

My research addresses the computational challenges of high-resolution 3D reconstruction by incorporating structural information to guide the optimisation process, e.g. detecting objects in a scene to reduce the complexity of the correspondence search in multiview reconstruction.

Research Interests: Photometric Stereo, 3D Reconstruction, Geometry Processing, Image Segmentation, Graph Algorithms, Physically Based Rendering.

Education

- Since 2020 **PhD Student in Computer Science**, *PhenoRob/University of Bonn*, Germany
During my research under Eduard Zell:
 - applied decimation and remeshing techniques from triangle mesh processing to photometric stereo to accelerate normal integration
 - combined photometric stereo and image segmentation to simplify correspondence search in depth-from-stereo
- 2017 – 2020 **B.Sc. in Mathematics**, *University of Göttingen*, Germany
Graduation in 2020 with an overall grade of "good" (1.9)
 - Focus on analysis and optimisation
 - Thesis on "The Charge operator in Wightman theory" under Dorothea Bahns
- 2016 – 2020 **M.Sc. in Physics**, *University of Göttingen*, Germany
Graduation in 2020 with an overall grade of "very good" (1.4)
 - Focus on (theoretical) particle physics and mathematical aspects of physics
 - Thesis on "Local generators of global symmetries in quantum field theory" under Karl-Henning Rehren
- 2016 **Semester Abroad**, *McMaster University*, Hamilton, Canada
- 2013 – 2016 **B.Sc. in Physics**, *University of Göttingen*, Germany
Graduation in 2016 with an overall grade of "good" (1.9)
 - Project Course on "Neural networks for single-station weather forecasting"
 - Thesis on "Aspects of new physics in top-quark pair production at hadron colliders" under Steffen Schumann

Professional Experience

- Since 2020 **Research Assistant**, *University of Bonn*
- 2017 – 2020 **Teaching Assistant**, *University of Göttingen*
Tutor for exercise groups on 'Quantum Field Theory', 'Quantum Mechanics' and 'Calculation Methods of Physics'
- 09/2018 **Teaching Assistant**, *University of Göttingen*
Instructor of refresher courses on 'Analytical Mechanics' and on 'Quantum Mechanics'. I was in charge of devising lectures and exercises to recap the semester material and prepare students for upcoming exams.

Publications

- M. Heep**, S. Behnke and E. Zell, *Feature-Preserving Mesh Decimation for Normal Integration*, Conference on Computer Vision and Pattern Recognition (2025)
- M. Heep** and E. Zell, *An Adaptive Screen-Space Meshing Approach for Normal Integration*, European Conference on Computer Vision (2024)

M. Heep and E. Zell, *Image Segmentation from Shadow-Hints using Minimum Spanning Trees*, SIGGRAPH Posters (2024)

M. Heep and E. Zell, *ShadowPatch: Shadow Based Segmentation for Reliable Depth Discontinuities in Photometric Stereo*, Pacific Graphics (2022)

Reviewer

2025 IEEE / CVF Computer Vision and Pattern Recognition Conference (CVPR)

2025 IEEE / CVF International Conference on Computer Vision (ICCV)

Scholarships and Awards

2014 – 2020 **Student Scholarship**, Konrad Adenauer Foundation

2019 **Travel Grants for the DPG Spring Meeting**, Wilhelm and Else Heraeus Foundation

2024 **Third Place in the SIGGRAPH Student Research Competition**, SIGGRAPH 2024, Denver, Colorado, for 'Image Segmentation from Shadow-Hints using Minimum Spanning Trees'

Skills

Languages German (Native speaker), English (Fluent), French (Basics)

Programming C++, Python, PyTorch, LibTorch, Eigen, OpenCV, PolygonMeshProcessing Library,
& Libraries LEMON