# Summary of TTK18

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# 1 Bi-level programming in constrained control

Def: Opt prob depending on solution of another opt prob. Called "upper level" (UL) and "lower level" (LL) problems.

$$\min_{x} f_{\text{UL}}(x, z)$$

$$G_{\text{UI}}(x, z) \leq 0$$

$$G_{\text{UE}}(x, z) = 0$$

$$z = \arg\min_{z} f_{\text{LL}}(x, z)$$

$$G_{\text{LI}}(x, z) \leq 0$$

$$G_{\text{LE}}(x, z) = 0$$
(1)

Usually assume LL convex and regular. Linear constraints, linear/quadratic objective functions.

KKT for LL:

$$\mathcal{L}(x, z, \lambda, \mu) = f_{LL}(x, z) + \lambda^{T} G_{LI}(x, z) + \mu^{T} G_{LE}(x, z)$$

$$\nabla_{z} \mathcal{L}(x, z, \lambda, \mu) = 0$$

$$G_{LI}(x, z) \leq 0$$

$$G_{LE}(x, z) = 0$$

$$\lambda \geq 0$$

$$\lambda \times G_{LI}(x, z) = 0$$
(2)

The overall problem is then

$$\min_{x,z,\lambda,\mu} f_{\text{UL}}(x,z) 
G_{\text{UI}}(x,z) \leq 0 
G_{\text{UE}}(x,z) = 0 
\nabla_z \mathcal{L}(x,z,\lambda,\mu) = 0 
G_{\text{LI}}(x,z) \leq 0 
G_{\text{LE}}(x,z) = 0 
\lambda \geq 0 
\lambda \times G_{\text{LI}}(x,z) = 0$$
(4)

Small problems can be solved with e.g. YALMIP with the standard UL/LL formulation.

### 1.1 Big-M notation

Big-M formulation replaces nonlinear complementarity constraints with linear constraints using binary variables  $s \in \{0, 1\}$  to indicate activeness for inequality constraints:

$$G_{LI}(x,z) \le 0$$
  
 $G_{LI}(x,z) \ge -M^u(1-s)$   
 $\lambda \ge 0$   
 $\lambda \le M^{\lambda}s$  (5)

This notation fulfills the complementarity constraints, and given large enough  $M^u$  and  $M^{\lambda}$ , the solution is unchanged. When s=1 we get  $G_{\text{LI}}(x,z)\geq 0$  (inequality constraint active), and when s=0 we get  $\lambda=0$  (inequality constraint inactive).

The overall problem formulation becomes

$$\min_{x,z,\lambda,\mu} f_{\text{UL}}(x,z) 
G_{\text{UI}}(x,z) \leq 0 
G_{\text{UE}}(x,z) = 0 
\nabla_z \mathcal{L}(x,z,\lambda,\mu) = 0 
G_{\text{LI}}(x,z) \leq 0 
G_{\text{LE}}(x,z) = 0 
\lambda \geq 0 
G_{\text{LI}}(x,z) \geq -M^u(1-s) 
\lambda \leq M^{\lambda}s 
s \in \{0,1\}$$
(6)

Linear  $f_{\rm ul}$  gives MILP, quadratic  $f_{\rm ul}$  gives MIQP. Nonconvex, np-hard, but efficient software exists. Three methods make the problem easier:

• Using branch and bound to remove known symmetries. (Correct?)

- Restrict some combinations of binary variables.
- Prefer small  $M^u$  and  $M^\lambda$ . Necessary for numerical solution, which is all we have anyway. The Ms are diagonal matrices, so each constraint can be "weighted".  $M^\lambda$  most difficult.  $M^u$  can be found by solving an LP. May need trial and error for  $M^\lambda$ , and it should never constrain  $\lambda$ .

# 2 Linear matrix inequalities

Many problems in systems and control can be reduced to optimization problems involving LMIs, for which there exist efficient numerical solvers.

A strict LMI has the form

$$F(x) \triangleq F_0 + \sum_{i=1}^m x_i F_i > 0 \tag{7}$$

where  $x \in \mathbb{R}^m$  is the variable, and  $F_i = F_i^T \in \mathbb{R}^{n \times n}$ , i = 0, ..., m. Multiple LMIs can be rewritten as a single LMI by stacking each matrix on the diagonal:

diag 
$$\left(F^{(1)}(x), \dots, F^{(p)}(x)\right) > 0$$
 (8)