|  |
| --- |
| 2 |
| zero |
| one |
| Two  Three  For  Five  Six  Seven  Eight  Nine  Ten  Eleven  twelve |
| backpack |
| bathroom |
| chair |
| cheese |
| dad |
| dentist |
| desk |
| arms |
| big |
| What's you name |
| My name is Millie |
| How old are you? |
| I am seven |
| I have a green tail. |
| I have green arms. |
| map |
| card |
| cake |
| honey |

\*\*\*红色是原定的知识点，本集被去掉

\*\*\*蓝色是新增的知识点，不在原1-5课的知识点中

\*\*\*黄色是新增的知识点，属于原第3课中的知识点

TonguePlus MR 1-40-1 魔法商店

TonguePlus MR 1-40-2 蛋糕里的秘密

角色介绍

Helen：

名字：Helen ，妹妹，虚拟主人公，主要角色，6岁左右，动物对标？（狗？）

人格特征：可爱，善良，爱玩，小冒失，萌，顺其自然，追求美好事物，参照角色（樱桃小丸子性格）

爱好：喜欢唱歌，

技能：喜欢做实验

伙伴：

最喜欢的食物：甜品，巧克力

最喜欢说的话：“好棒！”；“我想试试”；

最喜欢的颜色：翠绿色

Tom:

哥哥，虚拟主人公之一，次要角色，9岁孩童左右， 动物对标？（狗？）

人格特征：逞能，英雄主义，冲动，有领导力，有逆反心，乐观

爱好：汽车，兵器，街舞，

技能：力气大，善于机械

伙伴：

最喜欢的食物：烤肠，汉堡

最喜欢说的话：“我不怕！”；“让我来！”

最喜欢的颜色：天蓝色

Tina小仙女：

小仙女，虚拟角色，具有魔法

人格特征：慵懒，可爱，时尚

爱好：睡觉，调皮，睡觉呼噜声像长笛声

技能：魔法棒能移动物体，将物体变形

最喜欢的食物：露珠

最喜欢说的话：“我想睡觉了”；“再等等吧“

最喜欢的颜色：紫色

Tongue Plus MR 1-40-2  蛋糕里的秘密

本课简介：你将认识一位新朋友——Helen妹妹，和你一起为神秘朋友准备生日蛋糕，却发现了一张神秘的地图，还有一位老朋友会出现哦…..

场景：加糖小镇街头甜品店，店名：蛋糕公主  Princess of cake

甜品店，周围是货架，一排冷藏货架上是各种成品糕点，蛋糕，饮料；一排货架上是各种蛋糕原料：鸡蛋，面粉，蜂蜜，牛奶，打蛋器，起司，打奶器， 托盘

操作桌后面有烤箱等工具

REVIEW ( 5 min )

NPC(Non Player Character)：none

Key material：door clock

Storyline：read the numbers until the bakery open.

Presupposition：closed bakery, 15 seconds until open. The teacher and student count together and wait until the bakery open.

Story process：Simple greeting—introduce the bakery.

Teaching action：to know the numbers in reverse.

Content：

MAP01 : ENTENCE STAGE

SLOT01

T：Good morning，What's you name？

S：My name is\*\*\*

T：My name is \*\*\*. How old are you?

S：I am \*\*\*  
T: Today, we are going to make cakes. And I also want to introduce a new friend to you. Guess, who will I introduce to you, a boy, or a girl?

S: Boy/Girl

T: Ah, she is a little girl, let’s go and see her.

MAP02 : In front of the Bakery Gate

SLOT02

T: Oh, no. The bakery is not open. Jake, what’s the number on the door?

S: 15.

T: Oh, look it’s 14 now. And then?

S: 13.

T: Yes and ...

(count with the student from 13 to 0)

T: Bingo! The door is open now. Let’s have a look into the bakery.

FX01 : the door open in shining.

MISSION 01 （4min）

NPC(Non Player Character)：Helen

Key material：magic stick

Storyline：help Helen to carry the goods with magic.

Presupposition：Helen was going to carry the eggs to the shelf, the student need to count the numbers and say “OK, now in time”.

Story process：Simple greeting, introduce the bakery.

Teaching action：to apply the numbers into mission.

MAP03 : BAKERY

T : Hi, Helen, how are you?

H : Fine, thanks.

T : This is Helen. ( prompt: introduce Helen to Student )

H : My name is Helen. I’m 7 years old. How about you?

S : My name is Jake, I am 7 years old too.

T : So, Helen, what are you doing now?

H : I am doing a very important job. You see, I am using magic to move the eggs to the shelf. I need your help.

MISSION 1-1

H : When I use my magic to move the eggs to the shelf. Let’s count the numbers together. When finished one shelf and you say “OK, now”.

Let’s try.

Gameplay：Helen add eggs to the shelf one by one, and stop until the student say “OK, now”.

示范局：3个

第一局：5个

第二局：8个

第三局：15个

MISSION 1-2

H: Now, Look at the cakes. What kind of color of the cakes do you like? Which color?

H: OK，now. Can you help me to put the cakes into the cabinet? You count the numbers and then say “OK, now”

游戏设计：Gameplay：Helen add cakes to the cabinet one by one, and stop until the student say “OK, now”.

Round 01 ：10个

Round 02 ：7个

Round 04 ：13个

T: You are so excellent, you helped Helen a lot. Now have some cakes? Chose one cake and eat it. Taste Good?

( prompt: Let the student use motion controller to get the cake and eat. )

MISSION 02 （4min）

NPC(Non Player Character)：Helen

Key material : hand

Storyline：make cake with Helen.

Presupposition：follow the recipes and make cake with Helen.

Story process：help the student to understand the recipes and instructions.

Teaching action：to apply the objects in real life.

MAP03 : BAKERY

Plot03

H : Tomorrow is my friends birthday, shall we make a cake for him together?

T : Oh, we make a big cake. You mean me and her/him? ( prompt : turn the head and talk with Helen )

H : Yes, we together. That will be very interesting.

T : So, now we are going to make the cake together, shall we? ( prompt: turn to the Student and ask )

S : Yes.

T : Do you know what are we going to do ?

S : Make cake. ( Let the student to understand the mission ).

T : OK, let’s go now.

MISSION 2-1

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Plot04

Helen move behind the desk.

H : Oh, look, here is the recipes. Can you tell me what’s on the recipe?

T : Jake, can you tell me what’s on the recipe?

( prompt : the recipes is draw by picture )

S: Eggs, milk, honey, flour (option).

H: That’ s right. Let me see, 2 eggs, 2 milk and 1 honey. Put the ingredients on the desk.

T : Where is the desk?

S : ( point or answer in sentence )

T : What are we going to take?

( prompt : let the student to find out the right number and ingredients as the recipes. Helen make the cake automatic, no care what did the student prepared )

H: Beat them together with your arms. Beat until he mixture is smooth. ( demonstrate how to beat the ingredients )

H: Then put them into the oven. And turn to “bake cake”.

1. In a large bowl, beat the eggs with the sugar. Put them on the table.
2. Add the honey, beat them with your arms. Beat until the mixture is smooth and creamy..
3. Fold in three additions into the batter. Pour into pans.
4. Bake them in the oven.

T : Wow, a honey cake. Can you make another honey cake?

S : Yes.

T : What are you doing? ( prompt: let the student have a free talk about what is him/her doing like :

What kind of things we need to prepare?

How many eggs? )

Gameplay：

Round 01：honey cake

Round 02：Chocolate Cake

Round 03：Chess Cake

Round 03：Birthday Cake

H : Oh, we have make the Birthday Cake, can you write the words as the card shown onto the Cake?

FREE TALK 01

NPC(Non Player Character)：Helen and Fairy Tina

Key material : map

Storyline：find out the cue to next lesson.

Presupposition：A fairy appeared and have a free talk about the map.

Story process：help the student to practise the objects on the map.

Teaching action：to apply the objects in real life.

Plot 06

Fairy Tina appeared and smiled.

Tina : Hi, my name is Tina. May I have a taste of your Chess cake?

Tina : Wow, it tasted so good. Can I have this Chess cake?

T : Oh, She want your Chess cake, do you like to give it to her?

S : Yes.

Tina : Wow，the chess cake tastes so good. In return, I have a map for you. You can find a lot of very interesting things on the map.

T : She return a magic map to you. Let’s have a look at what’s on the map. What can you see on the map?

Item\_magic map

T : Look at the trees over there, it looks very beautiful. Let’s go there next time, shall we?