# /losam Dabhi

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## Research Interests

I focus on advancing AGI through scalable multi-modal AI, 3D vision, and neuro-symbolic reasoning. My research centers on developing geometric foundation models that enable cross-domain generalization for scene understanding and human-computer interaction. These models tackle challenges in out-of-distribution (OOD) reasoning and offer scalable AI solutions for complex real-world applications.

**Computer vision** 3D Vision, Text2Video, Multi-view geometry [1–3] **Machine Learning** Optimization, SSL, Generative modeling, Graph [2–4] **Graphics** Implicit Functions, Differentiable Rendering [5]

**Robotics** SLAM, Control-theory [6–10]

# Education

#### **Carnegie Mellon University**

Ph.D. IN ROBOTICS Aug. '21 - Present

• Advisor: Simon Lucey and Laszlo Attila Jeni

#### **Carnegie Mellon University**

M.S. IN ROBOTICS Aug. '19 - May '21

• Advisor: Simon Lucey

• Thesis: Multi-view NRSfM: Affordable Setup for High-Fidelity 3D Reconstruction

#### **National Institute of Technology**

Surat, India Aug. '13 - May '17

B.Tech. IN Electronics and Communication Engineering

# Research Experiences \_\_\_\_\_

#### **Carnegie Mellon University**

Pittsburgh, USA Ph.D. STUDENT Aug. '19 - Present

• Advisors: Simon Lucey, Laszlo Attila Jeni

- Developed Geometric Foundation Models that advance AGI by integrating 3D vision and neuro-symbolic reasoning, enabling crossdomain generalization and scalable solutions for complex, real-world tasks.
- Developed scalable models like MV-NRSfM [1], MBW [2], 3D-LFM [3], RAT4D [4], enabling efficient 3D label generation and ground truth in natural settings, advancing AGI through generalizable, scalable AI.
- MBW: Scalable auto-labeling with minimal supervision, using spatiotemporal priors for landmark labeling.
- 3D-LFM: A scalable model that lifts 2D signals into 3D representations using graph-based transformers, enabling generalization across diverse object categories with minimal supervision, supporting OpenAl's goal of AGI through efficiency.
- RAT4D: Developed a system that generates dense, animatable 3D models of deforming objects from RGB videos without pre-defined templates, facilitating AGI-related applications such as generative AI video corrections and multimodal learning.

Apple Inc. Cupertino, US

RESEARCH SCIENTIST INTERN (AI)

May '24 - Present

Pittsburgh, USA

Pittsburgh, USA

• LLMs, LVMs, and 3D (Vision Pro team).

Apple Inc. Cupertino, US

RESEARCH SCIENTIST INTERN (AI)

RESEARCH SCIENTIST INTERN

June '23 - Aug. '23

May '22 - Aug. '22

• Multimodal time-series modeling, shaping the foundation for lightweight AI foundation models (Vision Pro team).

Apple Inc. Cupertino, US

• Few-shot learning and Out-Of-Distribution adaptation algorithms (Vision Pro team).

• Auto-labeling in the wild, driving substantial financial savings by auto-generating 3D labels for computer vision applications.

MOSAM DABHI · CURRICULUM VITAE

Apple Inc. Cupertino, US

Research Intern

May '21 - Auq. '21

• Active learning and self-supervised learning strategies (Vision Pro team).

Apple Inc. Cupertino, US

RESEARCH INTERN

May '20 - Aug. '20

• Foundational work on ML based multi-view 3D geometry, paving the way for economical setups to generate 3D groundtruth labels for 3D vision applications (*Vision Pro team*).

#### **Carnegie Mellon University**

Pittsburgh, US

RESEARCH ASSISTANT

May '17 - May. '19

- Advisor: Nathan Michael
- Robotic exploration and mapping in real-time for search and rescue operations, enabling superior robot-to-robot communication on extra-terrestrial and sub-terrestrial surfaces [10].
- Achieved flights in challenging, GPS-denied terrains, hitting accelerations over  $12\,\mathrm{m/s^2}$  [9]
- Experience-driven Model Predictive Control (EPC) tailored for platforms with computational constraints [6, 7].
- Motion and path planning in cluttered environments through mixed-integer programming [8].

Indian Institute of Science

Bangalore, India

RESEARCH INTERN

May '15 - Jul. '15

- Advisor: Prasanta Kumar Ghosh
- Home automation via speech, harnessing MFCC features and speaking rate analysis.

# **Publications** \_

- [1] **Mosam Dabhi**, Chaoyang Wang, Kunal Saluja, László A Jeni, Ian Fasel, and Simon Lucey. High Fidelity 3D Reconstructions with Limited Physical Views. In *2021 International Conference on 3D Vision (3DV)*. IEEE, 2021.
- [2] **Mosam Dabhi**, Chaoyang Wang, Tim Clifford, László A Jeni, Ian Fasel, and Simon Lucey. Multi-view Bootstrapping in the Wild. In *Thirty-sixth Conference on Neural Information Processing Systems Datasets and Benchmarks Track*. NeurIPS, 2022.
- [3] **Mosam Dabhi**, László A Jeni, and Simon Lucey. 3d-lfm: Lifting foundation model. 2024 Computer Vision and Pattern Recognition (CVPR), 2024.
- [4] **Mosam Dabhi**, Simon Lucey, and László A Jeni. Rat4d: Rig and animate any object without templates in 4d. *Under submission*, 2024.
- [5] **Mosam Dabhi**, Simon Lucey, and Laszlo A Jeni. Template-free deformable 3d models from videos, 2024. Manuscript in submission.
- [6] **Mosam Dabhi**, Vishnu R Desaraju, and Nathan Michael. Evaluation of Explicit Experience-driven Predictive Control on a Computationally Constrained Platform. Technical report, Carnegie Mellon University, Pittsburgh, PA, June 2017.
- [7] **Mosam Dabhi**, Alexander Spitzer, and Nathan Michael. Aggressive Flight Performance using Robust Experience-driven Predictive Control Strategies: Experimentation and Analysis. Technical Report CMU-RI-TR-19-08, Carnegie Mellon University, Pittsburgh, PA, June 2019.
- [8] **Mosam Dabhi**, Vishnu Desaraju, and Nathan Michael. Planning Aggressive, Dynamically Feasible and Optimal Trajectories for Autonomous Vehicles in Cluttered Environments using Mixed Integer Programming. Technical report, Carnegie Mellon University, Pittsburgh, PA, 2016.
- [9] Alex Spitzer, Xuning Yang, John Yao, Aditya Dhawale, Kshitij Goel, **Mosam Dabhi**, Matt Collins, Curtis Boirum, and Nathan Michael. Fast and agile vision-based flight with teleoperation and collision avoidance on a multirotor. In *International Symposium on Experimental Robotics*, pages 524–535. Springer, 2018.
- [10] Wennie Tabib, Kshitij Goel, John Yao, **Mosam Dabhi**, Curtis Boirum, and Nathan Michael. Real-Time Information-Theoretic Exploration with Gaussian Mixture Model Maps. In *Robotics: Science and Systems*, 2019.

### Honors & Awards

'19 - '23	Apple Research Grant, Apple Inc.
'17	Research Scholarship, FICCI, India
'16 - '17	Summer Scholar, Robotics Institute Summer Scholar
'16	Undergraduate thesis funding, TEQIP Award, MHRD, Government of India
Academic Services	
'22 - '24	Conference Paper Reviewer, NeurIPS; CVPR; ICLR; ICML; AAAI; ICCV; ECCV; WACV
'21 - '24	Conference Paper Reviewer, ICRA, IROS
'20 - '24	Conference Paper Reviewer, International Conference on Humanoid Robots
'21 - '24	Admissions Committee, Master of Science, Robotics, CMU (MSR)
'23 - '24	Admissions Committee, Master of Science, Computer Vision, CMU (MSCV)
'22 - '23	M.S. in Robotics Thesis Committee, Examinee: Heng Yu, Aarush Gupta

Admissions & Admin. Committee, Robotics Institute Summer Scholars, CMU (RISS)

# Teaching Experiences \_\_\_\_\_

#### **Carnegie Mellon University**

TEACHING ASSISTANT

'17 - '19

Spring 2022: Robot Localization and Mapping
 Fall 2022 : Geometry-Based Methods in Vision

• Fall 2023 : Advanced Machine Learning with Large Datasets

# Relevant coursework \_\_

#### **Carnegie Mellon University**

 $\label{learning for 3D Vision (A+), Advanced Computer Vision (A), Geometry Methods in Vision (A+), Advanced \\ \mbox{Machine Learning (A), Convex Optimization (A), Robot Localization and Mapping / SLAM (A+), Math. }$ 

Fundamentals for Robotics (A), Kinematics, Dynamics, and Controls (A+)

# Proficient Skills\_\_\_\_\_

#### **Programming languages**

PRIMARY: PYTHON, C/C++, LATEX, MATLAB
SECONDARY: CUDA, Lua, HTML, JAVASCRIPT

#### **Software libraries**

PRIMARY: Transformers, PyTorch, TensorFlow, COLMAP, Blender, Generative AI Frameworks (like all properties of the properties of t

DALL-E, SWARM)

SECONDARY: OPENAIGYM, SSL, TORCH, CAFFE, OPENCV, VLFEAT, PTHREAD