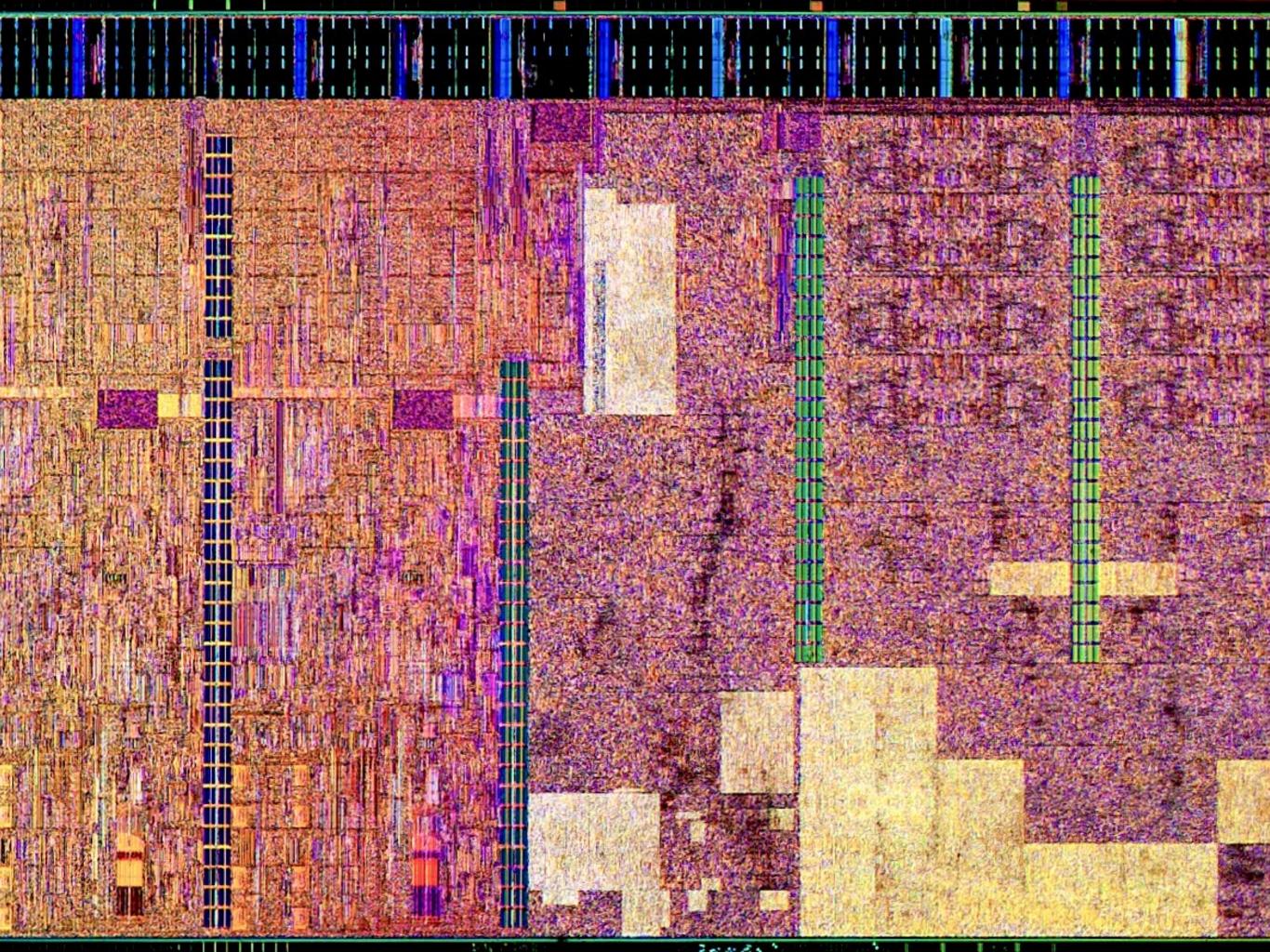
Introduction

Operating Systems





Hardware is nothing without software.

Software Types

system programs application programs

The most fundamental system program is the operating system.

An operating system manages all the computer's resources and provide a base upon which the application programs can be written.

Operating System

User Applications Kernel

Hardware

resource management machine abstraction

Resource Management

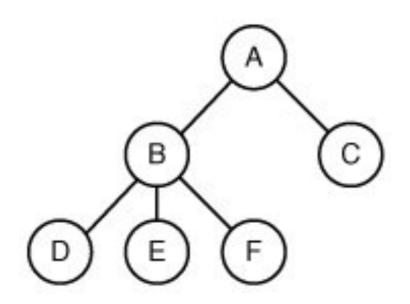
cpu memory disks other devices

Machine Abstraction

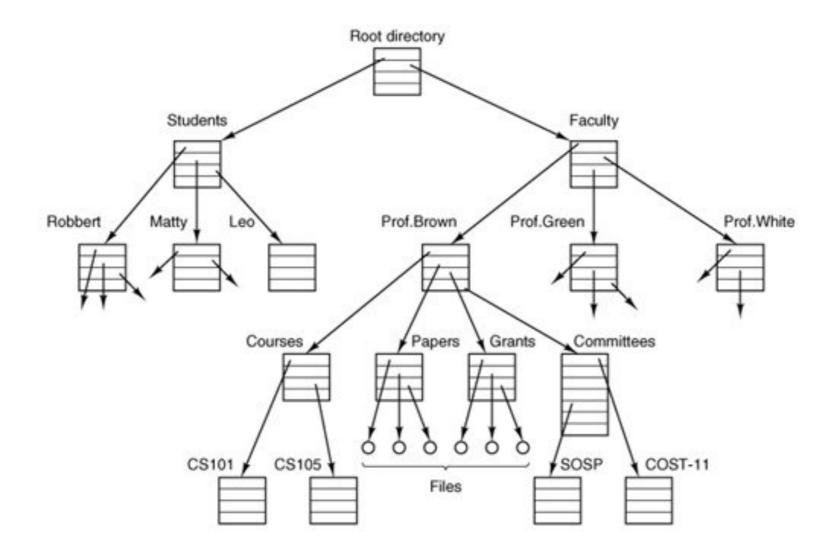
processes
threads
files
shell

. . .

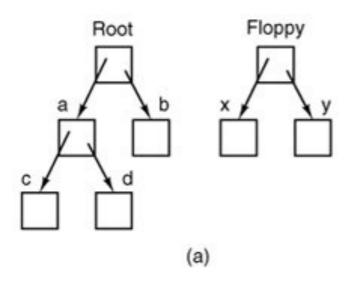
Process Hierarchy

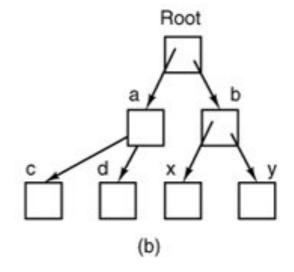


File System



Device Abstraction





Operating systems hide the complexity of the machine through a set of system calls.

fork
exec
brk

open read write getuid getgid setuid setgid mount mkdir rmdir rename

. . .

Common Types

single-tasking multi-tasking

single-user multi-user

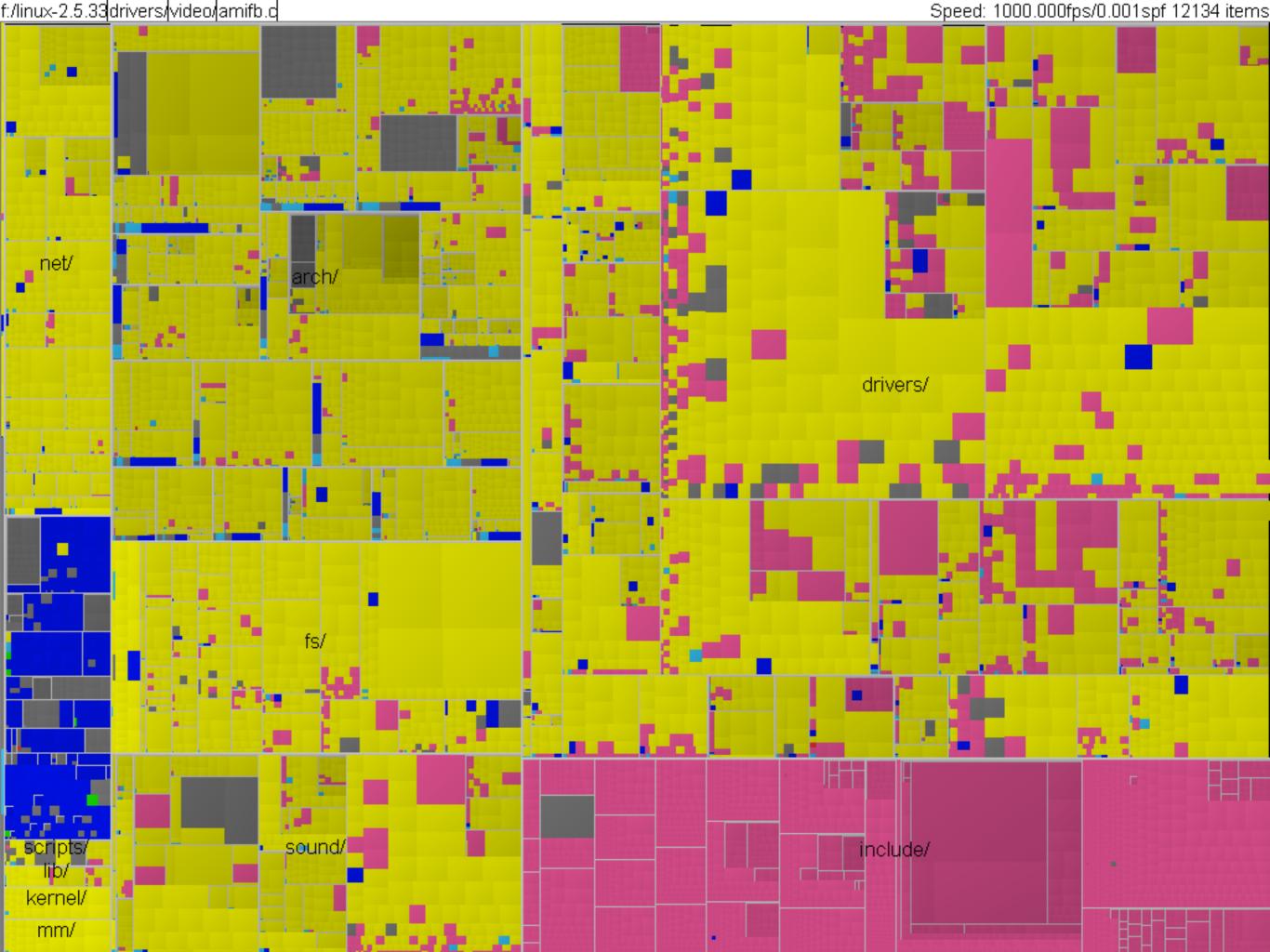
real-time

distributed

embedded

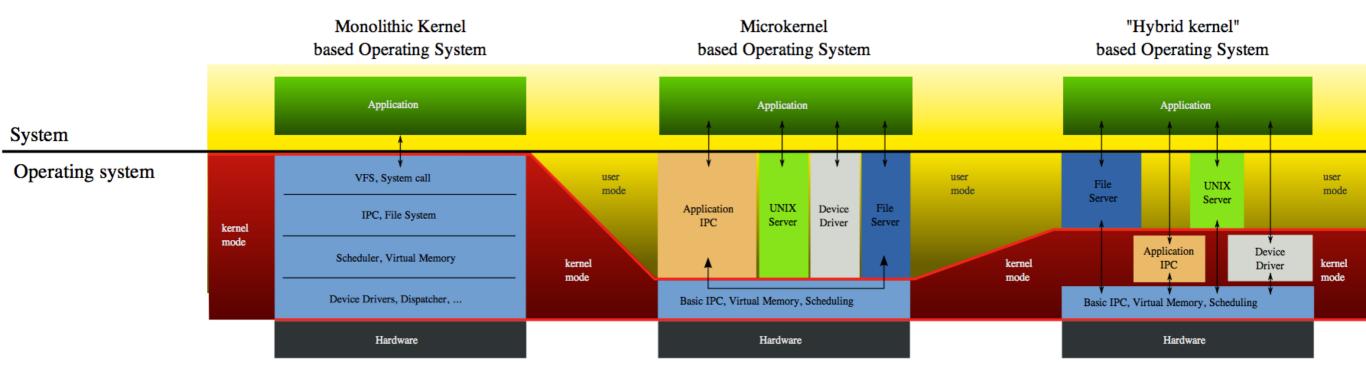
library (unikernels)

Kernel



Kernel Types

microkernel hybrid monolithic



Reading

Operating Systems Design and Implementation, Third Edition by Andrew S. Tanenbaum

Chapter 1