Einführung in die Rechnerarchitektur



Tutorübung 7 Aufgabe 3

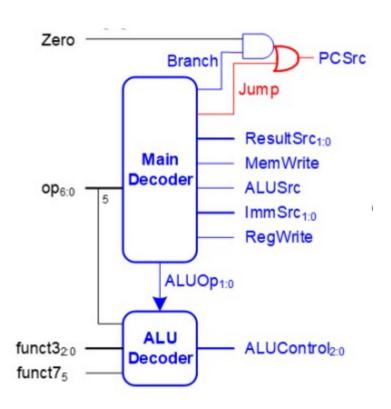
Michael Morandell 28.08.2024



Aufgabenstellung

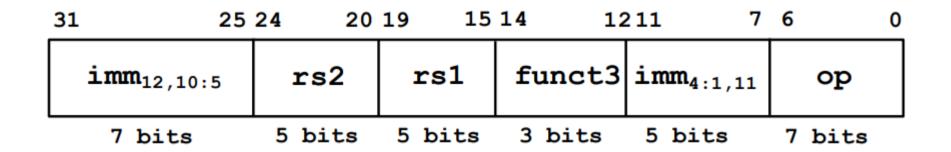
ТШ

- Implementierung von Branch Not Equal (BNE)
- Addiert Offset auf PC falls Register ungleich

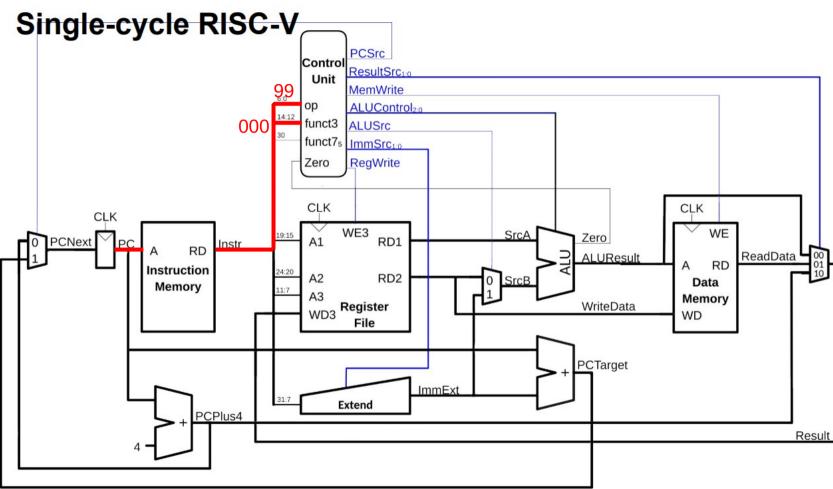


Instruktionsformat B-TYP

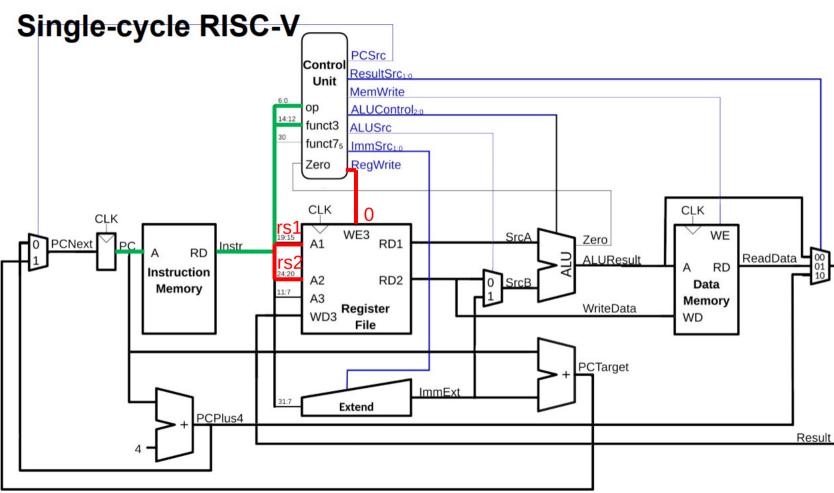




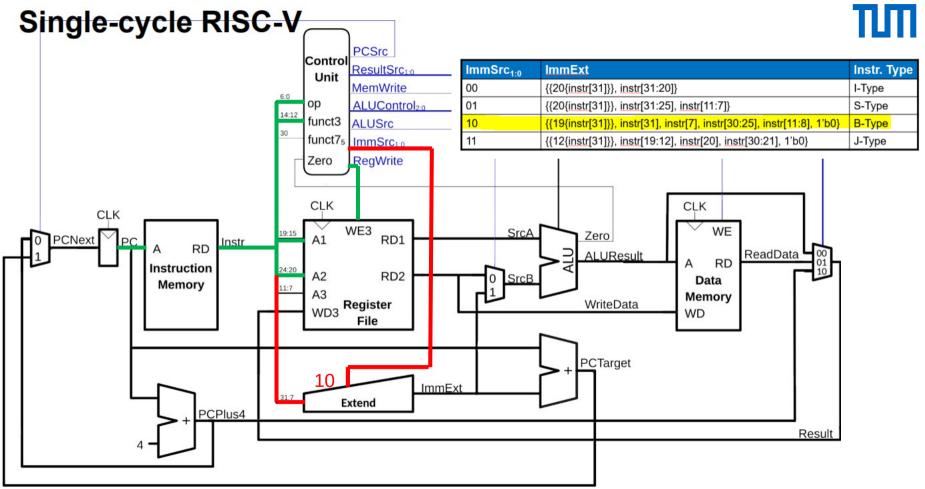
op	funct3	funct7	Type	Instruction	Description	Operation
1100011 (99)	000	-	В	beq rs1, rs2, label	branch if =	if (rs1 == rs2) PC = BTA

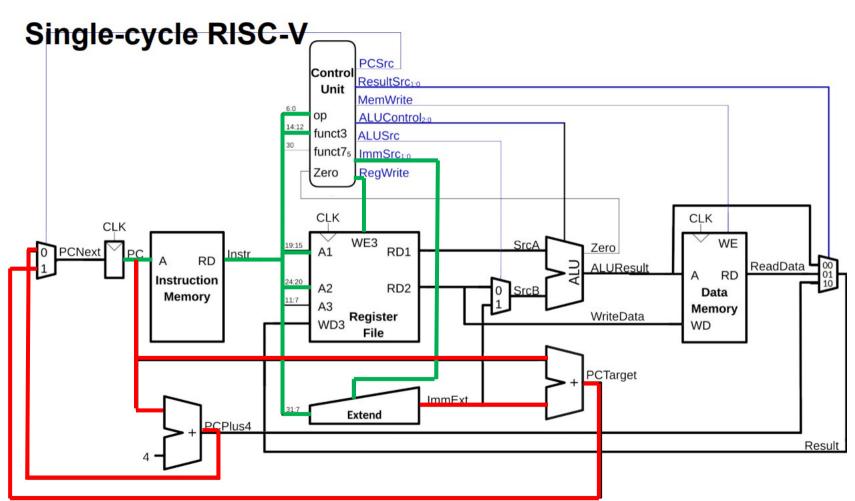




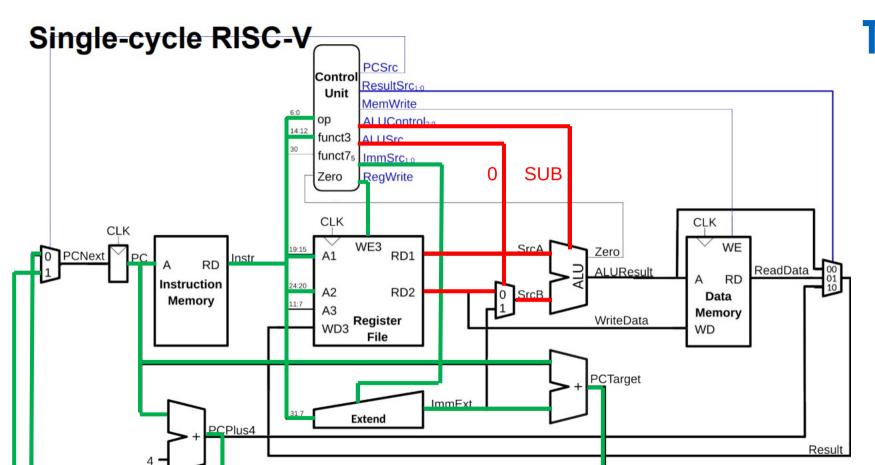




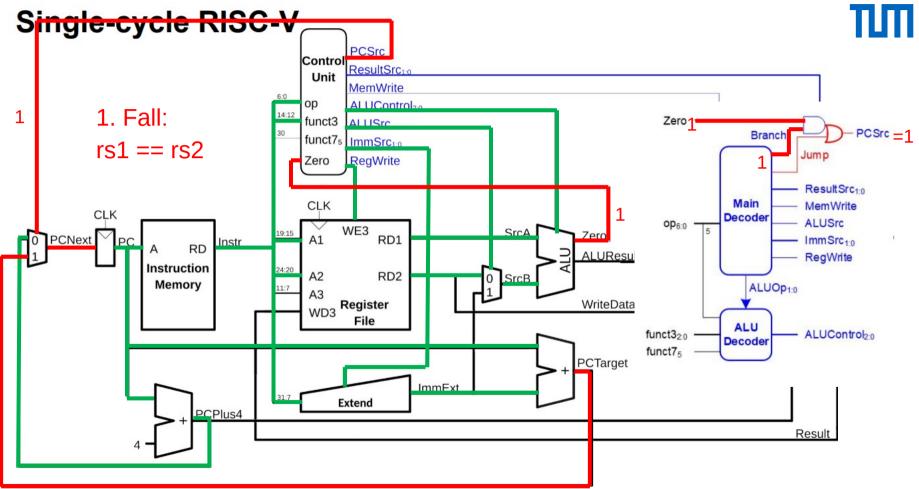


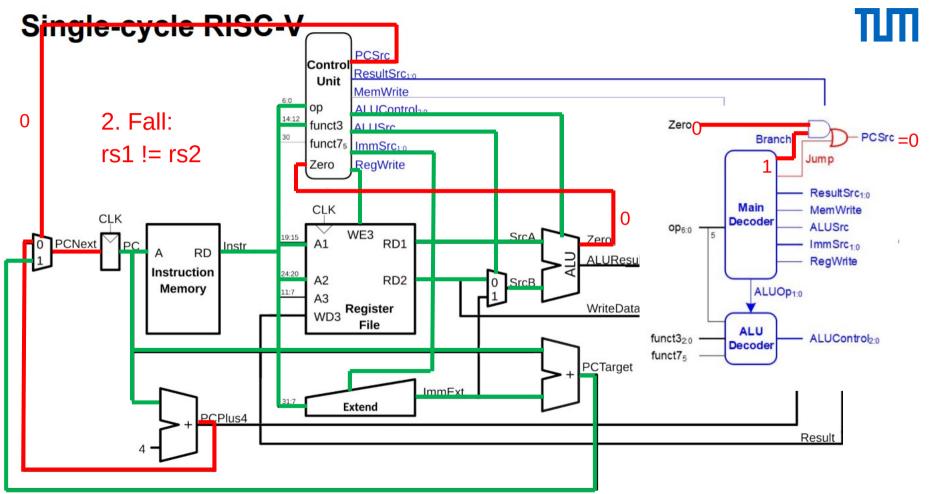










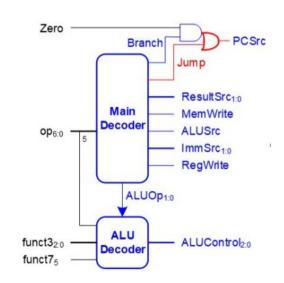


Branch Not Equal (BNE)



op	funct3	funct7	Type	Instruction	Description	Operation
1100011 (99)	000	-	В	beq rs1, rs2, label	branch if =	if (rs1 == rs2) PC = BTA
1100011 (99)	001	-	В	bne rs1, rs2, label	branch if ≠	if (rs1 ≠ rs2) PC = BTA

funct3	Zero	PCSrc
0	0	0
0	1	1
1	0	1
1	1	0



Lösungsvorschlag



