

Part 1

以下是對 Homework 1 Part 1 中四個程式的所有問題 (a) - (e) 的解答與分析，我會分別針對每個程式進行說明。

一、 Find last index of element

- a. Describe the fault precisely by proposing a modification to the code.

Fault: for (let i = x.length - 1; i > 0; i--) 應包含index 0，應改為
i >= 0。

Modification: for (let i = x.length - 1; i >= 0; i--) { if (x[i] == y) return i; }

- b. give a test case that does not execute the fault.
x = undefined; y = 2; → Expected = TypeError('The first parameter must be an array'), Actual = TypeError('The first parameter must be an array')
- c. give a test case that executes the fault, but does not result in an error state.
x = [2,3,5]; y = 5 → Expected = 2, Actual = 2
- d. give a test case that results in an error state, but not a failure.
impossible, 因為只要有error出現，就會連帶著出現failure，因為return值就會有錯
- e. For the given test case in (d), describe the first error state. Be sure to describe the complete state.

二、 Find last index of zero

- a. Describe the fault precisely by proposing a modification to the code.

Fault: 從頭找 0，但需找最後一個 0。

Modification: for (let i = x.length - 1; i >= 0; i--) { if (x[i] == 0) return i; }

- b. give a test case that does not execute the fault.
x = undefined; Expected = TypeError('Not an array'), Actual = TypeError('Not an array')
- c. give a test case that executes the fault, but does not result in an error state.

`x = [1,0]; Expected = 1, Actual = 1`

- d. give a test case that results in an error state, but not a failure.

impossible, 因為只要有error出現, 就會連帶著出現failure, 因為return的index就會有錯

- e. For the given test case in (d), describe the first error state. Be sure to describe the complete state.

三、 Count positive elements

- a. Describe the fault precisely by proposing a modification to the code.

Fault: 條件 `x[i] >= 0` 包含 0。應改為 `> 0`。

Modification: `if (x[i] > 0) count++;`

- b. give a test case that does not execute the fault.

`x = undefined; → Expected = TypeError('Not an array');`, `Actual = TypeError('Not an array');`

- c. give a test case that executes the fault, but does not result in an error state.

impossible, 因為要有0出現, 才會造成fault, 但就會造成error, 因為count變數有錯

- d. give a test case that results in an error state, but not a failure.

impossible, 因為要有0出現, 才會造成error, 但就會造成failure, 因為return的count就會與expected不同

- e. For the given test case in (d), describe the first error state. Be sure to describe the complete state.

四、 Count odd or postive elements

- a. Describe the fault precisely by proposing a modification to the code.

Fault: `x[i] % 2 === 1` 對負數奇數會是 -1 而非 1。

Modification: `if (Math.abs(x[i]) % 2 === 1 || x[i] > 0)` 或 `if (x[i] % 2 !== 0 || x[i] > 0)`

- b. give a test case that does not execute the fault.

`x = undefined; → Expected = TypeError('Not an array');`, `Actual = TypeError('Not an array');`

- c. give a test case that executes the fault, but does not result in an error state.

Non, 因為要有負奇數出現, 才會造成fault, 但就會造成error, 因為count變數就會有error

- d. give a test case that results in an error state, but not a failure
- e.

impossible, 因為要有負奇數出現, 才會造成error, 但就會造成failure, 因為return的count就會不一樣

- e. For the given test case in (d), describe the first error state. Be sure to describe the complete state.

Part 2

一、 DataProcessor

每讀一行就new DataRecord並配置new char, 但從未free memory, 造成memory leak。因此開啟valgrind並編譯, 讀取10000行後, valgrind會報告「definitely lost」的memory leak。

```
Starting file processing for: data.txt
Finished processing 10000 records.
==3579==
==3579== HEAP SUMMARY:
==3579==    in use at exit: 170,000 bytes in 20,000 blocks
==3579==   total heap usage: 20,007 allocs, 7 frees, 187,627 bytes allocated
==3579==
==3579== 170,000 (160,000 direct, 10,000 indirect) bytes in 10,000 blocks are de
finitely lost in loss record 2 of 2
==3579==    at 0x4C2B0E0: operator new(unsigned long) (in /usr/lib/valgrind/vgpr
eload_memcheck-amd64-linux.so)
==3579==    by 0x401363: processLargeFile(std::string const&) (in /home/morris/D
ownloads/dataproc)
==3579==    by 0x401597: startDataIngestion() (in /home/morris/Downloads/datapro
c)
==3579==    by 0x401632: main (in /home/morris/Downloads/dataproc)
==3579==
==3579== LEAK SUMMARY:
==3579==    definitely lost: 160,000 bytes in 10,000 blocks
==3579==    indirectly lost: 10,000 bytes in 10,000 blocks
==3579==    possibly lost: 0 bytes in 0 blocks
==3579==    still reachable: 0 bytes in 0 blocks
==3579==    suppressed: 0 bytes in 0 blocks
==3579==
==3579== For counts of detected and suppressed errors, rerun with: -v
==3579== ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 0 from 0)
```

Test Case :

直接開啟valgrind並編譯即可。

二、 LoggingSystem

多個 thread 同時對 total_logs_processed 進行遞增, 未使用 mutex, 導致race condition發生。

```
Running race condition example...
Expected total logs: 100000
Starting log processing with 10 threads.
Thread 7 starting to process logs...
Thread 8 starting to process logs...
Thread 0 starting to process logs...
Thread 9 starting to process logs...
Thread 6 starting to process logs...
Thread 5 starting to process logs...
Thread 4 starting to process logs...
Thread 3 starting to process logs...
Thread 2 starting to process logs...
Thread 1 starting to process logs...
Thread 9 finished.
Thread 8 finished.
Thread 1 finished.
Thread 6 finished.
Thread 2 finished.
Thread 3 finished.
Thread 7 finished.
Thread 4 finished.
Thread 0 finished.
Thread 5 finished.

All threads have finished.
Final count of logs processed: 99993
```

Test Case :

直接編譯並執行即可發現Final count of logs processed 竟然會小於100000，表示有race condition發生。

三、 MatrixProcessor

const_cast<int**> 之後，將指標直接assign 999，這是無效指標，造成未定義行為/Segmentation Fault。

```
MatrixProcessor.cpp: In function 'void process_matrix(const int* const*, int, int)':
MatrixProcessor.cpp:27:22: error: invalid conversion from 'int' to 'int**' [-fpermissive]
    non_const_matrix = 999;
                      ^
```

Test Case :

直接編譯就會報錯了。

四、 ProfileUpdater

UserProfile.username 陣列大小只有1，但 strcpy 可以複製任意長度字串，產生Buffer Overflow。所以當我們用AddressSanitizer檢測時會報告Error。

```
Authenticating user...
Updating user profile with new username...
=====
==3673== ERROR: AddressSanitizer: unknown-crash on address 0x7fff130123c0 at pc 0x7fc2cdee4755 b
p 0x7fff13012350 sp 0x7fff13011b10
```

Test Case :

在main中呼叫時傳入一個很長的字串並開啟AddressSanitizer

```
// The main function demonstrating the vulnerability.
int main() {
    // trigger the fault
    UserProfile p;
    updateUserProfile(p, std::string(100, 'A'));
    printProfile(p);
    return 0;
}
```

五、 ResourceScheduler

當兩個 thread 鎖的順序不同：一個先鎖 A 再鎖 B，另一個先鎖 B 再鎖 A，會產生Deadlock，如下圖所示。

```
2025-09-21 16:57:42,370 | Thread-1 (worker_thread_a) | Thread-A is starting.
2025-09-21 16:57:42,370 | Thread-1 (worker_thread_a) | Thread-A attempting to acquire lock on Resource A...
2025-09-21 16:57:42,370 | Thread-2 (worker_thread_b) | Thread-B is starting.
2025-09-21 16:57:42,372 | Thread-1 (worker_thread_a) | Thread-A acquired lock on Resource A. Waiting for Resource B...
2025-09-21 16:57:42,372 | Thread-2 (worker_thread_b) | Thread-B attempting to acquire lock on Resource B...
2025-09-21 16:57:42,372 | Thread-2 (worker_thread_b) | Thread-B acquired lock on Resource B. Waiting for Resource A...
```

Test Case :

只需要在main中分別宣告兩個worker thread並start他們就會發現fault了，而task queue不管放甚麼都不會影響到此Fault。

```
# The main function to set up and run the threads.
if __name__ == "__main__":
    t1 = threading.Thread(target=worker_thread_a, args=("Thread-A",))
    t2 = threading.Thread(target=worker_thread_b, args=("Thread-B",))
    t1.start()
    t2.start()
    t1.join()
    t2.join()
```