Mod 01 Python Flow Control Homework

SCRIPTING ESSENTIALS

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Name your script Mod01Homework.py and leave your script on the desktop.

You are making a script to purchase a soda. Your user can enter 5 for a nickel, 10 for a dime, and 25 for a quarter (Explain these choices to them). For simplicity we'll assume that they won't enter any other number besides 5, 10 or 25.

The base price of a soda is \$1.00, but we'll set a random price prior to each soda purchase. We will vary the price by 0, 5, 10 or 15 cents in either direction from \$1.00.

Since this is our first script I'm going to help you out with the details. But in the future you'll need to plan out the logic ahead of writing your code.

First thing, put your name and "Mod 01 Homework" at the top of your script.

The base price for a soda is one dollar. We'll just make that 100 in our program. In Python we make names for constants in all caps. So make a descriptive variable name and set it's value to 100. That base price will never change, but if in the future if we wanted to change the base price of all sodas we'd just have to change that variable value (rather than dig through the code and change the base price in several places).

In order to vary the price we want to import the random package. It has a method called randint that returns a random value between (and including) two endpoints. We want (-3,3). Make a variable to capture the price variance and set it to this randint method * 5. That will give us a value from the set (-15, -10, -5, 0, 5, 10, 15).

Remember that we did random numbers in the tutorial

Now make another variable that equals the base price + that price variance. That's the price of the soda for this run of the script.

Ok! Let's print out the welcome text that also informs the user of the acceptable values. Now let's ask them what type of soda they would like and assign that to a variable.

Now print out something like "The current price of Diet Coke is 115 cents". Of course "Diet Coke" is a value assigned to a variable and so is 115. Remember that PRINT only prints strings, so you need to convert integers with str(). You'll also need to convert input to integers with int() to do math on user inputs

Now we make a WHILE statement that runs forever (while True). Inside that we'll do the money thing. When it's over we'll print something like "Enjoy your Diet Coke" (where Diet Coke is a variable). So, inside the loop:

Get user input for the coin they enter and assign that to a variable. Use a good descriptive name. For this example I'll call that variable cat. Next line should add cat to a variable that I'll name dog here (you need a much better variable name). Dog is my running total of how much they have paid. I'm going to have to go back to the top of my script (just after I made that constant declaration), though, and say dog = 0. I can't do math to a variable that doesn't exist.

Next I'll make a variable to hold the balance (mouse) and say that mouse = the price of the soda - the running total of payments (dog).

Next is an IF/ELIF/ELSE statement. IF the balance is greater than zero I'll print out something like "You still owe 95 cents", where "95" is my variable mouse. Then I'll continue. ELIF the balance is less than zero I'll print out something like "You have been refunded 15 cents." where 15 is a variable. ELSE break. That should kick us out of the WHILE loop and into that "Enjoy your Diet Coke" type of print statement.

You may need abs() to get the absolute value of an integer.

o abs(-15) == 15

Remember, you can only use the tools and methods that I've explicitly covered in class (that includes tutorials and homework assignments). This isn't a test to see if you can "do it somehow", but rather you are demonstrating to me that you can master these basics. Everything needed for our assignments and projects will have been covered in class.

You must do your own work! Use your own descriptive variable names. Never use my stupid dummy variable names in your script. Your output must look exactly like mine, though values may obviously change.

```
Welcome to the soda machine. You can enter values of 5, 10 or 25 in payment
What type of soda would you like? Sprite
The current price of Sprite is 110 cents
Enter a coin: 5
You still owe 105 cents
Enter a coin: 25
You still owe 80 cents
Enter a coin: 10
You still owe 70 cents
Enter a coin: 25
You still owe 45 cents
Enter a coin: 25
You still owe 20 cents
Enter a coin: 10
You still owe 10 cents
Enter a coin: 10
You still owe 0 cents
Enjoy your Sprite!
```

```
Welcome to the soda machine. You can enter values of 5, 10 or 25 in payment
What type of soda would you like? Diet Coke
The current price of Diet Coke is 105 cents
Enter a coin: 5
You still owe 100 cents
Enter a coin: 5
You still owe 95 cents
Enter a coin: 10
You still owe 85 cents
Enter a coin: 25
You still owe 60 cents
Enter a coin: 25
You still owe 35 cents
Enter a coin: 25
You still owe 10 cents
Enter a coin: 25
You have been refunded 15 cents.
|Enjoy your Diet Coke!
```