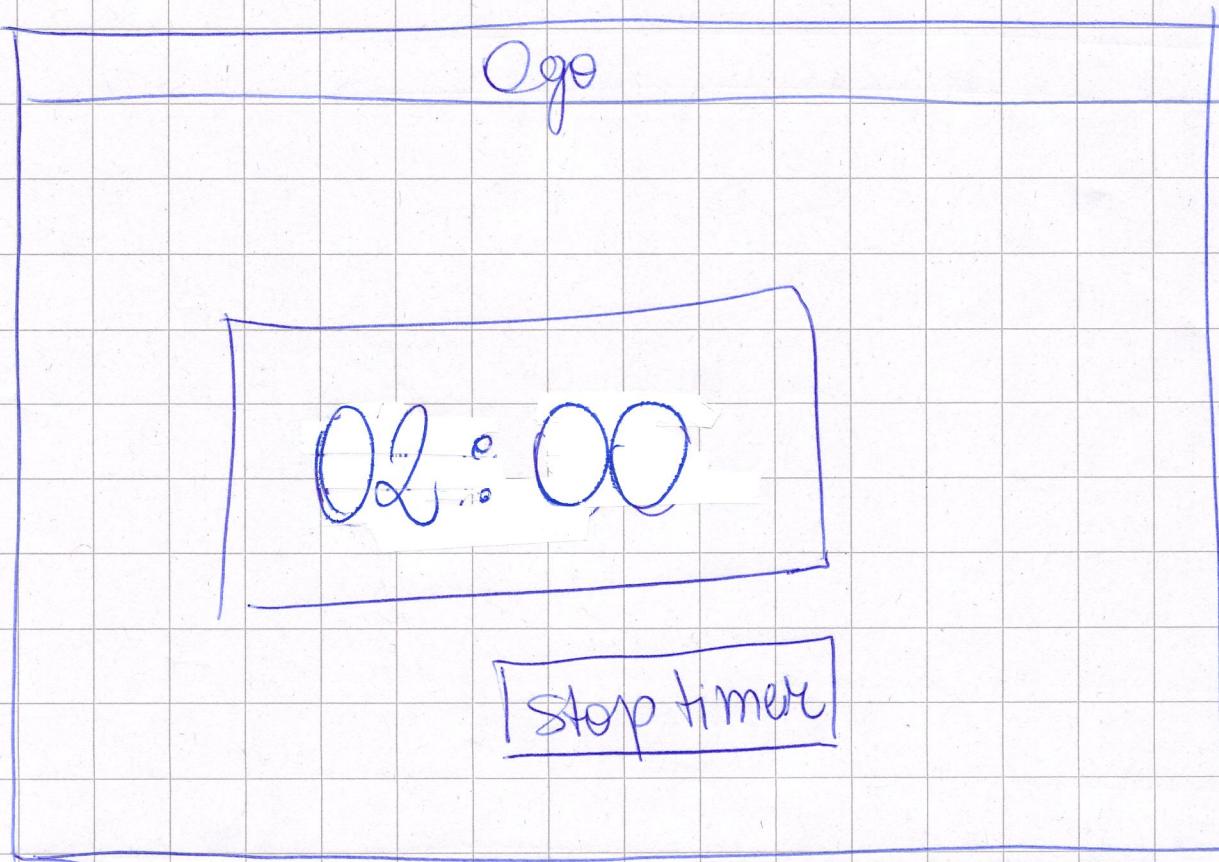
0

By Maysm

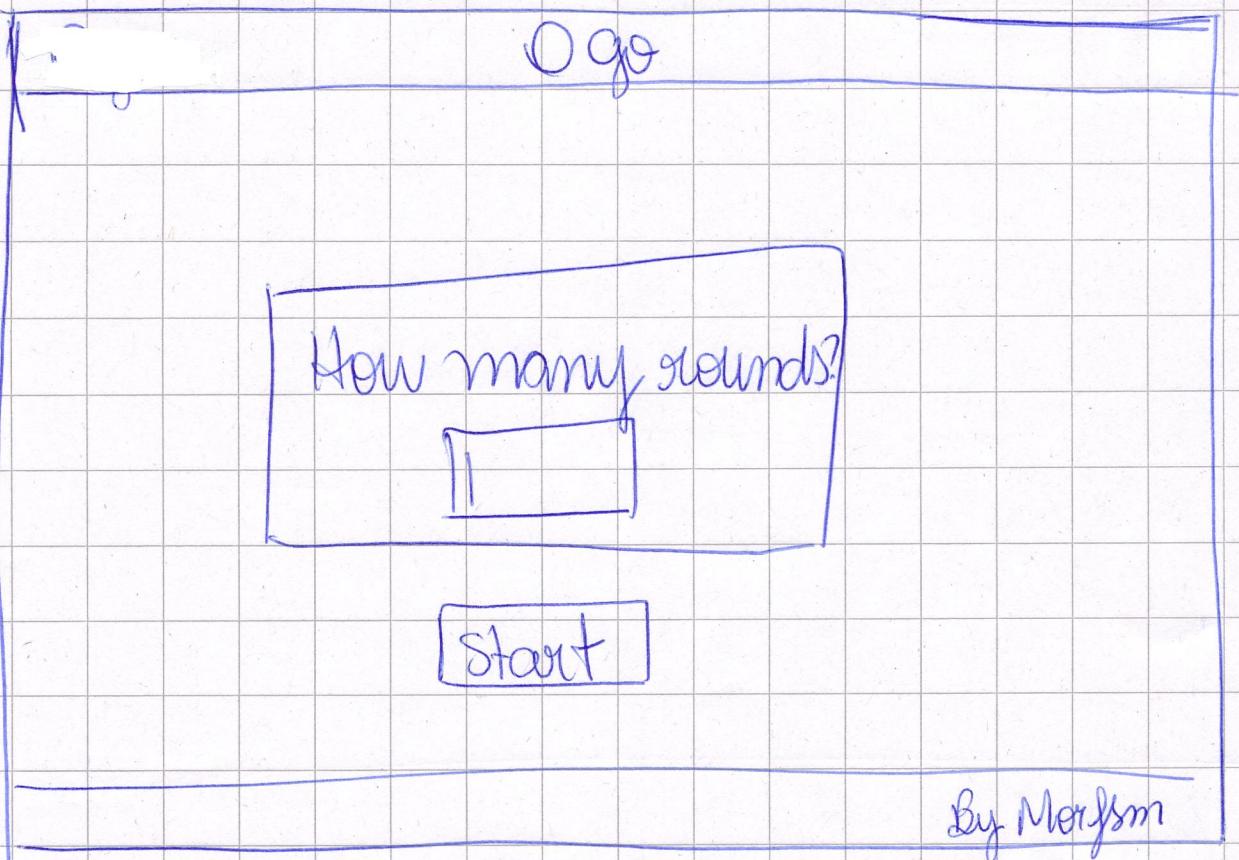
Intermission screen



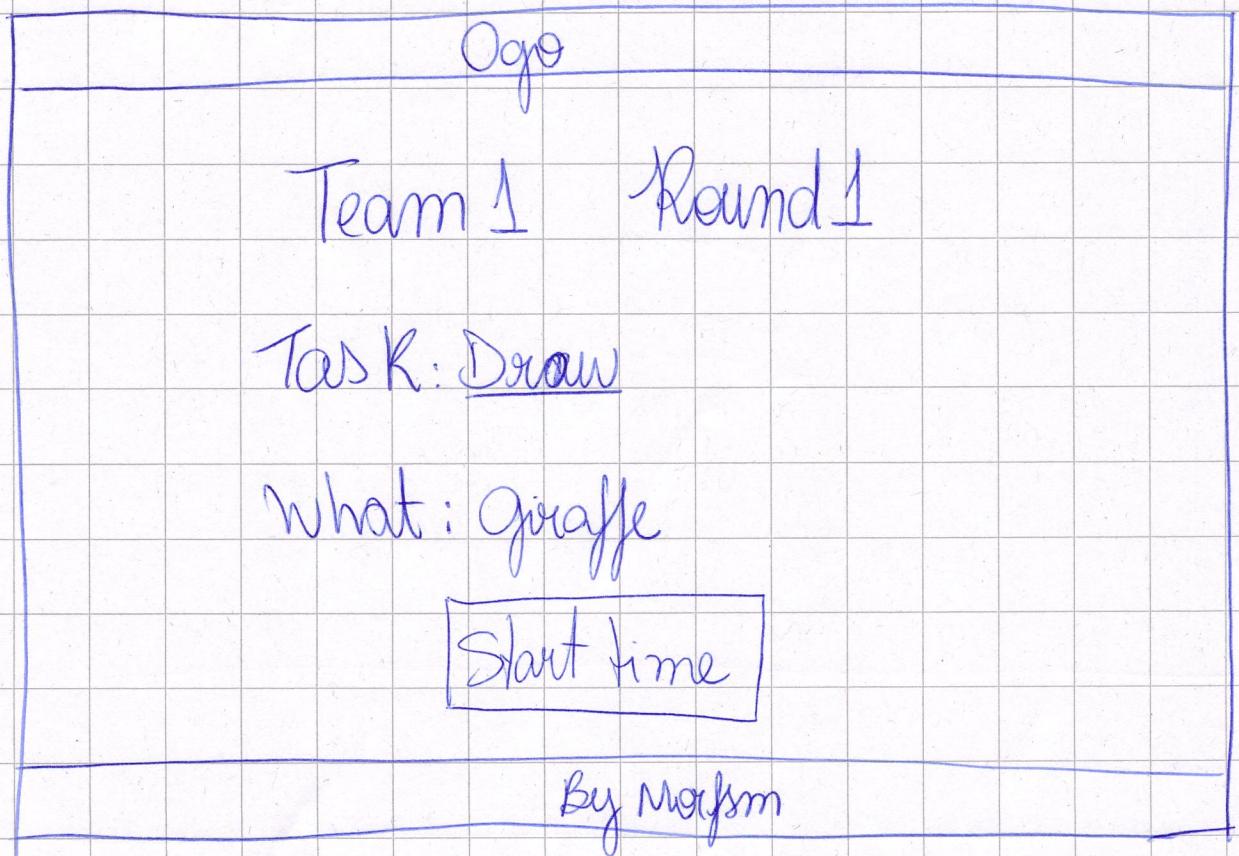
Timer



Start



Round



Task: Draw

What: Giraffe

Start time

By Morphism

Final Winner

Ogo

Team 2
wins!
Congratulations!

By maysm