

# Computational methods

## Quantitative Macroeconomic Methods I

Kieran Larkin

`kieran.larkin@iies.su.se`

Institute for International Economic Studies

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# Outline

- 1 Solving the Huggett model
  - Setting out the model
  - Solving the model on the computer
- 2 Transition paths
  - Shocks to the stationary equilibrium
  - Calculating welfare
- 3 Endogenous grid method
- 4 Tools for computational models

# Solving the Huggett model

# Why are we interested in heterogeneous agent problems?

In the data we see large variation in income and wealth

- We want to be able to study the source of this variation
- Understand how it matters for welfare and aggregate outcomes

Key mechanism that the model introduces is *precautionary savings*

- Households want to insure against idiosyncratic risk
- Increases the demand for assets which lowers equilibrium interest rate
- Introduces curvature into the consumption function
- Changes/increases the Marginal Propensity to Consume

# Solution to the Huggett model

## How to solve the Huggett model on the computer

- Today we are going to go through how to solve the canonical heterogeneous agent model on the computer
- Model is the core of modern macro analysis → important skill set
- Going to look at code in Matlab
  - ▶ Many other options available: Python, Julia, C++, Fortran...
  - ▶ Due to its speed Fortran still a good option if you plan to work in this area
- Learning to solve the model also very useful for thinking about the properties of the model itself

# Recap of the environment

## Classic consumption-savings problem

### Asset market

- Households can borrow and save in a one period bond  $a$
- Interest rate on borrowing and saving is  $r$
- Households can borrow up to the exogenous borrowing constraint

$$a' \geq \underline{a}$$

- Borrowing constraint is tighter than the natural borrowing constraint
- Bonds provided in zero net supply  $\bar{A} = 0$
- *General equilibrium*: the interest rate determined by asset market clearing

# Recap of the environment

## Classic consumption-savings problem

### Income process

- Each period the household received an endowment  $y(s)$  where  $s$  is the income state
- The state  $s$  follows an S-state Markov process.
- The transition matrix for the Markov process is given by
$$P(s, s') = \text{Prob}[s_{t+1} = s' | s_t = s]$$

### State space

- the state space is defined over assets and income:  $(a, s)$

# Preferences

- Household preferences are given by:

$$\mathbf{E}_0 \sum_{t=0}^{\infty} \beta^t u(c_t)$$

- Where  $\beta \in (0, 1)$  is the discount factor and  $c_t$  is the consumption of non-durables
- the felicity utility function is CRRA:

$$u(c_t) = \frac{c_t^{1-\gamma}}{(1-\gamma)}$$

- Where  $\gamma > 1$  is the inverse of the *Intertemporal Elasticity of Substitution*
- The budget constraint is:

$$c_t + a_{t+1} = a_t(1 + r_t) + y_t$$



# Household maximization: Bellman equation

Household maximization problem can be written in the recursive form:

$$V(a, s) = \max_{c, a'} u(c) + \beta \sum_{s'=1}^S P(s, s') V(a', s')$$
$$c + a' = a(1 + r) + y(s)$$
$$a' \geq \underline{a}$$

- The solution to the household problem is the household value function  $V(a, s)$  and policy functions for:
  - ▶ consumption  $c(a, s)$  and
  - ▶ assets  $a_+(a, s)$

# Law of motion and stationary distribution

- Define the unconditional distribution of  $(a_t, s_t)$  pairs:  $\lambda_t(a, s) = \text{Prob}[a_t = a \cap s_t = s]$
- Together the Markov chain for the income process  $P$  and optimal policy  $a_+$  induce a law of motion for the distribution:

$$\lambda_{t+1}(a', s') = \sum_s \sum_a \lambda_t(a, s) P(s, s') \cdot \mathbf{1}[a' = a_+(a, s)] \quad (1)$$

- The time-invariant distribution  $\lambda$  that solves equation (1) is called the **stationary distribution**

# Stationary distribution interpretation

- The combination of  $P$  and  $a_+(a, s)$  on the household state vector induces a Markov chain on the households state vector:

$$\mathcal{P}(a, s, a', s') = P(s, s') \cdot \mathbf{1}[a' = a_+(a, s)] \quad (2)$$

- Suppose the Markov chain  $\mathcal{P}$  is asymptotically stationary and has a unique invariant distribution
- Typically all states will be recurrent and visited by the household occasionally
- So the distribution tells us the fraction of time that a household spends in each state
- *Alternatively* think of  $(a, s)$  as the state of a particular household at a particular time
- Then we can think of  $\lambda(a, s)$  as the distribution over all agents over the state variables even as the individual household moves across states over time

# Equilibrium definition

A **stationary equilibrium** is an interest rate  $r$ , a policy function  $a_+(a, s)$ , and a stationary distribution  $\lambda(a, s)$  such that:

- The policy function  $a_+(a, s)$  solves the household's optimum problem
- The stationary distribution  $\lambda(a, s)$  is induced by  $P$  and  $a_+(a, s)$
- The bond market clears  $\sum_{a,s} \lambda(a, s) a_+(a, s) = \bar{A}$

# Road map for solving model

- 1 Guess an interest rate  $r$
- 2 Solve **optimal policies** from the household maximization problem
- 3 Solve for the ergodic **distribution** over the state space
- 4 Check market clearing
- 5 **Update** guess for interest rate
- 6 Repeat until market clearing satisfied

# Solving the HH problem by Value Function Iteration

How do we find  $V(a, s)$ ?

- We are going to take advantage of the *Contraction Mapping Theorem*
- If our problem satisfies the *Blackwell sufficiency conditions* we can show there is a unique solution  $V$  to household problem
  - ▶ See Stokey, Lucas and Prescott (1989) for details
- From any initial guess  $V^0(a, s)$  if we iterate on the value function we will eventually converge to the true solution

# Solving the HH problem by Value Function Iteration

## Pre-loop

- Start by creating grids over assets  $\mathcal{A} = [\underline{a}, a_2, \dots, a_N]$  and income  $S = [s_1, \dots, s_S]$
- At each point on the state space  $(a_i, s_j)$  for a given choice of assets  $(a_k)$  calculate consumption:

$$c(a_i, s_j, a_k) = a_i(1 + r) + y(s_j) - a_k \quad (3)$$

- If  $c(a_i, s_j, a_k) > 0$  find utility  $u(c(a_i, s_j, a_k))$  else assign a large negative value

# Solving the HH problem by Value Function Iteration

## Within-loop

- From the initial guess  $V^0(a, s)$  construct the expected value tomorrow:

$$\hat{V}(a, s) = \mathbf{E}V^0(a, s) = \sum_{s'} P(s, s') V^0(a, s')$$

- The value today is given as the solution to maximizing over  $a_i$ :

$$V(a_i, s_j) = \max_{a_k \in \mathcal{A}} \left\{ u(c(a_i, s_j, a_k)) + \beta \hat{V}(a_k, s_j) \right\}$$

- Then we check for convergence:  $\|V(a, s) - V^0(a, s)\|_\infty < \epsilon$
- If the criteria is satisfied we have found the solution.
- Otherwise we replace the initial guess  $V^0(a, s) = V(a, s)$  and repeat



# Solving the stationary distribution

- Having solved the household problem we have a solution to  $a_+(a, s)$  we now want to find  $\lambda(a, s)$
- There are two options for this:
  - 1 Iterate until convergence
  - 2 Find the eigenvector associated with the unit eigenvalue

# Solving the stationary distribution: by iteration

- Start with an initial guess  $\lambda_0(a, s)$ 
  - ▶ Note: this is a probability measure so  $\sum_{a,s} \lambda_0(a, s) = 1$
- Update the distribution:

$$\lambda(a_k, s_l) = \sum_{s_j} \sum_{a_i} \lambda_0(a_i, s_j) P(s_i, s_l) \cdot \mathbf{1}[a_k = a_+(a_i, s_j)]$$

- Then we check for convergence:  $\|\lambda(a, s) - \lambda_0(a, s)\|_\infty < \epsilon$
- If the criteria is satisfied we have found the solution.
- Otherwise we replace the initial guess  $\lambda_0(a, s) = \lambda(a, s)$  and repeat

## Solving the stationary distribution: find the eigenvector

- Remember the Markov chain  $\mathcal{P}(a, s, a', s')$  is just a transition matrix of dimensions  $(N \times S) \times (N \times S)$
- So if we construct  $\mathcal{P}$  we can just apply the matrix operation:

$$\lambda^T = \lambda_0^T \mathcal{P}$$

- This also suggests an alternate solution method. Rearranging and imposing a stationary solution:

$$(I - \mathcal{P}^T)\lambda = 0$$

- Where  $I$  is the identity matrix.
- This might remind you of solving eigenvalues & eigenvectors
- We can also find the stationary distribution as the *eigenvector* (appropriately normalized) associated with the unit eigenvalue
- The properties of  $\mathcal{P}$  ( $\mathcal{P}_{i,j} > 0$  and  $\sum_j \mathcal{P}_{i,j} = 1$ ) mean at least one eigenvector exists and is unique if some regularity conditions are satisfied

# Updating the guess for the interest rate

- We now check market clearing. If this is satisfied we have found solution

$$A_{demand} = \sum_{a,s} a_+(a,s) \lambda(a,s) = \bar{A}$$

- If  $A_{demand} > \bar{A}$  the interest rate is too high
  - ▶ Update with a lower guess for  $r$
- If  $A_{demand} < \bar{A}$  the interest rate is too low.
  - ▶ Update with a higher guess for  $r$

# Update interest rate by bi-section

- We can find the interest rate more efficiently by using a bi-section method
- The idea is to find an interval where the sign of a function changes sign
- Within this interval there must be a root of a continuous function  $f(x)$
- Method:
  - 1 First check bounds  $[r_{min}, r_{max}]$  contain a root
  - 2 Next try  $\hat{r} = \frac{r_{min} + r_{max}}{2}$ 
    - ★ If there is excess demand  $A_{demand} > \bar{A}$  market clearing  $r$  must be less than  $\hat{r}$ . Set  $r_{max} = \hat{r}$
    - ★ Else set  $r_{min} = \hat{r}$
  - 3 Set new guess  $\hat{r} = \frac{r_{min} + r_{max}}{2}$
  - 4 Repeat until market clearing satisfied

# Calibration

- Following the calibration of Huggett (93):
- Model period is two months
- Two state process for income with  $y(s_1) = 0.1$  and  $y(s_2) = 1$
- Persistence of income is:  $Prob(s_t = s_2, s_{t+1} = s_2) = 0.925$  and  $Prob(s_t = s_1, s_{t+1} = s_2) = 0.5$ 
  - ▶ Loosely matches some features of the data. Can think about  $y(s_1)$  being unemployment
- Set  $\beta = 0.99$ . Implies annual  $\beta^{ann} = 0.96$
- Coefficient of Relative Risk Aversion  $\gamma = 1.5$
- And set borrowing constraint  $\underline{a} = -4$
- Choose 1,000 grid points for asset dimension. with  $\bar{a} = 10$

# Policy functions: asset choice

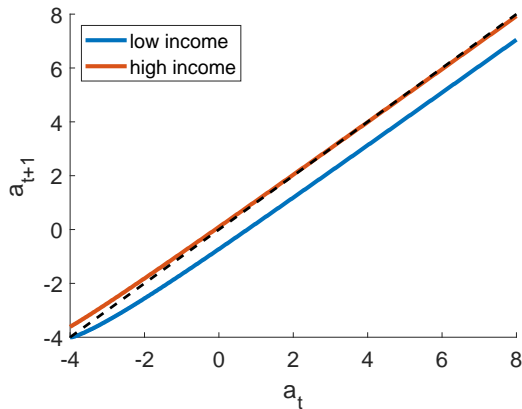


Figure: asset choice

# Policy functions: consumption

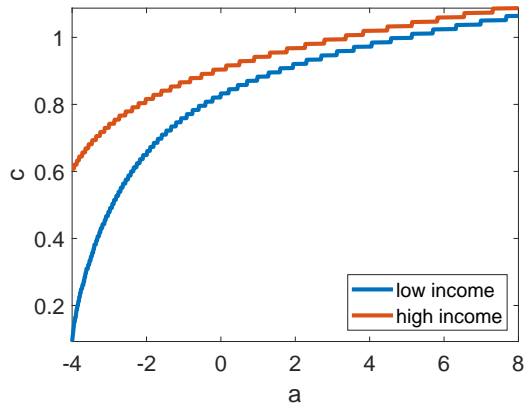


Figure: consumption function



# Value function

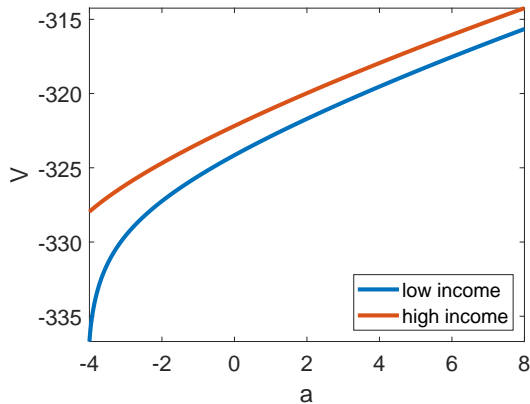


Figure: value function

# Distribution

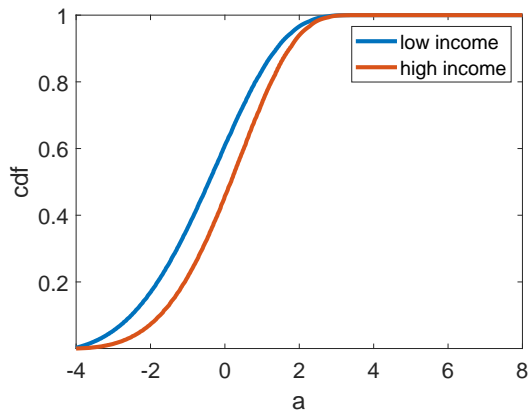


Figure: distribution over assets

# Transition paths

# Transitions

- Up to now we have focused on stationary equilibria in incomplete markets models
- However, often we are interested in dynamics (*more next course*) or the effect of policies
- Consider a new policy. What happens to aggregate variables and welfare?
- We can look at these issues by comparing different stationary equilibrium - why might this be wrong?
- If prices adjust (e.g. the interest rate) the existing holder of assets may gain or lose out from a policy. This is not reflected in the new long run allocation
- So we should take into account the transition

# Transition in the Huggett economy

- Consider a relaxation in financial regulations that allows the borrowing constraint to relax from  $\underline{a}_{pre} = -4$  to  $\underline{a}_{post} = -6$  over 25 periods
- We think about this a change a surprise to households in period 1. But once the policy change is realized prices are deterministic
- How would the economy adjust?
- How would welfare be affected?
- A nice example of the transition we look at in a more realistic setting is Mendoza, Quadrini & Rios-Rull (09)
  - ▶ Role of financial development in global financial imbalances (multiple countries, capital)
  - ▶ Attribute the net negative financial account position of US to financial integration. Countries with looser borrowing constraints borrow from abroad

# Equilibrium definition

Note the objects are now defined over time  $t$

- Given the initial wealth distribution  $\lambda(a, s)$  an equilibrium is given by *sequences* of
  - ▶ policy functions  $\{a_{+,t}(a, s), c_t(a, s)\}_{t=0}^{\infty}$
  - ▶ prices  $\{r_t\}_{t=0}^{\infty}$
  - ▶ distributions  $\{\lambda_t(a, s)\}_{t=0}^{\infty}$
- such that:
  - ▶ the policy rules solve the households optimization problem
  - ▶ the asset market clears in all periods

$$\sum_{a,s} a_{+,t}(a, s) \lambda_t(a, s) = \bar{A}$$

- ▶ the distributions are consistent with the initial distribution and prices

# Transition equilibrium: algorithm

- Solve for the steady state under both policies:  $\{\underline{a}_{pre}, \underline{a}_{post}\}$
- Choose a large number of transition periods  $T$
- Guess a sequence of interest rates  $\{r_t\}_{t=1}^T$  where  $r_T = r_{post}$
- Given these prices solve *back* the policy rules for  $t = T - 1, \dots, 1$
- Starting at the initial distribution  $\lambda_0(a, s)$  and using the policy rules  $\{a_{+,t}(a, s), c_t(a, s)\}_{t=1}^T$  solve for the distributions  $\{\lambda_t(a, s)\}_{t=1}^T$
- Compute excess demand for assets in each period
- Update sequence of interest rates  $\{r_t\}_{t=1}^T$
- Repeat until convergence

# Transition in the Huggett economy

Relaxation in the borrowing constraint from  $\bar{a} = -4$  to  $\bar{a} = -6$

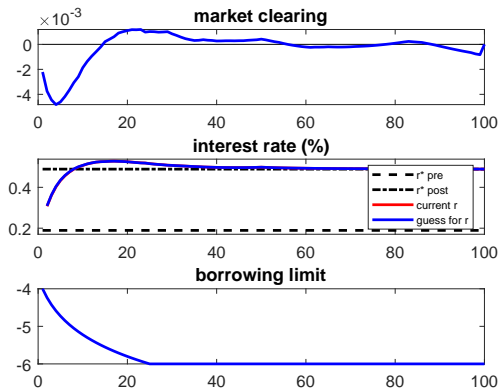


Figure: transition path



# Calculating welfare

- A common question we are interested in is: “How does a policy/environment change affect the welfare of households?”
- To do this we compare the value functions and distributions of two economies
- For example, the average welfare in economy 1 vs economy 2:

$$\sum_{a,s} \lambda^{pre}(a, s) V^{pre}(a, s) \text{ vs. } \sum_{a,s} \lambda^{post}(a, s) V^{post}(a, s)$$

- However, that misses the effect of the reallocation of assets
- As we have computed the transition we can now compare

$$\sum_{a,s} \lambda^{pre}(a, s) V^{pre}(a, s) \text{ vs. } \sum_{a,s} \lambda^{pre}(a, s) V^1(a, s)$$

- Where  $V_1(a, s)$  is the value in the first period of the transition

## Calculating welfare: in consumption units

- Comparing values is a bit difficult to interpret
- It is often useful to express welfare in consumption units gained
- A widely used measure is the % increase in per-period consumption that would make a household indifferent
  - ▶ First used by Lucas (1987) studying cost of business cycles

$$\mathbf{E}_0 \sum_{t=0}^{\infty} \beta^t u(c_t^1) = \mathbf{E}_0 \sum_{t=0}^{\infty} \beta^t u((1 + \alpha)c_t^2)$$

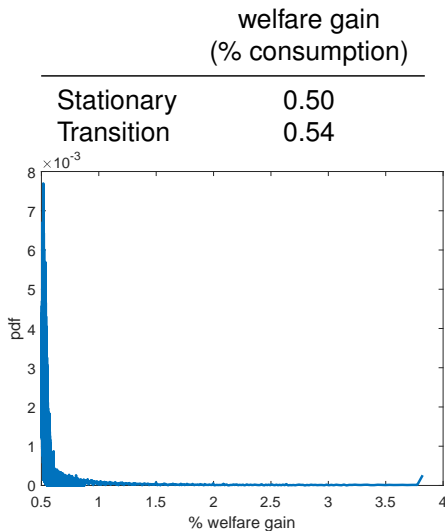
- With homothetic utility,  $\alpha$  can often be factored out and written in terms of  $V(a, s)$  and  $\lambda(a, s)$

$$\alpha = \left( \frac{\sum_{a,s} \lambda^{pre}(a, s) V^1(a, s)}{\sum_{a,s} \lambda^{pre}(a, s) V^{pre}(a, s)} \right)^{1/(1-\gamma)} - 1$$

- Might be interested in the distribution of consumption gains
$$\alpha(a, s) = (V^1(a, s)/V^{pre}(a, s))^{1/(1-\gamma)} - 1$$
- Average consumption gain:  $\sum_{a,s} \lambda^{pre}(a, s) \alpha(a, s)$

# Calculating welfare: in Huggett economy

Gains are often quite small. Notice extra gain of interest rate increase to asset holders



# Endogenous grid method

# Endogenous grid method

- Often we need to solve the household problem many times
- This can end up taking a lot of compute time. It's important we try to make each step as efficient as possible
- In particular solving the household problem can be very computationally costly.
- One improvement that can save a lot of this is the *endogenous grid method*
- The basic idea is to use the household's first order condition to find the policy functions
- The method was first proposed by Carroll (06)

# Endogenous grid method

## Using the first order condition

- The key insight is that we can use the first order condition to find the solution to the household optimum problem
- Previous methods have also made use of this type of approach (e.g. time iteration)
- However, in general solving for  $a_+(a, s)$  is a costly non-linear problem:

$$(a(1+r) + y(s) - a_+(a, s))^{-\gamma} = \beta(1+r) \sum_{s'=1}^S P(s, s') \left( a_+(a, s)(1+r) + y(s') - a_+(a', s') \right)^{-\gamma}$$

# Endogenous grid method

Fixing  $a'$  grid instead of  $a$  grid

- If we instead take  $a'$  as given (rather than  $a$ ) and write the first order condition in terms of the derivative of the value function  $V_a$ :

$$c(a'|s) = \left( \beta(1+r) \sum_{s'=1}^S P(s, s') V_a(a', s') \right)^{-1/\gamma}$$

- We get consumption immediately
- From the budget constraint we can recover assets or “cash on hand”  $x = a(1+r) + y(s)$  from:

$$x = c(a'|s) + a'$$

- From this relationship we get the policy functions  $a_+(a, s)$  and  $c(a, s)$  without maximizing or solving a non-linear equation

# Endogenous grid method algorithm (Carroll (06))

- 1 Define grid  $\mathcal{A} = [\underline{a}, a_2, \dots, a_N]$  over  $a'$ 
  - ▶ It's useful to create a grid for cash on hand over tomorrow's asset choice and income state  $\mathcal{X} = [x_1(\underline{a}, s_1), \dots, x_M(a_N, s_S)]$
- 2 For the initial guess  $V(a, s)$  compute the derivative  $V_a(a', s)$  at each point of the grid (note need  $V_a(a', s) > 0$ )
- 3 Find the expectation of next period derivative:  $\hat{V}_a(a', s) = \sum_{s=1}^S P(s, s') V_a(a', s')$
- 4 Using the f.o.c. find policy for  $c(a'|s)$ :

$$c(a'|s) = \left( \beta \hat{V}_a(a', s) \right)^{-1/\gamma}$$

- 5 For each choice  $a'$  compute endogenous cash on hand  $x = c(a'|s) + a'$ . We can redefine our policy function in terms of today's states:  $c(x, s)$ 
  - ▶ **borrowing constraint:** the solution tells us *exactly* the level of cash on hand  $x$  where the borrowing constraint starts to bind  $a' = \underline{a}$ .
  - ▶ For all values of assets below this set  $c(x, s) = x - \underline{a}$
  - ▶ It can be useful to add the point  $c(\underline{a}, s) = 0$  to the policy to implement this



# Endogenous grid method algorithm

- 5 Given the optimal policy, update our guess for the value function for iteration  $j$ :

$$V^j(x, s) = \frac{c(x, s)^{1-\gamma}}{(1-\gamma)} + \beta \sum_{s'=1}^S P(s, s') V^{j-1}(a', s')$$

- 6 Interpolate the consumption policy  $c(x, s)$ , and value function  $V^j(x, s)$  onto the cash on hand grid  $\mathcal{X}$
- ▶ This also defines the asset policy  $a_+(\mathcal{X}, s) = \mathcal{X} - c(\mathcal{X}, s)$
  - ▶ Notice as  $\mathcal{X}(a, s)$  with  $a \in \mathcal{A}$  we have  $c(a, s)$  and  $V^j(a, s)$  with  $a \in \mathcal{A}$
- 7 Use the envelope condition to find an updated guess of  $V_a^j(a', s) = (1+r)c(a', s)^{-\gamma}$
- 8 Check for convergence  $\|V^j(a', s) - V^{j-1}(a', s)\|_\infty$  if reached exit
- 9 Otherwise repeat from **step 3**
- 10 After convergence you might want to use the final policies on the endogenous grid

# Endogenous grid method algorithm: life cycle

The method is very similar but we don't need to check for convergence

- $j$  is now age with  $T$  the terminal period
  - ▶ not iterations. *Count down:*  $j = T, T - 1, \dots, 2, 1$
- Note: store policy  $c_j(x_j, s_j)$  and endogenous grid  $X_j$  at every age
- Define an exogenous grid  $\mathcal{A} = [\underline{a}, a_2, \dots, a_N]$  over asset choice
- ① Start with a set of final cash on hand points  $X_T$  and set consumption equal to cash on hand  $c_T(x_T, s_T) = x_T$ 
  - ▶ We are assuming no bequests. If bequest motive, adjust final period to be bequest function
  - ▶ If pension income, no uncertainty/s-state during retirement
- ② For the points on  $\mathcal{A}$  construct a *new* set of cash on hand points
$$\mathcal{X}_{j+1} := x_{j+1} = a_{j+1}(1 + r) + y_{j+1}(s_{j+1})$$
- ③ Interpolate the function  $c_{j+1}(x_{j+1}, s_{j+1})$  defined on  $X_j$  to  $\mathcal{X}_{j+1}$ 
  - ▶ Now we have  $c_{j+1}(a_{j+1}, s_{j+1})$  where  $a_{j+1}$  on  $\mathcal{A}$

## Endogenous grid method algorithm: life cycle

5 Compute  $V_a^{j+1}(a_{j+1}, s_{j+1}) = (1 + r)c_{j+1}(a_{j+1}, s_{j+1})^{-\gamma}$

6 Find the expectation of next period derivative:

$$\hat{V}_a^{j+1}(a_{j+1}, s_j) = \sum_{s_{j+1}=1}^S P(s_j, s_{j+1}) V_a^{j+1}(a_{j+1}, s_{j+1})$$

7 Using the f.o.c. find policy for  $c_j(a_{j+1}|s_j)$ :

$$c_j(a_{j+1}|s_j) = \left( \beta \hat{V}_a^{j+1}(a_{j+1}, s_j) \right)^{-1/\gamma}$$

8 For each choice  $a_{j+1}$  compute endogenous cash on hand  $x_j = c_j(a_{j+1}|s_j) + a_{j+1}$ . We can redefine our policy function in term's of today's states:  $c_j(x_j, s_j)$ .

9 Store policy  $c_j(x_j, s_j)$  and endogenous grid  $X_j$

- It can be useful to add the point  $c_j(\underline{a}, s_j) = 0$  to the policy for constrained choices (see above)

10 Given the optimal policy construct value function for age  $j$ :  $V^j(a_j, s_j)$ , but this is not needed for solution

11 Move back one age period  $j - 1$  and return to **step 2.** Repeat until  $j = 1$

# Solving the distribution when policy function is off grid

- When we solved with value function iteration both the state  $a$  and choice  $a'$  were on the same grid
- This is now no longer the case
  - ▶ This isn't just restricted to EGM it can also be true when we solve with VFI off grid
- We can still compute the distribution  $\lambda(a, s)$  but when computing the transition matrix we need to interpolate households choices

# Solving the distribution when policy function is off grid

- If  $\hat{a} = a_+(a, s)$  such that  $\{a_k < \hat{a} < a_{k+1}\} \subset \mathcal{A}$ . Now:

$$\lambda_{t+1}(a_k, s') = \sum_{a, s} \lambda_t(a, s) P(s, s') \cdot \alpha \mathbf{1}[\hat{a} = a_+(a, s)]$$

$$\lambda_{t+1}(a_{k+1}, s') = \sum_{a, s} \lambda_t(a, s) P(s, s') \cdot (1 - \alpha) \mathbf{1}[\hat{a} = a_+(a, s)]$$

- where  $\alpha$  is given by:

$$\alpha = \frac{a_{k+1} - \hat{a}}{a_{k+1} - a_k}$$

- Alternatively, we can run a Monte Carlo simulation of a panel of households and allow their asset choice to be continuous
  - ▶ Need to ensure there are enough households to ensure stochastic equicontinuity
  - ▶ Practical point: important to fix shocks/reset random number generator seed if calibrating the model or solving for a price

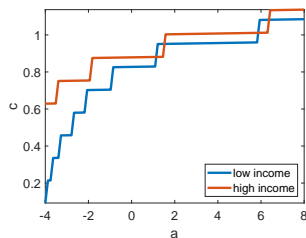
# Tools for computational models

# Checking accuracy of the solution: size of the grid

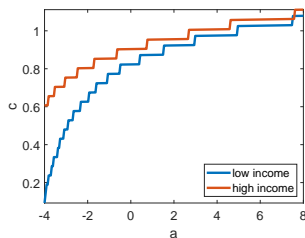
- Its important to make sure our solution is sufficiently accurate
- We need to check the largest asset grid point does not restrict household choice
  - ▶ Check the maximum grid point exceeds where a household would like to increase assets i.e.  $a_+(a, s) > a$
  - ▶ Run a simulation to make sure no households exceed the maximum grid point (or sufficiently small proportion)

# Checking the number of grid points

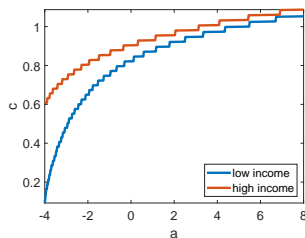
- We also need to check whether we are using enough grid points



(a)  $N = 100$



(b)  $N = 250$

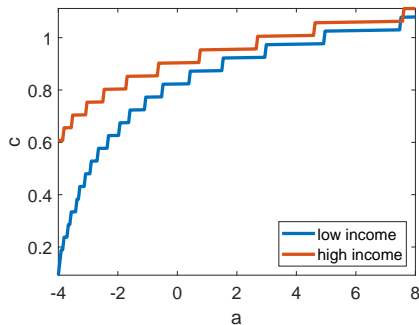


(c)  $N = 500$

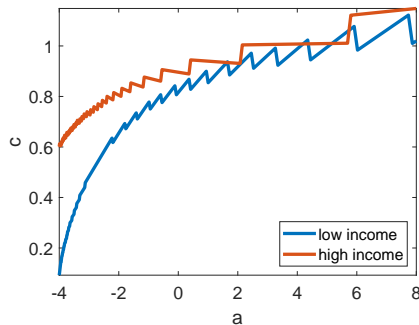


# Non-uniform distribution of grid points

- One solution is to concentrate grid points in region of curvature
- Let  $a_1 = 0$  and  $a_n = \log(\bar{a} - \underline{a} + 1)$
- Distributed grid points uniformly between  $(a_1, a_n)$
- Transform grid  $\mathcal{A} = \exp(\{a_1, \dots, a_n\}) - 1 + \underline{a}$



(a) linear



(b) log

# Checking accuracy of the solution: Euler errors

- One test for accuracy is to check the Euler errors
- Away from the borrowing constraint the EE should hold exactly
- ① Create fine asset grid  $a^f \in \mathcal{A}^f$  (e.g. including "off grid" points)
- ② Evaluate the Euler equation error as:

$$\epsilon^{EE} = c(a^f, s)^{-\gamma} - \beta \sum_{s'} P(s, s')(1+r)c(a_+(a^f, s), s)^{-\gamma}$$

- ③ Compute an accuracy criterion such as *Root Mean Squared Error* or maximum error
- It can be useful to write the errors in units of consumption:

$$\epsilon^{EE_2} = 1 - c(a^f, s) / \left( \beta \sum_{s'} P(s, s')(1+r)c(a_+(a^f, s), s)^{-\gamma} \right)^{-1/\gamma}$$

# Approximating income processes

We often want more realistic income processes than ( $S = 2$ ) Huggett approximation

- The AR(1) process for  $Y_t = \exp(y_t)$  is a popular choice in numerical applications:

$$y_t = \rho y_{t-1} + \epsilon_t$$

- Where  $\epsilon \sim \mathcal{N}(0, \sigma_\epsilon^2)$ . Note  $\sigma_y^2 = \sigma_\epsilon^2 / (1 - \rho^2)$
- This is a continuous process (difficult for the computer)
- For numerical solutions we need to discretize it as a finite state Markov Chain
- This requires selecting a set of nodes and finding the transition matrix

# Approximating income processes

Tauchen (86)

- Tauchen (86) provides a commonly used (and simple) method of discretization
- Create a set of equispaced nodes  $\mathcal{Y} = \{y_1, \dots, y_S\}$  with the max and (min) given by:

$$y_S = m \left( \frac{\sigma_\epsilon}{1 - \rho^2} \right)^{1/2}$$

- Requires choosing  $m$  e.g. 3
- Let  $d = y_{k+1} - y_k$ . For  $1 < k < N$  set transition probabilities:

$$\pi_{jk} = F\left(\frac{y_k + d/2 - \rho y_j}{\sqrt{\sigma_e}}\right) - F\left(\frac{y_k - d/2 - \rho y_j}{\sqrt{\sigma_e}}\right)$$

- And for the end points:

$$\pi_{j1} = F\left(\frac{y_1 + d/2 - \rho y_j}{\sqrt{\sigma_e}}\right)$$

- As  $n \rightarrow \infty$  approximation gets better

# Gauss-Hermite approximation of income (Tauchen-Hussey, 91)

- Alternative method of discretization based on *numerical integration* techniques
  - ▶ Do better by more efficient placement of points in  $\mathcal{Y}$
  - ▶ Precise polynomial approximation possible with small number of nodes
- Create a set of nodes  $\mathcal{Y} = \{y_1, \dots, y_S\}$  determined by  $y_i = \sqrt{2}\sigma x_i$ 
  - ▶  $x_i$  are Gauss-Hermite nodes.  $\phi_j$  are GH weights  $\rightarrow$  same for every problem
  - ▶ TH normalization so grid in  $y_i$  same for every  $y_j$

- The elements of transition matrix  $P$  are:

$$p_{i,j} = \frac{f(y_j|y_i)}{f(y_j|0)} \frac{w_j}{s_i}$$

- With  $w_j = \phi_j/\sqrt{\pi}$ ,  $f(\cdot|y_i)$  the density function for  $\mathcal{N}(\rho, \sigma_\epsilon^2)$  and

$$s_i = \sum_{s=1}^S \frac{f(y_s|y_i)}{f(y_j|0)} w_j$$

- Still need to choose domain. In Tauchen-Hussey they advocate setting  $\sigma = \sigma_\epsilon$ 
  - ▶ Floden (08) instead suggests  $\sigma = \omega\sigma_\epsilon + (1 - \omega)\sigma_y$  with  $\omega = 0.5 + 0.25\rho$
  - ▶ Puts more weight on the unconditional variance as the persistence increases

# Recursive approximation of income process

Rouwenhorst (95)

- Provides a method over a symmetric evenly spaced grid and *recursively* defined transition matrix
- Let  $\mathcal{Y} = \{\mu_Y - \nu, \dots, \mu_Y + \nu\}$
- For  $p$  and  $q$  with can define the  $n$  state grid recursively:

$$P_n = p \begin{bmatrix} P_{n-1} & \mathbf{0} \\ \mathbf{0}' & 0 \end{bmatrix} + (1-p) \begin{bmatrix} \mathbf{0} & P_{n-1} \\ 0 & \mathbf{0}' \end{bmatrix} + (1-q) \begin{bmatrix} \mathbf{0}' & 0 \\ P_{n-1} & \mathbf{0} \end{bmatrix} + q \begin{bmatrix} 0 & \mathbf{0}' \\ \mathbf{0} & P_{n-1} \end{bmatrix}$$

- For Markov chain:
  - ▶ First order serial correlation of process =  $p + q - 1$
  - ▶ Variance =  $\nu^2 / (n - 1)$
  - ▶ Choose to match properties of continuous process
- Turns out the Rouwenhorst method is the most accurate and robust for highly persistent processes e.g.  $\rho \rightarrow 1$ 
  - ▶ See Kopecky & Suen (10)
- **Programs can be downloaded for all methods in Matlab**

# Accelerator method

- Value function iteration is still sometimes the best/easiest solution method but it is slow
  - One simple trick is the *accelerator* method
  - The computationally costly part of VFI is finding the maxim but between iterations this doesn't change significantly
  - We don't need to update the policies every period
- 1 Every 10 periods solve households problem as in standard VFI
  - 2 In between update the value using the last policy solved for:

$$V(a, s) = u(c^*(a, s)) + \beta \sum_{s'} P(s, s') V^{j-1}(a_+^*(a, s), s')$$

- 3 Proceed until convergence of the value function. Update the policy in the last iteration

# Policy Iteration

Also known as Howard's Improvement algorithm

- For infinite horizon problems we can speed up the solution by making greater use of the time invariance of the policy function
  - 1 Make an initial guess for the policy function
    - ★ Or make an initial guess for the value function and solve for the first iteration of policies  $c_j(a, s)$  and  $a_{+,j}(a, s)$
  - 2 Construct Markov matrix over probabilities and policies  $\mathcal{P}^j$  and vector of utilities over states  $\mathbf{U}^j$
  - 3 Update value function (matrix notation):

$$\mathbf{V}^{j+1} = (I - \beta \mathcal{P}^j)^{-1} \mathbf{U}^j$$

- 4 Continue until convergence  $\|\mathbf{V}^{j+1} - \mathbf{V}^j\|_\infty$
- Quicker because the algorithm incorporates that the new policy is used forever not just in one period
    - ▶ Notice we are solving:  $\mathbf{V} = \mathbf{U} + \beta \mathcal{P} \mathbf{V}$
  - Can run into difficulties inverting matrix as state space gets large



# Off grid value function iteration

- So far when solving by VFI we've focused on making choices on the grid  $\mathcal{A}$ , but this is not required
- We can always solve:

$$V(a_i, s_j) = \max_{\hat{a}} \left\{ u(a_i(1+r) + y(s_j) - \hat{a}) + \beta \sum_{s'} P(s_j, s') V(\hat{a}, s') \right\}$$

- To do this we need a minimization routine
  - ▶ For example: Nelder-Mead (simplex search). `fminsearch` in Matlab. If we can compute  $V_a(\hat{a}, s')$  efficiently can use Newton-method
- And to interpolate over future values of  $V(a', s)$
- Such methods are still usually slower than EGM

# Polynomial approximation of value function

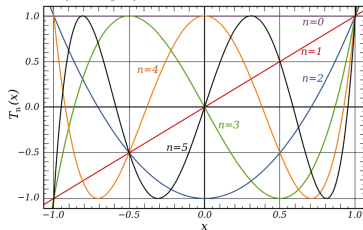
- We can reduce the number of grid points to evaluate by using a polynomial  $C(V, \theta)$  to approximate the value function  $V$ 
  - ▶  $\theta$  is a set of parameter coefficients to be solved
- The polynomial evaluated at  $n + 1$  nodes can require far fewer grid points in the asset dimension
  - ▶ We can choose these nodes efficiently to provide a good approximation e.g. like numerical integration
- We then evaluate choices off the nodes by evaluating the polynomial
- The polynomial may also provide us with derivatives of the value function  $C_a(V, \theta)$
- Need to be a bit careful that approximation doesn't doesn't behave badly
  - ▶ e.g. not all methods preserve concavity

# Chebyshev polynomials

Popular choice for approximation

- Consider approximation of function  $f(x)$ :  $\hat{f}(x) = \sum_{p=0}^N \kappa_p T_p(x)$
- $T_p(x)$  is the *basis functions* of polynomial order  $p$  and  $\kappa_p$  are weights
- Choose **Chebyshev** polynomials with  $T_p(x) = \cos(p \arccos(x))$

Some Chebyshev polynomials



- Have good *orthogonality* property  $\rightarrow$  approximate arbitrarily well continuous function
- And can be recursively defined:  $T_{i+1} = 2xT_i(x) - T_{i-1}(x)$ ,  $x \in [-1, 1]$

# Chebyshev polynomials

Popular choice for approximation

- Defining coefficients  $\kappa_p$ :

$$\kappa_p = \frac{\sum_{k=1}^M f(x_k) T_p(x_k)}{\sum_{k=1}^M T_p(x_k)^2}$$

- Can show this approximation exact for  $x_k$  equal to every 0 of  $T_N(x)$
- And also this is OLS estimator!

$$\min_{\kappa_p} \left\{ \sum_{k=1}^M \left[ f(x_k) - \sum_{p=0}^N \kappa_p T_p(x_k) \right]^2 \right\}$$

- As  $N \rightarrow \infty$  get closer to true function
- But for small  $N$  good approximation for continuous functions
- Smooth spreading* out of error important property of optimal approximation

# Chebyshev polynomials

## Brief outline of method

- 1 Compute Chebyshev nodes:  $x_k = -\cos\left(\frac{2k-1}{2M}\pi\right)$ ,  $k = 1, \dots, M$
- 2 These are zeros of a polynomial order  $M$
- 3 Mapping to asset space:  $a_k = -a_{min} + (x_k + 1)\left(\frac{a_{max} + a_{min}}{2}\right)$
- 4 Guess initial function  $C(V, \kappa)$
- 5 Solve Bellman equation using off grid polynomial approximation
  - ▶ or compute policy function non-linear solution to f.o.c.
- 6 Find new Chebyshev coefficients  $\kappa_p$  for updated function of order  $N < M$
- 7 Check convergence of Chebyshev coefficients:  $\min_p |\kappa_p^n - \kappa_p^{n-1}| < \epsilon$

For lots more detail on numerical approximation methods see Judd (98)

# Golden section search algorithm

Method for single variable maximization/minimization

- Method for finding an extremum on a bounded interval. Will find a **local** minimum
  - ▶ Regardless of points evaluated so far a minimum always lies between the *two* smallest values found so far
  - ▶ Nice property that the interval widths follow golden ratio  $\varphi = \frac{1+\sqrt{5}}{2}$  so maximally efficient
  - ▶ Interval shrinks by a constant proportion each period
- ① Pick bounds  $[x_1, x_2]$  evaluate function at bounds:  $f(x_1)$  and  $f(x_2)$
- ② Evaluate two new points  $x_3 = x_2 - (x_2 - x_1)/\varphi$  and  $x_4 = x_1 + (x_2 - x_1)/\varphi$ . Evaluate function at both points
  - ▶ If  $f(x_3) < f(x_4)$ . Update upper bound  $x_2 = x_4$
  - ▶ Else update lower bound  $x_1 = x_3$
- ③ Repeat until converge
  - ▶ But notice we've *already evaluated* one of the internal points for the next iteration

# Golden section search

## Graphical explanation

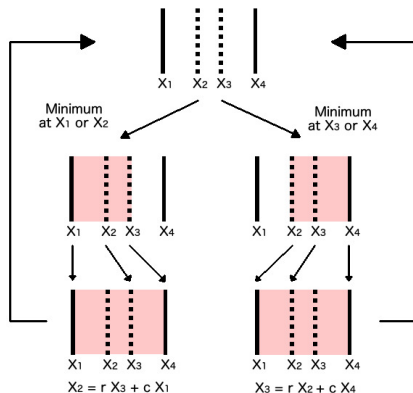


Figure: Golden section search

- See more details at [Wikipedia](#)

# Curse of dimensionality

- Many problems that we wish to study are limited by the “*curse of dimensionality*”
- As we expand the state-space we exponentially increase the number of individual states we need to evaluate
- This is even worse when we add new states that are also choice variable e.g. durables, housing or illiquid assets
- Some solutions are:
  - ▶ Try to reduce the dimension of a problem (see permanent income trick next week)
  - ▶ Use efficient solution methods like EGM
  - ▶ Many papers use a small number of grid points in certain dimension e.g. two state income process
  - ▶ Use well chosen grid points and polynomial approximations
  - ▶ Parallelize the solution method



# Reading list



Ljungvist, L. & Sargent T. (2004) *Recursive Macroeconomic Theory*



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Judd, K. (1998) *Numerical Methods in Economics*