Yuning Mao

CONTACT

800Dongchuan Rd., Minhang
Shanghai
China

morningmoni@163.com
http://morningmoni.github.io
(+86)15026653265

EDUCATION

Bachelor of Engineering in Computer Science and Technology

September 2013 — June 2017

Shanghai Jiao Tong University, Shanghai, China

IEEE Honor Class.Major in CS,minor in EE.

SKILLS

Python(beautifulsoup,opencv,lucene,tkinter)
C++(OpenGL)
Web(Jquery,Flask)
Android(OpenGL ES)
LabView
PS,PR&AE(little)

HONORS & CERTIFICATES

Academic Excellence Scholarship of SJTU in 2014
third class

First Prize in China robot contest 2014
team member

SELECTED PROJECTS

Chinese Segmentation (50% Contribution PCT)   November 2013 - January 2014
team member
- A Chinese word segmentation software.
- Written in Python.
- I was responsible for GUI.

IBall   (80%)   May 2014 -June 2014
team leader
- A game on Android using OpenGL ES.You have to pass the obstacles to gain scores.

Gallery Ghost (100%)   July 2014 -July 2014
independent designer
- A game about cell-escape written in C++ OpenGL(about 1000 lines).

CoverSearch　(70%)　　　November 2014 - January 2015
team leader
  - A search engine which can search the cover of an album in the database(crawled from xiami.com) and fetch you the songs in it.

INTERESTS

Music:Piano,Singing.
Economics:Finance,Game Theory.