

Creating a SAS Score Code Module (Self Study)

The SAS Score Code module is opened by default when you open the Score node.

- 1. Open the Score node Results window.
- 2. Maximize the SAS Code window.

The SAS Code window shows the SAS DATA step code that is necessary to append predictions from the selected model (in this case, the regression model) to a Score data set. Each node in the process flow can contribute to the DATA step code. The following list describes some highlights of the generated SAS code:

• Go to line 20. This code removes the spurious zero from the median income input.

```
*-----*;
20
21
    * TOOL: Extension Class;
22
    * TYPE: MODIFY;
23
    * NODE: Repl;
    *-----*:
25
26
    * Variable: DemMedIncome ;
27
    * ;
28
    Label REP_DemMedIncome='Replacement: Median Income Region';
29
    REP DemMedIncome =DemMedIncome ;
30
    if DemMedIncome eq . then REP_DemMedIncome = . ;
31
32
    if DemMedIncome <1 then REP_DemMedIncome = . ;
```

• Go to line **46**. This code takes the log transformation of selected inputs. (Only a portion of this part of the Score code is shown below.)

```
*-----*;
47
     * TRANSFORM: GiftAvg36 , log(GiftAvg36 + 1);
     *-----*;
48
49
    label LOG GiftAvg36 = 'Transformed: Gift Amount Average 36 Months';
    if GiftAvg36 eq . then LOG GiftAvg36 = .;
50
51
     else do;
52
    if GiftAvg36 + 1 > 0 then LOG GiftAvg36 = log(GiftAvg36 + 1);
53
    else LOG GiftAvg36 = .;
54
    end:
55
     *-----*;
56
     * TRANSFORM: GiftAvgAll , log(GiftAvgAll + 1);
     *-----*;
57
    label LOG_GiftAvgAll = 'Transformed: Gift Amount Average All Months';
58
59
    if GiftAvgAll eq . then LOG GiftAvgAll = .;
60
    if GiftAvgAll + 1 > 0 then LOG_GiftAvgAll = log(GiftAvgAll + 1);
61
62
    else LOG_GiftAvgAll = .;
63
    end:
64
65
     * TRANSFORM: GiftAvgCard36 , log(GiftAvgCard36 + 1);
66
     *-----*:
67
     label LOG_GiftAvgCard36 = 'Transformed: Gift Amount Average Card 36 Months';
    if GiftAvgCard36 eq . then LOG_GiftAvgCard36 = .;
68
69
    else do;
    if GiftAvgCard36 + 1 > 0 then LOG_GiftAvgCard36 = log(GiftAvgCard36 + 1);
70
71
    else LOG GiftAvgCard36 = .;
72
     end:
73
74
     * TRANSFORM: GiftAvgLast , log(GiftAvgLast + 1);
75
     *-----*:
76
    label LOG_GiftAvgLast = 'Transformed: Gift Amount Last';
    if GiftAvgLast eq . then LOG GiftAvgLast = .;
77
78
     if GiftAvgLast + 1 > 0 then LOG_GiftAvgLast = log(GiftAvgLast + 1);
79
    else LOG GiftAvgLast = .;
80
```

• Go to line 118. This code replaces the levels of the StatusCat96NK input.

```
*-----*;
118
119
      * TOOL: Extension Class;
120
      * TYPE: MODIFY;
121
      * NODE: Rep12;
122
     | *-----*;
123
124
      * ;
125
      * Defining New Variables;
126
      * ;
127
      Length REP StatusCat96NK $5;
128
      Label REP_StatusCat96NK='Replacement: Status Category 96NK';
129
      REP_StatusCat96NK= StatusCat96NK;
130
131
      * ;
132
      * Replace Specific Class Levels ;
133
134
      length _UFormat200 $200;
135
      drop _UFORMAT200;
136
      UFORMAT200 = " ";
137
      * ;
138
      * Variable: StatusCat96NK;
139
140
      UFORMAT200 = strip(StatusCat96NK);
141
      if _UFORMAT200 = "A" then
142
     REP_StatusCat96NK="A";
143
      else
144
      if _UFORMAT200 = "S" then
145
     REP StatusCat96NK="A";
146
      else
147
     if _UFORMAT200 = "F" then
148
     REP_StatusCat96NK="N";
149
     else
150
     if _UFORMAT200 = "N" then
151
     REP_StatusCat96NK="N";
152
     else
153
     if _UFORMAT200 = "E" then
154
     REP_StatusCat96NK="L";
155
     else
156
      if _UFORMAT200 = "L" then
157
     REP_StatusCat96NK="L";
```

• Go to line 158. This code replaces missing values and creates missing value indicators.

```
*-----*;
158
159
      * TOOL: Imputation;
160
      * TYPE: MODIFY;
161
      * NODE: Impt;
      *-----
162
163
164
      *MEAN-MAX-MIN-MEDIAN-MIDRANGE AND ROBUST ESTIMATES;
165
      *;
166
      label IMP DemAge = 'Imputed: Age';
167
      IMP_DemAge = DemAge;
168
      if missing(DemAge) then IMP_DemAge = 59.262912088;
169
      label IMP LOG GiftAvqCard36 = 'Imputed: Transformed: Gift Amount Average Card 36 Months';
170
      IMP_LOG_GiftAvgCard36 = LOG_GiftAvgCard36;
171
      if missing(LOG_GiftAvgCard36) then IMP_LOG_GiftAvgCard36 = 2.5855317177;
172
      label IMP REP DemMedIncome = 'Imputed: Replacement: Median Income Region';
173
      IMP_REP_DemMedIncome = REP_DemMedIncome;
174
      if missing(REP_DemMedIncome) then IMP_REP_DemMedIncome = 53570.850493;
175
      *;
176
      *INDICATOR VARIABLES;
177
178
      label M_DemAge = "Imputation Indicator for DemAge";
179
      if missing(DemAge) then M_DemAge = 1;
180
      else M DemAge= 0;
181
      label M LOG GiftAvgCard36 = "Imputation Indicator for LOG GiftAvgCard36";
182
      if missing(LOG_GiftAvgCard36) then M_LOG_GiftAvgCard36 = 1;
183
      else M LOG GiftAvgCard36= 0;
184
      label M REP DemMedIncome = "Imputation Indicator for REP DemMedIncome";
185
      if missing(REP_DemMedIncome) then M_REP_DemMedIncome = 1;
186
      else M_REP_DemMedIncome= 0;
```

• Go to line 187. This code comes from the Regression node. It is this code that actually adds the predictions to a Score data set. (Only a portion of this part of the Score code is shown below.)

```
*-----*;
188
      * TOOL: Regression;
189
      * TYPE: MODEL;
190
      * NODE: Reg;
191
      | <del>+</del>-----+;
192
      *************
193
      *** begin scoring code for regression;
      *********************
194
195
196
      length _WARN_ $4;
197
      label _WARN_ = 'Warnings';
198
199
      length I_TARGET_B $ 12;
200
      label I TARGET B = 'Into: TARGET B';
201
      *** Target Values;
202
      array REGDRF [2] $12 _temporary_ ('1' '0');
203
      label U_TARGET_B = 'Unnormalized Into: TARGET B';
204
      *** Unnormalized target values;
205
      ARRAY REGDRU[2] _TEMPORARY_ (1 0);
206
207
      drop DM BAD;
208
      _{\rm DM\_BAD=0};
209
210
      *** Check DemMedHomeValue for missing values ;
211
      if missing( DemMedHomeValue ) then do;
212
       substr(warn_{1},1,1) = 'M';
213
         DM_BAD = 1;
214
      end:
215
216
      *** Check GiftTimeLast for missing values ;
217
      if missing( GiftTimeLast ) then do;
218
        substr(warn_1,1,1) = 'M';
219
         DM BAD = 1;
220
      end.
221
222
      *** Check LOG_GiftAvgAll for missing values ;
223
      if missing( LOG_GiftAvgAll ) then do;
224
       substr(\_warn\_,1,1) = 'M';
225
         DM BAD = 1;
```

• Go to line 325. This block of code comes from the Model Comparison node. It adds demi-decile bin numbers to the scored output. For example, bin 1 corresponds to the top 5% of the data as scored by the Regression model, bin 2 corresponds to the next 5%, and so on. (Only a portion of this part of the Score code is shown below.)

```
325
      <u>*-----</u>;
326
      * TOOL: Model Compare Class;
327
      * TYPE: ASSESS;
328
      * NODE: MdlComp;
329
      330
      if (P_TARGET_Bl ge 0.08433506126363) then do;
331
      b_TARGET_B = 1;
332
      end:
333
      else
334
      if (P_TARGET_Bl ge 0.07379667308709) then do;
335
      b TARGET B = 2;
336
      end:
337
      else
338
      if (P TARGET B1 ge 0.0675579857262) then do;
339
      b_TARGET_B = 3;
340
      end:
341
      else
342
      if (P_TARGET_Bl ge 0.06293120025423) then do;
343
      b_TARGET_B = 4;
344
      end:
345
      else
346
      if (P TARGET Bl ge 0.0592652370746) then do;
347
      b_TARGET_B = 5;
348
      end:
349
350
      if (P TARGET Bl ge 0.05627609817451) then do;
      b TARGET B = 6;
351
352
      end:
353
      else
      if (P_TARGET_Bl ge 0.05380116377971) then do;
354
355
      b TARGET B = 7;
356
      end:
357
      else
```

• Go to line **409**. This block of code comes from the Score node. It adds the following standardized variables to the scored data set:

EM_CLASSIFICATION Prediction for TARGET_B
EM_DECISION Recommended Decision for TARGET_B
EM_EVENTPROBABILITY Probability for Level 1 of Target
EM_PROBABILITY Probability of Classification
EM_PROFIT Expected Profit for TARGET_B
EM_SEGMENT Segment

```
409
410
     * TOOL: Score Node;
411
     * TYPE: ASSESS:
412
     * NODE: Score;
     | <del>*</del>------<u>*</u>;
413
     *-----*;
414
415
     * Score: Creating Fixed Names;
      *-----*;
416
417
     LABEL EM SEGMENT = 'Segment';
418
     EM SEGMENT = b TARGET B;
419
     LABEL EM_EVENTPROBABILITY = 'Probability for level 1 of TARGET B';
420
     EM EVENTPROBABILITY = P TARGET B1;
421
     LABEL EM_PROBABILITY = 'Probability of Classification';
422
     EM PROBABILITY =
423
     max(
424
     P_TARGET_B1
425
426
     P_TARGET_BO
427
428
     LENGTH EM CLASSIFICATION $%dmnorlen;
429
     LABEL EM CLASSIFICATION = "Prediction for TARGET B";
430
     EM CLASSIFICATION = I TARGET B;
431
     LENGTH EM DECISION $%dmnorlen;
432
     LABEL EM DECISION= "Recommended Decision for TARGET B";
     EM DECISION = D_TARGET_B;
433
434
     LABEL EM PROFIT= "Expected Profit for TARGET B";
435
     EM PROFIT = EP TARGET B;
```

To use this code, you must embed it in a DATA step. The easiest way to do this is by saving it to a SAS code file and including it in your DATA step.

3. Select **File** ⇒ **Save As** to save this code to a location of your choice.