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# HTTP Session

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## # Introduction

Since HTTP driven applications are stateless, sessions provide a way to store information about the user across multiple requests. Laravel ships with a variety of session backends that are accessed through an expressive, unified API. Support for popular backends such as [Memcached](#), [Redis](#), and databases is included out of the box.

## # Configuration

The session configuration file is stored at `config/session.php`. Be sure to review the options available to you in this file. By default, Laravel is configured to use the `file` session driver, which will work well for many applications. In production applications, you may consider using the `memcached` or `redis` drivers for even faster session performance.

The session `driver` configuration option defines where session data will be stored for each request. Laravel ships with several great drivers out of the box:

- `file` - sessions are stored in `storage/framework/sessions`.
- `cookie` - sessions are stored in secure, encrypted cookies.
- `database` - sessions are stored in a relational database.
- `memcached` / `redis` - sessions are stored in one of these fast, cache based stores.
- `array` - sessions are stored in a PHP array and will not be persisted.



The array driver is used during [testing](#) and prevents the data stored in the session from being persisted.

## # Driver Prerequisites

### Database

When using the `database` session driver, you will need to create a table to contain the session items. Below is an example `Schema` declaration for the table:

```
Schema::create('sessions', function ($table) {
    $table->string('id')->unique();
    $table->unsignedInteger('user_id')->nullable();
    $table->string('ip_address', 45)->nullable();
    $table->text('user_agent')->nullable();
    $table->text('payload');
    $table->integer('last_activity');
});
```

You may use the `session:table` Artisan command to generate this migration:

```
php artisan session:table

php artisan migrate
```

### Redis

Before using Redis sessions with Laravel, you will need to install the `redis/redis` package (~1.0) via Composer. You may configure your Redis connections in the

`database` configuration file. In the `session` configuration file, the `connection` option may be used to specify which Redis connection is used by the session.

## # Using The Session

### # Retrieving Data

There are two primary ways of working with session data in Laravel: the global `session` helper and via a `Request` instance. First, let's look at accessing the session via a `Request` instance, which can be type-hinted on a controller method. Remember, controller method dependencies are automatically injected via the Laravel `service container`:

```
<?php

namespace App\Http\Controllers;

use App\Http\Controllers\Controller;
use Illuminate\Http\Request;

class UserController extends Controller
{
    /**
     * Show the profile for the given user.
     *
     * @param Request $request
     * @param int $id
     * @return Response
     */
    public function show(Request $request, $id)
    {
        $value = $request->session()->get('key');

        //
    }
}
```

When you retrieve an item from the session, you may also pass a default value as the second argument to the `get` method. This default value will be returned if the specified key does not exist in the session. If you pass a `Closure` as the default value to the `get` method and the requested key does not exist, the `Closure` will be executed and its result returned:

```
$value = $request->session()->get('key', 'default');

$value = $request->session()->get('key', function () {
    return 'default';
});
```

#### The Global Session Helper

You may also use the global `session` PHP function to retrieve and store data in the session. When the `session` helper is called with a single, string argument, it will return the value of that session key. When the helper is called with an array of key / value pairs, those values will be stored in the session:

```
Route::get('home', function () {
    // Retrieve a piece of data from the session...
    $value = session('key');

    // Specifying a default value...
    $value = session('key', 'default');

    // Store a piece of data in the session...
    session(['key' => 'value']);
});
```



There is little practical difference between using the session via an HTTP request instance versus using the global `session` helper. Both methods are `testable` via the `assertSessionHas` method which is available in all of your test cases.

#### Retrieving All Session Data

If you would like to retrieve all the data in the session, you may use the `all` method:

```
$data = $request->session()->all();
```

## Determining If An Item Exists In The Session

To determine if an item is present in the session, you may use the `has` method. The `has` method returns `true` if the item is present and is not `null`:

```
if ($request->session()->has('users')) {  
    //  
}
```

To determine if an item is present in the session, even if its value is `null`, you may use the `exists` method. The `exists` method returns `true` if the item is present:

```
if ($request->session()->exists('users')) {  
    //  
}
```

## # Storing Data

To store data in the session, you will typically use the `put` method or the `session` helper:

```
// Via a request instance...  
$request->session()->put('key', 'value');  
  
// Via the global helper...  
session(['key' => 'value']);
```

### Pushing To Array Session Values

The `push` method may be used to push a new value onto a session value that is an array. For example, if the `user.teams` key contains an array of team names, you may push a new value onto the array like so:

```
$request->session()->push('user.teams', 'developers');
```

### Retrieving & Deleting An Item

The `pull` method will retrieve and delete an item from the session in a single statement:

```
$value = $request->session()->pull('key', 'default');
```

## # Flash Data

Sometimes you may wish to store items in the session only for the next request. You may do so using the `flash` method. Data stored in the session using this method will only be available during the subsequent HTTP request, and then will be deleted. Flash data is primarily useful for short-lived status messages:

```
$request->session()->flash('status', 'Task was successful!');
```

If you need to keep your flash data around for several requests, you may use the `reflash` method, which will keep all of the flash data for an additional request. If you only need to keep specific flash data, you may use the `keep` method:

```
$request->session()->reflash();  
  
$request->session()->keep(['username', 'email']);
```

## # Deleting Data

The `forget` method will remove a piece of data from the session. If you would like to remove all data from the session, you may use the `flush` method:

```
// Forget a single key...  
$request->session()->forget('key');  
  
// Forget multiple keys...  
$request->session()->forget(['key1', 'key2']);  
  
$request->session()->flush();
```

## # Regenerating The Session ID

Regenerating the session ID is often done in order to prevent malicious users from exploiting a [session fixation](#) attack on your application.

Laravel automatically regenerates the session ID during authentication if you are using the built-in `LoginController`; however, if you need to manually regenerate the session ID, you may use the `regenerate` method.

```
$request->session()->regenerate();
```

## # Adding Custom Session Drivers

### Implementing The Driver

Your custom session driver should implement the `SessionHandlerInterface`. This interface contains just a few simple methods we need to implement. A stubbed MongoDB implementation looks something like this:

```
<?php

namespace App\Extensions;

class MongoSessionHandler implements \SessionHandlerInterface
{
    public function open($savePath, $sessionName) {}
    public function close() {}
    public function read($sessionId) {}
    public function write($sessionId, $data) {}
    public function destroy($sessionId) {}
    public function gc($lifetime) {}
}
```



Laravel does not ship with a directory to contain your extensions. You are free to place them anywhere you like. In this example, we have created an `Extensions` directory to house the `MongoSessionHandler`.

Since the purpose of these methods is not readily understandable, let's quickly cover what each of the methods do:

- The `open` method would typically be used in file based session store systems. Since Laravel ships with a `file` session driver, you will almost never need to put anything in this method. You can leave it as an empty stub. It is a fact of poor interface design (which we'll discuss later) that PHP requires us to implement this method.
- The `close` method, like the `open` method, can also usually be disregarded. For most drivers, it is not needed.
- The `read` method should return the string version of the session data associated with the given `$sessionId`. There is no need to do any serialization or other encoding when retrieving or storing session data in your driver, as Laravel will perform the serialization for you.
- The `write` method should write the given `$data` string associated with the `$sessionId` to some persistent storage system, such as MongoDB, Dynamo, etc. Again, you should not perform any serialization - Laravel will have already handled that for you.
- The `destroy` method should remove the data associated with the `$sessionId` from persistent storage.
- The `gc` method should destroy all session data that is older than the given `$lifetime`, which is a UNIX timestamp. For self-expiring systems like Memcached and Redis, this method may be left empty.

### Registering The Driver

Once your driver has been implemented, you are ready to register it with the framework. To add additional drivers to Laravel's session backend, you may use the `extend` method on the `Session facade`. You should call the `extend` method from the `boot` method of a `service provider`. You may do this from the existing `AppServiceProvider` or create an entirely new provider:

```
<?php

namespace App\Providers;

use App\Extensions\MongoSessionHandler;
use Illuminate\Support\Facades\Session;
use Illuminate\Support\ServiceProvider;

class SessionServiceProvider extends ServiceProvider
{
    /**
     * Register bindings in the container.
     *
     * @return void
     */
}
```

```
public function register()
{
    //
}

/**
 * Bootstrap any application services.
 *
 * @return void
 */
public function boot()
{
    Session::extend('mongo', function ($app) {
        // Return implementation of SessionHandlerInterface...
        return new MongoSessionHandler;
    });
}
```

Once the session driver has been registered, you may use the `mongo` driver in your `config/session.php` configuration file.

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