# Probability and Statistics: Lesson 1

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### 1 General Overview

#### 1.1 Definitions

- 1. Experiment: procedure with undetermined <u>outcomes</u>
- 2. Sample Space: (S.S. or S) set of all possible outcomes
- 3. <u>Set</u>: a collection of things
- 4. <u>Countable</u>: can be put in one-to-one correspondence with the natural numbers (integers are countable)
- 5. Discrete: finite or countable
- 6. Continuous: uncountable (in opposition to discrete)
- 7. Universal Set: set of all possible outcomes equivalent to the sample space in a Probability experiment

# 1.2 Symbols

- $\in$ :  $x \in S$ : x is an element of S
- $\notin$ :  $x \notin S$  x is not an element of S

## 1.3 Examples

- Experiment: flip a coin
  - Sample Space:  $\{H, T\}$ Sample Space is **finite**
- Experiment: flip a coin until we get a tails
  - Sample Space:  $\{T, HT, HHT, HHHT, \dots\}$ Sample Space is **infinite**, but **countable**
- Experiment: pick a number in the interval [0,1]
  - Sample Space: [0,1] or  $\{x \in \mathbb{R} \mid 0 \le x \le 1\}$ Sample Space is **infinite**, and **not countable**

### 2 Events

#### 2.1 Definitions

- 1. <u>Subset</u>: a set whose elements are all contained in another (super)set, additionally every set is a subset of itself and the empty set is a subset of every set
- 2. Event: a subset of the sample space

### 2.2 Symbols

- $\subseteq$ :  $A \subseteq B$ : A is a subset of B
- $\subset$ :  $A \subset B$ : A is a proper subset of B (at least one element of B is not in A)
- $\emptyset$ : the empty set

### 2.3 Examples

- Rolling a six-sided die
  - $-S = \{1, 2, 3, 4, 5, 6\}$ Sample Space is **finite**
  - Events:
    - \* Event of rolling even numbers:  $A = \{2, 4, 6\}$
    - \* Event of rolling a "6":  $B = \{6\}$
    - \* Event of rolling a prime number:  $C = \{2, 3, 5\}$
    - \* Event of rolling a number 7 or greater:  $D = \emptyset$

# 3 Set Operations

#### 3.1 Definitions

Given sets A and B:

- 1. Complement:  $A^c = \{x \mid x \in S \text{ and } x \notin A\}$
- 2. <u>Intersection</u>:  $A \cap B = \{x \mid x \in A \text{ and } x \in B\}$
- 3. <u>Union</u>:  $A \cup B = \{x \mid x \in A \text{ or } x \in B\}$
- 4. Disjoint: if  $A \cap B = \emptyset$ , then A and B are disjoint
- 5. DeMorgan's Laws:  $(A \cup B)^c = A^c \cap B^c$  and  $(A \cap B)^c = A^c \cup B^c$

# 3.2 Symbols

Assume  $A, B \subseteq S$ 

- $A^c$ : complement of A
- $A \cap B$ : intersection of A and B
- $A \cup B$ : union of A and B
- $A \sqcup B$ : disjoint union of A and B (i.e.  $A \cap B = \emptyset$ )

# 4 The Probability Function

#### 4.1 Definitions

1. P(A): probability of event A

## 4.2 Kolmolgorov's Axioms

- 1. Axiom 1: P(A) > 0
- 2. Axiom 2: P(S) = 1
- 3. Axiom 3: If A, B are disjoint, then  $P(A \cup B) = P(A \cup B) = P(A) + P(B)$

## 4.3 Derived Properties

1. 
$$P(A^c) = 1 - P(A)$$
  
Proof:

$$A \sqcup A^{c} = S$$

$$P(S) = P(A) + P(A^{c})$$

$$1 = P(A) + P(A^{c})$$

$$P(A^{c}) = 1 - P(A)$$

2.  $P(\emptyset) = 0$ Proof:

$$\emptyset \sqcup S = S$$

$$P(S) = P(\emptyset) + P(S)$$

$$1 = P(\emptyset) + 1$$

$$P(\emptyset) = 0$$

3. 
$$P(A) = P(A \cap B) + P(A \cap B^c)$$
  
Proof:

$$A = A \cap S$$

$$= A \cap (B \sqcup B^c)$$

$$= (A \cap B) \sqcup (A \cap B^c)$$

$$P(A) = P(A \cap B) + P(A \cap B^c)$$

$$\square$$
 [by Axiom 3]

4. If 
$$A \subseteq B$$
, then  $P(A) \le P(B)$   
Proof:

$$B = S \cap B$$

$$= (A \sqcup A^c) \cap B$$

$$= (A \sqcup A^c) \cap (A \cup B)$$

$$= A \sqcup (B \cap A^c)$$

$$P(B) = P(A) + P(B \cap A^c)$$

$$\geq P(A) + 0$$

$$\geq P(A)$$

5.  $P(A) \leq 1$  Proof:

$$A \sqcup A^c = S$$
 [by definition]  
 $P(S) = P(A) + P(A^c)$  [by Axiom 3]  
 $1 = P(A) + P(A^c)$  [by Axiom 2]  
 $P(A) \le 1$ 

6. Union Rule:  $P(A \cup B) = P(A) + P(B) - P(A \cap B)$ Proof:

$$A \cup B = A \sqcup (B \cap A^c)$$
 [by distribution]  

$$P(A \cup B) = P(A) + P(B \cap A^c)$$
 [by Axiom 3]  

$$P(B) = P(B \cap A) + P(B \cap A^c)$$
 [by derived property 3]  

$$P(B \cap A^c) = P(B) - P(B \cap A)$$
 [by algebra]  

$$P(A \cup B) = P(A) + P(B) - P(B \cap A)$$

### 4.4 Examples

• Example 1

$$-P(A) = 0.4, P(B) = 0.5, P(A \cap B) = 0.1$$

– Determine probability only A occurs:  $P(A \cap B^c) = P(A) - P(A \cap B) = 0.4 - 0.1 = 0.3$ 

– Determine probability A or B occurs:  $P(A \cup B) = P(A) + P(B) - P(A \cap B) = 0.4 + 0.5 - 0.1 = 0.8$ 

– Determine probability A xor B occurs:  $P(A \cup B) - P(A \cap B) = 0.8 - 0.1 = 0.7$  or  $P(A \cap B^c) + P(B \cap A^c) = 0.3 + 0.4 = 0.7$ 

– Determine probability neither A nor B occurs:  $P((A \cup B)^c) = 1 - P(A \cup B) = 1 - 0.8 = 0.2$ 

# 5 Basic Principle of Probability

### 5.1 Definitions

1. Cardinality: the number of elements in a set

## 5.2 Symbols

• |A|: cardinality of A

# 5.3 The Principle

If every outcome of S.S. is equally likely, then:

$$P(A) = \frac{\text{number of outcomes in } A}{\text{number of outcomes in } S}$$

or

$$P(A) = \frac{|A|}{|S|}$$

# 5.4 Examples

- 1. Example 1
  - for a fair die roll, what is the probability of rolling an even number?  $P(A)=\frac{|A|}{|S|}=\frac{3}{6}=\frac{1}{2}=.5$
- 2. Example 2
  - If you roll two fair dice, what is the probability of rolling a sum greater or equal to 9?  $A = \{36, 45, 54, 55, 56, 63, 64, 65, 66\}$  $P(A) = \frac{|A|}{|S|} = \frac{10}{36} = \frac{5}{18} \approx .278$

# 6 Counting and Probability

#### 6.1 Rules

- 1. Addition Rule
- 2. Multiple Rule

## 6.2 Examples

- 1. Example 1
  - In a standard deck of cards, what is the probability of drawing a face card or a black ace?  $A = \{A\spadesuit, A\clubsuit\} + \{J\spadesuit, J\clubsuit, J\heartsuit, J\diamondsuit, Q\spadesuit, Q\clubsuit, Q\diamondsuit, Q\diamondsuit, K\spadesuit, K\clubsuit, K\heartsuit, K\diamondsuit\}$  2\*1 (multiple rule) aces + (addition rule) 4\*3 face cards = 16 cards  $P(A) = \frac{|A|}{|S|} = \frac{14}{52} = \frac{7}{26} \approx .269$