

Work Experience

Full Stack Software Developer, Simunto | Zurich, Switzerland | Sep 2021 – now

- Developed web-application for editing public transport and street networks with up to 10.000.000 links with Typescript, Vue.js, MapLibre GL and deck.gl.
- Created high-throughput data processing pipelines in Java and visualization toolkit in Angular for traffic simulation outputs with up to 200 GB of raw text files per simulation.
- Built distributed job scheduling framework for running simulations on premise and on AWS.

Software Developer Consultant, ThoughtWorks | Berlin, Germany | Jan 2020 – Sep 2021

- Developed and operated 8 Java microservices on Kubernetes cluster on AWS for applications in the payment domain processing up to 1000 requests per second.
- Designed and implemented software for highly available e-commerce platform in Scala (functional).
- Promoted agile ways of working, TDD, pairing and helped the client in improving internal processes.

Education

ETH Zürich | M. Sc. Computer Science | Sep 2021 – Jul 2024

Major in Machine Intelligence, Minor in Data Management Systems

Otto-Friedrich University Bamberg | B. Sc. Applied Computer Science | Sep 2016 – Sep 2019

Graduation with distinction (GPA 4.0/4.0 – very good with distinction)

- Bachelor Thesis: An Automated Approach to Score Following with Polyphonic Acoustic Guitar Music
- Teaching Assistant: Advanced Java Programming, Introduction to Algorithms, Programming and Software. Held exercise sessions for 80+ students.

Projects

Interactive Explainable for CNNs | 2023

Created an interactive science publication. Developed novel visualizations for CNN models and implemented custom visualizations using d3.js embedded within a Vue.js website. Additionally, designed and developed a Python Flask backend to enable real-time inference. Published to the IEEE VISxAI workshop.

Visual Analytics Framework | 2022

Developed a platform for visualizing machine learning model predictions, emphasizing model selection and bias detection. Successfully published the project in an IEEE Visualization Workshop.

Guitar score following application | 2019

Implemented a web-application for automatically tracking scores for guitar players. Developed a parser to extract machine-readable data from online chords websites. Implemented user interface to annotate the data with musical timing annotations and designed a viewer to replay the chords.

Skills

Programming Languages

Java, Typescript/Javascript, Python, Scala, Haskell, Clojure, R, SQL

Frameworks

Angular, React, Vue, Redux, Cypress, D3.js, Reframe, Laravel, Spring Boot, Play, PyTorch, Spark, SciKit, Numpy

Tools

Git, Docker, GitHub Actions, GitLab CI/CD, PostgreSQL, MongoDB, Neo4J, Cassandra, deck.gl, Maplibre GL

Languages

German (native), English (proficient), French (basic)