

0.0

0.4

0.8

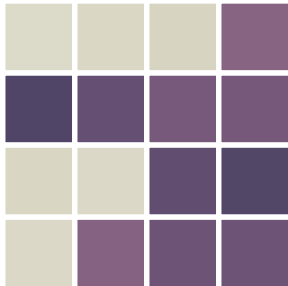
1.0

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