

Lab 17.01.2020

- stuff that we need: python, cmake, conan
- some libraries:
 - SDL2 – we will use this one
 - GLFW
 - SFML
 - Allegro
- SDL2 is not natively supported in Windows and MacOS
- we need to find out what we can do with our drivers
- for this we will use GLEW or GLAD
- we will be allowed to copy and paste a lot of the boiler plate code in the exams
- go to the conan docs to find out what we need to do
- go to the SDL documentation for info on how stuff works
- **look up what conan needs for windows compilation**
- **set up all this stuff in CLion**
- **setup the whole path and compiler shit**