

# BASH Flow Control

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SCRIPTING ESSENTIALS

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# BASH Flow Control

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Recommended books if you are planning to use Linux and BASH:

- <http://linuxcommand.org/tlcl.php>
- <https://nostarch.com/tlcl2>

# BASH Flow Control

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Focus here is on elements required to complete our scripts.

Nano <filename.sh> to make the file and open the editor

#!/bin/sh first line (this is the shebang)

Ctrl x to exit, y to save, enter

Chmod 750 <filename.sh> to make the script executable

./<filename.sh> to execute the script

Tip: after entering some commands you can scroll through them with the up/down arrow keys on your keyboard

Tip: Precision is key with BASH. One errant space will end you.

# Writing Output

---

Write output to the screen with echo.

- Text goes in double quotes.
- Variables in the double quotes will show their values.
- Spaces, new lines etc. will print out (echo -e)
- echo by itself will make a blank line
- echo -e if you want to use \n

Comment lines by putting # in front of the line

Clear will clear the screen

```
#!/bin/sh
echo "Hello World"
name="Jim"
echo $name
echo "My name is $name"
echo "
Lines are
preserved
    as are tabs"
```

# Getting User Data

---

We get data from the user with the read command. We use `-p` for the prompt, and put the variable name at the end.

- Note: variables are assigned without using `$`. But we reference variables with `$`.

```
read -p "Enter your name: " my_name  
echo $my_name
```

# Assigning values to variables

---

There cannot be a space between the variable name and the value:

```
dog_name="Woofy"  
echo $dog_name
```

# Numeric Comparisons

---

Like PowerShell

- -eq, -ge, -gt, -le, -lt, -ne

Logical operators

- || or
- && and

# Conventions

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## Conventions

- For variables that have values that don't change, put them in upper case
  - YEAR=2020
- All other variables just be consistent
  - my\_name
  - myName
  - MyName



# IF Statements

---

```
if [[ statement ]]; then
    do these things
else
    do these things
fi
```

```
#!/bin/sh

read -p "Enter an integer: " user_input

if [[ $user_input -gt 3 ]];then
    echo $user_input
else
    echo "no"
fi
```

Note: there has to be spaces on either side of the condition being checked by the IF statement

[http://tldp.org/LDP/Bash-Beginners-Guide/html/sect\\_07\\_01.html](http://tldp.org/LDP/Bash-Beginners-Guide/html/sect_07_01.html)

# IF Statements

---

```
if [[ statement ]]; then
    do these things
elif [[ statement ]];then
    do these things
else
    do these things
fi
```

```
#!/bin/sh
c
read -p "Enter an integer: " user_input
if [[ $user_input -gt 3 ]];then
    echo $user_input
elif [[ $user_input -lt 0 ]];then
    echo "That is a negative number"
else
    echo "no"
fi
```

It works without indenting but that's poor readability. Don't be that person.

# While

---

while true;  
do

code stuff

done

```
#!/bin/sh

while true;
do

    echo "hi"
    break

done
```

# While

---

```
#!/bin/sh
while true;
do
    read -p "Enter an integer: " user_input

    if [[ $user_input -gt 3 ]];then
        echo $user_input
    else
        echo "no"
    fi
done
```

```
student@localhost:~/bash_scripts> ./example_1.sh
Enter an integer: 6
probably large
Enter an integer: 3
small
student@localhost:~/bash_scripts>
```

# While

---

```
#!/bin/sh

counter=0

while [[ $counter -le 10 ]];
do
    echo $counter
    counter=$((counter+1))
done
```

```
student@localhost:~/bash_scripts> ./example_1.sh
0
1
2
3
4
5
6
7
8
9
10
student@localhost:~/bash_scripts>
```

# Adding the result to a variable

---

You cannot type `dog=($cat + $mouse)`

You have to type `dog=$(( $cat + $mouse ))`

You cannot type `dog += 1`

You have to type `dog=$(( $dog + 1 ))`

```
dog=1
cat=2
mouse=3

dog=$(( $cat + $mouse ))
echo $dog

dog=$(( $dog + 1 ))
echo $dog
```

# Getting random values

---

Linux will grab you a random integer. You can just type `echo $RANDOM` at a command prompt. You cannot specify a lower or upper bounds, though. So we have to take the modulus of that random number.

Mod 7 of a number will give us the integer amount remaining after dividing that number by 7. So values might be 0, 1, 2, 3, 4, 5 or 6. That's how we can get values between 0 and 6.

```
dog=$(( $RANDOM%7 ))  
echo $dog
```

```
student@localhost:~/bash_scripts> ./example_1.sh  
4  
student@localhost:~/bash_scripts> ./example_1.sh  
1  
student@localhost:~/bash_scripts> ./example_1.sh  
6  
student@localhost:~/bash_scripts> ./example_1.sh  
2  
student@localhost:~/bash_scripts> ./example_1.sh  
6  
student@localhost:~/bash_scripts> ./example_1.sh  
0  
student@localhost:~/bash_scripts> ./example_1.sh  
1  
student@localhost:~/bash_scripts> ./example_1.sh  
2  
student@localhost:~/bash_scripts> ./example_1.sh  
3  
student@localhost:~/bash_scripts> ./example_1.sh  
2  
student@localhost:~/bash_scripts> _
```

# Getting random values

---

If I wanted values between 5 and 10, I'd need to generate values 0 through 5 and add 5. So mod 6 will give me values 0 through 5. So..

```
dog=$((($RANDOM%6)+5))  
echo $dog
```

```
student@localhost:~/bash_scripts> ./example_1.sh  
10  
student@localhost:~/bash_scripts> ./example_1.sh  
5  
student@localhost:~/bash_scripts> ./example_1.sh  
5  
student@localhost:~/bash_scripts> ./example_1.sh  
6  
student@localhost:~/bash_scripts> ./example_1.sh  
5  
student@localhost:~/bash_scripts> ./example_1.sh  
5  
student@localhost:~/bash_scripts> ./example_1.sh  
7  
student@localhost:~/bash_scripts> ./example_1.sh  
9  
student@localhost:~/bash_scripts> ./example_1.sh  
5  
student@localhost:~/bash_scripts> ./example_1.sh  
9  
student@localhost:~/bash_scripts> ./example_1.sh  
8  
student@localhost:~/bash_scripts>
```



# Getting random values

---

If I want numbers from -5 to 5 then I'll need to generate numbers from 0 to 10 and subtract 5. Mod 11 will get me numbers from 0 to 10, so..

```
dog=$((($RANDOM%11)-5))  
echo $dog
```

```
student@localhost:~/bash_scripts> ./example_1.sh  
-2  
student@localhost:~/bash_scripts> ./example_1.sh  
-3  
student@localhost:~/bash_scripts> ./example_1.sh  
-5  
student@localhost:~/bash_scripts> ./example_1.sh  
-5  
student@localhost:~/bash_scripts> ./example_1.sh  
0  
student@localhost:~/bash_scripts> ./example_1.sh  
5  
student@localhost:~/bash_scripts> ./example_1.sh  
3  
student@localhost:~/bash_scripts> ./example_1.sh  
2  
student@localhost:~/bash_scripts> ./example_1.sh  
-5  
student@localhost:~/bash_scripts> ./example_1.sh  
-4  
student@localhost:~/bash_scripts> ./example_1.sh _
```

# Getting random values

---

And if I want to multiply that result by 2:

```
dog=$(( ($RANDOM%11-5)*2 ))  
echo $dog
```

```
student@localhost:~/bash_scripts> ./example_1.sh  
0  
student@localhost:~/bash_scripts> ./example_1.sh  
-8  
student@localhost:~/bash_scripts> ./example_1.sh  
-6  
student@localhost:~/bash_scripts> ./example_1.sh  
-6  
student@localhost:~/bash_scripts> ./example_1.sh  
6  
student@localhost:~/bash_scripts> ./example_1.sh  
8  
student@localhost:~/bash_scripts> ./example_1.sh  
4  
student@localhost:~/bash_scripts> ./example_1.sh  
-8  
student@localhost:~/bash_scripts> ./example_1.sh  
10  
student@localhost:~/bash_scripts>
```

# Getting random values

---

Or I could take it in two steps:

```
dog=$(( $RANDOM%11-5 ))
dog=$(( $dog*2 ))
echo $dog
```

```
student@localhost:~/bash_scripts> ./example_1.sh
2
student@localhost:~/bash_scripts> ./example_1.sh
-2
student@localhost:~/bash_scripts> ./example_1.sh
8
student@localhost:~/bash_scripts> ./example_1.sh
-6
student@localhost:~/bash_scripts> ./example_1.sh
2
student@localhost:~/bash_scripts> ./example_1.sh
8
student@localhost:~/bash_scripts> _
```

# More in Tutorial

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I'll cover a couple more concepts in the video tutorial this time so be sure to watch that and code along with me.

```
for i in {0..10..2}
do
    echo "Welcome $i times"
done
```

```
cat=15
for (( c=1; c<=$cat; c++ )) or c--
do
    echo "Welcome $c times"
done
```

```
#int check
[[ $var =~ ^[+-]?[0-9] ]]
```

# Nano Tips

---

Ctrl-6 to set mark

Alt-6 to end mark

Ctrl-U to paste

Alt U to undo

Alt E to redo

Hold shift, use arrows to highlight

- Then Alt ^ to copy
- Ctrl-U paste