

WHEN DEACHING A NEW TIED	ADDITIONAL EQUIPMENT & INVENTORY ———
WHEN REACHING A NEW TIER	
LEVEL 2 LEVEL 5 LEVEL 8  UNMARK ANY MARKED TRAITS N/A FREE! FREE!	·
GAIN A NEW EXPERIENCE AT +2 FREE! FREE! FREE!	
ADD +1 TO PROFICIENCY FREE! FREE! FREE!	
FOR EACH LEVEL	
Spend 2 points per level on bubbles below. Round bubbles cost 1 point; square bubbles cost 2.	
TIER 2 TIER 3 TIER 4	
add +1 to damage thresholds Free! Free! Free!	
CHOOSE A NEW DOMAIN CARD FREE! FREE! FREE!	
ADD +1 & MARK 2 UNMARKED TRAITS OOO OOO	
GAIN 1 HP SLOT (+1 MAX HP) OO OO OO GAIN 1 STRESS SLOT (+1 MAX STRESS) OO OO	<u></u> d
ADD+1 TO EVASION O	STAT TRACKER ———
ADD +1 TO 2 EXPERIENCES O	HP [[[[[[[]]]]]]]]]]]
CHOOSE ANOTHER DOMAIN CARD O	ARMOR
TAKE NEXT SUBCLASS UPGRADE CARD* N/A O	STRESS COMPANY TO STRESS
ADD +1 TO PROFICIENCY N/A	HOPE
multiclass into a new class* N/A 🔲 🔲	DMG. THRESHOLDS /
* - A CHARACTER MAY ONLY EVER HAVE A TOTAL OF TWO CHOICES ACROSS ALL	
tiers, of any combination of Upgrade Subclass and Multiclass	GOLD HANDFULS
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LEVEL-UP RECORD —	¬¬ ADDITIONAL EQUIPMENT & INVENTORY — ¬
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