

My Report

Me

Thursday 30th May, 2024

Abstract

We give a toy example of a report in *literate programming* style. The main advantage of this is that source code and documentation can be written and presented next to each other. We use the listings package to typeset Haskell source code nicely.

Contents

| | | |
|---|---------------------------------|---|
| 1 | How to use this? | 2 |
| 2 | The most basic library | 2 |
| 3 | Wrapping it up in an executable | 3 |
| 4 | Simple Tests | 3 |
| 5 | Conclusion | 4 |
| | Bibliography | 4 |

1 How to use this?

To generate the PDF, open `report.tex` in your favorite \LaTeX editor and compile. Alternatively, you can manually do `pdflatex report; bibtex report; pdflatex report; pdflatex report` in a terminal.

You should have stack installed (see <https://haskellstack.org/>) and open a terminal in the same folder.

- To compile everything: `stack build`.
- To open ghci and play with your code: `stack ghci`
- To run the executable from Section 3: `stack build && stack exec myprogram`
- To run the tests from Section 4: `stack clean && stack test --coverage`

2 The most basic library

This section describes a module which we will import later on.

```
module Basics where

import Control.Monad
import System.Random

thenumbers :: [Integer]
thenumbers = [1..]

somenumbers :: [Integer]
somenumbers = take 10 thenumbers

randomnumbers :: IO [Integer]
randomnumbers = replicateM 10 $ randomRIO (0,10)
```

We can interrupt the code anywhere we want.

```
funnyfunction :: Integer -> Integer
funnyfunction 0 = 42
```

Even in between cases, like here. It's always good to cite something [Knu11].

```
funnyfunction n | even n      = funnyfunction (n-1)
                | otherwise = n*100
```

Something to reverse lists.

```
myreverse :: [a] -> [a]
myreverse [] = []
myreverse (x:xs) = myreverse xs ++ [x]
```

If you look at the `.lhs` file then below this line you can find some Haskell code.

But it does not show up in the PDF document. Please only use this for boring or repetitive parts of your code. Do not hide too much from your reader.

That's it, for now.

3 Wrapping it up in an executable

We will now use the library from Section 2 in a program.

```
module Main where

import Basics

main :: IO ()
main = do
  putStrLn "Hello!"
  print somenumbers
  print (map funnyfunction somenumbers)
  myrandomnumbers <- randomnumbers
  print myrandomnumbers
  print (map funnyfunction myrandomnumbers)
  putStrLn "GoodBye"
```

We can run this program with the commands:

```
stack build
stack exec myprogram
```

The output of the program is something like this:

```
Hello!
[1,2,3,4,5,6,7,8,9,10]
[100,100,300,300,500,500,700,700,900,900]
[1,3,0,1,1,2,8,0,6,4]
[100,300,42,100,100,100,700,42,500,300]
GoodBye
```

4 Simple Tests

We now use the library QuickCheck to randomly generate input for our functions and test some properties.

```
module Main where

import Basics

import Test.Hspec
import Test.QuickCheck
```

The following uses the HSpec library to define different tests. Note that the first test is a specific test with fixed inputs. The second and third test use QuickCheck.

```
main :: IO ()
main = hspec $ do
  describe "Basics" $ do
    it "somenumbers should be the same as [1..10]" $
      somenumbers `shouldBe` [1..10]
    it "if n > - then funnyfunction n > 0" $
      property (\n -> n > 0 ==> funnyfunction n > 0)
    it "myreverse: using it twice gives back the same list" $
      property $ \str -> myreverse (myreverse str) == (str::String)
```

To run the tests, use `stack test`.

To also find out which part of your program is actually used for these tests, run `stack clean && stack test`. Then look for “The coverage report for ... is available athtml” and open this file in your browser. See also: https://wiki.haskell.org/Haskell_program_coverage.

5 Conclusion

Finally, we can see that [LW13] is a nice paper.

References

- [Knu11] Donald E. Knuth. *The Art of Computer Programming. Combinatorial Algorithms, Part 1*, volume 4A. Addison-Wesley Professional, 2011.
- [LW13] Fenrong Liu and Yanjing Wang. Reasoning about agent types and the hardest logic puzzle ever. *Minds and Machines*, 23(1):123–161, 2013.