Morgan Taylor

I live my life in the cross section of design and engineering. I thrive on bridging the gap between those two worlds and actively seek a way to be engaged in both.

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Redwood City, CA 94065
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EXPERIENCE

GroundTruth, Mountain View, Ca — *Web Developer*

October 2016 - PRESENT

• Collaborate with Product Managers to develop solutions
• Identify areas of improvement and propose solutions based in human-centered design best practices
• Build, maintain, and support all our products with an emphasis on performance and maintainability
• Refactor large SCSS codebases with a focus BEM, SMACSS best practices

Self Employed Freelancer — *Hybrid Designer/ Developer*

Jan 2015 - PRESENT

• Translate mockups into standards-based, cross-browser HTML & CSS
• Creating concept layouts based on briefs/client meetings and turning static art into optimized, browser based web pages
• Experienced with web protocols, markup languages, and have a basic knowledge of back-end languages to work with backend developers to create complex interactivity
• Give clients a way to showcase their products with a positive user experience using responsive design techniques.

Cumulus Media Inc, San Francisco, Ca — *FrontEnd Developer*

May 2015 - Sept 2016

• Collaborate closely with internal teams, external teams, business stakeholders and campaign managers providing regular project updates and constant communication in order to ensure we create and launch microsites that benefit client goals
• Build, support, maintain, and fix bugs on our 5 corporate radio station websites, landing pages, email templates and other assets
• Always advocating for the end-user and always seeks to deliver quality online experiences

EDUCATION

University of California, San Diego — Web Media 4.0

Jan 2014 - Dec 2014

Treehouse (Online) — Front End Web Developers Degree

Jan 2016 - Dec 2016

Arizona State University— BFA Photography

Aug 2006 - Dec 2010

SKILLS

HTML, CSS, CSS3, SASS, Flexbox, Responsive Design, Git version control, MySQL, Javascript, UX/UI, prototyping

SKILLS

Sketch,

Adobe Photoshop,

Adobe Illustrator