

Mohsin Shaik

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Github: <https://github.com/moshaik1>
Portfolio Website: <https://moshaik1.github.io/portfolio-website/index>

Technical Skills

Programming Languages: Java, Javascript, HTML5/CSS3

Technologies: Bootstrap, NodeJS, ExpressJS, JQuery, Java Swing

Tools: VSCode, Eclipse, Github, Git, Android Studio, Unity

Projects

Newsletter Web App:

- Developing a web application that collects basic info about the user like their name and email, and sends it over to Mailchimp using the Mailchimp API.
- Utilized NodeJS and ExpressJS to develop the backend, and a Heroku web server to build, deploy, and run the app.

SOS Game

- Developing a game application similar to Tic-Tac-Toe that enables a user to either play against another human or a computer.
- Utilized Java and Swing to develop the fronted UI and the "play against computer" feature
- Utilized the agile development process to iterate and implement new product requirements every two weeks

Tindog Website:

- Developing a mockup version of Tinder, but with dogs
- Demonstrated my ability to implement HTML/CSS, Bootstrap, and UI design trends

Simon Says Memory Game:

- Developing a memory-game application that tracks the user's sequence and compares it to the computer-generated sequence
- Demonstrated my ability to develop in Javascript and JQuery

Education

Bachelor of Science: Engineering (Pre-Engineering)

Maryville University

St.Louis, MO 2017-2022

Bachelor of Science: Computer Science

University of Missouri - Kansas City

Kansas City, MO 2020-2022

