Team Jelly

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1 Deliverable 3 - Environment Set-up

- We will use Trello as our tool to maintain the taskboard. It is a free online tool capable of creating task boards for our needs.

- For the burn down chart, we will use a cloud based spreadsheet tool such as Google Spreadsheet or Excel on OneDrive

- Everyone will be responsible for updating the burn-down chart, as the spreadsheet will be set-up in a way that entering one's progress will update the chart on the group's activity.

- Everyone will be assigned a developer role. We will also have everyone perform quality assurance on each other's work.

- We use Facebook messenger as a means to communicate with the group. However, for sprint meetings, we will meet in person if possible or use Skype calling to have a live meeting.

- We will plan our meetings to fit everyone's schedule. As such, in-person meetings will be scheduled at times where it is convenient for all members to be present. If not, then Skype meetings will happen nightly, when everyone would most likely be available.

- Developers will fork their own branches when working on their tasks. This is to avoid complicated merge conflicts. They will then pull their work into the master branch.

- Our preference is to work on personal machines but ultimately, each team member is responsible for their choice in their work machines. As long as the work complies with the requirements of the project (such as Linux capable for shell scripts), there should be no problem. If at any point the team finds a risk in the use of a certain technology, the team will address appropriately.