

A Friendly Introduction to Number Theory

Chapter1: What is Number Theory?

-Number theory is the study of the set of positive whole numbers (Natural Numbers)

-Relationships between Natural Numbers:

- Odd, even, square, cube, prime, composite, 1(modulo 4), 3(modulo 4), triangular, perfect, Fibonacci etc.

-**Sum of Squares I** - the sum of two squares be a square? **Yes. Pythagorean Triples.**

-**Sum of Squares II** - p is a sum of two squares if it is congruent to 1(modulo 4). In other words, p is a sum of two squares if it leaves a remainder of 1 when divided by 4, and not a sum of two squares if it leaves a remainder of 3. (use prime numbers to see the pattern)

-**Sum of Higher powers**: e.g. sum of nth powers be an nth power? **No. Fermat's Last Theorem.**

-**Infinitude of Primes**: Infinitely many primes? Yes. Infinitely many primes that are 1 modulo 4 numbers? Yes. Infinitely many primes that are 3 modulo 4 numbers? Yes.

-**Number Shapes**:

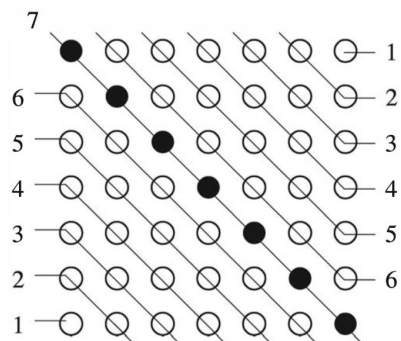
-Triangular numbers: 3, 6, 10, can be arranged in triangles.

-Square numbers: 4, 9, 16, can be arranged in squares.

-a number can be both triangular and square.

-**Geometry Implication of Gauss's formula**: $\frac{n(n+1)}{2}$:

$$2(1 + 2 + 3 + \dots + n) + (n+1) = (n+1)^2$$



Subtract (n+1) from both sides and divided by 2 to get Gauss's formula.

-**Twin Primes**: Consecutive odd numbers are both prime p, p+2. E.g. 3,5,7; 11,13;

-Infinity? No yet known.

-**Primes of the Form** $N^2 + 1$: Infinity? Not yet known.

Steps to study the Theory of Numbers:

1. Accumulate data
2. Find pattern in data
3. Formulate conjectures
4. Test conjectures with additional data
5. Devise a proof

Chapter2: Pythagorean Triples

Primitive Pythagorean Triple (PPT): Triples of numbers that have no common factors and satisfy $a^2 + b^2 = c^2$ with {a odd; b even; a, b, c having no common factors

1. Accumulate Data:

(3, 4, 5), (5, 12, 13), (8, 15, 17)...

2. Find Pattern & Conjecture & Find more Data & Make Proofs:

- a. One of a and b is odd and the other is even, c is always odd.

Proof:

- i. (1) Assume a and b both even, c would have to be even, therefore a,b,c would have a common factor of 2, violates the definition of PPT.
- ii. (2) Assume a and b both odd, we can proof by contradiction that c cannot be even.
- iii. (3) Since it can't be both even and both odd, it has to be one even one odd, and from the equation we can easily prove that c is also odd.

Factorization and Divisibility:

Assume (a, b, c) is PPT (and assume a to be odd b to be even)

$$a^2 = c^2 - b^2 = (c - b)(c + b)$$

e.g. $3^2 = 5^2 - 4^2 = (5 - 4)(5 + 4) = 1 \cdot 9$ (Find Data)

It seems that $(c - b)$ and $(c + b)$ are always squares (Conjecture 1)

$21^2 = 29^2 - 20^2 = (29 - 20)(29 + 20) = 9 \cdot 49$ (Find more data)

It also seems that $(c - b)$ and $(c + b)$ have no common factors (Conjecture 2)

Proof (Conjecture 2): $(c - b)$ and $(c + b)$ have no common factors

Assume d is a common factor between $(c - b)$ and $(c + b)$

→ d divides both $(c - b)$ and $(c + b)$

→ d also divides $(c - b) + (c + b) = 2c$ and $(c + b) - (c - b) = 2b$

→ d divides 2b and 2c

→ since b and c have no common factor, so d must equal 1 or 2

→ But d also divides $(c - b)(c + b) = a^2$, since a is odd, so d must be 1

Conclusion: $(c - b)$ and $(c + b)$ have no common factor.

Proof (Conjecture 1):

Since we have proved in conjecture 2 that $(c - b)$ and $(c + b)$ are positive integers that have no common factor, their product is a square since $(c - b)(c + b) = a^2$, the only way that this can happen is if $(c - b)$ and $(c + b)$ are themselves squares.

→ $(c + b) = s^2$ and $(c - b) = t^2$, where $s > t \geq 1$ are odd integers with no common factors.

$$\rightarrow c = \frac{s^2 + t^2}{2} \text{ and } b = \frac{s^2 - t^2}{2}$$

$$\rightarrow a = \sqrt{(c - b)(c + b)} = st$$

Chapter3: Pythagorean Triples and the Unit Circle

$$a^2 + b^2 = c^2$$

If we divide this equation by c^2 , we obtain $(\frac{a}{c})^2 + (\frac{b}{c})^2 = 1$

The pair $(a/c, b/c)$, is a solution to the equation $x^2 + y^2 = 1$

Theorem 3.1:

Every point on the circle $x^2 + y^2 = 1$ whose coordinates are rational numbers can be obtained from the formula $(x, y) = (\frac{1-m^2}{1+m^2}, \frac{2m}{1+m^2})$, by substituting in rational numbers for m [except for the point $(-1,0)$ which is the limiting value as $m \rightarrow \text{infinity}$].

If we rewrite the rational number m as a fraction v/u , then our formula becomes

$(x, y) = (\frac{u^2 - v^2}{u^2 + v^2}, \frac{2uv}{u^2 + v^2})$, clearing the denominator we get

$(a, b, c) = (u^2 - v^2, 2uv, u^2 + v^2)$, which is the Pythagorean triples.

Chapter4: Sums of Higher Powers and Fermat's Last Theorem

$a^n + b^n = c^n$, where $n \geq 3$, have no solutions in nonzero integers a, b, c .

Chapter5: Divisibility and the Greatest Common Divisor

Assume m and n are integers with $m \neq 0$. If m divides n , $m|n$, if n does not divide n , $m \nmid n$. (e.g. $3|6$).

The **greatest common divisor** of two numbers a and b (not both zero) is the largest number that divides both of them, denoted as $\gcd(a,b)$. If $\gcd(a,b) = 1$, a and b are **relatively prime**. (e.g. $\gcd(225, 120) = 15$).

Euclidean Algorithm: the most efficient method known for finding the greatest common divisor of two numbers. (Factoring both numbers are not very efficient.)

Example: compute $\gcd(36, 132)$.

Step1: divide 132 by 36, gives a quotient of 3 and remainder of 24.

Write it as: $132 = 3 \times 36 + 24$.

Step2: take 36 and divide it by the remainder 24 from the previous step.

Write it as: $36 = 1 \times 24 + 12$

Step3: Divide 24 by 12, find a remainder of 0.

Write it as $24 = 2 \times 12 + 0$

As soon as you get a remainder of 0, the remainder from the previous step is the greatest common divisor of the original two numbers. So in this case $\gcd(132, 36) = 12$.

General Algorithm: at each step, we divide a number A by number B to get a quotient Q and a remainder R :

$$A = Q \times B + R$$

At the next step we replace our old A and B with the numbers B and R and continue the process until we get a remainder of 0. The remainder R from previous step is the greatest common divisor of our original two numbers.

$$a = q_1 \times b + r_1$$

$$\begin{aligned}
b &= q_2 \times r_1 + r_2 \\
r_1 &= q_3 \times r_2 + r_3 \\
&\dots \\
r_{n-2} &= q_n \times r_{n-1} + r_n \\
r_{n-1} &= q_{n+1} r_n + 0 \\
&(r_n \text{ is the gcd}) \\
\text{Equation : } r_{i-1} &= q_{i+1} \times r_i + r_{i+1}
\end{aligned}$$

Side Notes: Method to compute Q and R:

- Divide A by B, get a number with decimals.
- Discard the decimals (e.g. (int)) to get Q.
- To find R, use the formula $R = A - B \times Q$.

Why is the last non-zero remainder r_n a **common divisor** of a and b? (Hint: go through the equations from bottom to top).

Since r_n divides r_{n-1} ,

→ and since r_n also divides both r_{n-1} and r_n when we move up a line...

→ we will eventually reach the top line where r_n will be able to divide a.

Why is the last non-zero remainder r_n the **greatest common divisor** of a and b? (Hint: go through the equations from top to bottom).

Assume d is any common divisor of a and b.

→ if $a = q_1 \times b + r_1$ and d is a common divisor of a and b, d will also be able to divide r_1

→ continuing down line by line, for each $r_{i-1} = q_{i+1} \times r_i + r_{i+1}$, for each stage we will know that d divides the previous two remainders r_{i-1} and r_i .

→ d divides r_n

→ r_n must be the greatest common divisor of a and b.

Theorem 5.1 (Euclidean Algorithm): To compute the greatest common divisor of two numbers a and b, let $r_{-1} = a$, let $r_0 = b$, and compute successive quotients and remainders

$$r_{i-1} = q_{i+1} \times r_i + r_{i+1}$$

For $i = 0, 1, 2, \dots$ until some remainder r_{n+1} is 0. The last non-zero remainder r_n is the greatest common divisor of a and b.

Note: The number of steps in the Euclidean algorithm is at most seven times the number of digits in b.