

SEIZING CONTINUOUS INTEGRATION PROCESS TO
IMPROVE SOFTWARE REUSE

Master Thesis

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Abstract

On the one hand there is the Douglas McIlroy's vision [40] of a software system composed of already existent components, where one basically puts different already existent components together in order to form the system is being built. Although the IT industry has tried for many years to improve the speed and reduce costs of software development by reusing components, this vision is still the exception rather than the rule. On the other hand there is Continuous Integration which is a software development practice where members of a team integrate their work frequently. Usually each person integrates at least once a day, thus leading to multiple integrations per day. Each integration is verified by an automated build (including tests) to detect integration errors as quickly as possible. In this work we present a novel approach that improve the reuse of software by seizing the continuous integration process. Also we present an unobtrusive tool as a proof-of-concept that extracts interface signatures and test classes from a given project, which are sent to a code-search engine to retrieve similar components based on text-driven and test-driven search techniques. Finally the result is sent by email to the user.

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List of Abbreviations

<i>ATDD</i>	Acceptance TDD
<i>BDD</i>	Behavior Driven Development
<i>CC</i>	Creative Commons
<i>CD</i>	Continuous Delivery
<i>CI</i>	Continuous Integration
<i>CVS</i>	Concurrent Versions System
<i>JIT</i>	Just in time
<i>SCM</i>	Source Control Management
<i>TDD</i>	Test-driven Development
<i>TFD</i>	Test-first Development
<i>VCP</i>	Version Control Platform
<i>VCS</i>	Version Control System

1. Introduction

Building software using already existent components is nothing new. During the 1960s Douglas MacIlroy came up with a vision of a software system composed of components, in which one basically puts different pieces (components), that already exist, together in order to form the system that is being built. Over the following 50 years of MacIlroy's vision, the IT industry has tried continuously to improve the speed and simultaneously reduce the cost of development by reusing software, however this vision is still far from being today's reality.

This process has attracted the attention of the industry due to its alleged benefits. Reduction of redundancies, reduction of cost, quality improvements, and fostering innovation are some of the benefits that come with reusing software. Unfortunately this is not an easy task.

The adoption of suitable reuse strategies is rather challenging as it takes place in multifaceted environments which incorporate aspects spanning from technical to organizational at different levels of abstractions [2]. In general the challenges can be divided in two groups: (1) organizational and (2) technical [24, 2]. In the former, problems such as organizational structure, inertia, knowledge, management, among others might affect the success of the implementation of this practice. For the latter, four core problems have been identified in the literature to implement a sustainable reuse repository: the repository problem [52], the representation problem [46], the usability problem[18], and the retrieval problem [48].

The rise of open-source movement, the improvements in the Internet connectivity, the advances in database, and the emergence of code-search engines have clearly solved the first problem. Techniques such as ranking approaches like SOCORA [30], the ranking based on use relations presented by Inoue et al., and the idea of parsing source code in order to extract objects introduced by Kodors.com ¹ have addressed the representation problem. Furthermore the test-driven search

¹Discontinued.

technique [23, 24] promises to solve the representation, usability and retrieval problems, by finding functionally sufficient components based on tests.

Additionally there exists a software development practice called Continuous Integration (CI), which has continuously been gaining popularity over recent years [53]. In this practice members of a team integrate their work frequently, usually each person integrates at least daily, thus leading to multiple integrations per day. Each integration is verified by an automated build (including test) to detect integration errors as quickly as possible. Many teams have found that this approach leads to significantly reduced integration problems and allows a team to develop cohesive software quicker [11].

Here is when the following questions came up: *How can Software Reuse and Continuous Integration be best married?*

Software projects which adopt continuous integration normally adopt the agile development technique called test-driven development (TDD), where a test case is created before the actual code which needs to be implemented. Thus, in addition to the frequent commits made by the developers, we found a great chance to improve the chances of reusing software components. Every time a new code is pushed to the version control server (VCS), the CI server is triggered. At this moment it is possible to analyze the source code and extract test classes, along with the interface signature, to send them to a code-search engine. This engine will retrieve the result candidates that meet the functional requirements of the test classes, and then the result will be sent to the developers. Consequently the team will realize that what they are working on might be already available in the internet so they would not need to re-implement the same component from scratch.

In the remainder of this document we explain with further details how this approach works. First, in Chapter 2 we provide the foundations and concepts needed to understand the approach proposed. There we will start explaining about what software reuse practice means. Then we move to the agile practice test-driven development. After that we explain about continuous integration process. To conclude this chapter, we talk about microservices. In the next Chapter we describe the usage scenario in order to motivate and strengthen the approach which is presented in Chapter 4. There we detail our approach, its design, how we implemented it, the results of applying it and the technologies we used. To close

this thesis, in Chapter 5, 6, and 7 we discuss about potential pros/cons of this work, future work on the idea, and conclusion respectively.

2. Foundations

In this chapter we describe the foundations and concepts necessary to understand the work proposed in this thesis. We will start by describing Software Reuse, its state-of-art, its benefits, challenges, code-search engines, component retrieval techniques, and ranking components. Then we explain about Continuous Integration, its benefits, challenges, and successful CI practices. After that we detail the agile development technique test-driven development (TDD). To conclude with this chapter we describe Microservices architectural style and its characteristics.

2.1. Software Reuse

Douglas McIlroy [40] envisaged in the 1960s a software system composed of already existent components. One you basically puts different already existent components together in order to form the system that is being built. One can depict this vision using LEGO where the system is a group of pieces put together, and each of those pieces represents a component.

Although the IT industry has tried for many years to improve the speed and to reduce the costs of software development by reusing components, McIlroy's vision is still the exception rather than the rule.

Despite the fact that it is possible to find several definitions of software reuse in the literature, most of them are similar to the definition proposed by Krueger [32]:

"Software reuse is the process of creating software systems from existing software rather than building software systems from scratch"

Since we already have a formal definition of software reuse, the next question would be: What can be reused? To this regard, the work of Frakes and Terry

1. architecture	6. estimates (templates)
2. source code	7. human interfaces
3. data	8. plans
4. designs	9. requirements
5. documentation	10. test cases

Table 2.1.: Potentially Reusable Aspects of Software Projects According to [16].

[16] defined a list (Table 2.1) of potentially reusable software artifacts, where one can find architectures, source code, requirements, etc.

However, reuse traditionally means the reuse of code fragments and components [42]. When we talk about components, we mean any cohesive and compact unit of software functionality with a well defined interface [26]. Therefore a component can be a simple class or even a web-service.

Software reuse emerges as a solution for the so-called software development crisis [31]. Organizations face several problems in software development including increased costs, delayed schedules, unsatisfied requirements, and software professional shortage. Therefore, by reusing software components projects may be able to reduce time-to-market, lower development costs, and increase software quality [15].

2.1.1. Benefits of Software Reuse

Software reuse has not failed to attract the attention of industry for its alleged benefits. In the industry the need for reductions of redundancies, as well as reduction of costs and quality improvements is perceived. Moreover, the vision of fostering innovation and market penetration due to shorter production cycles promised obvious strategic business advantages [2]. Research literature has reported on some benefits from successful adoption of software reuse:

- Lower cost and faster development
- Higher quality
- Standardized architecture
- Risk reduction

Unfortunately the adoption of suitable reuse strategies is rather challenging as it takes place in a multifaceted environment and, thus, incorporates aspects ranging from technical to organizational aspects at different levels of abstractions [2].

2.1.2. Challenges of Software Reuse

Organizational challenges and human factors have been identified as potential inhibitors for a successful implementation of reuse practices [43]. Business strategy, management commitment, and company culture are organizational factors that might affect software reuse [54]. In the work of Bauer and Vetro' [2] the following organizational obstacles were identified in the literature:

- **Organization structure:** Factors like competition, overlapping or unclear responsibilities, priority conflicts, and lack of coordination of reuse activities jeopardize the successful outcome of reuse implementation.
- **Inertia:** Some organizations usually assess their managers and developers based on the success of their isolated projects, which incentives local optimization that impact reuse in a company-wide scale.
- **Knowledge:** If an organization plans to implement reuse practices, it needs clear organization-wide position and needs to research into current methods and techniques for reuse.
- **Management:** As implementing reuse practices require changes in governance strategies, it causes additional overhead that tends to be underestimated in the initial planning, which put successful of reuse at risk.
- **Economic:** Implementation of reusability requires investment and long-term support from management to resolve restrictive resource constraints.
- **Disincentives:** The quality of the reusable component candidates is one of the strongest disincentives. Moreover the criteria applied to measure developers and managers have an impact on their motivation to take part in reuse.

Beside the organizational challenges and human factors described before there are technical aspects identified as potential obstacles. Finding the right third-party software component to be reused based on a well-defined specification is

one of the most challenging approaches due to the fact that it requires a clear-cut matching of the potential reuse candidate and the given specification. Despite the fact that there are several search tools available on the market, most of them are still text-based and they neither reflect nor support the need to match the reuse candidates with the syntactic and semantic characteristics of a specification [24]. Hummel and Janjic [24], identified four problems for implementing a sustainable reuse repository based on software retrieval literature.

- Repository problem [52]: This reuse repository should create and maintain a big enough software components collection to provide valuable search.
- Representation problem [46]: The repository should represent and index its content in a way that makes it easily accessible.
- Usability problem [18]: The repository should permit characterizing a desired component with reasonable effort and precision.
- Retrieval problem [48]: The repository should execute the queries with high precision to retrieve the desired component.

Although the two first challenges have been addressed over the last years, the last two have not been addressed completely. Through the rise of open-source movement and the improvements in Internet connectivity, software developers have got access to vast areas of free software, thus the problem of sources of components is not an issue any more. Furthermore, with the advances in database and text search technologies code-search engines have made the creation of *Internet-scale* software repositories wherefore this repository concern can be regarded as solved [24]. Regarding the second problem, clever ranking approaches such as the ranking proposed by Inoue et al. [28] which ranks those components higher in the result list of a search that are more often used than others amongst the indexed files. Moreover, the idea of parsing source code in order to extract objects and their method introduced by Kodiers.com, where techniques that addressed the representation problem. However, the last two problems remain still in the focus of interest in the research community.

As an attempt to solve the last three technical challenges, Hummel and Janjic [24] proposed test-driven reuse. There they found that well formulated test cases reveal enough syntactical information and semantics of a desired component that

they can be used as a query for software searches effectively[24]. Moreover, test-driven search guarantees results of very high precision considering that the test is regarded as the definitive description of what functionality is required[4, 24, 30].

2.1.3. Code-search Engines

Code-search engines are the heart of the new generations of reuse support tools. For example, Code Conjurer [26] uses Merobase component search engine, Code-Genie relies on Sourcerer [35] and ParseWeb that works over Google Code Search¹ [56]. Nevertheless there are more code-search engines available in the market:

- **searchcode**²: It is a free source code search engine. Code snippets and open source (free software) repositories are indexed and searchable. Most information is presented in such a way that you should not need to click through, but possible if required.
- **NerdyData**³: It is a search engine for source code. It supports HTML, Javascript and CSS. With this search engine one can retrieve the web pages which are using a specific file. For example if one looks up for the CSS file *font-awesome.min.css* it will retrieve the sites that are using this file.
- **Spars-J**⁴: It is a keyword and name matching code search engine on open source XML, Java and JSPs based on component rank and keyword rank algorithm.
- **ComponentSource**⁵: It is a keyword-matching of component descriptions in a marketplace. Here you can find components for different platforms and technologies.
- **Satsy**: It is a source code search engine that implemented semantic search using input/output queries on mutli-path programs with ranking. Based on survey to 30 participants, it retrieved more relevant results than Merobase [55].

¹Shutdown January, 15 2012 [21]

²<https://searchcode.com/> (accessed: 13.01.2017)

³<https://nerdydata.com> (accessed: 13.01.2017)

⁴<http://sel.ist.osaka-u.ac.jp/SPARS/> (accessed: 13.01.2017)

⁵<https://www.componentsource.com/> (accessed: 13.01.2017)

- **Merobase**⁶: It is a component search engine that uses Lucene ⁷ to index programming language units from various open source repositories (such as Sourceforge, Google Code, or the Apache projects) and the open Web. While crawling the code, Merobase's analysis software identifies the basic abstraction implemented by a module and stores it in a language agnostic description format. This description includes among others the abstraction's name, methods names and parameter signatures.

Although Google or Yahoo! are not specialized code search engines, they are able to return more precise results than code search engines in some cases[25].

2.1.3.1. Merobase

Merobase contains special parsers for each supported programming languages (currently it supports Java, C++, and C#, it also supports WSDL files, binary Java classes from JARs and .NET binaries), which extracts syntactical information, stores it in the index and search for it later. Moreover, it contains a special parser for JUnit which is able to extract the interface of the class under test from test cases.

Every time a user makes a request to Merobase, the parsers are invoked and try to extract as much syntactic information from the query as possible. If none of the parsers recognize parsable code in the query, it executes a simple keyword search. Based on parsed syntactic information, Merobase supports retrieval by class and operation names, signature matching and by matching the full interface of classes described before.

When a JUnit test case is submitted, a test-driven search is triggered. In this case, Merobase automatically tries to compile, adapt and test the highest ranked candidates. If a candidate is relying on additional classes, the algorithm uses dependency information to locate them as well. It is important to point out that the actual compilation and testing are not carried out on the search server itself, but on dedicated virtual machines within sandboxes. This ensures that the

⁶<http://www.merobase.com/> - Official project deprecated, we use a local implementation

⁷Apache LuceneTM is a high-performance, full-featured text search engine library written entirely in Java. It is a technology suitable for nearly any application that requires full-text search, especially cross-platform [10].

executed code does not have the possibility to do anything harmful to the user's system or bring the whole testing-environment down [24].

The current implementation of Merobase, which we used in our prototype, has been enhanced in several ways [30]. Many new metrics are measured on the software components, both statically and dynamically, when the test cases executed on them. Also, the semantic retrieval of components has been improved by adding a better parser for Java components which supports the creation of entire class hierarchies. With this data, information about the components' class hierarchies can be retrieved and stored.

On the other hand, the current implementation is populated with software components extracted from Maven projects mainly from the Maven Central Repository⁸.

2.1.4. Component Retrieval Techniques

As we stated in the Subsection 2.1.2, several problems of software reuse have been already addressed. Now one of the biggest problems is how to choose the so-called *best component*. To do so, several component retrieval techniques have been proposed. Mili et al. [41] divided the component retrieval techniques in six independent groups:

- **Information retrieval methods:** They are basically the methods of information retrieval used for retrieving candidates by applying textual analysis to software assets. This group has high recall and medium precision.
- **Descriptive methods:** They add additional textual description of assets such as keyword or facet definition, to the textual analysis. These are high precision and high recall.
- **Operational semantic methods:** They use sampling of assets to retrieve candidates. They have very high precision and high recall.
- **Denotational semantic methods:** They use signature methods for retrieving candidates. They have very high precision and high recall.
- **Structural methods:** They deal with the structure of the components to retrieve candidates. This group has very high precision and recall.

⁸<https://repo1.maven.org/maven2/> (accessed: 15.01.2017)

- **Topological methods:** They are an approach to minimize the distance between query and reusable candidates. It is difficult to estimate or define recall and precision for these methods [41]. As they rely on a *measurable* retrieval techniques, they can be considered as an approach for ranking the candidate components of a query rather than a retrieval technique [25].

In the work of Hummel et al. [25] several retrieval techniques were compared. They compared signature matching, text-based, name-based and interface-driven. These techniques were tested using the Merobase search engine. As a result of this comparison is that in terms of precision the best technique turned out to be interface-driven. Another technique that was presented in [23], is test-driven search. This technique uses test cases as a vehicle to retrieve the component candidates that fit better the requirements of the user. It promises to improve the precision of the searches in comparison with other techniques explained before.

2.1.4.1. Test-driven Search

Simple techniques for component retrieval such as keyword-driven search or signature-driven search may lead to tons of candidates out of which just a small group might be interesting for the user, in spite of the results that fulfill the search criteria. This is due to the fact that not all of them fulfill the functional properties of the desire artifact. This is where test-driven search comes to light.

Test-driven reuse approach was first introduced in [23]. It is a technique that emerges as a solution to the problem of retrieving numerous irrelevant component candidates due to large amount of component in a repository. This technique in particular deals with the usability and retrieval problems we explained before. It relies on test cases written by the developer (step a), it then extracts the different interfaces defined in the test case (step b), then it makes the search of reuse candidate (step c). Then it runs the tests and *cleans* the result set of candidates that do not pass the tests (step d and e). Finally it shows the cleaned result set to the user (step f). This is the test-driven reuse cycle which can be seen in the figure 2.1.

An implementation of this *cycle* is Code Conjurer which can be found in [26] and [24]. This implementation is an Eclipse plugin that delivers proactively reuse recommendations by silently monitoring the user's work and triggering searches

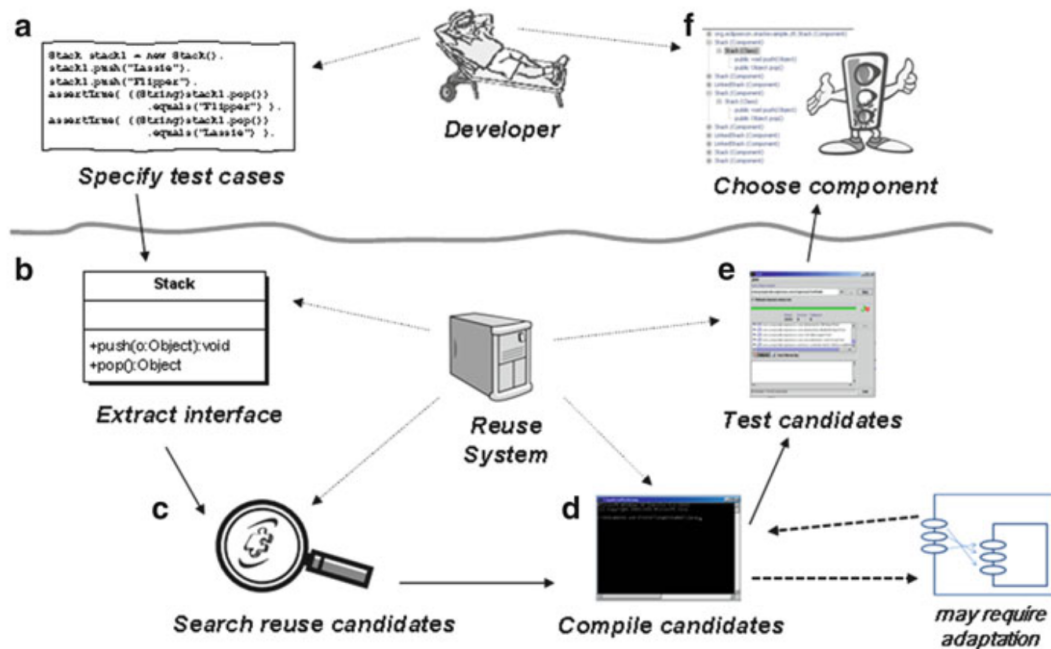


Figure 2.1.: The Test-driven Reuse *cycle* (extracted from [24])

automatically whenever this seems reasonable. This tool supports interface-based searches and test-driven searches. For the latter, the tool has a background agent that monitors the required interface of the JUnit test case (also called, *class under test* (CUT)) written by the developer. When a change in the CUT happens, Code Conjurer sends the JUnit test to Merobase where the interfaces are extracted and used to search for results. Then the candidates retrieved are tested against the test provided and the candidates that do not pass the tests are removed. Finally the candidates are shown to the user in Eclipse. Another tools that uses test-driven search are S6 [49] and CodeGenie [35].

This approach for searching candidates is very promising because of the popularity of Agile practices, specifically of Test-Driven development (TDD)[4]. In TDD developers writes the tests of the desired component before writing a single line of its implementation. Therefore, the chances of finding a component that can be reused instead of writing it from scratch is pretty high. We will explain TDD with further details in Section 2.2.

In spite of the fact that this search method retrieves more relevant resources, it needs improvements in order to be applicable for the daily work of a developer.

The amount of time taken from submitting the test case until receiving the results is sometimes excessive, this is due to the fact that each candidate needs to be compiled and validated against the test case. Although this problem can be overcome by increasing the resources, it brings extra costs.

2.1.5. Ranking Components

Retrieving components is not enough. The problem that emerges with retrieving components using code-search engines comes up when several candidates meet the functional requirements. Which of them is the best?. Normally engines sort the results by keyword or text matching therefore the first component in the list will not necessarily be better than the last one. This is because factors such as performance efficiency, maintainability, and performance efficiency are not being considered for ranking the components.

Several ranking component approaches have been proposed. Inoue et al. [28] presented *ComponentRank* which is a variation of Google's PageRank algorithm that has been adapted to software components. Therefore it ranks components based on use-relations, thus as more often a component is used more relevant it becomes. Satsy[55] presents a new semantic ranking algorithm that basically computes the degree of match between the code query and retrieved code. Reiss' S6[49] combines a semantic code search for components assembled from AST⁹ with the ability to rank them in a single-criterion approach using size-based metrics measured using static code analysis. Kessel and Atkinson [30] presented SOCORA which is a component ranking method based on non-dominated sorting that ranks candidates using multiple, non-functional (i.e. quality, performance) criteria indicated by software metrics based only on information about their relative importance[30].

2.1.5.1. SOCORA

The ranking component approach presented in [30] works as follow. First, it establishes a partial ordering of candidates using non-dominated sets determined by non-dominated sorting without assuming any preferences of the user. Depending

⁹Abstract Syntax Tree

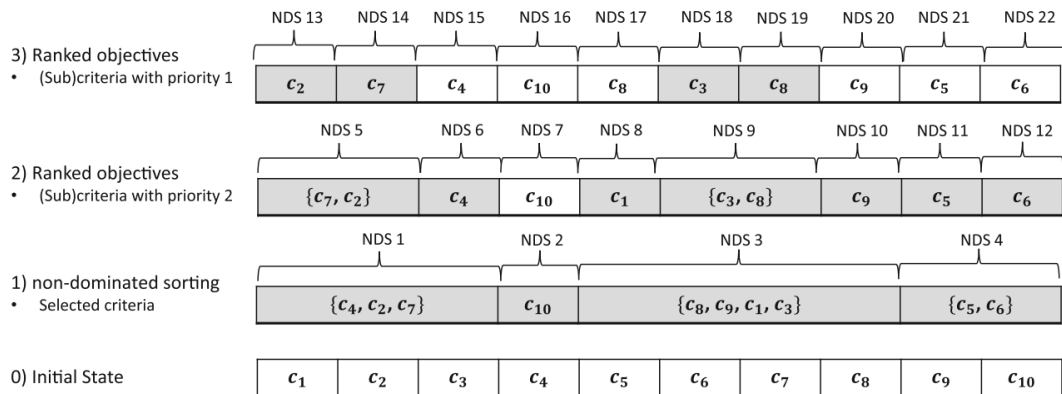


Figure 2.2.: Schematic Illustration of SOCORA Ranking Approach [30]

on the priorities assigned to each selected criterion, it then subrank each non-dominated set in a recursive way until all unique priorities and their corresponding subcriteria are applied to the current level of non-dominated sets, eventually resulting in nested subrankings. Note that in each step, when (new)non-dominated sets are determined by non-dominated sorting, the ranks of sets may change according to their partial ordering. In general, partial subrankings are deliberately supported since the user is not required to assign specific priorities to all his/her selected criteria. The priorities are defined by simple integer values (highest value represent more priority than a lower value) with a default priority assignment of 1 for each selected criterion. If the user wants to assign a higher or lower priority to a selected criterion, he/she may increase or decrease the priority by 1 or even a larger number. Both unique and equal priority values may be assigned to selected criteria to establish either a partial or a strict ordering. For each priority value, all corresponding criteria is selected to subrank each non-dominated set of non-distinguishable candidates. This process starts with the highest priority value and continues in descending order until the smallest priority value is reached [30]. The figure 2.2 is a schematic illustration of how the component ranking works.

Merobase Integration

The prototype of the ranking component approach is integrated with the component search engine Merobase to retrieve the candidates. The figure 2.3 shows how SOCORA¹⁰ is integrated with Merobase.

¹⁰SOCORA prototype <http://socora.merobase.com> (accessed: 13.01.2017)

In the first step the user's functional requirements are described as a JUnit test specification using a HTML5 web-based GUI. Here the user can specify a set of non-functional *quality* criteria that he/she thinks to be important for his/her needs, also he/she can optionally provide relative priorities to order them partially. In the second step, the interface signatures in the JUnit test are extracted and a text-based search is performed in order to find suitable components. In the step 3, the result set of component from the second step are filtered by applying the JUnit test in turn, and those that do not match the filtering criteria are removed. Also, during the compilation and execution of the test, the metric selected by the user are evaluated. In the step 4, the information from the last step is used by the ranking algorithm to order the remaining components in the result set. In step 5 the remaining components in the result set are displayed to the user. In the last step, the user can further analyze the component candidates by exploring the effects of different partial ordering (step 6a), explore different criteria (step 6b), and can group them in different way to shrink the result set (step 6c).

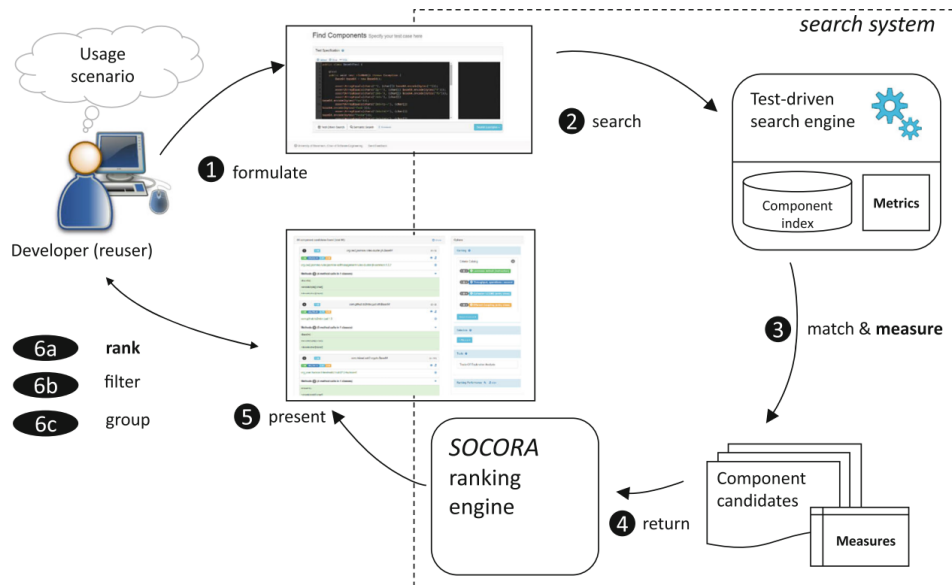


Figure 2.3.: SOCORA and Merobase Integration (extracted from [30])

2.2. Test-Driven Development

In this section we will explain Test-driven development (TDD). TDD combines test-first development where you write a test before writing just enough production code to fulfill that test, and refactoring it. The primary goal of TDD is to think requirements or design through before writing functional code (implying that TDD is both an important agile requirements and agile design technique)[39]. In the remainder of this section we explain the definition of TDD further, and finally compare it against normal testing.

2.2.1. Definition

The steps of test-first development (TFD) are displayed in the activity diagram of Figure 2.4. The first step is to quickly add a test. Then it is executed, often the complete test suite although one may decide to run only a subset for the sake of speed, to ensure that the new test fails. After that the developer updates the functional code to make it pass the tests. The fourth step is to run your tests again. If they fail he/she needs to update the functional code and retest. Once the tests pass, the next step will be to start over again. One may first need to refactor the code if needed, in that case we are turning TFD into TDD.

TDD completely inverts traditional development. When a developer first goes to implement a new feature, the first question that he/she asks is whether the existing design is the best design possible that enables him/her to implement that functionality. If so, he/she proceeds via a TFD approach. If not, he/she refactors it locally to change the portion of the design affected by the new feature, enabling him/her to add that feature as easy as possible. As a result he/she will always be improving the quality of the design, thereby making it easier to work with in the future. Figure 2.5 describes the TDD lifecycle just described.

Instead of writing functional code first and then writing testing code, if it is written at all, a developer instead writes test code before the functional code. Moreover, he/she does so in very small steps (i.e. one test and a small bit of proportional functional code at a time). A programmer taking a TDD approach refuses to write a new function until there is a test first that fails because that function is not present yet. In fact, they refuse to add even a single line of

code until a test exists for it. Once the test is in place then they do the work required to ensure that the test suite now passes (i.e. new code may break several existing tests as well as the new one). Although it sounds simple, one needs great discipline as it is easy to forget it and to write functional code without first writing a new test.

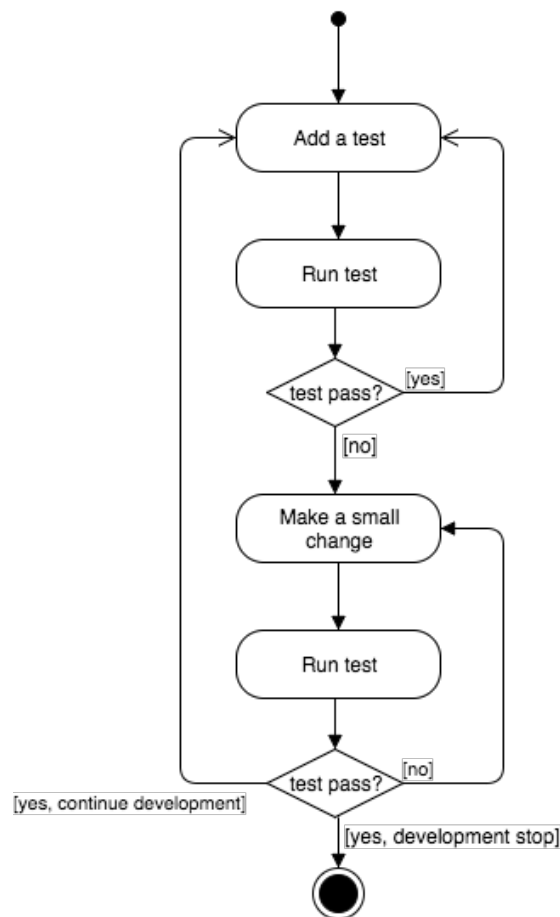


Figure 2.4.: Test-First Development

There are two levels of TDD[1]:

Acceptance TDD (ATDD) is when one writes a single acceptance test, and then just enough production functionality code to fulfill that test. The goal of ATDD is to specify detailed, executable requirements for your solution on a just in time (JIT) basis[1]. ATDD is also known as Behavior Driven Development (BDD).

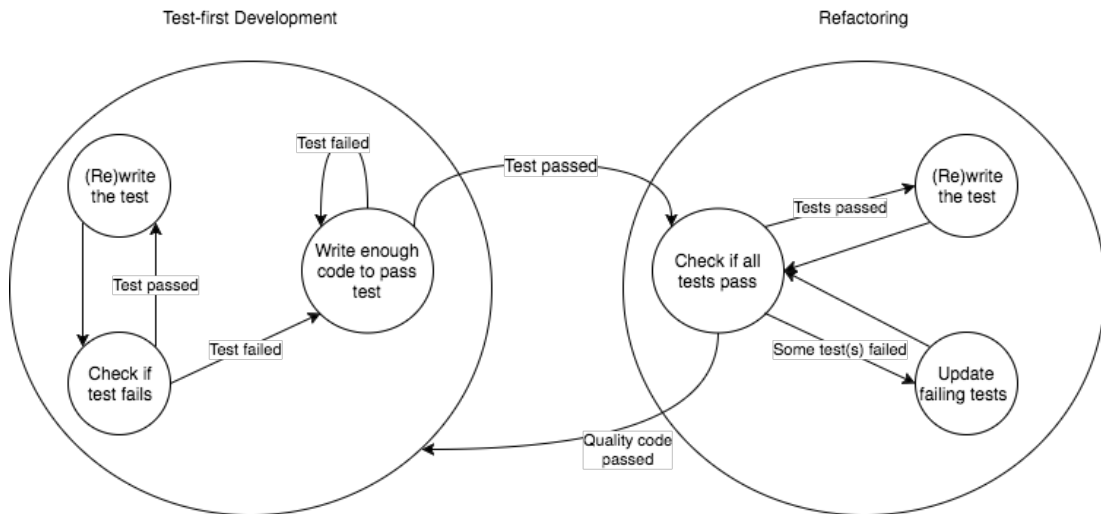


Figure 2.5.: Test-driven Development Lifecycle[1]

An acceptance test represents the user's point of view or the external view of the system. It inspects the externally visible effects such as specifying the correct output of a system given a particular input. For instance, an acceptance test can display how the state of an *Order* changes from *paid* to *shipped*. Moreover, it can specify the interaction with interfaces of other systems. Furthermore, acceptance tests can suggest that operations normally hidden from direct testing (such as business rules) should be exposed for testing[29].

These tests are written by the customer, tester, and developer (also called *three amigos*[8]). The customer should create at least one test working together with the developer and the tester. The latter then can create more tests and have them reviewed by the customer. The developer connects the tests to the system by writing short bits of code. The idea behind it is that anyone can run the tests, manually or automatically. These tests are written in business domain terms which form a common language which is shared between the *three amigos*[29].

Developer TDD one writes a single developer test, sometimes called unit test, and then just enough production code to fulfill that test. The goal of developer TDD is to specify a detailed, executable design for your solution on a JIT basis. Developer TDD is often simply called TDD[1].



Figure 2.6 depicts how ATDD and developer TDD fit together. Preferably, it will begin with adding a single acceptance test written by the customer, developer and tester. Then run the test and if it passes, add another acceptance test, otherwise make a small change in the acceptance test and add a developer test. After adding the developer test, run it. If it passes, add another developer test, otherwise add enough code to make the test to pass. The developer test cycle ends when the functionality defined by the acceptance test is fulfilled. Then run the acceptance tests to check if all of them passes. The ATDD cycle will end when the development stops otherwise it continues.

2.2.2. Why TDD?

TDD is a practice that has been promoted because it is far more productive than coding in larger steps[1]. Imagine a developer adding a functional code, compiling, and testing it. It is very likely that the test will be broken by defects that exist in the new code. Therefore, it will be easier to find and fix those defects if he/she has only written two lines of code instead of hundreds. Consequently, the most important benefit acquired by applying TDD is that it enables the programmer to take small steps when developing a software.

TDD facilitates easy maintenance and helps alleviate scope creep. In TDD, code is never written without first writing a test. This results in a great test coverage. Further, the refactoring process ensures written code to be as economical as possible, streamlining the code. If there is not a use-case for a piece of functionality, the test is never written, thus the code does not grow.

Test-driven development is a way of managing fear of making changes in code during software development[4]. TDD gives organizations the ability to painlessly update their software to address new business requirements or other unforeseen variables. Since testing in TDD is integrated into the development process at the most granular level, it is guaranteed that every standalone piece of logic can be tested, and thus changed confidently. As described above, by programming in small steps, any error can be overcome quickly. Furthermore, at the end of the application development thousands of test cases exist. Therefore, when a software has a considerable complexity, normally making a change in the code is a critical moment for a developer because he/she is scared of breaking something in another part of the application. However, if the project applies TDD from the beginning, when a change is made to the application, all that must be done is to run the existing test cases in order to see if the change has adversely impacted any other piece of the application.

As a conclusion, TDD is a great tool for young companies which seek rapid growth, for older organizations which need to update their legacy systems, and organizations which want to diversify service options or revenue channels.

2.3. Continuous Integration

In this chapter we explain what Continuous Integration (CI) contains, and additionally describe the process steps, its benefits, and challenges during the implementation of this practice.

2.3.1. What is Continuous Integration?

The term can be found in the context of micro-processes development in the work of Booch et al.. Then it was adopted by Kent Beck in his definition of Extreme Programming [3]. However, it was Martin Fowler who was credited with establishing the current definitions of this practice. Fowler defines CI as following [11]:

Continuous Integration is a software development practice where members of a team integrate their work frequently, usually each person integrates at least once a day, thus leading to multiple integrations per day. Each integration is verified by an automates build (including test) to detect integration errors as quickly as possible. Many teams have found that this approach leads to significantly reduced integration problems and allows a team to develop cohesive software more rapidly.

CI emerges as a solution for the painful moment of software integration. While the process of integrating software is not a problem for a one-person project, once it increases in complexity it becomes more problematic. For instance, in the old days, a software was divided into modules and each of them were developed independently. Once they were done, these modules were put together in just one step at the end of the project. This led to all sorts of software quality problems, which are costly to maintain and often lead to project delays [9].

Figure 2.7 describes the emotional cycle of a manual delivery process[19] when the module integration is necessary. This step is a tense moment as errors and failures appeared which are difficult to find and fix at that stage of the development. In this manner, instead of waiting till the very end of modules development to integrate, CI proposes to frequently integrate, ideally one person should integrate

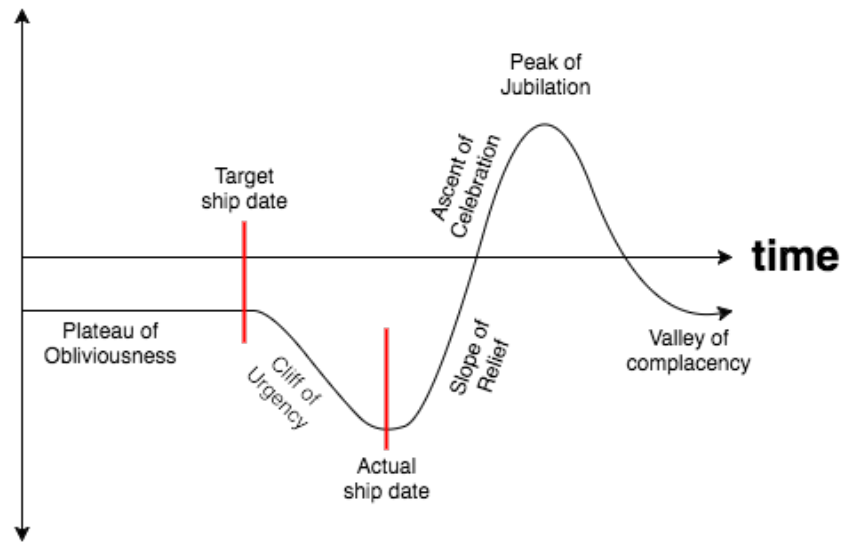


Figure 2.7.: Emotional Cycle of Manual Delivery [19]

at least once a day.

Therefore we can separate the CI workflow into the following steps [11]:

CI Workflow

- Developers check out code into their private workspaces
- Once done, they commit the changes to the repository
- The CI server monitors the repository and checks out changes when they occur.
- The CI server builds the system and runs unit and integration tests.
- The CI server releases deployable artifacts for testing.
- The CI server assigns a build label to the version of the code it just built.
- The CI server informs the team of the outcome of the build.
- In case the build or test fails, the team fixes the issue at the earliest opportunity.
- Continue to frequently integrate and test throughout the project.

This uncomplicated workflow helps the development team to focus on the current code change till it is verified and validated. Moreover, it provides continuous feedback on the quality of the code.

An extension of Continuous Integration is Continuous Delivery (CD). CD is a software development discipline which enables building software in such a way that it can be released to production at any time [13]. Figure 2.8 describes an example of a typical CI/CD pipeline where the relationship between these two disciplines become clear.

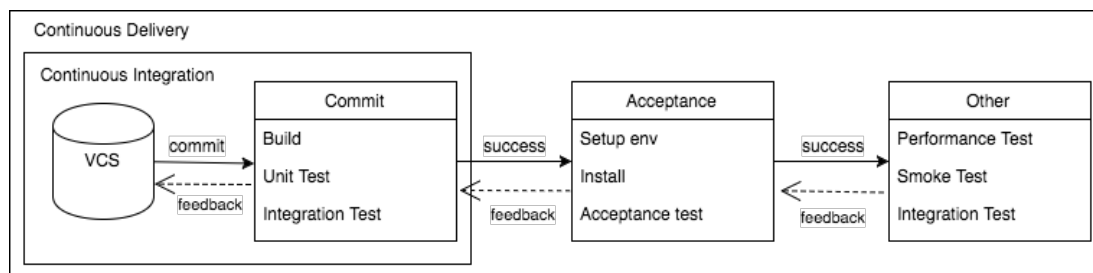


Figure 2.8.: Typical CI/CD Pipeline [6]

CI Tools

Although the CI is tool-agnostic, their selection depends on the project, framework in use, skill-set of the stakeholders and among other factors. There are however two must-have tools of any CI system: (1) the Version Control System (VCS) and (2) the CI Server.

The most popular VCSs are SVN, Mercurial, and Git. On top of them, we can find Version Control Platforms (VCP) such as Bitbucket, Gitlab, and Github. In terms of CI servers, we can find Jenkins, Hudson, GoCD as open source projects; TravisCI, CircleCI, CodeShip and Team City as commercial tools.

Therefore choosing the appropriate tools is about finding the balance between price, setup, configuration efforts, ease-of-use, integration capabilities between the selected tools, framework suitability and maintainability in respect to current code base.

Version Control Systems

SVN is an open-source software versioning and revision control system¹¹, which is used to maintain current and historical versions of files such as source code, web pages, documents, etc. It appeared as an alternative to the Concurrent Versions System (CVS) [45].

One can visualize the SVN filesystem as *two-dimensional*. Two coordinates are used to unambiguously address filesystem items: (1) path, and (2) revision.

Each revision in a Subversion filesystem has its own root, which is used to access contents at that revision. Files are stored as links to the most recent change; thus a repository is rather compact. The system consumes storage space proportional to the number of changes made, not to the number of revisions. Moreover, the Subversion filesystem uses transactions to keep changes atomic. A transaction operates on a specified revision of the filesystem, not necessarily the latest. The transaction has its own root, where changes are made. It is then either committed and becomes the latest revision, or it is aborted. The transaction is actually a long-lived filesystem object; a client does not need to commit or abort a transaction itself, rather it can also begin a transaction, exit it, and then can re-open the transaction and continue using it. Potentially, multiple clients can access the same transaction and work together on an atomic change, though no existing clients expose this capability [45].

Mercurial is a free, distributed source control management tool¹². It offers you the power to efficiently handle projects of any size while providing an intuitive interface. It is easy to use and hard to break, making it ideal for anyone working with versioned files.

Mercurial's major design goals include high performance and scalability, decentralized, fully distributed collaborative development, robust handling of both plain text and binary files, and advanced branching and merging capabilities, while simultaneously remaining conceptually simple.[3] It includes an integrated web-interface. Mercurial has also taken steps to ease the transition for users of other version control systems, particularly Subversion [37].

¹¹<https://subversion.apache.org/> (accessed: 13.01.2017)

¹²<https://www.mercurial-scm.org/> (accessed: 13.01.2017)

Git Within the several different VCSs available, Git is among the most popular¹³. Git emerges in 2005 as an alternative to BitKeeper¹⁴ after the break of the relationship between the commercial company behind BitKeeper and the community that developed the Linux kernel [6].

The main difference between Git and the other VCSs is the way it thinks about its data. Other VCSs such as Subversion, CVS, Perforce, and so on, think of the information they keep as a set of files and the changes made to each file over time. On the other hand, Git thinks of its data like a set of snapshots of a miniature file system. Therefore, every time a user commits or saves the state of the project, Git basically takes a picture of what all the files look like at that moment and store a reference to that snapshot. In addition, Git has three main states in which files can reside in: committed, modified, and staged. Committed means that the data is stored in the local database. Modified means that the file was modified but it has not been committed yet. And staged means that the modified file has been marked to go into the next commit [6]. The figure 2.9 depicts these three states.

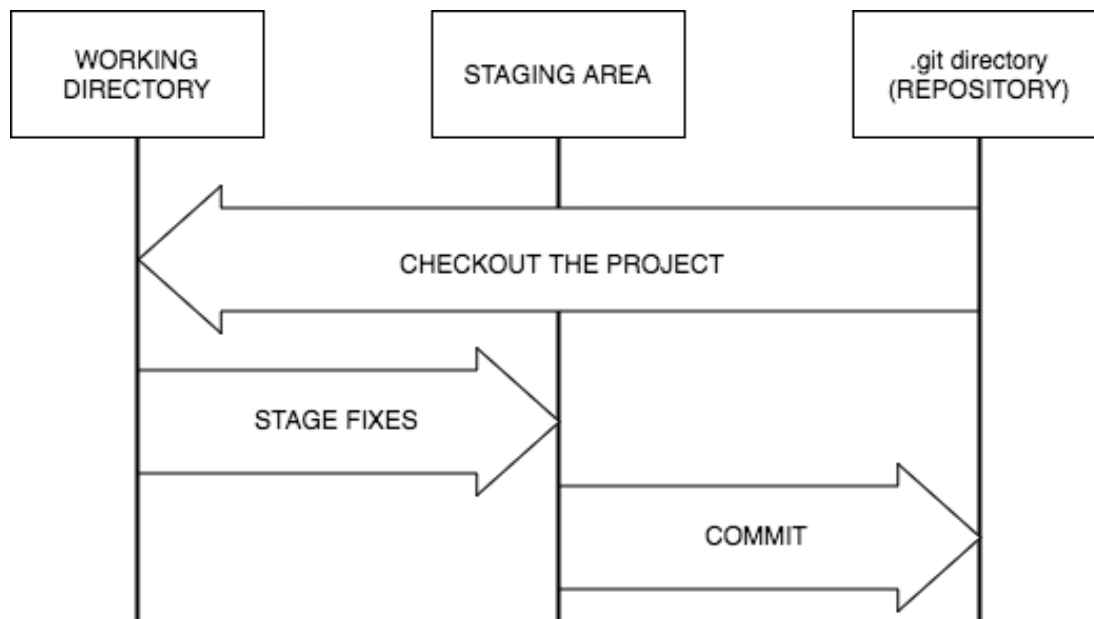


Figure 2.9.: The Three Main States of Git [6]

The git directory is the core of Git as it is where the metadata and object database

¹³<https://rhodecode.com/insights/version-control-systems-2016> (accessed: 14.01.2017)

¹⁴<https://www.bitkeeper.com/> (accessed: 13.01.2017)

for a project is stored. The working directory is a single checkout of one version of the project. Finally, the staging area is a file which is generally stored in the Git directory. This file contains information about what will go into the next commit.

Version Control Platforms

Bitbucket is a web-based hosting service for projects. It supports Mercurial and Git SCMs. Bitbucket¹⁵ offers both commercial plans and free accounts. It offers free accounts with an unlimited number of private repositories. Bitbucket is written in Python using the Django web framework. It started as a start-up by Jesper Nohr, but was later acquired by Atlassian¹⁶.

Gitlab is an open-source web-based Git repository developed by GitLab Inc. The software was written mainly in Ruby by Dmitriy Zaporozhets and Valery Sizov. Although it offers generally the same features as Mercurial and Github, the main characteristic is that it allows you to deploy your own instance of GitLab in your own server.

Github is a web-based Git repository hosting service, which offers all the functionality of Git plus its own features. It provides several collaboration tools such as wikis, bug tracking, feature requests, and task management as well as access control. Its development started in 2007 as a side project of P. J. Hyett and Chris Wanstrath [57] and it was officially launched on April 10th, 2008. Since then, Github¹⁷ has gained popularity through the community reaching more than 50 million projects being hosted nowadays.

Continuous Integration Servers

Teamcity is a Java-based build management and continuous integration server from JetBrains¹⁸. TeamCity¹⁹ is commercial software and licensed under a pro-

¹⁵<https://bitbucket.org> (accessed: 21.02.2017)

¹⁶<https://www.atlassian.com/> (accessed: 21.02.2017)

¹⁷<https://github.com/> (accessed: 13.01.2017)

¹⁸<https://www.jetbrains.com> (accessed: 21.02.2017)

¹⁹<https://www.jetbrains.com/teamcity/> (accessed: 21.02.2017)

CI Server	Platform	License	Builders	Integrations	IDE Support	SCM Support		
						SVN	Mercurial	Git
Teamcity	Web Container	Proprietary	MSBuild, NAnt, Visual Studio, Ant, Maven 2-3, Gradle, Rake, command-line	Jira, Bugzilla, FindBugs, PMD, dotCover, NCover	Eclipse, Visual Studio, IntelliJ IDEA, WebStorm, PhpStorm, RubyMine, PyCharm	✓	✓	✓
TravisCI	Hosted	MIT	Ant, Maven, Gradle	Github, Heroku	None	×	×	✓
Jenkins	Web Container	CC and MIT	MSBuild, NAnt, Ant, Maven, Kundo, Gradle, shell scripts, command-line	Bugzilla, Google Code, Jira, Bitbucket, Redmine, FindBugs, Checkstyle, PMD, Mantis, Trac	Eclipse, IntelliJ IDEA, NetBeans	✓	✓	✓

Table 2.2.: Comparison of Continuous Integration Servers

proprietary license. It offers several features such as VCS interoperability, cloud integrations, code quality tracking, continuous integration, user management, system maintenance, build history, and extensibility and customization.

TravisCI is a hosted, distributed continuous integration and continuous delivery service used to build and test software projects hosted in GitHub. It offers a free open-source²⁰ as well as an enterprise version²¹. Currently more than 300.000 projects use TravisCI (free version).

Jenkins Jenkins is an open source automation server developed in Java. It was originally founded in 2006 as *Hudson*, however a disputed with Oracle the community behind Hudson decided to change the project name to *Jenkins*²².

Jenkins enables developers to reliable build, test, and deploy their software. Its extensible and plugin-based architecture has permitted to create numerous plugins to adapt the CI server to a multitude of build, test, and deployment automation workloads. In 2015, Jenkins surpassed 100.000 known installation making it the most widely deployed automation server²³.

In Table 2.2 we can see a comparison of the three CI Servers described above.

²⁰<https://travis-ci.org/> (accessed: 21.02.2017)

²¹<https://enterprise.travis-ci.com/> (accessed: 21.02.2017)

²²<http://archive.is/fl45> (accessed: 13.01.2017)

²³<https://jenkins.io/press/> (accessed: 13.01.2017)

2.3.2. Benefits of Adopting CI/CD

Several benefits come with the adoption of Continuous Integration in a software project. In this section we describe five areas that are improved after CI implementation [50]. It is important to point out that these benefits come along with other practices such as agile transformation [33] and lean software development [47].

- **Shorter time-to-market:** With fast and frequent releases it is possible to receive feedback quickly from the customer and the market. Consequently the organization gets a better understanding of the needed expectations [44]. This way it is possible to focus on the most relevant features. Another benefit of delivering frequently is waste reduction as features can be deployed as soon as they are done [36]. Furthermore, with frequent releases one can experiment with new features easily and that with low impact [44].
- **Rapid feedback:** Through frequent releases it is possible to always show the customers the most recent progress and therefore get to feedback quickly. This way the development team can focus on important features instead of wasting time in features that are not relevant for the customers nor the market.
- **Improved software quality:** Researchers have reported a decrease in the number of open bugs and production incidents [38] and the link between software quality improvement and the heavy reliance on automated test combined with smaller more manageable releases [36] after adopting CI practices.
- **Improved release reliability:** Neely and Stolt [44] has proven that a working deployment pipeline along with intensive automated testing and fast rollback mechanism affects release reliability and quality positively. according to Fowler [13] with small and frequent releases fewer things can go wrong in a release. In fact, stress reduction of the developers and other stakeholder have been found by adopting CI [44] [7].
- **Improved developer productivity:** By automating deployment process, environment configuration and other non-value adding tasks, significant time saving for developers have been observed [51]. Also, in the work of

[22] was observed that although the setup cost of a deployment pipeline can be high, once it is setup developers can focus on value adding software development works.

2.3.3. Challenges of Adopting CI/CD

As described above adopting CI can be very beneficial for a software project, however there are certain challenges which can jeopardize the successful implementation of it. According to the literature, there are seven common challenges to be dealt with during the implementation of a CI:

- **Change resistance:** Transforming the development of a project towards continuous integration practices requires investment and involvement from the entire organization [51]. Therefore any transformation within an organization will be met with a certain amount of resistance on both a personal level and decision level.
- **External constraint:** As a software project is part of a context, external constraint may emerge. Normally, customer preferences and domain imposed restrictions are sources of constraints. Legal regulations for instance may require extensive testing before new version can be allowed to enter production in highly restricted domains[51].
- **QA effort:** The automated tests suit needs to be exhaustive enough in order to ensure the quality of what is being built. Thus it can lead to an increase in QA efforts due to difficulties managing the test automation infrastructure [51].
- **Legacy code:** Normally legacy software has not been designed for being automatically tested and may cause integration failures which may inhibit the continuous deployment process. The ownership of legacy code might belong to another company or team which shift the testing responsibilities which might delay the deployment process.
- **Complex software:** If the complexity of the software project is high, then setting up the CI workflow is more challenging [36].
- **Environment management:** Keeping all the environments used in development, testing and production synchronized and similar can be challenging.

This is due to the fact that differences in the environment configuration can leave undetected issues to appear during production. Therefore it is essential to have a good configuration management which provisions environments automatically [36].

- **Manual testing:** Although automated tests are very beneficial, some aspects of software need to be manually tested such as security issues, performance and UX/UI. Therefore heavy manual testing can impact the overall speed and smoothness of the process [36].

2.4. Microservices

Microservice is a software architecture which is usually linked to Martin Fowler in its article [14]. It is an architectural style that aims to develop applications as a suite of small services independently from each other. Each of these services runs in its process and communicate with lightweight mechanisms (e.g. HTTP resource API). These services are built around business capabilities and are independently deployed by fully automated deployment machinery. There is furthermore a bare minimum of centralized management of these services, which may be written in different programming languages and which use different data storage technologies [14].

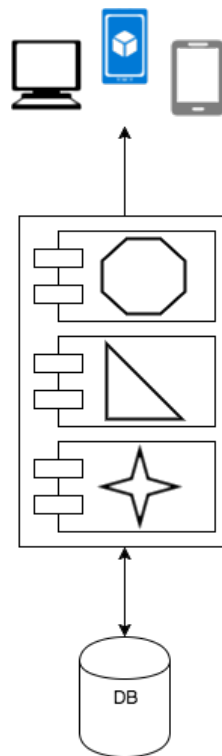


Figure 2.10.: Monolithic Architectural Style

This style emerges as a solution to the problems of monolithic style. An application built using monolithic architectural style is considered as a single unit with normally three main parts (Figure 2.10): a client-side user interface (i.e. HTML, CSS, JavaScript running on user's machine), a database and a server-side application. The latter is a monolith as it handles HTTP request, execute domain

logic, retrieve and update data from the database, and populates and/or select the HTML views sent to the client-side. As it is a single logical executable, any changes made in the system, no matter the size of it, require a build and a deploy of the whole server-side application. It is hard to keep a good modular structure, making it harder to keep changes that must affect one module within that module. Also it is hard to scale as it is necessary to scale the entire application rather than parts of it requiring greater resources. These problems are causing frustrations on people that are using this style, specially nowadays when applications are deployed to the cloud, leading to the microservice architectural style.

Microservice architectural style, depicted in Figure 2.11, proposes to split the software into independent services which makes it easy for changes as they are independently deployable components. Furthermore services have more explicit component interfaces by using explicit remote call mechanisms. Moreover, this approach prefers letting each service manage its own database instead of using a central database for all the services. Applications developed with this style have many other benefits such as single responsibility, high scalability, easy to enhance, and ease of deployment. In the following subsection we will discuss about benefits, challenges and common characteristics that can be found in applications developed following this architectural style.

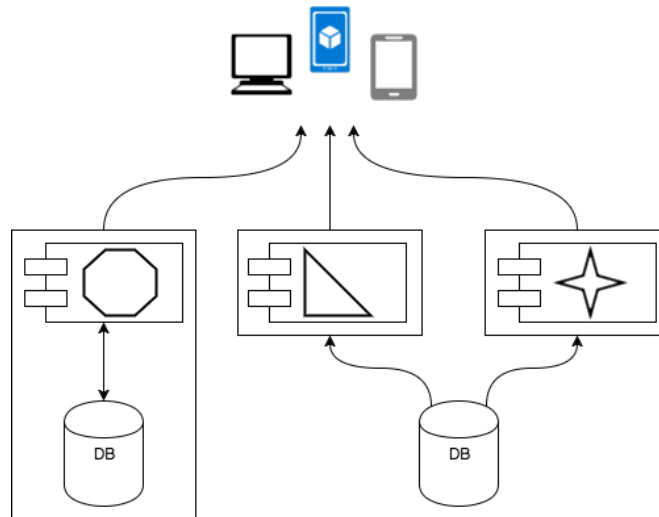


Figure 2.11.: Microservice Architectural Style

Characteristics of Microservice Architecture

The work of Fowler and Lewis [14] describes a list of common characteristics of applications built using microservice architectural style. It is important to point out that all applications using this style must confirm to every characteristic of this list.

Componentization via Services

First of all it is important to explain the difference between libraries and services as the primary way of componentizing is by breaking down software into services. On the one hand libraries are components which are linked into an application and called using in-memory function calls. On the other hand services are out-of-process components which communicate with a mechanism such as a web service request, or a remote procedure call [14].

Splitting a software into services brings benefits because services as components are independently deployable making them easy to change, likewise services have more explicit component interfaces when using explicit remote call mechanisms.

Organized around Business Capabilities

Normally in monolithic applications the development teams are divided by technology layers such as front-end team, server-side team and database team. However when teams are divided in this way, even simple changes can lead to a cross-team project requiring time and budgetary approval.

In the microservice approach this is taken a different way by dividing the application into services organized around business capabilities. Thus services combine everything needed for that business area, including user-interface (UI), database, business logic, and any other external collaboration. Therefore each team is cross-functional, including the full range of skills required for the development of it.

Products not Projects

Usually software development follows a project model where the objective is to deliver some piece of software which, when it is done, is delivered to a maintenance team and the development team is disbanded.

The microservice approach follows the product model instead of a project model. In the product model the development team takes full responsibility

of the software, in other words it owns the product. This results in day-to-day contact between the developers and the users as they will have to take on at least some of the support. Moreover this mentality ties in with the linkage to business capabilities as the focus is on how the software can assist its users in enhancing the capabilities instead of putting the focus on a list of functionality.

Smart endpoints and dumb pipes

Microservice uses the approach of smart endpoints and dumb pipes. Instead of putting so much smart into the communication mechanism itself, microservice style aims to be as decoupled and as cohesive as possible. In other word, a microservice works as a black-box which receives a request, applies a logic, and produces a response. Usually two protocols are used, HTTP request-reponse with resource API's and lightweight messaging (e.g. RabbitMQ, ZeroMQ).

Decentralized Governance

Using a centralized approach brings consequences such as standardization of single technology which keeps the team of using the right tool for the job. In contrast to that the microservice approach allows the use of technology which fits the requirements best. For instance, if NodeJS is more appropriate for a service than Java then there will be no problem choosing it.

Decentralized Data Management

Microservice approach prefer letting each service manages its own database, of either different instances of the same database technology, or of entirely different database systems - an approach which is called *Polyglot Persistence* [34].

Even though this approach has some implications for managing updates or increment of complexity, the benefits make it worth it. The common approach to solve the former implication would be to use transactions but implementing it into services is difficult, which is why microservice architectures emphasize transactionless coordination between services, assuming that consistency may be only eventual and problems are dealt with by compensating operations. This is useful in order to respond quickly to demands. In spite of the fact that using different technologies increases the complexity,

it allows the teams to solve the problem with the right tool. For instance, if a service only needs to retrieve pages by looking up its ID, a key-value database would be more suitable than a relational database. Moreover, as many NoSQL databases are designed to operate over clusters, they can tackle larger volumes of traffic and data which is harder with vertical scaling [12].

Design for failure

A consequence of using microservice architecture, is that applications need to be designed so that they can tolerate the failure of services. As any service call could fail due to unavailability of the supplier service, the client's service must respond as neat as possible.

Although this can be considered as a disadvantage in comparison to monolithic approach, using good monitoring and logging mechanism would help to overcome this. For instance a dashboard which display the status of the different services, current throughput, and latency would help to react in case one or more services went offline.

In conclusion, although microservice architectural style comes with many benefits, it also entails several difficulties. By splitting an application up into services we can simplify and speed up the release process, we can use the right tool for a job, or focus on how to assist the user better instead of concentrating on a set of functionality which might not be of any value to the user. However we have to be aware that changes to one service might break its consumer, or that it might lead to an increment of complexity.

It is important to keep in mind that this style is not a *silver bullet*. Fowler described in his blog post [14] that the core of The Guardian website ²⁴ was built as a monolith, however every new feature has been added as a microservice which uses the core's API.

²⁴The Guardian: <https://www.theguardian.com/> (accessed: 04.02.2017).

3. Usage Scenario

Before getting into the approach presented in this work, we will propose a usage scenario to strength and motivate it. The following scenario is based on the usage scenario found in [30].

First of all we will assume that the test software project has the following characteristics. The project has adopted Continuous Integration as we described in Section 2.3, using Git as Version Control System, Jenkins as CI Server, and Java as programming language. Moreover the software is developed following the Test-driven development process.

Envisage the following scenario in which a development team is working or has code ownership of a web service application, and recognizes that she/he requires the ability to encode and decode information in the common Base64 format (e.g., the Base64 variant used in MIME transfer encoding [17]).

As the project is being developed using TDD, developers create a test case that defines a function before it is implemented. For instance, if we follow the scenario, a member of the team will implement the method *encode* which accept an array of bytes decoded in Base64 and it will return an array of chars which represents the input decoded. Moreover the method *decode* that receives an array of chars and returns an array of bytes that represents the input encoded will need to be implemented too. However, as they are using TDD, this member must create a test of these methods before writing functional code. Listing 3.1 represents the methods *encode* and *decode* and Listing 3.2 represents the test class for these methods.

```
package de.unimannheim.informatik.swt.simile.poc.de.unimannheim.  
    informatik.swt.simile.poc.base64;  
  
public class Base64 {  
  
5    public char[] encode(byte[] decoded) {  
        throw new UnsupportedOperationException();  
    }
```

```

    }

    public byte[] decode(char[] encoded) {
10      throw new UnsupportedOperationException();
    }
}

```

Listing 3.1: Base64.java

```

package de.unimannheim.informatik.swt.simile.poc.base64;

import de.unimannheim.informatik.swt.simile.poc.de.unimannheim.
    informatik.swt.simile.poc.base64.Base64;
import org.junit.Test;
5
import static org.junit.Assert.assertEquals;

public class Base64Test {

10    @Test
    public void test_rfc4648() throws Exception{
        Base64 base64 = new Base64();

        assertEquals(chars(""), (char[]) base64.encode(bytes("
            )))
15        assertEquals(chars("Zg=="), (char[]) base64.encode(
            bytes("f")));
        assertEquals(chars("Zm8="), (char[]) base64.encode(
            bytes("fo")));
        assertEquals(chars("Zm9v"), (char[]) base64.encode(
            bytes("foo")));
        assertEquals(chars("Zm9vYg=="), (char[]) base64.encode(
            bytes("foob")));
        assertEquals(chars("Zm9vYmE="), (char[]) base64.encode(
            bytes("fooba")));
20        assertEquals(chars("Zm9vYmFy"), (char[]) base64.encode(
            bytes("foobar")));

        assertEquals(bytes(""), (byte[]) base64.decode(chars("
            )))
        assertEquals(bytes("f"), (byte[]) base64.decode(chars("
            Zg==")));
    }
}

```

```

        assertEquals(bytes("fo"), (byte[]) base64.decode(chars(
            "Zm8=")));
25    assertEquals(bytes("foo"), (byte[]) base64.decode(chars(
            "Zm9v")));
        assertEquals(bytes("foob"), (byte[]) base64.decode(
            chars("Zm9vYg==")));
        assertEquals(bytes("fooba"), (byte[]) base64.decode(
            chars("Zm9vYmE=")));
        assertEquals(bytes("foobar"), (byte[]) base64.decode(
            chars("Zm9vYmFy")));
    }
30
    protected byte[] bytes(String s) throws Exception {
        return s.getBytes("ASCII");
    }

35    protected char[] chars(String s) throws Exception {
        return s.toCharArray();
    }
}

```

Listing 3.2: Base64Test.java

After that, this programmer will write enough code to fulfill the test case. This enough code neither need to be the *best* nor the last version, because the next step will be to refactor it. Listing 3.3 represents the enough code to pass the test.

```

package de.unimannheim.informatik.swt.simile.poc.de.unimannheim.
    informatik.swt.simile.poc.base64;

```

```

public class Base64 {

5    public char[] encode(byte[] decoded) throws
        UnsupportedOperationException {
        if (Arrays.equals("", decoded))
            return "".toCharArray();
        if (Arrays.equals("f", decoded))
            return "Zg==".toCharArray();
10    if (Arrays.equals("fo", decoded))
            return "Zm8=" .toCharArray();
        if (Arrays.equals("foo", decoded))
            return "Zm9v".toCharArray();
        if (Arrays.equals("foob", decoded))

```

```

15         return "Zm9vYg==" .toCharArray();
        if (Arrays.equals("fooba".getBytes("ASCII"), decoded))
            return "Zm9vYmE=" .toCharArray();
        if (Arrays.equals("foobar".getBytes("ASCII"), decoded))
            return "Zm9vYmFy" .toCharArray();
20     return "" .toCharArray();
    }

    public byte[] decode(char[] encoded) throws
        UnsupportedOperationException {
        if (Arrays.equals("", encoded))
25             return "".getBytes("ASCII");
        if (Arrays.equals("Zg==" .toCharArray(), encoded))
            return "f".getBytes("ASCII");
        if (Arrays.equals("Zm8=" .toCharArray(), encoded))
            return "fo".getBytes("ASCII");
30     if (Arrays.equals("Zm9v" .toCharArray(), encoded))
            return "foo".getBytes("ASCII");
        if (Arrays.equals("Zm9vYg==" .toCharArray(), encoded))
            return "foob".getBytes("ASCII");
        if (Arrays.equals("Zm9vYmE=" .toCharArray(), encoded))
35             return "fooba".getBytes("ASCII");
        if (Arrays.equals("Zm9vYmFy" .toCharArray(), encoded))
            return "foobar".getBytes("ASCII");
        return "".getBytes("ASCII");
    }
40 }

```

Listing 3.3: Base64.java with Implementation to Pass the Test Case

Additionally, as the team adopted CI, developers should commit often the changes to the Git server. After adding enough functional code to fulfill the test case, the developer is able to push new code to the Git server. This action triggers the CI server which checkouts the code and runs the unit tests available. Therefore going along with the example given above, the class *Base64.java* and the test class *Base64Test.java* should be committed to the repository.

From this simple scenario emerge the following questions:

How might the team realize that what they are working on has not been developed already?

If we follow the example, the implementation of encode and decode in Base64 is very easy to find, however that does not mean that the developer is aware of that at the moment he/she is developing. Therefore it would be very useful that an automated tool analyzes the code and recommends similar components that implement the functionality being developed.

How might we seize continuous integration in order to improve chances of reusing software?

Continuous integration process seems to be a very good opportunity for software reuse. According to CI workflow explained in Section 2.3, page 22, every change made in the code should be committed and pushed to the VCS. This pushed code is tested by the CI server and accepted if it passes all the tests otherwise it is rejected. This is a good chance to extract method signatures and make the code search named previously.

Would TDD be helpful?

According to TDD process before implementing a method a failure test should be implemented before. If we assume that and that every code change is committed and pushed to the VCS, we will also be able to extract the test classes to search for similar components.

In the following Chapter we will answer these questions and present our approach that improve that chances of reusing software by seizing the use of Continuous Integration.

4. Simile

In this chapter we present our approach that seizes Continuous Integration process in order to recommend similar components to the one that are being developed in a software project. The idea of integrating CI and Software reuse emerged with the following research question: *How can code search engines be best married with CI?*. The objective was to find a way where a team could seize the continuous integration process in order to find similar components to the components they are developing. Thus they would be able to reuse this component instead of implementing them from scratch reducing development time and costs. As an attempt to answer the question we implemented a tool (proof of concept) called Simile. This tool analyses the source code and extract information needed (e.g. interface signature) to find similar components.

Following the usage scenario explained previously in Chapter 3, we will describe how our proposed approach works. In the first step (figure 4.1 - 1) the developer commits code to its local VCS. Then when the developer decides to push changes to the remote repository, the CI server is triggered (figure 4.1 - 2). In the next step (figure 4.1 - 3), Simile will analyse the code and extract information such as interfaces signatures and test classes. This information will be sent to SOCORA (figure 4.1 - 4) in order to find similar components. Then it will return a ranked list of similar components. Simile will receive this information and send this result to the developers by email (figure 4.1 - 5).

The main objective of Simile is to help the team to find similar components so they would be able to reuse them instead of implementing them from the very beginning. Thus they would be able to reduce time development and costs through reuse components that are already tested and ready to work.

In the remainder of this Chapter we explain in details how Simile was designed and implemented. Then we detail how it is integrated into Continuous Integration server (Jenkins). After that we will explain how we integrate Simile and SOCORA for searching for similar components.

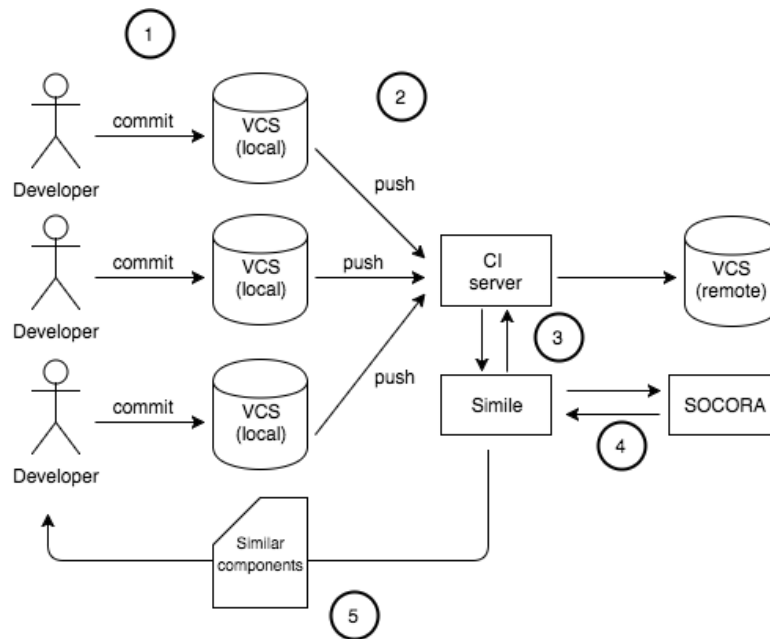


Figure 4.1.: Simile Approach

4.1. Design

Simile was formulated as a microservice which was designed taking in account that there are several CI servers available in the market. Although we used Jenkins as CI server for our proof-of-concept, Simile was designed as an agnostic tool. Figure 4.2 depicts an overview of the design of our implementation.

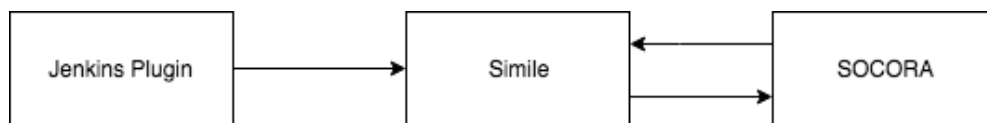


Figure 4.2.: Overview of Implementation's Design

Despite the fact that the design is rather simple, this allows to connect Simile to any CI server available plugins without changing the core. For instance, if in the future we would like to support another CI servers such as Teamcity, TravisCI, or Buddy, we would just need to develop a simple plugin with the same features of the current plugin developed for this thesis.

Figure 4.3 represents the domain model of Simile. The main class is *Simile* (A.1,

page 87), which is a service that is in charge of starting the process of analyzing the code, making the requests to SOCORA, and sending the email to the user with the result candidates. This class instantiates a *Cloner* (A.8, page 94) and a *DirectoryExplorer* (A.9, page 95) in the method *searchForComponent*. The former class is in charge of cloning the project to be analyzed and the latter is in charge of analyzing the code of the cloned project. Then the service *SocoraRequester* (A.16, page 103) is in charge of taking the information generated by *DirectoryExplorer* and make the request to SOCORA to search for components. This service, after getting the result from SOCORA, it sends an email with the candidates (represented by the class *Candidate*) to the recipient.

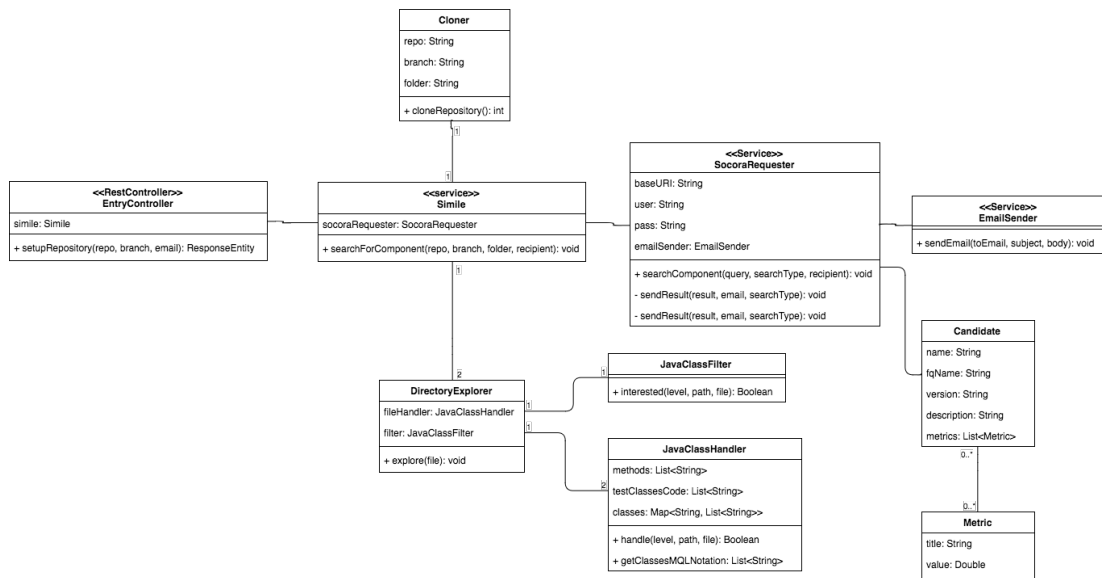


Figure 4.3.: Domain Model

The sequence diagram presented in Figure 4.4 represents how prototype works. The process begins with the method *searchRepository* which contains the repository of the project, the branch and the email where the result will be sent. It triggers the method *searchForComponent* of the service Simile asynchronously. Right after the project is cloned locally by Cloner object and it is explored by DirectoryExplorer object. After the classes, its methods, and test classes are extracted from the project, we get into two loops. In the first loop, for each Java class extracted Simile makes a request to SOCORA. The query is the class extracted defined in MQL notation. Once the result set is returned by SOCORA, Simile prepares the email with the candidates and sends them to the recipient.

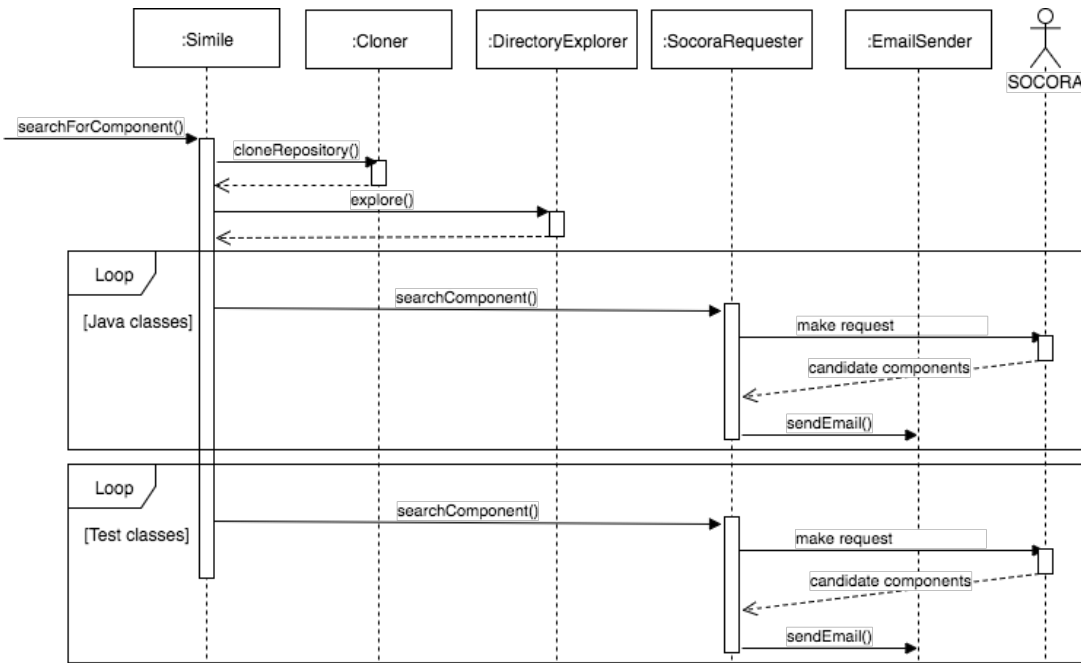


Figure 4.4.: Sequence Diagram

4.2. Implementation

In this section we detail with further details how the prototype was implemented. We begin with explaining the *Simile* service which is the starting point of the whole process about cloning the project, analyzing the code, searching for components and sending the result. Then we continue with the HTTP controller which receives the Git repository of the project to be analyzed, the specific branch of the repository, and the email where the result with the similar components will be sent. Then we describe the *Cloner* object which is in charge of cloning the project locally. After that, we will explain how the tool analyses the code and extracts the interface signatures and test classes which will be used to make the requests to SOCORA. Next we will describe how we receive the result from SOCORA. Finally we will explain how we handle the result from the previous step and build the email that will be sent to user.

NOTE: The code snippet shown in the following subsections has been cleaned and it does not represent the source code. To see the source code with all the details, please refer to the appendix A in page 87.

4.2.1. Simile

The class `Simile.java` (A.1, page 87) is a Spring service which contains only one method, `searchForComponents`. This method receives four parameters: *repo*, *branch*, *folder*, and *recipient*. *repo* represents the Git repository of the project to be analysed. *branch* is the branch of the Git repository (optional). *folder* represents the name of the folder where the project will be cloned. Finally *recipient* is the email where Simile will send the result. Listing 4.1 represents the method.

```

1  @Async
2  public void searchForComponents(
3      String repo ,
4      String branch ,
5      String folder ,
6      String recipient) throws IOException , InterruptedException {
7
8      new Cloner(repo , branch , folder).cloneRepository();
9
10     JavaClassFilter javaClassFilter = new JavaClassFilter();
11
12     File maintDir = new File(String.format("%s/src/main" , folder));
13     JavaClassHandler javaClassHandler = new JavaClassHandler();
14     new DirectoryExplorer(javaClassHandler , javaClassFilter).explore(
15         maintDir);
16
17     File testDir = new File(String.format("%s/src/test" , folder));
18     JavaClassHandler testClassHandler = new JavaClassHandler();
19     new DirectoryExplorer(testClassHandler , javaClassFilter).explore(
20         testDir);
21
22     this.makeRequestWithClasses(
23         javaClassHandler.getClassesMQLNotation() ,
24         recipient);
25     this.makeRequestWithTestClasses(
26         testClassHandler.getTestClassesCode() ,
27         recipient);
28 }
29
30 private void makeRequestWithClasses(
31     List<String> classes , String recipientEmail) {
32     classes.forEach(c -> {

```

```

31     try {
32         socoraRequester
33             .searchComponent(
34                 c,
35                 SocoraRequester.INTERFACE_DRIVEN_SEARCH,
36                 recipientEmail);
37     } catch (Exception ex) {
38         logger.error(ExceptionUtils.getStackTrace(ex));
39     }
40 });
41 }
42
43 private void makeRequestWithTestClasses(
44     List<String> testClasses, String recipientEmail) {
45     testClasses.forEach(tc -> {
46         try {
47             socoraRequester
48                 .searchComponent(
49                     tc,
50                     SocoraRequester.TEST_DRIVEN_SEARCH,
51                     recipientEmail);
52         } catch (Exception ex) {
53             logger.error(ExceptionUtils.getStackTrace(ex));
54         }
55     });
56 }

```

Listing 4.1: Method `searchForComponents` of `Simile.java`

First, this method is in charge of cloning the project by calling the method `cloneRepository` of *Cloner* (A.8, page 94). Then it analyses the code under the folder `src/main` of the project cloned and the test classes under the folder `src/test`. When it analyses the code, it extracts the interface signatures and the test classes. We explain how it does this process with further details in Section ???. With the information acquired from the previous step, Simile makes the requests to SOCORA to search for similar components.

It is important to notice that this method is asynchronous by the Java annotation `@Async`. This allows us to run this method many times in parallel (configured in `SimileApplication.java` A.3).

4.2.2. Cloner

The class `Cloner.java` (A.8, page 94) is in charge of cloning the project in a local directory. The listing 4.2 represents the method `cloneRepository`.

```

1  public int cloneRepository() throws IOException {
2      int exitVal = 0;
3      try {
4          String command = this.setCommand(repo, branch, folder);
5          Process p = Runtime.getRuntime().exec(command);
6          StreamGobbler errorGobbler =
7              new StreamGobbler(p.getErrorStream(), "INFO");
8          errorGobbler.start();
9          exitVal = p.waitFor();
10         return exitVal;
11     } catch (InterruptedException e) {
12         e.printStackTrace();
13     }
14     return exitVal;
15 }

```

Listing 4.2: Method `cloneRepository` of `Cloner.java`

This method runs the command `git clone` with the parameters `repo`, `branch`, and `folder`. The command is built by the private method `setCommand`. After executing the command, the project is cloned locally under the folder with given `folder` name.

4.2.3. Interface Signature and Test Class Extraction

After the project is cloned locally by the *Cloner* (A.8, page 94), Simile goes through the code and extracts the interface signatures of each class, and the test classes. The signatures extracted are transformed into Merobase Query Language (MQL) notation, and the test classes are extracted as is. Listing 4.3 shows how the interface signatures are extracted and transformed into MQL. For extracting test classes the principle is the same, the difference is that we differentiate a Test class from another Java file if it contains the annotation `@Test` at least once.

```

1  public void handle(int level, String path, File file) {
2      try {
3          JavaClassVisitor jcv = new JavaClassVisitor();

```

```

4      jcv.visit(JavaParser.parse(file), null);
5      jcv.getMethods()
6          .forEach(method -> methods.add(
7              this.getMethodMQLNotation(
8                  method.getNameAsString(),
9                  method.getParameters(),
10                 method.getType().toString()
11             )
12         ));
13      classes.put(jcv.getClassObj().getNameAsString(), methods);
14      methods = new ArrayList<>();
15      if(jcv.getTestClasses().size() > 0)
16          testClassesCode.addAll(jcv.getTestClasses());
17  } catch (IOException e) {
18      new RuntimeException(e);
19  }
20 }
21
22 private String getMethodMQLNotation(
23     String methodName,
24     NodeList<Parameter> params,
25     String returnType) {
26
27     List<String> paramTypes = new ArrayList<>();
28     params.forEach(param -> paramTypes.add(param.getType().toString()));
29
30     return String.format(
31         "%s(%s):%s",
32         methodName,
33         StringUtils.join(paramTypes, ','),
34         returnType);
35 }

```

Listing 4.3: Method *handle* of *JavaClassHandler.java*

In the class *JavaClassVisitor.java* we can see how Simile differentiate between a normal Java class and a test class. It implements the methods *visit* for a *ClassOrInterfaceDeclaration* and for a *MethodDeclaration* object of the abstract class *VoidVisitorAdapter*. The listing 4.4 show the implementation of these methods.

```

1  @Override
2  public void visit(ClassOrInterfaceDeclaration n, Object arg) {
3      super.visit(n, arg);

```

```

4    this.classObj = n;
5    if(n.toString().contains("@Test"))
6        testClasses.add(n.toString());
7    }
8
9    @Override
10   public void visit(MethodDeclaration n, Object arg) {
11       super.visit(n, arg);
12       methods.add(n);
13   }

```

Listing 4.4: Implementation of methods *visit* of *VoidVisitorAdapter* in *JavaClassVisitor.java*

4.2.4. SOCORA Integration

Our prototype relies on SOCORA to search for components. After extracting the interface signatures and the test classes from the project, Simile make requests to SOCORA using this information. SOCORA then searches for similar components using Merobase as code-search engine and ranks the candidates using non-functional requirements. Once it is done, SOCORA sends the result back to Simile.

Simile communicates with SOCORA by making an HTTP request using the interface signatures and the test classes extracted. SOCORA support several query parameters such as filters and ranking criteria. Our tools supports some of them by default depending on the type of search. For interface-driven and keyword searching our prototype support the following query parameters:

- Filters
 - Entry class hashcode clone: Filters out additional entry class hash clones
 - No abstract class: Filters out abstract classes
 - No interface: Filters out interfaces
 - Latest version: Filters Maven-based components based on later versions
 - Functional sufficiency

- Ranking Strategy
 - Single objective
- Ranking criteria
 - Lucene score - objective: maximize
- Others
 - Max number of results = 10

For test-driven searching Simile uses the following query parameters by default:

- Filters
 - Entry class hashcode clone: Filters out additional entry class hash clones.
 - No abstract class: Filters out abstract classes.
 - No interface: Filters out interfaces.
 - Latest version: Filters Maven-based components based on later versions.
 - Functional sufficiency: Filters out components that do not meet functional requirements.
- Ranking Strategy
 - Hybrid non-dominated sorting
- Non-functional metrics
 - Leanness default: Leanness based on instructions count (Needed Functionality/Necessary Functionality, $[0, 1]$ - objective: maximize
 - Throughput operations per second - objective: maximize.
 - Cohesion LCOM3: LCOM3 cohesion (CK), scope entry class - objective: minimize
 - Efferent Coupling: Efferent Coupling of Entry Class (How many other classes are used by this class?) - objective: minimize.
- Others
 - Max number of results = 400

Listing 4.5 represents the implementation of interface-driven and keyword search request and Listing 4.6 represents the test-driven search request.

```

1  private void textualSearchComponent(
2      String method,
3      String recipient) throws IOException, TemplateException {
4
5      CandidateSearchClient candidateSearchClient =
6          new CandidateSearchClient(baseURI, auth(user, pass));
7      CandidateSearchRequest request =
8          new CandidateSearchRequest();
9
10     int maxResults = 10;
11
12     request.setInput(method);
13     QueryParams queryParams = new QueryParams();
14     queryParams.setRows(maxResults);
15
16     queryParams.setArtifactInformation(true);
17     queryParams.setContent(true);
18
19     // FILTERS
20     queryParams.setFilters(Arrays.asList(
21         Filters.HASH_CODE_CLONE_FILTER,
22         Filters.NO_ABSTRACT_CLASS_FILTER,
23         Filters.NO_INTERFACE_FILTER,
24         Filters.LATEST_VERSION_FILTER,
25         Filters.FUNCTIONAL_SUFFICIENCY_FILTER
26     ));
27
28     request.setQueryParams(queryParams);
29     request.setTestDrivenSearch(Boolean.FALSE);
30
31     queryParams.setRankingStrategy(Rankings.SINGLE_OBJECTIVE);
32
33     List<RankingCriterion> rankingCriteria = Collections.singletonList
34         (
35             RankingCriterionBuilder
36                 .rankingCriterion()
37                 .withName("luceneScore")
38                 .withObjective(RankingCriterion.MAX)
39                 .build()

```

```

39     );
40
41     queryParams.setRankingCriteria(rankingCriteria);
42
43     CandidateSearchResponse response =
44         candidateSearchClient.search(request);
45     CandidateListResult result =
46         response.getCandidates();
47
48     this.sendResult(
49         this.processTemplateTextualSearchResult(method, result,
50             queryParams),
51         recipient,
52         "Textual search"
53     );

```

Listing 4.5: Method *textualSearchComponent* of SocoraRequester.java

```

1  private void testDrivenSearchComponent(String testClassSourceQuery,
2      String recipient) throws IOException, InterruptedException,
3      TemplateException {
4
5      CandidateSearchClient candidateSearchClient = new
6          CandidateSearchClient(baseURI, auth(user, pass));
7      CandidateSearchRequest request = new CandidateSearchRequest();
8
9      int maxResults = 400;
10
11     request.setInput(testClassSourceQuery);
12     QueryParams queryParams = new QueryParams();
13     queryParams.setRows(maxResults);
14
15     queryParams.setArtifactInformation(true);
16     queryParams.setContent(true);
17
18     // FILTERS
19     queryParams.setFilters(Arrays.asList(
20         Filters.HASH_CODE_CLONE_FILTER,
21         Filters.NO_ABSTRACT_CLASS_FILTER,
22         Filters.NO_INTERFACE_FILTER,
23         Filters.LATEST_VERSION_FILTER,
24         Filters.FUNCTIONAL_SUFFICIENCY_FILTER
25     ));

```

```

22
23     request.setQueryParams(queryParams);
24
25     request.setTestDrivenSearch(Boolean.TRUE);
26
27     queryParams.setRankingStrategy(Rankings.
        HYBRID_NON_DOMINATED_SORTING);
28
29     RankingCriterion fsCriterion = new RankingCriterion();
30     fsCriterion.setName("sf_instruction_leanness");
31     fsCriterion.setObjective(RankingCriterion.MAX);
32     RankingCriterion performanceCriterion = new RankingCriterion();
33     performanceCriterion.setName("jmh_thrpt_score_mean");
34     performanceCriterion.setObjective(RankingCriterion.MAX);
35     RankingCriterion lcomCriterion = new RankingCriterion();
36     lcomCriterion.setName("entryClass_ckjm_ext_lcom3");
37     lcomCriterion.setObjective(RankingCriterion.MIN);
38     RankingCriterion couplingCriterion = new RankingCriterion();
39     couplingCriterion.setName("entryClass_ckjm_ext_ce");
40     couplingCriterion.setObjective(RankingCriterion.MIN);
41
42     queryParams.setRankingCriteria(Arrays.asList(
43         fsCriterion,
44         performanceCriterion,
45         lcomCriterion,
46         couplingCriterion
47     ));
48
49     Stopwatch timer = Stopwatch.createStarted();
50     CandidateSearchResponse response = candidateSearchClient.search(
        request);
51
52     String jobId = response.getJobId();
53
54     JobStatus jobStatus = null;
55     while (jobStatus == null ||
56         jobStatus.getStatusType() != JobStatusType.FINISHED) {
57
58         jobStatus = candidateSearchClient.getJobStatus(jobId);
59         Thread.sleep(30 * 1000L);
60     }
61

```

```

62     if(jobStatus.getStatusType() == JobStatusType.FINISHED) {
63         timer.stop();
64         getTestDrivenSearchResult(jobId, recipient, testClassSourceQuery
65             );
66     }
67 }

```

Listing 4.6: Method *testDrivenSearchComponent* of *SocoraRequester.java*

The class in charge of making the request to SOCORA is *SocoraRequester.java* (A.16, page 103). The method *searchComponent* receives three parameters, *queries* which represents an interface signature, keyword or test class, *searchType* which represents the type of search (i.e. test driven search, interface driven search or keyword search (default)), and *recipient* which is the email where the result will be sent. Listing 4.7 represent this method.

```

1  public static String TEST_DRIVEN_SEARCH = "TEST_DRIVEN_SEARCH";
2  public static String INTERFACE_DRIVEN_SEARCH = "
    INTERFACE_DRIVEN_SEARCH";
3  public static String KEYWORD_SEARCH = "KEYWORD_SEARCH";
4
5  @Autowired
6  private EmailSender emailSender;
7
8  public void searchComponent(
9      String query,
10     String searchType,
11     String recipient) throws Exception {
12
13     Validate.notBlank(query, "Query parameter is required and cannot
        be blank");
14     if (StringUtils.compare(searchType, INTERFACE_DRIVEN_SEARCH) == 0
        ||
15         StringUtils.compare(searchType, KEYWORD_SEARCH) == 0 ||
16         StringUtils.isBlank(searchType)) {
17         this.textualSearchComponent(query, recipient);
18     } else if (StringUtils.compare(searchType, TEST_DRIVEN_SEARCH) ==
        0) {
19         this.testDrivenSearchComponent(query, recipient);
20     } else {
21         this.textualSearchComponent(query, recipient);
22     }

```

23 }

Listing 4.7: Method *searchComponent* of *SocoraRequester.java*

When SOCORA responses with the list of components found they are sent by email to developers. This action is done in the methods *textualSearchComponent* or *testDrivenSearchComponent* (depending on the search type), using the service *EmailSender* (A.10, page 96).

4.2.5. Email Result

After making the requests to SOCORA, it will response with the similar components found. Simile receives the list of candidates, it extracts the candidates from the response, constructs the email, and sends it to the user. For interface-driven and keyword search results, the method *processTemplateTextualSearchResult* is in charge of interpreting the result and process the email's template before it is sent. For test-driven results, the method *processTemplateTestDrivenSearchResult* is in charge of interpreting the result and process the email's template before it is sent. Listing 4.8 show this methods.

```

1  private String processTemplateTestDrivenSearchResult(
2      CandidateListResult result ,
3      QueryParams queryParams ,
4      String jobId) throws IOException , TemplateException {
5
6      Template emailTmp = freeMarker.getTemplate("testdrivenResultEmail.
          ftl");
7      StringWriter stringWriter = new StringWriter();
8      List<Candidate> candidates = this.extractSearchCandidates(result ,
          queryParams);
9      Map<String , Object> root = new HashMap<>();
10     root.put("jobId" , jobId);
11     root.put("numMetrics" , candidates.get(0).getMetrics().size());
12     root.put("metrics" , candidates.get(0).getMetrics());
13     root.put("candidates" , candidates);
14     emailTmp.process(root , stringWriter);
15
16     return stringWriter.toString();
17 }
18

```

```

19 private String processTemplateTextualSearchResult(
20     String methodQueried,
21     CandidateListResult result,
22     QueryParams queryParams) throws IOException, TemplateException {
23
24     Template emailTmp = freeMarker.getTemplate("interfaceResultEmail.
        ftl");
25     StringWriter stringWriter = new StringWriter();
26     List<Candidate> candidates =
27         this.extractSearchCandidates(result, queryParams);
28     Map<String, Object> root = new HashMap<>();
29     root.put("query", methodQueried);
30     root.put("numMetrics", candidates.get(0).getMetrics().size());
31     root.put("metrics", candidates.get(0).getMetrics());
32     root.put("candidates", candidates);
33     emailTmp.process(root, stringWriter);
34
35     return stringWriter.toString();
36 }
37
38 private List<Candidate> extractSearchCandidates(
39     CandidateListResult result,
40     QueryParams queryParams) {
41
42     List<Candidate> candidates = new ArrayList<>();
43     result.getCandidates().forEach(doc -> {
44         Candidate candidate = new Candidate();
45         candidate.setName(
46             Optional.ofNullable(doc.getArtifactInfo().getName()).orElse("")
47         );
48         candidate.setFqName(
49             Optional.ofNullable(doc.getFQName()).orElse("")
50         );
51         candidate.setMetrics(
52             extractMetrics(doc.getMetrics(), queryParams.
                getRankingCriteria())
53         );
54         candidate.setDescription(
55             Optional.ofNullable(
56                 doc.getArtifactInfo()
57                     .getDescription())

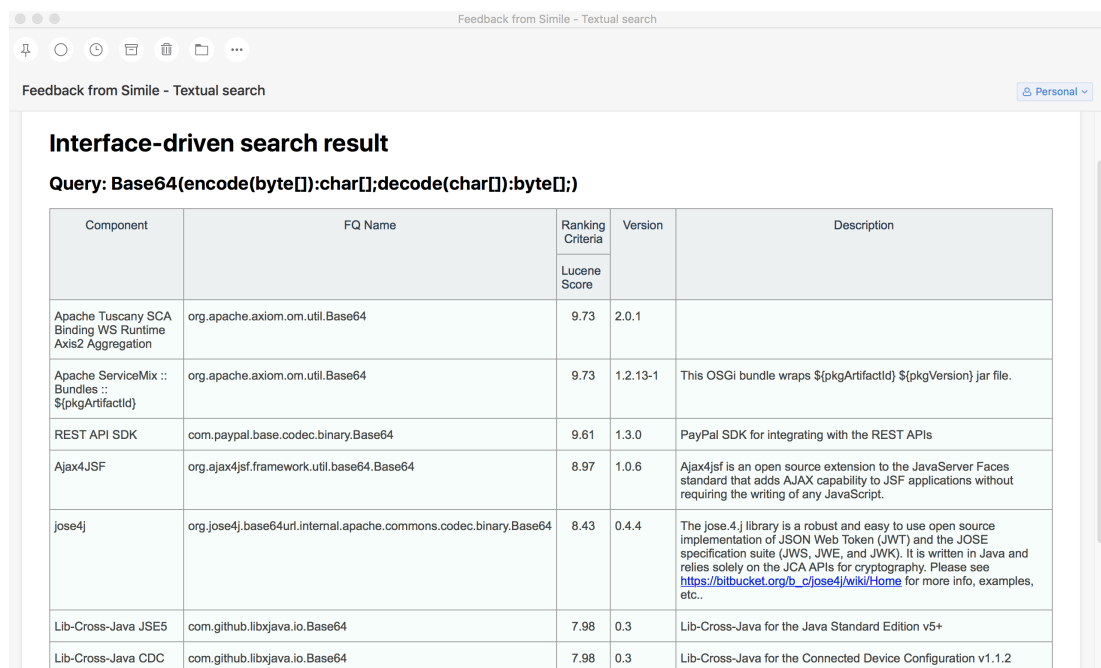
```

```

58         .orElse("")
59     );
60     candidate.setVersion(
61         Optional.ofNullable(doc.getVersion()).orElse(""));
62     candidates.add(candidate);
63 });
64 return candidates;
65 }

```

Listing 4.8: Methods *processTemplateTextualSearchResult* and *processTemplateTestDrivenSearchResult* of *SocoraRequester.java*

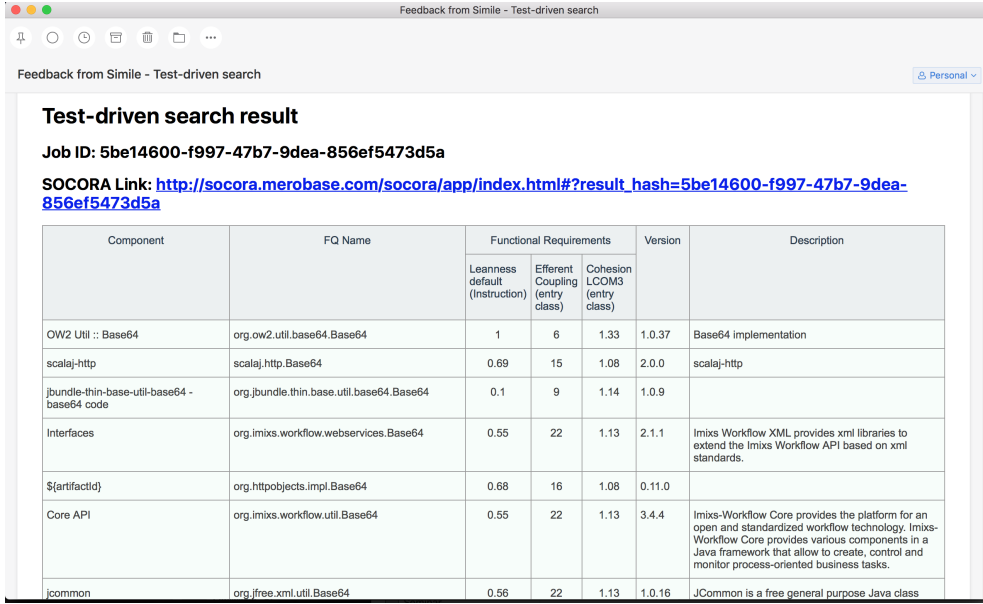


The screenshot shows an email client window titled "Feedback from Simile - Textual search". The email content is titled "Interface-driven search result" and contains a query: "Query: Base64(encode(byte[]):char[];decode(char[]):byte[];)". Below the query is a table with search results.

Component	FQ Name	Ranking Criteria Lucene Score	Version	Description
Apache Tuscany SCA Binding WS Runtime Axis2 Aggregation	org.apache.axiom.om.util.Base64	9.73	2.0.1	
Apache ServiceMix :: Bundles :: \${pkgArtifactId}	org.apache.axiom.om.util.Base64	9.73	1.2.13-1	This OSGi bundle wraps \${pkgArtifactId} \${pkgVersion} jar file.
REST API SDK	com.paypal.base.codec.binary.Base64	9.61	1.3.0	PayPal SDK for integrating with the REST APIs
Ajax4JSF	org.ajax4jsf.framework.util.base64.Base64	8.97	1.0.6	Ajax4jsf is an open source extension to the JavaServer Faces standard that adds AJAX capability to JSF applications without requiring the writing of any JavaScript.
jose4j	org.jose4j.base64url.internal.apache.commons.codec.binary.Base64	8.43	0.4.4	The jose4j library is a robust and easy to use open source implementation of JSON Web Token (JWT) and the JOSE specification suite (JWS, JWE, and JWK). It is written in Java and relies solely on the JCA APIs for cryptography. Please see https://bitbucket.org/b_c/jose4j/wiki/Home for more info, examples, etc..
Lib-Cross-Java JSE5	com.github.libxjava.io.Base64	7.98	0.3	Lib-Cross-Java for the Java Standard Edition v5+
Lib-Cross-Java CDC	com.github.libxjava.io.Base64	7.98	0.3	Lib-Cross-Java for the Connected Device Configuration v1.1.2

Figure 4.5.: Interface-driven Search Result Email

After the email's body is generated by using the template and the java objects, it is sent to the recipient. The figures 4.5 and 4.6 show the email with the result of a textual search and a test-driven search respectively.



Feedback from Simile - Test-driven search

Test-driven search result

Job ID: 5be14600-f997-47b7-9dea-856ef5473d5a

SOCORA Link: http://socora.merobase.com/socora/app/index.html#?result_hash=5be14600-f997-47b7-9dea-856ef5473d5a

Component	FQ Name	Functional Requirements			Version	Description
		Learnness default (Instruction)	Efferent Coupling (entry class)	Cohesion LCOM3 (entry class)		
OW2 Util :: Base64	org.ow2.util.base64.Base64	1	6	1.33	1.0.37	Base64 implementation
scalaj-http	scalaj.http.Base64	0.69	15	1.08	2.0.0	scalaj-http
jbundle-thin-base-util-base64 - base64 code	org.jbundle.thin.base.util.base64.Base64	0.1	9	1.14	1.0.9	
Interfaces	org.imixs.workflow.webservices.Base64	0.55	22	1.13	2.1.1	Imixs Workflow XML provides xml libraries to extend the Imixs Workflow API based on xml standards.
\$(artifactId)	org.httpobjects.impl.Base64	0.68	16	1.08	0.11.0	
Core API	org.imixs.workflow.util.Base64	0.55	22	1.13	3.4.4	Imixs-Workflow Core provides the platform for an open and standardized workflow technology. Imixs-Workflow Core provides various components in a Java framework that allow to create, control and monitor process-oriented business tasks.
jcommon	org.jfree.xml.util.Base64	0.56	22	1.13	1.0.16	JCommon is a free general purpose Java class

Figure 4.6.: Test-driven Search Result Email

Depending on the type of search, the email will have some differences. The text driven search result contains a the query sent to SOCORA and a table with the candidates found. For test-driven search result, the email contains the job id of the search, the link to SOCORA to see more details of the result and the list of candidates found.

4.2.6. HTTP Controller

The Java class *EntryController.java* (A.4, page 91) is in charge of receiving the request from a user with the Git repository and the branch of the project to be analyzed, and the email where the result of the similar components will be sent. Listing 4.9 details the method *setupRepository* which represents the entry point which is a POST request with the three parameters described before. The parameter *repo* is required and represent the Git repository of the project that will be analysed and to which similar components will be searched for. The parameter *branch* represents the branch of the git repository, this parameter is optional. Finally, the parameter *email* represents the email where the result of the similar components will be sent to.

```
1 @RequestMapping(name = "/repository", method = RequestMethod.POST)
```

```

2 public ResponseEntity<?> setupRepository(
3     @RequestParam(name = "repo") String repo,
4     @RequestParam(
5         name = "branch",
6         defaultValue = "master",
7         required = false) String branch,
8     @RequestParam(name = "email") String email) throws Exception {
9
10    if(validateRequest(repo, email).isPresent()) {
11        return ResponseEntity
12            .badRequest()
13            .body(validateRequest(repo, email)
14                .get());
15    } else {
16        simile.searchForComponents(repo, branch, Cuid.createCuid(),
17            email);
18        return ResponseEntity.ok(new Message("Repository set
19            successfully", 200));
20    }
21 }

```

Listing 4.9: Method *setupRepository* of *EntryController.java*

When a request is received by the controller, it firstly validates if the parameters are correct. If they are not valid, it will respond with HTTP status code 400 and a message describing the error. Otherwise, it triggers asynchronously the method *searchForComponents* with the repository, the branch, and a random CUID as a folder name of the service *Simile*.

As a conclusion of this section about the implementation of *Simile*, in Figure 4.7 one can appreciate how the objects interact with each other. The process begins with an HTTP POST request from an external entity. Although in our implementation this entity is the Jenkins plugin we present in the next Section, it can be anything that is able to make an HTTP POST request with the information needed. This request triggers the method *searchRepository* which contains the repository of the project, the branch and the email where the result will be sent. It triggers the method *searchForComponent* of the service *Simile* asynchronously. Right after the project is cloned locally by *Cloner* object and it is explored by *DirectoryExplorer* object. After the classes, its methods, and test classes are extracted from the project, we get into two loops. In the first loop, for each

Java class extracted Simile makes a request to SOCORA. The query is the class extracted defined in MQL notation. Once the result set is returned by SOCORA, Simile prepares the email with the candidates and sends them to the recipient.

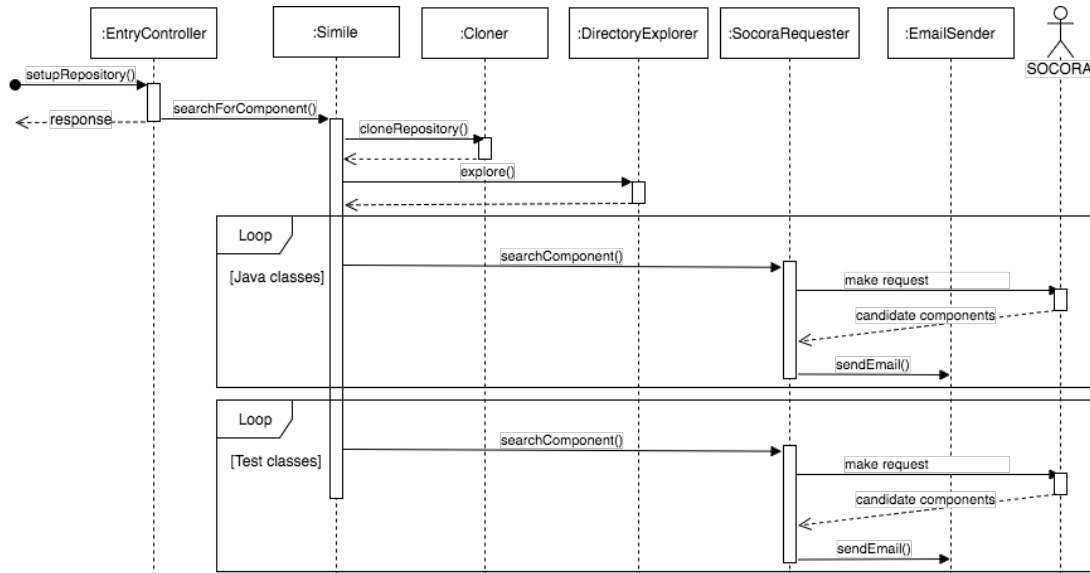


Figure 4.7.: Sequence Diagram

4.3. CI Integration

To integrate our prototype to a Continuous Integration process we decided to create a plugin. We decided to create our main prototype as independent as possible thus we do not depend on any CI tool. Therefore in this work to prove our approach we built a plugin for the CI server Jenkins. We decided to use Jenkins because is one of the most popular CI server for Java projects ¹ and it is open-source.

The Simile Jenkins plugin is simple. First when a user creates a job in Jenkins, he/she can add a post build step. There he/she select the Simile plugin. When it is done, a new section is added in the task configuration (figure 4.8). There he/she should add the Git repository of the project, the branch (optional), and the email. Once done, whenever the job is triggered, the plugin will be triggered

¹<https://www.cloudbees.com/sites/default/files/2016-jenkins-community-survey-responses.pdf> (accessed: 04.02.2017)

too. The plugin sends via HTTP POST request the repository, branch, and email to Simile.

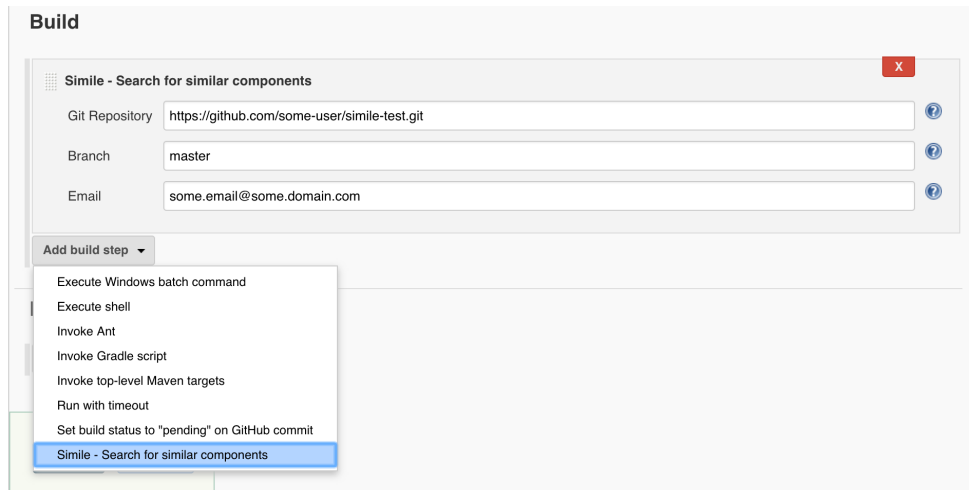


Figure 4.8.: Simile Jenkins Plugin Configuration in Jenkins Task

To configure the endpoint where Simile is deployed, we just need to go to global settings and set the URL. Figure 4.9 depicts this option.

In the future if Simile needs to be integrated to another CI server, we just need to develop a simple plugin which sends the information needed to look for similar components.

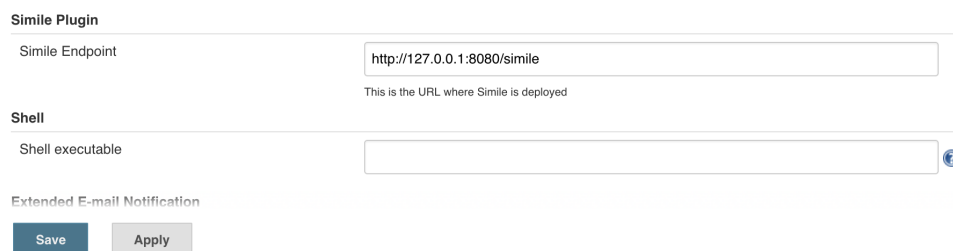


Figure 4.9.: Simile Endpoint Configuration in Jenkins Global Configuration

4.4. Search Results

In this section we will evaluate the results obtain using Simile in our test-project. To test our proof-of-concept we used a project that implements the usage scenario

we explain in Chapter 3. First, we deployed Jenkins in a Tomcat 9 instance and we installed the Simile Jenkins Plugin. After that we created a task in Jenkins and we configured the plugin following the steps described in Section 4.3. Then we ran the task to get the candidates for component reuse. Finally we received the result and measured the number of candidates returned by SOCORA, non-functional requirements, and time taken to return the results.

4.4.1. Interface-driven Search

For interface-driven search, Simile takes the classes and the method it contains, and then transform them into MQL notation. Our test project has only one class *Base64.java* (Listing 3.1, page 37) which contains two methods: *encode* and *decode*. The MQL notation of this class is the following:

Base64(encode(byte[]):char[];decode(char[]):byte[];)

By default the application used the following query parameters:

- Filters
 - Entry class hashCode clone
 - No abstract class
 - No interface
 - Latest version
 - Functional sufficiency
- Ranking Strategy
 - Single objective
- Ranking criteria
 - Lucene score - objective: maximize
- Others
 - Max number of results = 10

Using the MQL notation of the class and the parameters, Simile makes the request to SOCORA. The code can be found in class *SocoraRequester.java* in method *textualSearchComponent* (Listing A.16, page 103).

Component	FQ Name	Ranking Criteria	Version
		Lucene Score	
Apache Tuscany SCA Binding WS Runtime Axis2 Aggregation	org.apache.axiom.om.util.Base64	9.73	2.0.1
Apache ServiceMix Bundles	org.apache.axiom.om.util.Base64	9.73	1.2.13-1
REST API SDK	com.paypal.base.codec.binary.Base64	9.61	1.3.0
Ajax4JSF	org.ajax4jsf.framework.util.base64.Base64	8.97	1.0.6
jose4j	org.jose4j.base64url.internal.apache.commons.codec.binary.Base64	8.43	0.4.4
Lib-Cross-Java JSE5	com.github.libxjava.io.Base64	7.98	0.3
Lib-Cross-Java CDC	com.github.libxjava.io.Base64	7.98	0.3
Lib-Cross-Java CLDC	com.github.libxjava.io.Base64	7.98	0.3
rfc-4648	com.googlecode.jinahya.rfc4648.Base64	7.96	1.0.2
WildFly: Process Controller	org.jboss.as.process.stdin.Base64	7.64	8.2.1.Final

Table 4.1.: Interface-driven Search Result

Table 4.1 details the result returned by SOCORA. The candidates are sorted by Lucene score, the higher the number more similar is the result to the query. Therefore the first candidate, `org.apache.axiom.om.util.Base64`², is more similar to the query than the last candidate, `org.jboss.as.process.stdin.Base64`³. If we check the code of these candidates, we can see that the first one actually implements the two methods of the query using the same input but with different output. Whereas the last one implements the methods but with different inputs and outputs.

The time taken from making the request to SOCORA to receive the result was 6.07 seconds⁴.

4.4.2. Test-driven Search

For test-driven search, Simile takes the test classes that the project might have. Our test project contains only one test class, *Base64Test.java* (Listing 3.2, page 38), which contains one test and two auxiliary methods. This test is taken by Simile as is and it is used as query.

By default the the query parameters for test-driven search are the following:

²<http://grepcode.com/file/repo1.maven.org/maven2/org.apache.ws.commons.axiom/axiom-api/1.2.15/org/apache/axiom/util/base64/Base64Utils.java> (accessed: 21.02.2017)

³<https://github.com/wildfly/wildfly-core/blob/master/process-controller/src/main/java/org/jboss/as/process/stdin/Base64.java> (accessed: 21.02.2017)

⁴This time does not consider the time taken to receive the email with the result.

- Filters
 - Entry class hashcode clone⁵
 - No abstract class⁶
 - No interface⁷
 - Latest version⁸
 - Functional sufficiency
- Ranking Strategy
 - Hybrid non-dominated sorting
- Non-functional metrics
 - Leanness default⁹ - objective: maximize
 - Throughput operations per second - objective: maximize
 - Cohesion LCOM3¹⁰ - objective: minimize
 - Efferent Coupling¹¹ - objective: minimize
- Others
 - Max number of results = 400

Using the test class and the query parameters, Simile makes the request to SOCORA. The code can be found in class *SocoraRequester.java* in method *test-DrivenSearchComponent* (Listing A.16, page 103).

Table 4.2 details the result given by SOCORA for our test class with the query parameters. All of these candidates meet the functional requirements, so all of them might be reused. The difference is in the metrics. Neither the first component of the list is the best nor the last one is the worst, that is defined by the user's requirements. For this reason we include the link to the SOCORA webpage where the user can visualize this result and sort them based on its requirements.

⁵Filters out additional entry class hash clones

⁶Filters out abstract classes

⁷Filters out interfaces

⁸Filters Maven-based components based on later versions

⁹Leanness based on instructions count (Needed Functionality/Necessary Functionality, [0, 1]. Default objective is to maximize

¹⁰LCOM3 cohesion (CK), scope entry class

¹¹Efferent Coupling of Entry Class (How many other classes are used by this class?)

Component	FQ Name	Metrics			Version
		Leanness Default	Efferent Coupling	Cohesion LCOM3	
OW2 Util :: Base64	org.ow2.util.base64.Base64	1	6	1.33	1.0.37
scalaj-http	scalaj.http.Base64	0.69	15	1.08	2.0.0
Interfaces	org.imixs.workflow.webservices.Base64	0.55	22	1.13	2.1.1
jtstand-common	org.jfree.xml.util.Base64	0.56	22	1.13	1.5.9
Macaroons: Cookies	com.github.nitram509.jmacaroons.util.Base64	0.95	6	1.13	0.3.1
Core API	org.imixs.workflow.util.Base64	0.55	22	1.13	3.4.4
jcommon	org.jfree.xml.util.Base64	0.56	22	1.13	1.0.16
TrAP Utils API	com.ericsson.research.trap.utils.Base64	0.46	16	1.08	1.4.1
jbundle-thin-base-util-base64 - base64 code	org.jbundle.thin.base.util.base64.Base64	0.1	9	1.14	1.0.9
JASMINe :: Self management :: Rules :: Cluster :: JK :: Common	org.ow2.jasmine.rules.cluster.jk.Base64	1	6	1.33	1.3.7
JPush API Java Client	cn.jpush.api.utils.Base64	1	5	1.33	3.2.7
Ganymed SSH2 for Java	com.trilead.ssh2.crypto.Base64	1	5	1.33	build212-hudson-6
ganymed-ssh-2	ch.ethz.ssh2.crypto.Base64	1	5	1.33	262
Ganymed SSH2 for Java	ch.ethz.ssh2.crypto.Base64	1	5	1.33	build210-hudson-1
JOnAS :: Libraries :: Commons	org.objectweb.jonas.common.encoding.Base64	1	6	1.33	5.0-M1
jyal	com.github.to2mbn.jyal.util.Base64	1	4	1.25	1.3
srypt	com.lambdaworks.codec.Base64	0.98	5	1.17	1.4.0
codec	com.lambdaworks.codec.Base64	0.98	5	1.17	1.0.0
OW2 Utilities :: Base64	org.ow2.util.base64.Base64	1	6	1.33	2.0.0

Table 4.2.: Test-driven Search Result

For instance, for one user might be more important the leanness value rather than the other, thus he/she would be more interested on the components with highest leanness value.

The time taken from making the request to SOCORA to receive the result was 45 minutes and 46.306 seconds (00:45:46.306)¹².

Although the time taken to return a result using test-driven search is quite high, this is not necessarily a complication. This is due to the fact that this search is made in the background and the developer can keep working until he/she receives the result by email.

4.5. Technology

In this final section of this chapter, we will describe the different technologies used to develop our proof-of-concept.

¹²This time does not consider the time taken to receive the email with the result.

JavaParser is a library that parses Java code and creates an Abstract syntax tree (AST¹³), which records the source code structure, javadoc and comments. Moreover, this library allows to change the AST nodes or create new ones to modify the source code¹⁴.

Spring is a framework that provides a comprehensive programming and configuration model for modern Java-based enterprise applications. A key element of Spring is its infrastructural support at the application level: Spring focuses on the *plumbing* of enterprise applications so that teams can focus on application-level business logic, without unnecessary ties to specific deployment environments¹⁵.

Spring Boot is an opinionated instance of a Spring application. Spring Boot is a rapid application development platform. It uses various components of Spring, but has additional features like the ability to package your application as a runnable jar, which includes an embedded tomcat (or jetty) server¹⁶.

Guava is a set of core libraries developed by Google that includes new collection types (such as multimap and multiset), immutable collections, a graph library, functional types, an in-memory cache, and APIs/utilities for concurrency, I/O, hashing, primitives, reflection, string processing, among other features¹⁷.

CUID-Java is a small library written in Java which generates collision-resistant ids¹⁸. We use this tool for generating a random ID as a folder name when the application clones a project. Thus we avoid the risk of creating duplicated ids.

FreeMarker is a template engine which generates text output (HTML web pages, e-mails, configuration files, source code, etc.) based on templates and

¹³Abstract syntax tree (AST): abstract syntax tree (AST), or just syntax tree, is a tree representation of the abstract syntactic structure of source code written in a programming language.

¹⁴JavaParser - <http://javaparser.org/> (accessed: 21.02.2017)

¹⁵Spring - <http://projects.spring.io/spring-framework/> (accessed: 20.02.2017)

¹⁶SpringBoot - <http://projects.spring.io/spring-boot/> (accessed: 20.02.2017)

¹⁷Guava - <https://github.com/google/guava> (accessed: 20.02.2017)

¹⁸CUID: Collision-resistant ids - <https://github.com/graphcool/cuid-java> (accessed: 04.02.2017).

changing data¹⁹.

Tomcat 9 is an open-source container that implements the Servlet 4.0 and JavaServer Pages 2.3 specifications²⁰. We use Tomcat to deploy Jenkins and Simile for local testing.

¹⁹<http://freemarker.org/> (accessed: 16.02.2017)

²⁰Apache Tomcat 9 - <http://tomcat.apache.org/tomcat-9.0-doc> (accessed: 21.02.2017)

5. Discussion

The first question which arose during this work is: *Is the approach proposed beneficial?*. As a first attempt to improve software reuse by using continuous integration, it is difficult to answer the question easily. In fact, it is more likely that at this point it might not be all too helpful due to its immaturity. However, it looks very promising in the future. In this chapter we discuss about the possible pros and cons of this approach.

Simile reduces the effort of searching suitable components by analyzing the code in the background. It was conceived as an unobtrusive tool which is why we found a great opportunity in the continuous integration process and in the agile technique TDD. When a project is developed using TDD, the tests are written before the code which needs to be implemented. In addition according to the CI workflow, developers should commit changes as often as possible which trigger the CI server to validate said changes by testing the code. At this moment we visualized a great chance to look for similar components using interface-driven search, keyword search, and test-driven search approaches. Whenever the CI server is triggered we have the chance to analyze the code, to extract interface signatures, and test classes which are sent to the code-search engine to retrieve similar components to the components that are being implemented. Thus developers might be able to reduce risk and development costs by reusing components which implement the functionality they are working on. Moreover it reduces the efforts needed to search components by running in the background without disturbing the work of the developers.

Our prototype is able to provide high precision result that fully meet functional requirements. As the test-driven search technique is able to provide the best results from the semantic point of view [49, 26, 24], we can assure that the precision of the returned components is very high (depending on the quality of the tests). We achieve this by relying on Merobase as code-search engine.

Although Simile can provide high precision on the retrieved components, if these

are not ranked accordingly the effort invested in reusing components will increase. We solved this issue by relying on SOCORA which is able to rank components using combination of non-functional properties such as performance or maintenance [30].

The future of Simile appears to be attractive because the massive adoption of CI/CD. Continuous Integration/Delivery adoption rates are showing an unexpected increment. According to the research made by Perforce Software [53], 65% of companies have adopted CI/CD in some or all projects. Moreover, 40% of open-source projects in Github have also adopted Continuous Integration [20]. This is a great opportunity for this tool to be used vastly by companies and open-source projects, helping reduce development costs and time.

This approach also has some possible cons. If a team does not use TDD or any test, Simile would merely be able to extract interface signatures from the code. Therefore the results retrieved would not be as precise as it would be using test cases. This is due to the fact that the search would be based on interface-signature, keyword, and text-matching techniques which return components that do not necessarily meet functional requirements.

Another issue is the high time it might take to deliver a result. Test-driven search is a heavy-weight task because it requires running tests for each possible candidate to validate if they meet the functional requirements. Although it has been improved by parallelization of test execution and optimizing the underlying code-search engine, it still takes a considerable time for returning a result. This time span can be even bigger depending on the complexity of the test cases used for searching components.

One more problem is the bad quality of the documentation of the candidate components. Although the retrieved components meet the functional requirements of the user, if they are poorly documented or hard to understand the effort invested in reusing them will be rather high. Therefore it would be helpful to consider the quality of the code and documentation of the retrieved components.

6. Future Work

The approach presented in this thesis seems promising as developers do not need to spend very much effort on searching reusable component as Simile does this automatically in the background. However, there still exist many aspects with potential for improvement.

Currently our proof-of-concept supports only projects written in Java programming language, so it would be interesting to support other programming languages such as Javascript, Scala, or Go.

Supporting other CI servers and VCSs is a task to be done in the future. In the ongoing version of Simile, it only supports Jenkins. The inclusion of other alike tools is not a difficult task because it is only necessary to implement plugins for each new tool with the functionality of sending the relevant information (i.e. repository URL, branch, and email) to Simile. Nevertheless it is more complex to support other VCSs as it would require changes in the core of Simile.

Although the time it takes to deliver a result by the code-search engines and rankings has been reduced, it is still considerable to make test-driven reuse applicable for the daily work of a developer. Therefore further enhancements need to be done in this regard.

Further testing must be done in order to evaluate the usefulness of the approach. For our proof-of-concept we used a dummy project which implements Base64 as described in Chapter 3. Therefore it would be intriguing to apply Simile in a real project to analyze information. Data like numbers of components retrieved, number of reused components, or time taken to retrieve a result would be interesting information to measure.

Enhancing the features provided by this prototype would be another task to be considered. Currently the request to SOCORA for searching component using test-driven approach supports three non-functional requirements: leanness, operations/second, cohesion, and efferent coupling. These are by default and cannot

be modified by the user. Therefore, for a future version more non-functional requirements should be supported such as superfluous functionality, needed functionality, balance, functional sufficiency, among others. Sending the result to more emails at the same time is another feature to be implemented from now on.

Despite the fact that SOCORA, which our proof-of-concept relies on for searching components, is in a work-in-process status, the team behind is working on enhancing provided features. Integration into desktop IDEs, inclusion of further metrics and quality models specially tailored to pragmatic reuse, the accommodation of more relaxed filtering criteria in the result set and providing guidance on the nature of the test that should be supplied as search queries, are some of the features planed to be implemented in SOCORA[30].

7. Conclusion

In this work we have presented a novel approach which is an attempt to improve the chances of reusing software components by seizing the continuous integration process. As a proof-of-concept we implemented Simile, which is a service that analyzes code, extracts interface signatures and test classes, and send them to SOCORA for searching similar components. Once SOCORA responds with the components found, this tool sends an email with details of the candidates to the recipient.

Several benefits come with this approach. Development cost and time development can be reduced by reusing software components. However some human-related challenges might jeopardize these benefits. For instance, developers need to be aware of the existence of components that might fit to its requirements. For this reason, the approach presented in this work is another way to improve the successful implementation of software reuse practices in a project. This is due to the fact that Simile is able to work in parallel to the software development process, thus it is able to recommend components with almost no effort from the developers to find and evaluate candidate reusable components. Moreover, by using test-driven search and SOCORA ranking, this tool can recommend components that fully meet the functional requirements ranked based on non-functional requirements.

Despite the fact that this approach is a contribution, it is still immature and needs further improvements. Firstly, our proof-of-concept supports only Jenkins, whereas other popular CI servers should be supported in the future. Secondly, supporting the selection of other non-functional requirements by the user needs to be implemented. Thirdly, test-driven search approach necessitates further refinements to improve the time taken to return a result. Finally, SOCORA is a on-going project which will be improved in future versions by supporting more features which ultimately will improve the outcomes.

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Appendix

A. Simile - Code

In this section we will expose the different Java classes of our prototype.

A.1. de.unimannheim.informatik.swt.simile

```
package de.unimannheim.informatik.swt.simile;

import com.google.common.base.Strings;
import de.unimannheim.informatik.swt.simile.services.*;
5 import org.apache.commons.lang3.exception.ExceptionUtils;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.scheduling.annotation.Async;
10 import org.springframework.stereotype.Service;

import java.io.File;
import java.io.IOException;
import java.util.List;

15 @Service
public class Simile {

    private final SocoraRequester socoraRequester;

20 @Autowired
    public Simile(SocoraRequester socoraRequester) {
        this.socoraRequester = socoraRequester;
    }

25 @Async
    public void searchForComponents(
        String repo,
        String branch,
```

```

30     String folder ,
        String recipient
    ) throws IOException , InterruptedException {

    new Cloner(repo , branch , folder).cloneRepository();

35
        JavaClassFilter javaClassFilter = new JavaClassFilter();

        File maintDir = new File(String.format("%s/src/main" , folder
            ));
        JavaClassHandler javaClassHandler = new JavaClassHandler();
40     new DirectoryExplorer(javaClassHandler , javaClassFilter).
        explore(maintDir);

        File testDir = new File(String.format("%s/src/test" , folder)
            );
        JavaClassHandler testClassHandler = new JavaClassHandler();
        new DirectoryExplorer(testClassHandler , javaClassFilter).
            explore(testDir);

45
        this.makeRequestWithClasses(javaClassHandler.
            getClassesMQLNotation() , recipient);
        this.makeRequestWithTestClasses(testClassHandler.
            getTestClassesCode() , recipient);
    }

50     private void makeRequestWithClasses(List<String> classes , String
        recipientEmail) {
        classes.forEach(c -> {
            try {
                socoraRequester
                    .searchComponent(c , SocoraRequester.
                        INTERFACE_DRIVEN_SEARCH , recipientEmail);
55            } catch (Exception ex) {
                logger.error(ExceptionUtils.getStackTrace(ex));
            }
        });
    }

60
    private void makeRequestWithTestClasses(List<String> testClasses
        , String recipientEmail) {
        testClasses.forEach(tc -> {

```



```

        try {
            socoraRequester
65      .searchComponent(tc, SocoraRequester.TEST_DRIVEN_SEARCH,
            recipientEmail);
        } catch (Exception ex) {
            logger.error(ExceptionUtils.getStackTrace(ex));
        }
    });
70 }
}

```

Listing A.1: Simile.java

```

package de.unimannheim.informatik.swt.simile;

import org.springframework.boot.builder.SpringApplicationBuilder;
import org.springframework.boot.web.support.
    SpringBootServletInitializer;
5 import org.springframework.context.annotation.Configuration;

/**
 * Implementation of SpringBootServletInitializer necessary to
 * generate a deployable .war
 * file.
10 */
@Configuration
public class ServletInitializer extends SpringBootServletInitializer
{
    @Override
    protected SpringApplicationBuilder configure(
        SpringApplicationBuilder application) {
15     return application.sources(SimileApplication.class);
    }
}

```

Listing A.2: ServletInitializer.java

```

package de.unimannheim.informatik.swt.simile;

import freemarker.template.Configuration;
import freemarker.template.TemplateExceptionHandler;
5 import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

```

```

import org.springframework.boot.SpringApplication;
import org.springframework.boot.autoconfigure.SpringBootApplication;
import org.springframework.context.annotation.Bean;
10 import org.springframework.scheduling.annotation.
    AsyncConfigurerSupport;
import org.springframework.scheduling.annotation.EnableAsync;
import org.springframework.scheduling.concurrent.
    ThreadPoolTaskExecutor;

import java.io.File;
15 import java.io.IOException;
import java.util.concurrent.Executor;

@SpringBootApplication
@EnableAsync
20 public class SimileApplication extends AsyncConfigurerSupport {

    public static void main(String[] args) {
        SpringApplication.run(SimileApplication.class, args);
    }

25 @Override
    public Executor getAsyncExecutor() {
        ThreadPoolTaskExecutor executor = new ThreadPoolTaskExecutor
            ();
        executor.setCorePoolSize(2);
        30 executor.setMaxPoolSize(2);
        executor.setQueueCapacity(500);
        executor.setThreadNamePrefix("SIMILE-");
        executor.initialize();
        return executor;
35 }

@Bean
    public Configuration freeMarkerConfiguration() throws
        IOException {
        Configuration cfg = new Configuration(Configuration.
            VERSION_2_3_23);
        40 cfg.setDirectoryForTemplateLoading(
            new File(getClass().getClassLoader()
                .getResource("templates")
                .getPath()));

```

```

    cfg.setDefaultEncoding("UTF-8");
45    cfg.setTemplateExceptionHandler(TemplateExceptionHandler.
        RETHROWHANDLER);
    cfg.setLogTemplateExceptions(false);
    return cfg;
}
}

```

Listing A.3: SimileApplication.java

A.1.1. de.unimannheim.informatik.swt.simile.controllers

```

package de.unimannheim.informatik.swt.simile.controllers;

import cool.graph.cuid.Cuid;
import de.unimannheim.informatik.swt.simile.Simile;
5 import de.unimannheim.informatik.swt.simile.model.Message;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.http.ResponseEntity;
10 import org.springframework.web.bind.annotation.RequestMapping;
import org.springframework.web.bind.annotation.RequestMethod;
import org.springframework.web.bind.annotation.RequestParam;
import org.springframework.web.bind.annotation.RestController;

15 import java.io.IOException;
import java.util.Optional;
import java.util.regex.Pattern;

@RestController
20 public class EntryController {
    @Autowired
    private Simile simile;

    @RequestMapping(name = "/repository", method = RequestMethod.
        POST)
25 public ResponseEntity<?> setupRepository(
    @RequestParam(name = "repo") String repo,
    @RequestParam(name = "branch", defaultValue = "master",
        required = false) String branch,
    @RequestParam(name = "email") String email
    ) throws IOException, InterruptedException {

```

```

30      if(validateRequest(repo, email).isPresent()) {
          return ResponseEntity.badRequest().body(validateRequest(
              repo, email).get());
      } else {
          simile.searchForComponents(repo, branch, Cuid.createCuid(
              ), email);
          return ResponseEntity.ok(new Message("Repository set
35      successfully", 200));
      }
  }

  private Optional<Message> validateRequest(String repo, String
      email) {
      logger.debug("Validating required parameters in request");
      StringBuilder str = new StringBuilder();
40      if(repo.isEmpty())
          str.append("repo is required");
      if(email.isEmpty())
          str.append("email is required");
45      if(!this.isValidEmail(email))
          str.append("email is not valid");
      if(!this.isValidGithubWebURL(repo))
          str.append("repo must be a valid Git Web URL (e.g. https
              ://github.com/...)");
      if(!str.toString().isEmpty())
50      return Optional.ofNullable(new Message(str.toString(),
          400));
      return Optional.empty();
  }

  /**
55      * Validates if a Git repository url is a valid Git Web URL.
      *
      * @param gitRepo Git web URL to be validated.
      * @return true if the git url is valid, otherwise false.
      * */
60  private boolean isValidGithubWebURL(String gitRepo) {
      final Pattern pattern = Pattern.compile("(http(s)?)(:(/)?)
          ([\\w\\.:@\\/:\\-~]+)(\\.git)?");
      return pattern.matcher(gitRepo).matches();
  }

```

```

65  /**
    * Validates if an email address is valid.
    *
    * @see <a href="http://www.regexr.com/3c0ol">http://www.regexr.
    * com/3c0ol</a>
    *
70  * @param email email address to be validated.
    * @return true in case the email address is valid, otherwise
    * false.
    * */
    private boolean isValidEmail(String email) {
        final Pattern pattern = Pattern.compile("[a-z0-9!#$%&'*/+=?^
        _`{|}~-]+" +
75      "(?:[a-z0-9!#$%&'*/+=?^_`{|}~-]+)*@" + "(?:[a-z0-9]
        (?:[a-z0-9]
        -9-)*[a-z0-9])?" +
        ".)+[a-z0-9](?:[a-z0-9-]*[a-z0-9])?");
        return pattern.matcher(email).matches();
    }
}

```

Listing A.4: EntryController.java

A.1.2. de.unimannheim.informatik.swt.simile.model

```

package de.unimannheim.informatik.swt.simile.model;

import lombok.Data;

5  import java.util.List;

@Data
public class Candidate {
    private String name;
10  private String fqName;
    private List<Metric> metrics;
    private String version;
    private String description;
}

```

Listing A.5: Candidate.java

```

package de.unimannheim.informatik.swt.simile.model;

```

```
import lombok.Data;
import lombok.RequiredArgsConstructor;
5 @RequiredArgsConstructor
  @Data
  public class Message {
    private final String message;
10 private final int status;
  }
```

Listing A.6: Message.java

```
package de.unimannheim.informatik.swt.simile.model;

import lombok.Data;
5 @Data
  public class Metric {
    private String title;
    private Double value;
  }
```

Listing A.7: Metric.java

A.1.3. de.unimannheim.informatik.swt.simile.services

```
package de.unimannheim.informatik.swt.simile.services;

import de.unimannheim.informatik.swt.simile.util.StreamGobbler;
import lombok.Getter;
5 import lombok.RequiredArgsConstructor;

import java.io.IOException;

@RequiredArgsConstructor
10 public class Cloner {
    @Getter
    private final String repo;
    @Getter
    private final String branch;
15 @Getter
    private final String folder;
```

```

    /**
    * Executes the command git clone with the values of
20  * repo, branch and folder. It clones the repository of specific
    * branch (default master)
    * in a specified folder.
    * */
    public int cloneRepository() throws IOException {
        int exitVal = 0;
25    try {
        String command = this.setCommand(repo, branch, folder);
        Process p = Runtime.getRuntime().exec(command);
        StreamGobbler errorGobbler = new StreamGobbler(p.
            getErrorStream(), "INFO");
        errorGobbler.start();
30    exitVal = p.waitFor();
        return exitVal;
    } catch (InterruptedException e) {
        e.printStackTrace();
    }
35    return exitVal;
}

String setCommand(String repo, String branch, String folder) {
    if(!branch.isEmpty()) {
40    return String
        .format("git clone %s --branch %s %s", repo, branch,
            folder);
    } else {
        return String
        .format("git clone %s %s", repo, folder);
45    }
    }
}

```

Listing A.8: Cloner.java

```

package de.unimannheim.informatik.swt.simile.services;

import lombok.RequiredArgsConstructor;

5  import java.io.File;

@RequiredArgsConstructor

```

```

public class DirectoryExplorer {
    private final JavaClassHandler fileHandler;
10    private final JavaClassFilter filter;

    public void explore(File root) {
        explore(0, "", root);
    }
15
    private void explore(int level, String path, File file) {
        if (file.isDirectory()) {
            for (File child : file.listFiles()) {
                explore(level + 1, path + "/" + child.getName(), child);
20            }
        } else {
            if (filter.interested(level, path, file)) {
                fileHandler.handle(level, path, file);
            }
25        }
    }
}

```

Listing A.9: DirectoryExplorer.java

```

package de.unimannheim.informatik.swt.simile.services;

import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
5 import org.springframework.stereotype.Service;

import javax.mail.*;
import javax.mail.internet.InternetAddress;
import javax.mail.internet.MimeMessage;
10 import java.util.Date;
import java.util.Properties;

@Service
public class EmailSender {
15    private static final Logger logger = LoggerFactory.getLogger(
        EmailSender.class);

    /**
     * Sends email to <code>toEmail</code> with subject <code>subject
       </code>

```

```

    * and with body <code>body</code>.
20    *
    * @param toEmail recipient of email.
    * @param subject of the email.
    * @param body of the email.
    **/
25    public void sendEmail(String toEmail, String subject, String body)
    {
        try {
            MimeMessage msg = new MimeMessage(getSession());
            msg.addHeader("Content-type", "text/HTML; charset=UTF-8");
            msg.addHeader("format", "flowed");
30            msg.addHeader("Content-Transfer-Encoding", "8bit");

            msg.setFrom(new InternetAddress("no_reply@simile.de", "NoReply
                -Simile"));
            msg.setReplyTo(InternetAddress.parse("no_reply@simile.de",
                false));
            msg.setSubject(subject, "UTF-8");
35            msg.setText(body, "UTF-8", "html");
            msg.setSentDate(new Date());

            msg.setRecipients(
                Message.RecipientType.TO,
40            InternetAddress.parse(toEmail, false)
            );

            Transport.send(msg);
        } catch (Exception e) {
45            e.printStackTrace();
        }
    }

    private Session getSession() {
50        final String fromEmail = "some@email.com";
        final String password = "password";

        logger.debug("SSLEmail Start");
        Properties props = new Properties();
55        props.put("mail.smtp.host", "smtp.someserver.com");
        props.put("mail.smtp.socketFactory.port", "465");
        props.put("mail.smtp.socketFactory.class", "javax.net.ssl.

```

```

        SSLSocketFactory");
        props.put("mail.smtp.auth", "true");
        props.put("mail.smtp.port", "465");
60    Authenticator auth = new Authenticator() {
        protected PasswordAuthentication getPasswordAuthentication() {
            return new PasswordAuthentication(fromEmail, password);
        }
    };
65    return Session.getDefaultInstance(props, auth);
}

```

Listing A.10: EmailSender.java

```

package de.unimannheim.informatik.swt.simile.services;

import java.io.File;

5  public class JavaClassFilter implements Filter {
    @Override
    public boolean interested(int level, String path, File file) {
        return path.endsWith(".java");
    }
10 }

```

Listing A.11: JavaClassFilter.java

```

package de.unimannheim.informatik.swt.simile.services;

import com.github.javaparser.JavaParser;
import com.github.javaparser.ast.NodeList;
5  import com.github.javaparser.ast.body.Parameter;
import com.google.common.base.Strings;
import lombok.Getter;
import org.apache.commons.lang3.StringUtils;
import org.apache.commons.lang3.text.StrBuilder;
10 import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

import java.io.File;
import java.io.IOException;
15 import java.util.*;

```

```

public class JavaClassHandler {

    private List<String> methods = new ArrayList<>();
20    @Getter
    private List<String> testClassesCode = new ArrayList<>();
    @Getter
    private Map<String, List<String>> classes = new HashMap<>();

25    /**
     * Handles the current Java class and for each method it contains,
     * it transforms the method into Merobase Query Language format.
     */
    public void handle(int level, String path, File file) {
30        try {
            JavaClassVisitor jcv = new JavaClassVisitor();
            jcv.visit(JavaParser.parse(file), null);
            jcv.getMethods()
                .forEach(method -> methods.add(this.getMethodMQLNotation(
35                    method.getNameAsString(),
                    method.getParameters(),
                    method.getType().toString()
                )));
            classes.put(jcv.getClassObj().getNameAsString(), methods);
40            methods = new ArrayList<>();
            if(jcv.getTestClasses().size() > 0)
                testClassesCode.addAll(jcv.getTestClasses());
        } catch (IOException e) {
            new RuntimeException(e);
45        }
    }

    private String getMethodMQLNotation(String methodName, NodeList<
        Parameter> params, String returnType) {
        List<String> paramTypes = new ArrayList<>();
50        params.forEach(param -> paramTypes.add(param.getType().toString()
            ()));
        return String.format(
            "%s(%s):%s",
            methodName,
            StringUtils.join(paramTypes, ','),
55            returnType);
    }
}

```

```

    /**
     * Returns the classes and the methods it contains in MQL notation.
60  *
     * <p>For example for the following class:
     * <pre>
     * public class TestClass {
     *   public String methodOne(int param){
65  *   }
     * }
     * </pre>
     * <p> This method will return:
     * <pre>
70  * TestClass(methodOne(int):String;)
     * </pre>
     * */
    public List<String> getClassesMQLNotation() {
        List<String> classesMQLNotation = new ArrayList<>();
75  if (classes.size() > 0) {
            classes.forEach((c, ms) -> {
                StrBuilder strBuilder = new StrBuilder();
                strBuilder.append(String.format("%s", c));
                strBuilder.append(StringUtils.join(ms, ' '));
80  strBuilder.append(String.format(";"));
                logger.debug(strBuilder.toString());
                classesMQLNotation.add(strBuilder.toString());
            });
            return classesMQLNotation;
85  }
        return Collections.emptyList();
    }
}

```

Listing A.12: JavaClassHandler.java

```

package de.unimannheim.informatik.swt.simile.services;

import com.github.javaparser.ast.body.ClassOrInterfaceDeclaration;
import com.github.javaparser.ast.body.MethodDeclaration;
5  import com.github.javaparser.ast.visitor.VoidVisitorAdapter;
import lombok.Getter;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

```

```

10 import java.util.ArrayList;
    import java.util.List;

    public class JavaClassVisitor extends VoidVisitorAdapter {

15     @Getter
        private ClassOrInterfaceDeclaration classObj;
        @Getter
        private List<MethodDeclaration> methods = new ArrayList<>();
        @Getter
20     private List<String> testClasses = new ArrayList<>();

        /**
         * If the node visited is a Java class, it checks if it contains
         * annotation <code>@Test</code>. If true, it is added to test
            class
25         * list.
         * */
        @Override
        public void visit(ClassOrInterfaceDeclaration n, Object arg) {
            super.visit(n, arg);
30         this.classObj = n;
            if(n.toString().contains("@Test")) {
                testClasses.add(n.toString());
            }
        }
35     }

        /**
         * If the node visited is a method, it is added into <code>methods
            </code>
         * list.
         * */
40     @Override
        public void visit(MethodDeclaration n, Object arg) {
            super.visit(n, arg);
            methods.add(n);
        }
45 }

```

Listing A.13: JavaClassVisitor.java

```
package de.unimannheim.informatik.swt.simile.services;
```

```

import com.github.javaparser.ast.NodeList;
import com.github.javaparser.ast.body.MethodDeclaration;
5 import com.github.javaparser.ast.body.Parameter;
import com.github.javaparser.ast.visitor.VoidVisitorAdapter;
import lombok.Getter;
import org.apache.commons.lang3.StringUtils;
import org.slf4j.Logger;
10 import org.slf4j.LoggerFactory;

import java.util.ArrayList;
import java.util.List;

15 public class JavaMethodVisitor extends VoidVisitorAdapter {

    private static final Logger logger = LoggerFactory.getLogger(
        JavaMethodVisitor.class);

    @Getter
20 private String name;
    @Getter
    private String returnType;
    @Getter
    private String parameterTypes;
25 private List<String> params = new ArrayList<>();
    @Getter
    private NodeList<Parameter> parameters;

    @Override
30 public void visit(MethodDeclaration n, Object arg) {
    super.visit(n, arg);
    this.name = n.getName().toString();
    this.returnType = n.getType().toString();
    n.getParameters().forEach(param -> params.add(param.getType().
        toString()));
35 parameterTypes = StringUtils.join(params, ',');
    parameters = n.getParameters();
    }
}

```

Listing A.14: JavaMethodVisitor.java

```

package de.unimannheim.informatik.swt.simile.services;

```

```

import com.github.javaparser.ast.Node;

5 public class NodeIterator {
    public interface NodeHandler {
        boolean handle(Node node);
    }

10 private NodeHandler nodeHandler;

    public NodeIterator(NodeHandler nodeHandler) {
        this.nodeHandler = nodeHandler;
    }

15 public void explore(Node node) {
    if (nodeHandler.handle(node)) {
        for (Node child : node.getChildNodes()) {
            explore(child);
20     }
    }
}

```

Listing A.15: NodeIterator.java

```

package de.unimannheim.informatik.swt.simile.services;

import com.merobase.socora.engine.index.repository.candidate.
    CandidateDocument;
import com.merobase.socora.engine.index.repository.candidate.
    CandidateListResult;
5 import com.merobase.socora.engine.search.*;
import com.merobase.socora.engine.search.filter.Filters;
import com.merobase.socora.engine.search.ranking.Rankings;
import de.unimannheim.informatik.swt.simile.model.Candidate;
import de.unimannheim.informatik.swt.simile.model.Metric;
10 import freemarker.template.Configuration;
import freemarker.template.Template;
import freemarker.template.TemplateException;
import org.apache.commons.lang3.StringUtils;
import org.apache.commons.lang3.Validate;
15 import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

```

```
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.stereotype.Service;

20 import java.io.IOException;
import java.io.StringWriter;
import java.math.BigDecimal;
import java.math.RoundingMode;
import java.util.*;

25 @Service
public class SocoraRequester {
    public static String TEST_DRIVEN_SEARCH = "TEST_DRIVEN_SEARCH";
    public static String INTERFACE_DRIVEN_SEARCH = "
        INTERFACE_DRIVEN_SEARCH";
30 public static String KEYWORD_SEARCH = "KEYWORD_SEARCH";

    private static String baseURI = "http://socora.merobase.com/socora
        ";

    private static String user = "socora";
35 private static String pass = "d3fudj983r223dhs23";

    private final EmailSender emailSender;
    private final Configuration freeMarker;

40 @Autowired
    public SocoraRequester(EmailSender emailSender, Configuration
        freeMarker) {
        this.emailSender = emailSender;
        this.freeMarker = freeMarker;
    }

45 public void searchComponent(
    String query,
    String searchType,
    String recipient) throws IOException, InterruptedException,
        TemplateException {

50 Validate.notBlank(query, "Query parameter is required and cannot
        be blank");
    if (StringUtils.compare(searchType, INTERFACE_DRIVEN_SEARCH) ==
        0 ||
```

```

        StringUtils.compare(searchType, KEYWORD.SEARCH) == 0 ||
        StringUtils.isBlank(searchType)) {
55     this.textualSearchComponent(query, recipient);
    } else if (StringUtils.compare(searchType, TEST_DRIVEN_SEARCH)
        == 0) {
        this.testDrivenSearchComponent(query, recipient);
    } else {
        this.textualSearchComponent(query, recipient);
60    }
}

/**
 * In charge of sending the test class to SOCORA to search for
 * components.
65  *
 * @param testClassSourceQuery which is sent to SOCORA to search
 *       for components.
 * @param recipient (email) where the result will be sent.
 * */
private void testDrivenSearchComponent(
70     String testClassSourceQuery,
    String recipient) throws Exception {

    CandidateSearchClient candidateSearchClient =
        new CandidateSearchClient(baseURI, auth(user, pass));
75

    CandidateSearchRequest request = new CandidateSearchRequest();

    int maxResults = 400;

80     request.setInput(testClassSourceQuery);
    QueryParams queryParams = new QueryParams();
    queryParams.setRows(maxResults);

    queryParams.setArtifactInformation(true);
85     queryParams.setContent(true);

    // FILTERS
    queryParams.setFilters(Arrays.asList(
        Filters.HASH_CODE_CLONE_FILTER,
90     Filters.NO_ABSTRACT_CLASS_FILTER,
        Filters.NO_INTERFACE_FILTER,

```

```
        Filters.LATEST_VERSION_FILTER,
        Filters.FUNCTIONAL_SUFFICIENCY_FILTER
    ));

95    request.setQueryParams(queryParams);

    request.setTestDrivenSearch(Boolean.TRUE);

100    queryParams.setRankingStrategy(Rankings.
        HYBRID_NON_DOMINATED_SORTING);

    RankingCriterion fsCriterion = new RankingCriterion();
    fsCriterion.setName("sf_instruction_leanness");
    fsCriterion.setObjective(RankingCriterion.MAX);
105    RankingCriterion performanceCriterion = new RankingCriterion();
    performanceCriterion.setName("jmh_thrpt_score_mean");
    performanceCriterion.setObjective(RankingCriterion.MAX);
    RankingCriterion lcomCriterion = new RankingCriterion();
    lcomCriterion.setName("entryClass_ckjm_ext_lcom3");
110    lcomCriterion.setObjective(RankingCriterion.MIN);
    RankingCriterion couplingCriterion = new RankingCriterion();
    couplingCriterion.setName("entryClass_ckjm_ext_ce");
    couplingCriterion.setObjective(RankingCriterion.MIN);

115    queryParams.setRankingCriteria(Arrays.asList(
        fsCriterion,
        performanceCriterion,
        lcomCriterion,
        couplingCriterion
120    ));

    CandidateSearchResponse response = candidateSearchClient.search(
        request);

    String jobId = response.getJobId();

125    JobStatus jobStatus = null;
    while (jobStatus == null ||
        jobStatus.getStatusType() != JobStatusType.FINISHED) {

130        jobStatus = candidateSearchClient.getJobStatus(jobId);
        Thread.sleep(30 * 1000L);
    }
```

```

    }

    if(jobStatus.getStatusType() == JobStatusType.FINISHED)
135         getTestDrivenSearchResult(jobId, recipient,
            testClassSourceQuery);
    }

    /**
     * In charge of fetching the result of a job with given id,
140     * handle it and send the result to the recipient.
     *
     * @param jobId of the job to fetch the result.
     * @param recipient (email) to where we will send the result.
     * */
145     private void getTestDrivenSearchResult(
        String jobId,
        String recipient,
        String testClassQueried) throws IOException, TemplateException {

150         CandidateSearchClient candidateSearchClient =
            new CandidateSearchClient(baseURI, auth(user, pass));

        QueryParams queryParams = new QueryParams();
        queryParams.setRows(2000);
155         queryParams.setArtifactInformation(true);
        queryParams.setContent(true);

        // FILTERS
        queryParams.setFilters(Arrays.asList(
160             Filters.HASH_CODE_CLONE_FILTER,
            Filters.NO_ABSTRACT_CLASS_FILTER,
            Filters.NO_INTERFACE_FILTER,
            Filters.LATEST_VERSION_FILTER,
            Filters.FUNCTIONAL_SUFFICIENCY_FILTER
165         ));

        queryParams.setRankingStrategy(Rankings.
            HYBRID_NON_DOMINATED_SORTING);

        RankingCriterion fsCriterion = new RankingCriterion();
170         fsCriterion.setName("sf_instruction_leanness");
        fsCriterion.setObjective(RankingCriterion.MAX);

```

```

RankingCriterion performanceCriterion = new RankingCriterion();
performanceCriterion.setName("jmh_thrpt_score_mean");
performanceCriterion.setObjective(RankingCriterion.MAX);
175 RankingCriterion lcomCriterion = new RankingCriterion();
lcomCriterion.setName("entryClass_ckjm_ext_lcom3");
lcomCriterion.setObjective(RankingCriterion.MIN);
RankingCriterion couplingCriterion = new RankingCriterion();
couplingCriterion.setName("entryClass_ckjm_ext_ce");
180 couplingCriterion.setObjective(RankingCriterion.MIN);

queryParams.setRankingCriteria(Arrays.asList(
    fsCriterion,
    performanceCriterion,
185    lcomCriterion,
    couplingCriterion
));

CandidateSearchResponse response =
190    candidateSearchClient.getResults(jobId, queryParams);

CandidateListResult result = response.getCandidates();

this.sendResult(
195    this.processTemplateTestDrivenSearchResult(result, queryParams
        , jobId),
    recipient,
    "Test-driven search"
);
}
200

/**
 * In charge of making the request to SOCORA using textual search.
 * The result is sent to the recipient.
 *
205 * @param method in MQL format that will be sent to SOCORA.
 * @param recipient (email) to which the result will be sent.
 * */
private void textualSearchComponent(
    String method,
210    String recipient) throws IOException, TemplateException {

    CandidateSearchClient candidateSearchClient =

```

```
        new CandidateSearchClient(baseURI, auth(user, pass));

215    CandidateSearchRequest request = new CandidateSearchRequest();

    int maxResults = 10;

    request.setInput(method);
220    QueryParams queryParams = new QueryParams();
    queryParams.setRows(maxResults);

    queryParams.setArtifactInformation(true);
    queryParams.setContent(true);

225    // FILTERS
    queryParams.setFilters(Arrays.asList(
        Filters.HASH_CODE_CLONE_FILTER,
        Filters.NO_ABSTRACT_CLASS_FILTER,
230    Filters.NO_INTERFACE_FILTER,
        Filters.LATEST_VERSION_FILTER,
        Filters.FUNCTIONAL_SUFFICIENCY_FILTER
    ));

235    request.setQueryParams(queryParams);
    request.setTestDrivenSearch(Boolean.FALSE);

    queryParams.setRankingStrategy(Rankings.SINGLE_OBJECTIVE);

240    List<RankingCriterion> rankingCriteria = Collections.
        singletonList(
            RankingCriterionBuilder
                .rankingCriterion()
                .withName("luceneScore")
                .withObjective(RankingCriterion.MAX)
245                .build()
        );

    queryParams.setRankingCriteria(rankingCriteria);

250    CandidateSearchResponse response = candidateSearchClient.search(
        request);

    CandidateListResult result = response.getCandidates();
```

```

    this.sendResult(
255      this.processTemplateTextualSearchResult(method, result,
          queryParams),
          recipient,
          "Textual search"
    );
}

260
/**
 * Processes the template using the candidates resulted from
 * test-driven search.
 *
265 * @param result from interface-driven search.
 * @param queryParams to show more data.
 * @param jobId
 *
 * @return result in a human-readable format.
270 * */
private String processTemplateTestDrivenSearchResult(
    CandidateListResult result,
    QueryParams queryParams,
    String jobId) throws IOException, TemplateException {

275
    Template emailTmp = freeMarker.getTemplate("
        testdrivenResultEmail.ftl");
    StringWriter stringWriter = new StringWriter();
    List<Candidate> candidates = this.extractSearchCandidates(result
        , queryParams);
    Map<String, Object> root = new HashMap<>();
280    root.put("jobId", jobId);
    root.put("numMetrics", candidates.get(0).getMetrics().size());
    root.put("metrics", candidates.get(0).getMetrics());
    root.put("candidates", candidates);
    emailTmp.process(root, stringWriter);

285
    return stringWriter.toString();
}

/**
290 * Processes the template using the candidates resulted from
 * interface-driven search.

```

```

    *
    * @param methodQueried
    * @param result from interface-driven search.
295    * @param queryParams to show more data.
    *
    * @return result in a human-readable format.
    * */
private String processTemplateTextualSearchResult(
300    String methodQueried,
    CandidateListResult result,
    QueryParams queryParams) throws IOException, TemplateException {

    Template emailTmp = freeMarker.getTemplate("interfaceResultEmail
        .ftl");
305    StringWriter stringWriter = new StringWriter();
    List<Candidate> candidates =
        this.extractSearchCandidates(result, queryParams);
    Map<String, Object> root = new HashMap<>();
    root.put("query", methodQueried);
310    root.put("numMetrics", candidates.get(0).getMetrics().size());
    root.put("metrics", candidates.get(0).getMetrics());
    root.put("candidates", candidates);
    emailTmp.process(root, stringWriter);

315    return stringWriter.toString();
}

/**
    * Transforms result into a human-readable format.
320    * */
private List<Candidate> extractSearchCandidates(
    CandidateListResult result,
    QueryParams queryParams) {

325    List<Candidate> candidates = new ArrayList<>();
    result.getCandidates().forEach(doc -> {
        Candidate candidate = new Candidate();
        candidate.setName(
            Optional.ofNullable(doc.getArtifactInfo().getName()).orElse(
                ""));
330        candidate.setFqName(
            Optional.ofNullable(doc.getFQName()).orElse(""));

```

```

        candidate.setMetrics(
            extractMetrics(doc.getMetrics(), queryParams.
                getRankingCriteria()));
        candidate.setDescription(
335         Optional.ofNullable(doc.getArtifactInfo().getDescription()).
            orElse(""));
        candidate.setVersion(
            Optional.ofNullable(doc.getVersion()).orElse(""));
        candidates.add(candidate);
    });
340    return candidates;
}

/**
 * Sends the result of a search to the email.
345  *
 * @param result which will be sent.
 * @param email to which the result will be sent.
 * */
private void sendResult(String result, String email, String
    searchType) {
350    emailSender.sendEmail(
        email,
        String.format("Feedback from Simile - %s", searchType), result
    );
}

355 /**
 * Return rank for passed {@link Map} based on given
 * CandidateRankingStrategy
 *
 * @param ranking
360  *      {@link Map} instance
 * @param candidateRankingStrategy
 *      CandidateRankingStrategy ID {@link Rankings}
 * @param partialOrder
 *      true if partial order should be returned (disables
    strict
365  *      order!). Candidates in non-distinguishable sets
    possess the
 *      same ranks.
 * @return rank for given {@link } based on passed

```

```

        *           CandidateRankingStrategy
        */
370  private static int getRank(
        Map<String, Double> ranking,
        String candidateRankingStrategy,
        boolean partialOrder) {

375      Validate.notBlank(
          candidateRankingStrategy,
          "CandidateRankingStrategy ID cannot be blank");

        String key = candidateRankingStrategy;
380      if (partialOrder) {
          key += "_po";
        }

        return ranking.get(key).intValue();
385  }

    private static Auth auth(String user, String pass) {
        Auth auth = new Auth();
        auth.setUser(user);
390      auth.setPassword(pass);

        return auth;
    }

395  private static List<Metric> extractMetrics(
        Map<String, Double> metrics,
        List<RankingCriterion> criteria) {

        List<Metric> metricList = new ArrayList<>();
400      for (String key : metrics.keySet()) {
          for (RankingCriterion criterion : criteria) {
              if (StringUtils.equals(criterion.getName(), key)) {
                  Metric m = new Metric();
                  m.setTitle(SocoraRequester.getMetricTitle(key));
405                  m.setValue(SocoraRequester.round(metrics.get(key), 2));
                  metricList.add(m);
              }
          }
      }
  }

```

```

410     return metricList;
    }

    private static String getMetricTitle(String metricKey) {
        String metricTitle;
415     switch (metricKey) {
        case "luceneScore":
            metricTitle = "Lucene Score";
            break;
        case "sf_instruction_leanness":
420            metricTitle = "Leanness default (Instruction)";
            break;
        case "jmh_thrpt_score_mean":
            metricTitle = "Throughput, operations / second";
            break;
425     case "entryClass_ckjm_ext_lcom3":
            metricTitle = "Cohesion LCOM3 (entry class)";
            break;
        case "entryClass_ckjm_ext_ce":
            metricTitle = "Efferent Coupling (entry class)";
430            break;
        default:
            throw new IllegalArgumentException(
                String.format("Metric %s is not valid", metricKey));
    }
435     return metricTitle;
    }

    private static double round(double value, int places) {
        if (places < 0) throw new IllegalArgumentException();

440        BigDecimal bd = new BigDecimal(value);
        bd = bd.setScale(places, RoundingMode.HALF_UP);
        return bd.doubleValue();
    }

445    /**
     * Sort {@link CandidateDocument} by rank.
     *
     * @author Marcus Kessel
450     *
     */

```

```

private static class SortByRank implements Comparator<
    CandidateDocument> {

    private final String candidateRankingStrategy;
455 private final boolean partialOrder;

    private SortByRank(String candidateRankingStrategy, boolean
        partialOrder) {
        Validate.notBlank(candidateRankingStrategy);
        this.candidateRankingStrategy = candidateRankingStrategy;
460 this.partialOrder = partialOrder;
    }

    @Override
    public int compare(CandidateDocument o1, CandidateDocument o2) {
465 int rank1 = getRank(
        o1.getRanking(),
        candidateRankingStrategy,
        partialOrder);
        int rank2 = getRank(
470 o2.getRanking(),
        candidateRankingStrategy,
        partialOrder);

        return Comparator.<Integer>naturalOrder().compare(rank1, rank2
475 );
    }

}

}

```

Listing A.16: SocoraRequester.java

A.1.4. de.unimannheim.informatik.swt.simile.util

```

package de.unimannheim.informatik.swt.simile.util;

import java.io.BufferedReader;
import java.io.IOException;
5 import java.io.InputStream;
import java.io.InputStreamReader;

```

```
public class StreamGobbler extends Thread {
    InputStream is;
10    String type;

    public StreamGobbler(InputStream is, String type) {
        this.is = is;
        this.type = type;
15    }

    public void run() {
        try {
            InputStreamReader isr = new InputStreamReader(is);
20            BufferedReader br = new BufferedReader(isr);
            String line = null;
            while ((line = br.readLine()) != null)
                System.out.println(type + ">" + line);
        } catch (IOException ioe) {
25            ioe.printStackTrace();
        }
    }
}
```

Listing A.17: StreamGobbler.java

B. Installation of Simile

In this chapter we will show how to install the tools we used for implementing Simile. First we will start installing the CI Server Jenkins and explain how to configure it. Then, we will continue with installing Simile Jenkins plugin. After that we will explain how to configure Simile Jenkins plugin using the test project.

B.1. Installation of Jenkins

In this section we will explain how to install Jenkins CI server using Docker and Tomcat 9.

B.1.1. Docker

For installing Jenkins, we will use Docker containers and in this subsection we will explain how to install it in different platform such as macOS and Linux.

B.1.1.1. Docker on macOS

For macOS we will use Docker for Mac tool. This is an integrated, easy-to-deploy environment for building, assembling, and shipping applications from a Mac. Moreover, it is a native Mac application architected from scratch, with a native user interface and auto-update capability, deeply integrated with OS X native virtualization, Hypervisor Framework, networking and file system, making it faster and more reliable than previous ways of getting Docker on a Mac [27].

First we will download the tool from the following link: <https://download.docker.com/mac/stable/Docker.dmg>.

After downloading the *dmg* image, double-click on it and you will see something like figure B.1. When you get that image, drag and drop the Docker icon to the

Applications folder. After that, go to Applications folder and double click on Docker application.

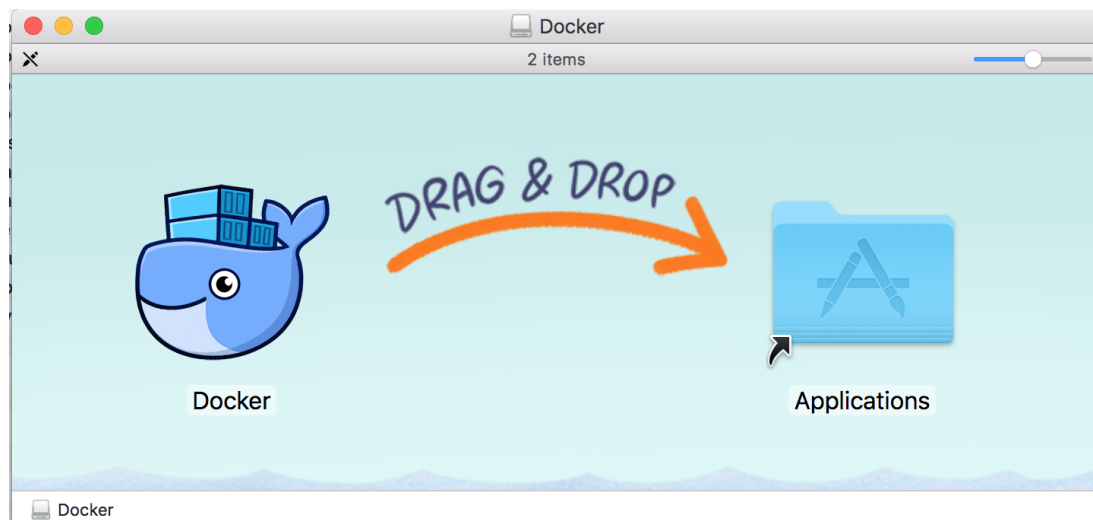


Figure B.1.: Docker for Mac Installation

B.1.1.2. Docker on Linux

In this section we will explain how to install Docker in Linux, specifically in Debian (Jessie). For other distros please refer to Docker documentation¹.

First of all we need to update the repositories.

```
1 $ sudo apt-get update
```

Then we need to install the packages to allow *apt* to use repositories over HTTPS.

```
1 $ sudo apt-get install apt-transport-https \  
2                             ca-certificates \  
3                             software-properties-common
```

Then we add the official Docker's GPG key.

¹<https://docs.docker.com/engine/installation/linux/> (accessed: 21.01.2017)

```
1 $ curl -fsSL https://yum.dockerproject.org/gpg | sudo apt-key add -
```

Finally we add the stable repository of Docker and update repositories.

```
1 $ sudo add-apt-repository \  
2     "deb https://apt.dockerproject.org/repo/ \  
3     debian-$(lsb_release -cs) \  
4     main"\  
5 $ sudo apt-get update
```

Once we added the new repositories, we update the repository list.

```
1 $ sudo apt-get update
```

Then we install docker.

```
1 $ sudo apt-get -y install docker-engine
```

After the installation is done we can make a little test to be sure that everything was installed correctly. The following command will download a test image and runs it in a container. Once it is running will print an informational message and exits.

```
1 $ sudo docker run hello-world
```

B.1.2. Jenkins in Docker

Open a terminal on your mac and enter the following command to download the Jenkins image for Docker.

```
1 $ docker pull jenkins\  
2 Using default tag: latest
```

```

3 latest: Pulling from library/jenkins
4
5 # some irrelevant output was remove
6 Digest: sha256:5046434030be395ec977c98e11...
7 Status: Downloaded newer image for jenkins:latest

```

Then, we just need to run the Jenkins image with the following command.

```

1 $ docker run -p 8080:8080 -p 50000:50000 jenkins
2 # some irrelevant output was remove
3 *****
4
5 Jenkins initial setup is required. An admin user has been
6 created and a password generated.
7 Please use the following password to proceed to installation:
8
9 95199411f1894bfa97e937147c41aa62 # IMPORTANT, default admin pass
10
11 This may also be found at: /var/jenkins_home/secrets/initial.
12
13 *****
14 # some irrelevant output was removed
15 Jan 19, 2017 8:28:05 AM hudson.model.AsyncPeriodicWork$1 run
16 INFO: Finished Download metadata. 25,312 ms

```

After that, open the following URL <http://localhost:8080> and you should see some like figure B.2.

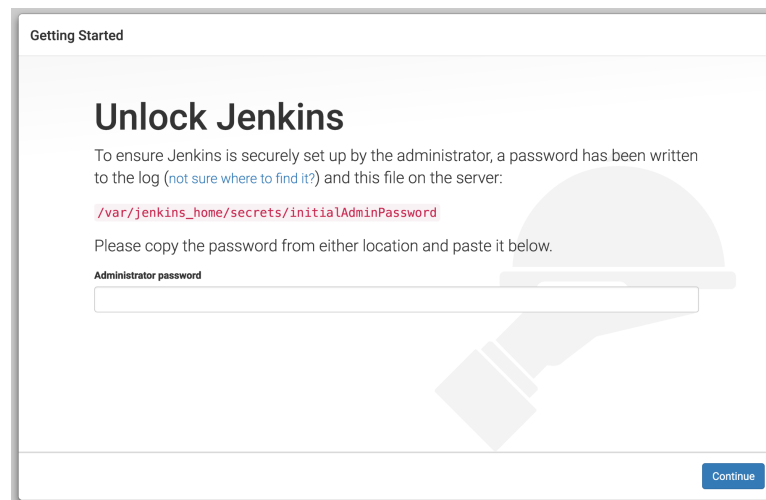


Figure B.2.: First Page of Jenkins Setup

There enter the password generated by Jenkins and that appeared in the logs, and then click on continue.

In the following page click on *Install suggested plugins* like the figure B.3.

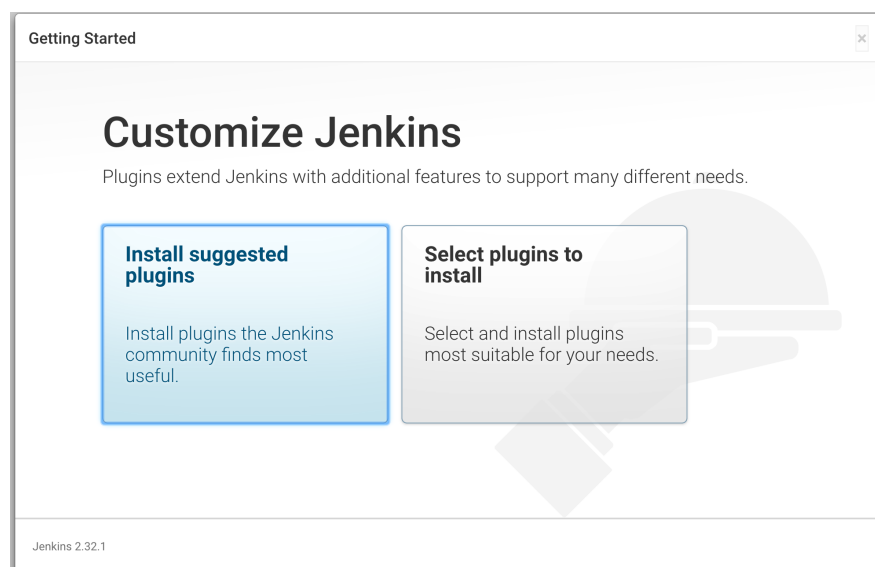


Figure B.3.: Second Page of Jenkins Setup

Then you should see something like the figure B.4. Here we just need to wait untill the plugins installation finish.

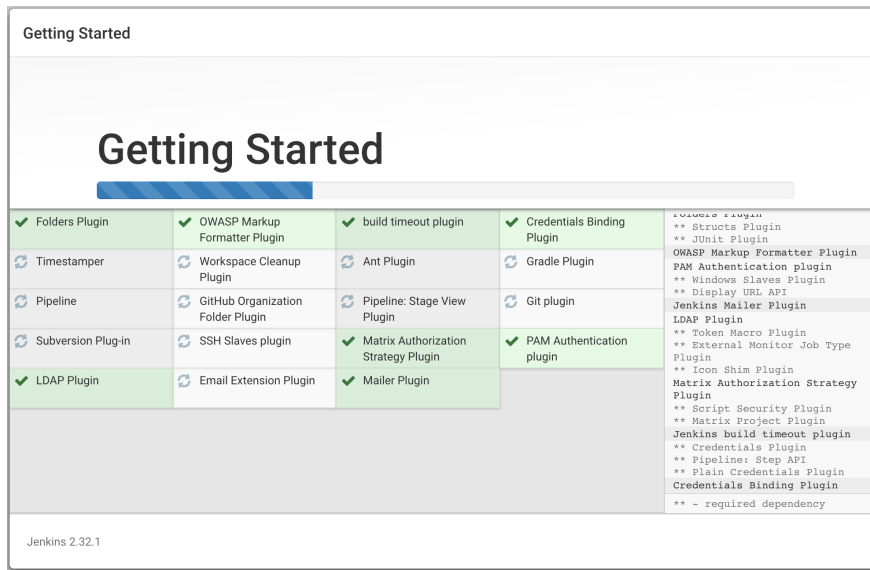


Figure B.4.: Third Page of Jenkins Setup

After the installation of plugins is done, click on *Continue as admin* or create custom admin user. Then you should see the home page of Jenkins (figure)

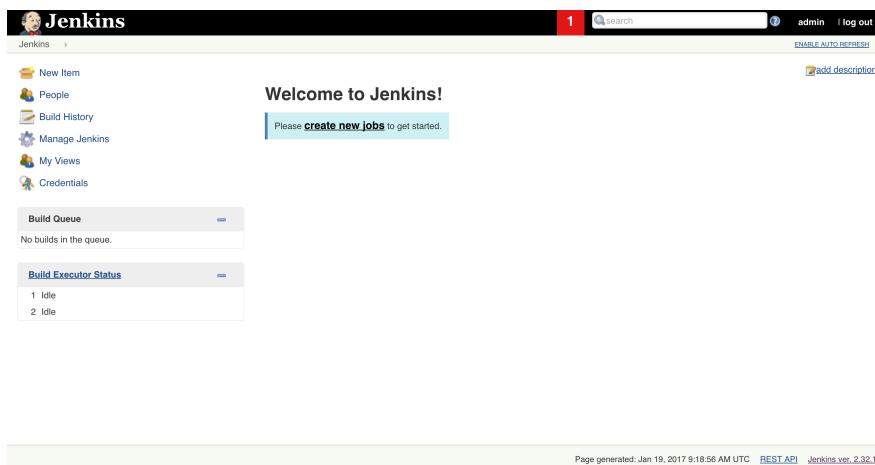


Figure B.5.: Jenkins Home Page

B.1.3. Jenkins in Tomcat 9

NOTE: The following steps are based on a UNIX system.

First, go to the following URL and download Tomcat 9: <http://tomcat.apache.org/download-90.cgi>.

Once downloaded, unzip the file and modify the file *tomcat-users.xml* which is under the folder *conf* of where Tomcat was unzipped. Add the following two lines within *tomcat-users.xml* to setup an admin user.

```
1 <role rolename="manager-gui"/>
2 <user username="admin" password="1234" roles="manager-gui"/>
```

Now open a terminal and enter the following command to run Tomcat server.

```
1 $ cd folder/of/tomcat
2 $ cd bin
3 $ sh catalina.sh start
```

Then open the following URL and you should see something like Figure B.6:
<http://localhost:8080>

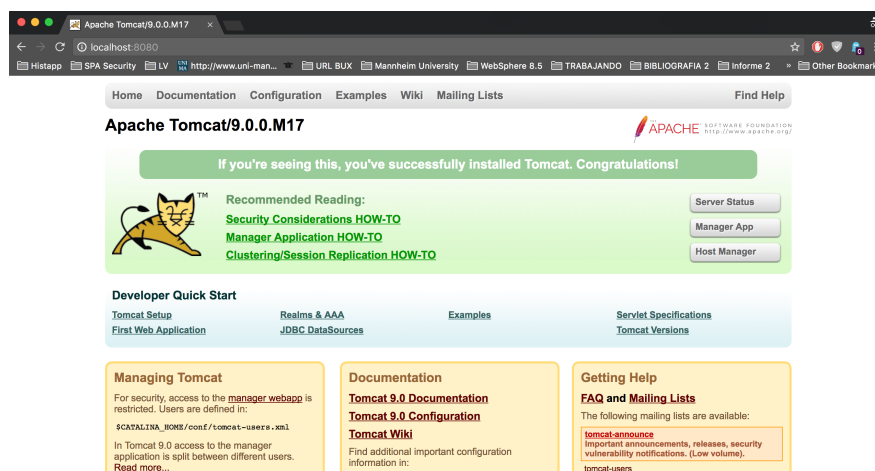


Figure B.6.: Tomcat Home Page

To install Jenkins, we first need to download the *.war* file. To do so go to the following URL: <http://mirrors.jenkins.io/war-stable/latest/jenkins.war>.

Once downloaded, move the file into the folder *webapps* which is into the folder where tomcat was installed. Then enter the following commands to restart tomcat.

```
1 $ sh catalina.sh stop
2 $ sh catalina.sh start
```

If you go to `localhost:8080/jenkins` you should see the same page like Figure B.2.

B.2. Simile Jenkins Plugin Installation

To install Simile Jenkins plugin, we need to follow the following steps.
First, open Jenkins URL. Then click on *Manage Jenkins* (figure B.7).

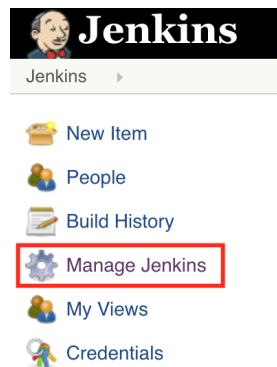


Figure B.7.: Manage Jenkins Options

Then click on *Manage Plugins* (figure B.8).

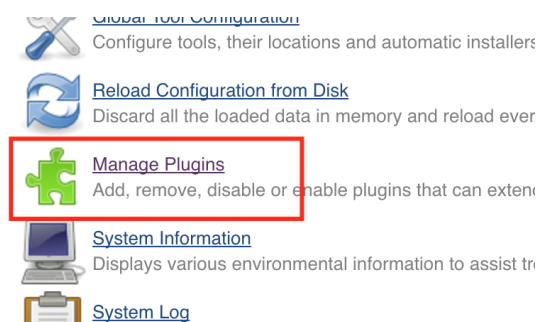


Figure B.8.: Manage Plugins Options

Then go to *Advanced*, scroll down until *Upload Plugin* section (figure B.9).

Upload Plugin

You can upload a .hpi file to install a plugin from outside the central plugin repository.

File: No file chosen

Figure B.9.: Upload Plugin Section

There click on choose file and select the hpi file *simile-jenkins-plugin.hpi* provided with the CD.

B.3. Simile in Tomcat 9

To install Simile in Tomcat 9, we just need to copy the file *simile.war*, provided with the CD, into the folder *webapps* which into the folder where Tomcat was installed. Once done, we just need to restart tomcat.

Eidesstattliche Erklärung

Hiermit versichere ich, dass diese Abschlussarbeit von mir persönlich verfasst ist und dass ich keinerlei fremde Hilfe in Anspruch genommen habe. Ebenso versichere ich, dass diese Arbeit oder Teile daraus weder von mir selbst noch von anderen als Leistungsnachweise andernorts eingereicht wurden. Wörtliche oder sinn-gemäße Übernahmen aus anderen Schriften und Veröffentlichungen in gedruckter oder elektronischer Form sind gekennzeichnet. Sämtliche Sekundärliteratur und sonstige Quellen sind nachgewiesen und in der Bibliographie aufgeführt. Das Gleiche gilt für graphische Darstellungen und Bilder sowie für alle Internet-Quellen.

Ich bin ferner damit einverstanden, dass meine Arbeit zum Zwecke eines Plagiats-abgleichs in elektronischer Form anonymisiert versendet und gespeichert werden kann. Mir ist bekannt, dass von der Korrektur der Arbeit abgesehen werden kann, wenn die Erklärung nicht erteilt wird.

Mannheim, 27.02.2017

Piero Antonio Divasto Martínez