

MoteSense

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Chapter 1

Class Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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Chapter 3

Class Documentation

3.1 DataPlot Class Reference

Public Slots

- void [setTimerInterval](#) (double interval)
- void [setRange](#) (double range)
- void [setMinRange](#) (double range)
- void [newReading](#) ([MoteReading](#) r)
- void [disconnected](#) ()

Public Member Functions

- [DataPlot](#) (QWidget *=`NULL`)
Default constructor.
- void [setId](#) (int i)
- void [setSource](#) ([packetHandler](#) *p)

Protected Member Functions

- virtual void [timerEvent](#) (QTimerEvent *e)

3.1.1 Member Function Documentation

3.1.1.1 void DataPlot::disconnected () [slot]

Slot for notifying the datagraph that it's been disconnected from the packet source

3.1.1.2 void DataPlot::newReading (MoteReading r) [slot]

Slot for informing the graph of a new reading

Parameters

[*MoteReading*](#) *r*

3.1.1.3 void DataPlot::setId (int *i*) [inline]

Sets the dataGraph's id. Used to demultiplex mote readings.

Parameters

i

Returns

void

3.1.1.4 void DataPlot::setMinRange (double *range*) [slot]

Slot for setting the lower range of the graph

Parameters

double *range*

3.1.1.5 void DataPlot::setRange (double *range*) [slot]

Slot for setting the upper range of the graph

Parameters

double *range*

3.1.1.6 void DataPlot::setSource (packetHandler **p*) [inline]

Mutator for packetHandler Use this to set the [*packetHandler*](#) (server) for this plot

Parameters

*packetHandler** *p*

3.1.1.7 void DataPlot::setTimerInterval (double *interval*) [slot]

Slot for changing the timer frequency

Parameters

double *interval*

3.1.1.8 void DataPlot::timerEvent (QTimerEvent * *e*) [protected, virtual]

Timer event function

The documentation for this class was generated from the following files:

- data_plot.h
- data_plot.cpp

3.2 GraphWindow Class Reference

Public Member Functions

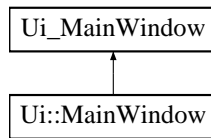
- void **setSource** ([packetHandler](#) *p)

The documentation for this class was generated from the following files:

- graphwindow.h
- graphwindow.cpp

3.3 Ui::MainWindow Class Reference

Inheritance diagram for Ui::MainWindow:



The documentation for this class was generated from the following file:

- ui_mainwindow.h

3.4 MainWindow Class Reference

Public Slots

- void **nodeChange** ()

Public Member Functions

- **MainWindow** (QWidget *parent=0)

Protected Member Functions

- void **changeEvent** (QEvent *e)

Part of Qt Generated code.

The documentation for this class was generated from the following files:

- mainwindow.h
- mainwindow.cpp

3.5 MotePacket Class Reference

The documentation for this class was generated from the following files:

- motepacket.h
- motepacket.cpp

3.6 MoteReading Class Reference

Public Member Functions

- **MoteReading** (int id, int mgx, int mgy, int accx, int accy, int temp, int ir, int mic, int vl)
- int **getId** ()
- int **getMgx** ()
- int **getMgy** ()
- int **getAccy** ()
- int **getAccx** ()
- int **getTemp** ()
- int **getIr** ()
- int **getMic** ()
- int **getVl** ()
- void **setId** (int i)
- QString **toString** ()

The documentation for this class was generated from the following files:

- motereading.h
- motereading.cpp

3.7 packetHandler Class Reference

Public Slots

- void [connected](#) ()
Slot for when a connection is established. This also initializes communication with the serial forwarder.
- void [disconnected](#) ()
Slot for when we are disconnected from the serial forwarder.
- void [dataReady](#) ()
Slot for when there is new data ready from the serial forwarder.

Signals

- void [nodesChanged](#) ()
Signal emitted when a new node is detected.
- void [disconnectNotice](#) ()
Signal emitted when disconnected from the serial forwarder.

Public Member Functions

- [packetHandler](#) ()
Default constructor.
- [QList< int > getNodeList](#) ()
- [MoteReading getReading](#) (int i)

3.7.1 Member Function Documentation

3.7.1.1 [QList< int > packetHandler::getNodeList](#) ()

Function to return the list of nodes from which we have received packets.

Returns

[QList<int>](#)

3.7.1.2 [MoteReading packetHandler::getReading](#) (int i)

Function to get the most recent reading for node i

Parameters

int

Returns

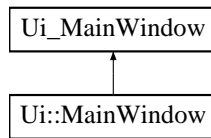
[MoteReading](#)

The documentation for this class was generated from the following files:

- packethandler.h
- moc_packethandler.cpp
- packethandler.cpp

3.8 Ui_MainWindow Class Reference

Inheritance diagram for Ui_MainWindow:



Public Member Functions

- void **setupUi** (QMainWindow *[MainWindow](#))
- void **retranslateUi** (QMainWindow *[MainWindow](#))

Public Attributes

- QWidget * **centralWidget**
- QListWidget * **nodeList**
- QPushButton * **plotButton**
- QLabel * **label**
- QMenuBar * **menuBar**
- QToolBar * **mainToolBar**
- QStatusBar * **statusBar**

The documentation for this class was generated from the following file:

- [ui_mainwindow.h](#)

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