Anthony Moises Viramontes

La Puente CA, 91744 | 626-678-4917

amviramontes34@yahoo.com | www.linkedin.com/in/anthony-viramontes

Objective

I am seeking a summer internship where I can utilize and enhance my web development skills. I am looking for an opportunity to be a part of a web development team to show my dedication and to collaborate with a strong team.

Education

Bachelor of Science, Computer Science	**Expected Grad 05/2022**
California State University Los Angeles	

WORK EXPERIENCE

East Los Angeles Community College	**02/17/18 – 07/31/2019**

Role – Program Assistant
- ELAC representative that would travel off-site as needed.
- Assisted anyone with enrollment or registration needs.
- Helped any instructors or supervisors for any specific ELAC events that were being held.

Cash Register- Student worker	**09/07/12 - 05/07/2017**

Role – Cash register, Stocker, and Sales representative.
- Handel money and account for the stock.
- Train new employees.
- Go around campus to be a Sales Representative for the student store.

Project Experience

Personal Website – HTML, CSS, JavaScript, Bootstrap, Visual Studio Code	**02/2019 – Present**

Role – Club Member
- Attended every workshop to complete a personal website.
- Implemented CSS and Bootstrap to enhance my website.
- Learned to create a responsive nav bar using bootstrap.

Game Stats Website – Python, HTML, CSS	**04/2019 - 0/2019**

- Used Python as back end to use as a data base.
- Collaborated with three others that worked on front end (HTML).
- Learned to lead an unexperienced team and learned python in under 8 hours.

Check Board Game – Java, JavaFX	**04/2019 – 05/2019**

- Used Java (1.8) and JavaFx to program a intractable Graphical User Interface (GUI).
- Utilized Inertance, Polymorphism, Abstraction, and Encapsulation.

Database of Videos and related metadata – Java, JavaFX, CSV File	**09/2019 – 09/2019**

- Utilized Java API and JavaFx to allow user input with mouse and keyboard.
- Used a CSV file to store data and implement data to be stored in as well.

Leadership Experience

Hackathon (ACM)	**04/2019 - 04/2019**

Role – Team leader
- Led three unexperienced programmers.
- Managed the time and the workload for everyone on the team.
- Supervised subordinates and provided guidance as needed.

Relevant Courses

Computer Science 3112	**01/2020 – 05/2020**

- Analysis of Algorithms

Computer Science 3337	**01/2020 – 05/2020**

- Software Engineering

Computer Science 3035	**01/2020 – 05/2020**

- Introduction to Haskell, Python

Computer Science 3220	**01/2020 – 05/2020**

- Introduction to HTML, CSS, Bootstrap

Computer Science 2011, 2012, 2013	**08/2017 – 12/2019**

- Introduction to Programming, Object Oriented Programming, Data Structures