

3 Attribute Dots(1) 6 Ability Dots(1) 5 Background Dots(1) Willpower Dot(1)

# ABERRANT

## MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	COST
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

### MEGA-ENHANCEMENTS

Attribute: \_\_\_\_\_  
Enhancement: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

Attribute: \_\_\_\_\_  
Enhancement: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

Attribute: \_\_\_\_\_  
Enhancement: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

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Enhancement: \_\_\_\_\_  
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Enhancement: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

Attribute: \_\_\_\_\_  
Enhancement: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

### QUANTUM EXTRAS

Power: \_\_\_\_\_  
Extra: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

Power: \_\_\_\_\_  
Extra: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

Power: \_\_\_\_\_  
Extra: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

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Extra: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

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Extra: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

Power: \_\_\_\_\_  
Extra: \_\_\_\_\_  
Book: \_\_\_\_\_ Page#: \_\_\_\_\_

## COMBAT

### ATTACK

	ACC	DMG	ROF	FT
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

### ARMOR

	B	L	Bulk	FT
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

### INITIATIVE

### MOVEMENT

Walk

Run

Sprint

### SOAK

Bashing

Lethal

# ABERRANT

## EXPANDED BACKGROUNDS

### ALLIES

### FOLLOWERS

### ATTUNEMENT

### INFLUENCE

### BACKING

### MENTOR

### CONTACTS

### RESOURCES

### EUFIBER

### OTHER( )

## POSSESSIONS

### GEAR(CARRIED)

### EQUIPMENT(OWNED)

### LANGUAGES

### VEHICLES

### EXPERIENCE

Total: \_\_\_\_\_  
Gained From: \_\_\_\_\_

### EXPERIENCE

Total Spent: \_\_\_\_\_  
Spent On: \_\_\_\_\_

## RESIDENCE/HIDEOUT/HEADQUARTERS

### LOCATION

### DESCRIPTION

Experience Costs

Trait Increase: Attribute: Current Rating x4 Ability: Current Rating x2 Background: Current Rating x2 Willpower: Current Rating Quantum: Current Rating x8 Quantum Pool: 3 per Dot  
Quantum Power(Level 1): Current Rating x3 Quantum Power(Level 2): Current Rating x5 Quantum Power(Level 3): Current Rating x7

New Trait: Ability: 3 Specialty: 1 Background: 2 Enhancement: 5 Mega-Attribute: 6 Quantum Power(Level 1): 3 Quantum Power(Level 2): 6 Quantum Power(Level 3): 9

## HISTORY

## ERUPTION

[illegible]

## DESCRIPTION

Age:	_____	_____
Nationality:	_____	_____
Sex:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Height:	_____	_____
Weight:	_____	_____
Distinguishing Characteristics:	_____	

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## ABERRATIONS

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## CHARACTER SKETCH