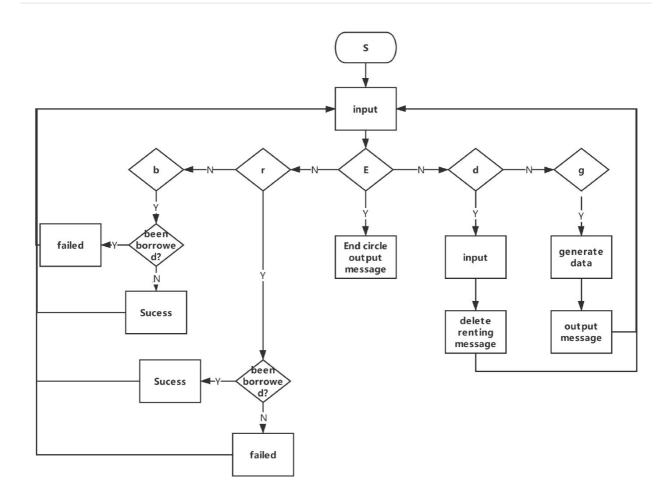
Flow chart



Demo interface

Welcome interface

```
input S to start
S
welcome!
input b to borrow boat
input r to return boat
input E to quit
input d to delete renting message
input g to generate data
```

Borrow boat

The action will success only when the boat has not been borrowed

```
b
1 not yet borrowed
2 not yet borrowed
3 not yet borrowed
4 not yet borrowed
5 not yet borrowed
which one you want to borrow, please input id
 1
Sucess
1 already borrowed
2 not yet borrowed
3 not yet borrowed
4 not yet borrowed
5 not yet borrowed
which one you want to borrow, please input id
 1
id doesn't exit or the boat has aleady been borrowed
```

return boat

The action will success only when the boat has been borrowed

```
r
1 already borrowed
2 not yet borrowed
3 not yet borrowed
4 not yet borrowed
5 not yet borrowed
which one you want to reutn, please input id
1
Sucess
```

```
1 not yet borrowed
2 not yet borrowed
3 not yet borrowed
4 not yet borrowed
5 not yet borrowed
which one you want to reutn, please input id
1
id doesn't exit or the boat has not been borrowed
```

delete renting message

```
d
1 already borrowed
2 not yet borrowed
3 not yet borrowed
4 not yet borrowed
5 not yet borrowed
which boat you want to delete the renting message? please input id
1
sucess
```

generate data

view the whole day

```
input 1 to view the whole day
 input 2 to view the morning
 input 3 to view the afternoon
1
id
        borrow_times
                        total_time
                                         average_time
1
         10
                          2133.0
                                                  213.3
2
         2
                         274.0
                                          137.0
3
         9
                         1251.0
                                                  139.0
4
         5
                         1017.0
                                                  203.4
5
                         504.0
                                          126.0
```

view the morning

view the afternoon

3			
id	borrow_times	total_time	average_time
26	4	728.0	182.0
27	2	287.0	143.5
28	7	1363.0	194.71
30	8	2106.0	263.25

End the circle

```
input 1 to view the whole day
 input 2 to view the morning
 input 3 to view the afternoon
 1
        borrow_times
id
                         total_time
                                          average_time
                          0.22
                                           0.22
1
         1
                          0.22
                                           0.22
2
         1
3
         1
                          0.22
                                           0.22
                          0.2
                                           0.2
4
         1
5
         1
                          0.2
                                           0.2
```

Code

```
class boat:
   id = 1
   def __init__(self, rent=5):
       # 船的编号
       self.id = boat.__id
       boat. id += 1
       # 租金
       self.rent = rent
       # 记录这艘船当天的借出最长时间
       self.longest time = 0
       self.longest_period = 0
       # 记录一天中总的借出时间
       self.total time = 0
       # datetime
       self.start = 0
       # datetime
       self.end = 0
       # 记录是否被借出
       self.borrowed = False
       # 记录一天总的借出次数
       self.times = 0
       # 记录所有借出归还时间
       self.borrow_attr =[]
   def borrow_boat(self, start):
       # 新的一天 清零
       if self.start == 0 or start.day != self.start.day:
           self.longest_time = 0
           self.total_time = 0
           self.longest period = 0
           self.times = 0
       if self.borrowed == False:
           self.borrowed = True
           self.start = start
           self.end = 0
       else:
           print('wrong, the boat has been borrewed')
```

```
def return boat(self, end):
        self.borrowed = False
        self.end = end
        self.times += 1
        period = (self.end - self.start).seconds / 60
        self.total time += period
        if period > self.longest time:
            self.longest_time = period
            self.longest period = [self.start, self.end]
        attr = [self.start, self.end]
        self.borrow attr.append(attr)
   def delete_renting_message(self):
        self.start = 0
        self.borrowed = False
    def print longest rentingtime(self,year=None, month=None, day=None):
        if year == None:
            print(self.longest period[0],'-', self.longest period[1],
self.longest_time, 'minute')
        else:
            longest_period = []
            longest_time = 0
            for periods in self.borrow attr:
                if periods[0].year == year and periods[0].month == month and
periods[0].day == day:
                    temp = (periods[1] - periods[0]).seconds / 60
                    if temp > longest time:
                        longest_time = temp
                        longest period = [periods[0], periods[1]]
            print(longest_period[0],'-',longest_period[1],longest_time,
'minute')
    def print message(self, year=None, month=None, day=None, all day = 1):
        # all_day = 1 为全天 2为上午 3为下午
        if year == None:
            year=self.end.year
            month=self.end.month
            day=self.end.day
        for periods in self.borrow attr:
            if periods[0].year == year and periods[0].month == month and
periods[0].day == day:
                if all day == 1:
                    print(all_day)
```

```
print(periods[0],'-',periods[1])
if all_day == 2:
    if periods[0].hour < 12:
        print(periods[0],'-',periods[1])
if all_day == 3:
    if periods[0].hour >= 12:
        print(periods[0],'-',periods[1])
```

```
def quit(boats, all day = 1):
   # all day = 1 为全天 2为上午 3为下午
   print('id\tborrow_times\ttotal_time\taverage_time')
    sucess = False
   if all_day == 1:
        for boat in boats:
            if boat.times != 0:
                print(boat.id,'\t',boat.times,'\t\t',
round(boat.total_time,2),'\t\t', round(boat.total_time / boat.times,2))
            else:
                print(boat.id, 'has not been borrowed')
    elif all day == 2:
       for boat in boats:
            if boat.times != 0 and boat.end.hour <12 :
                sucess = True
                print(boat.id,'\t',boat.times,'\t\t',
round(boat.total_time,2),'\t\t', round(boat.total_time / boat.times,2))
        if not sucess:
            print('no boat has been borrowed in the morning')
   elif all day == 3:
        for boat in boats:
            if boat.times != 0 and boat.end.hour>=12:
                print(boat.id,'\t',boat.times,'\t\t',
round(boat.total_time,2),'\t\t', round(boat.total_time / boat.times,2))
                sucess = True
        if not sucess:
            print('no boat has been borrowed in the afternoon')
def deleted(boats):
   print('which boat you want to delete the renting message? please input
id')
   message = int(input())
    sucess = False
    for boat in boats:
        if boat.id == message and boat.borrowed == True:
            sucess = True
            boat.delete_renting_message()
            print('sucess')
```

```
if not sucess:
        print("id doesn't exit or the boat has not been borrowed")
def generate_data(boats):
    for boat in boats:
        borrow times = random.randint(1,10)
        for t in range(borrow times):
            borrow hour = random.randint(7,18)
            borrow_minute = random.randint(0,59)
            return hour = random.randint(borrow hour+1,19)
            return_minute = random.randint(0,59)
            start = datetime(2019,9,22,borrow hour,borrow minute)
            end = datetime(2019,9,22,return hour, return minute)
            boat.borrow_boat(start)
            boat.return boat(end)
def welcome():
   boats = []
    for i in range(5):
        boats.append(boat())
   print('input S to start')
   message = input()
   if message == 'S':
        while(message != 'E'):
            print('welcome!\n', 'input b to borrow boat\n input r to return
boat\n input E to quit\n input d to delete renting message\n input g to
generate data')
            message = input()
            if message != 'E' and message != 'g':
                for bo in boats:
                    print(bo.id, end = ' ')
                    if bo.borrowed == True:
                        print('already borrowed')
                    else:
                        print('not yet borrowed')
                if message == 'b':
                    sucess = False
                    print('which one you want to borrow, please input id')
                    message = int(input())
                    for bo in boats:
                        if bo.id == message and bo.borrowed == False:
                            bo.borrow boat(datetime.now())
                            sucess = True
                            print('Sucess')
                            break
                    if not sucess:
                        print("id doesn't exit or the boat has aleady been
borrowed")
```

```
if message == 'r':
                    sucess = False
                    print('which one you want to reutn, please input id')
                    message = int(input())
                    for bo in boats:
                        if bo.id == message and bo.borrowed == True:
                            bo.return boat(datetime.now())
                            print('Sucess')
                            sucess = True
                            break
                    if not sucess:
                        print("id doesn't exit or the boat has not been
borrowed")
                if message == 'd':
                    deleted(boats)
            if message == 'E':
                print(' input 1 to view the whole day\n input 2 to view the
morning\n input 3 to view the afternoon')
                message = int(input())
                quit(boats, message)
                message = 'E'
            if message == 'g':
                generate_data(boats)
                print(' input 1 to view the whole day\n input 2 to view the
morning\n input 3 to view the afternoon')
                message = int(input())
                quit(boats, message)
                boats = []
                for i in range(5):
                    boats.append(boat())
def main():
   welcome()
main()
```