

# Merge Sort

<https://leetcode.com/problems/count-of-smaller-numbers-after-self/>

(my solution:

<https://leetcode.com/problems/count-of-smaller-numbers-after-self/discuss/1401108/c%2B%2B-or-merge-sort>)

<https://leetcode.com/problems/reverse-pairs/submissions/>

(my solution: <https://leetcode.com/submissions/detail/537871067/>)

<https://leetcode.com/problems/count-of-range-sum/>

(my solution:

<https://leetcode.com/problems/count-of-range-sum/discuss/1401342/c-merge-sort-easy-to-understand>)

# DP

<https://leetcode.com/problems/minimum-number-of-refueling-stops/>

(Min. no. stops to reach the target)

(can be done using heaps in  $n \log n$  as well)

<https://codeforces.com/contest/1526/problem/C1>

(Based on inclusion exclusion principle)

<https://www.codingninjas.com/codestudio/guided-paths/data-structures-algorithms/content/118824/offering/1382031?leftPanelTab=0>

(Based on counting principle)

<https://www.codingninjas.com/codestudio/guided-paths/data-structures-algorithms/content/118824/offering/1382009?leftPanelTab=0>

(Based on optimizing tabulation)

<https://leetcode.com/problems/constrained-subsequence-sum/>

(Based on optimizing tabulation)

<https://practice.geeksforgeeks.org/problems/matrix-chain-multiplication0303/1#>

(based on partitioning of array)

<https://leetcode.com/problems/subarray-sums-divisible-by-k/>

(dp+map question)

<https://youtu.be/LAKWWDX3sGw?t=885>

(get string from dp)

<https://leetcode.com/problems/shortest-common-supersequence/>

(get string from dp)

<https://leetcode.com/problems/burst-balloons/submissions/>

(based on partition of array)

<https://leetcode.com/problems/triples-with-bitwise-and-equal-to-zero/>

(based on bitwise operation)

<https://leetcode.com/problems/best-time-to-buy-and-sell-stock-with-transaction-fee/>

(memoization and even dp is not sufficient here)

<https://www.geeksforgeeks.org/longest-common-increasing-subsequence-lcis-lis/>

(LCIS -> mugged up tabulation approach)

<https://leetcode.com/problems/maximum-number-of-events-that-can-be-attended-ii/>

(Important observation : can't be done using simple 0/1 knapsack)

<https://leetcode.com/problems/make-array-strictly-increasing/>

<https://leetcode.com/problems/maximum-number-of-events-that-can-be-attended-ii/>

(Important concept: Skip taking prev into account by making use of upper\_bound)

<https://leetcode.com/problems/jump-game-vi/>

(optimizing dp)

<https://leetcode.com/problems/number-of-sets-of-k-non-overlapping-line-segments/>

(optimizing dp)

<https://leetcode.com/problems/find-the-longest-valid-obstacle-course-at-each-position/discuss/1390603/Straightup-LIS>

(LIS type)

<https://leetcode.com/submissions/detail/536873709/>

(My solution)

## Graphs

<https://www.codingninjas.com/codestudio/guided-paths/data-structures-algorithms/content/118824/offering/1381994?leftPanelTab=1>

-Dijkstra

<https://leetcode.com/problems/path-with-minimum-effort/>

<https://leetcode.com/problems/cheapest-flights-within-k-stops/submissions/> (dp (ac) ; dijkstra (TLE))

<https://leetcode.com/problems/network-delay-time/>

## BFS

<https://leetcode.com/problems/shortest-path-visiting-all-nodes/>

(New type of traversal)

<https://leetcode.com/problems/shortest-path-to-get-all-keys/>

(My solution-

<https://leetcode.com/problems/shortest-path-to-get-all-keys/discuss/1412847/c%2B%2B-or-intelligent-BFS-or-100-efficient-space-and-time>)

(Intelligent bfs)

## Greedy

<https://leetcode.com/problems/gas-station>

(Starting gas station index to complete circular queue)

<https://leetcode.com/problems/minimum-swaps-to-make-strings-equal/>

(observation based)

## Arrays

<https://leetcode.com/problems/next-greater-element-ii/discuss/98270/JavaC++Python-Loop-Twice>

(Next greater - 2)

<https://leetcode.com/problems/minimum-moves-to-equal-array-elements-ii/>

(common problem)

<https://leetcode.com/contest/weekly-contest-244/problems/minimum-number-of-flips-to-make-the-binary-string-alternating>

(Based on making alternating [1010010 or 0101010] string problem)

<https://leetcode.com/problems/minimum-moves-to-make-array-complementary>

(New variety)

<https://leetcode.com/problems/minimum-increment-to-make-array-unique/>

(common and important)

<https://leetcode.com/problems/minimum-number-of-operations-to-move-all-balls-to-each-box/>

(common trick to reduce  $O(n^2)$  to  $O(n)$ )

## Stack

<https://leetcode.com/problems/single-threaded-cpu/>

(excellent use of stack)

<https://leetcode.com/problems/non-overlapping-intervals/>

(non overlapping intervals)

<https://leetcode.com/problems/smallest-subsequence-of-distinct-characters/>

(excellent use of stack)

<https://leetcode.com/problems/verify-preorder-serialization-of-a-binary-tree/>

(use this [https://www.youtube.com/watch?v=\\_mbnPPHJmTQ](https://www.youtube.com/watch?v=_mbnPPHJmTQ))

Must do:

[920 · Meeting Rooms - LintCode](#)

[919 · Meeting Rooms II - LintCode](#)

[1897 · Meeting Room III - LintCode](#)

[300 · Meeting Room IV - LintCode](#)

<https://leetcode.com/problems/insert-interval/>

<https://leetcode.com/problems/interval-list-intersections/>

## String

## Deque

<https://leetcode.com/problems/shortest-subarray-with-sum-at-least-k/>

# Sorting

<https://leetcode.com/problems/reverse-pairs/>  
( $i < j$  &&  $a[i] > 2 * a[j]$ )

# Binary search

<https://leetcode.com/problems/4sum-ii/>  
<https://leetcode.com/problems/minimum-interval-to-include-each-query/>  
[https://leetcode.com/problems/find-a-value-of-a-mysterious-function-closest-to-target/discuss/743741/Detailed-General-Ideasolution-for-such-problems-\(-AND-OR-GCD-\)-in-O\(N-\\*-log\(-max\(arri\)-\)-\)](https://leetcode.com/problems/find-a-value-of-a-mysterious-function-closest-to-target/discuss/743741/Detailed-General-Ideasolution-for-such-problems-(-AND-OR-GCD-)-in-O(N-*-log(-max(arri)-)-))

# Heaps

<https://www.interviewbit.com/problems/maximum-sum-combinations/>  
(Maximum k sum pair)

Can be done from both heap and stack:

[920 · Meeting Rooms - LintCode](#)

[919 · Meeting Rooms II - LintCode](#)

# Hashing

<https://leetcode.com/problems/flip-columns-for-maximum-number-of-equal-rows/>

(New technique)

<https://leetcode.com/problems/longest-well-performing-interval/> (great qn)

<https://leetcode.com/problems/triples-with-bitwise-and-equal-to-zero/>  
(bit manipulation)

# Bitmask

<https://leetcode.com/problems/single-number-iii/>  
(new technique)

<https://classroom.codingninjas.com/app/classroom/me/9738/content/165316/offering/2041989/problem/6162>

(Problem 3 -> Unlucky number)

```

#include<bits/stdc++.h>
using namespace std;
#define ll long long int

void solve(){
    ll n;
    cin>>n;
    n++;
    string ans;
    while(n){
        if(n%2) ans.push_back('3');
        else ans.push_back('1');
        n=(n>>1);
    }
    reverse(ans.begin(),ans.end());
    ans.erase(ans.begin());
    cout<<ans<<endl;
}

int main() {
    solve();
    return 0;
}

```

## Maths

<https://leetcode.com/problems/reach-a-number/>

<https://leetcode.com/problems/broken-calculator/>