

# OrcVIO: Object residual constrained Visual-Inertial Odometry

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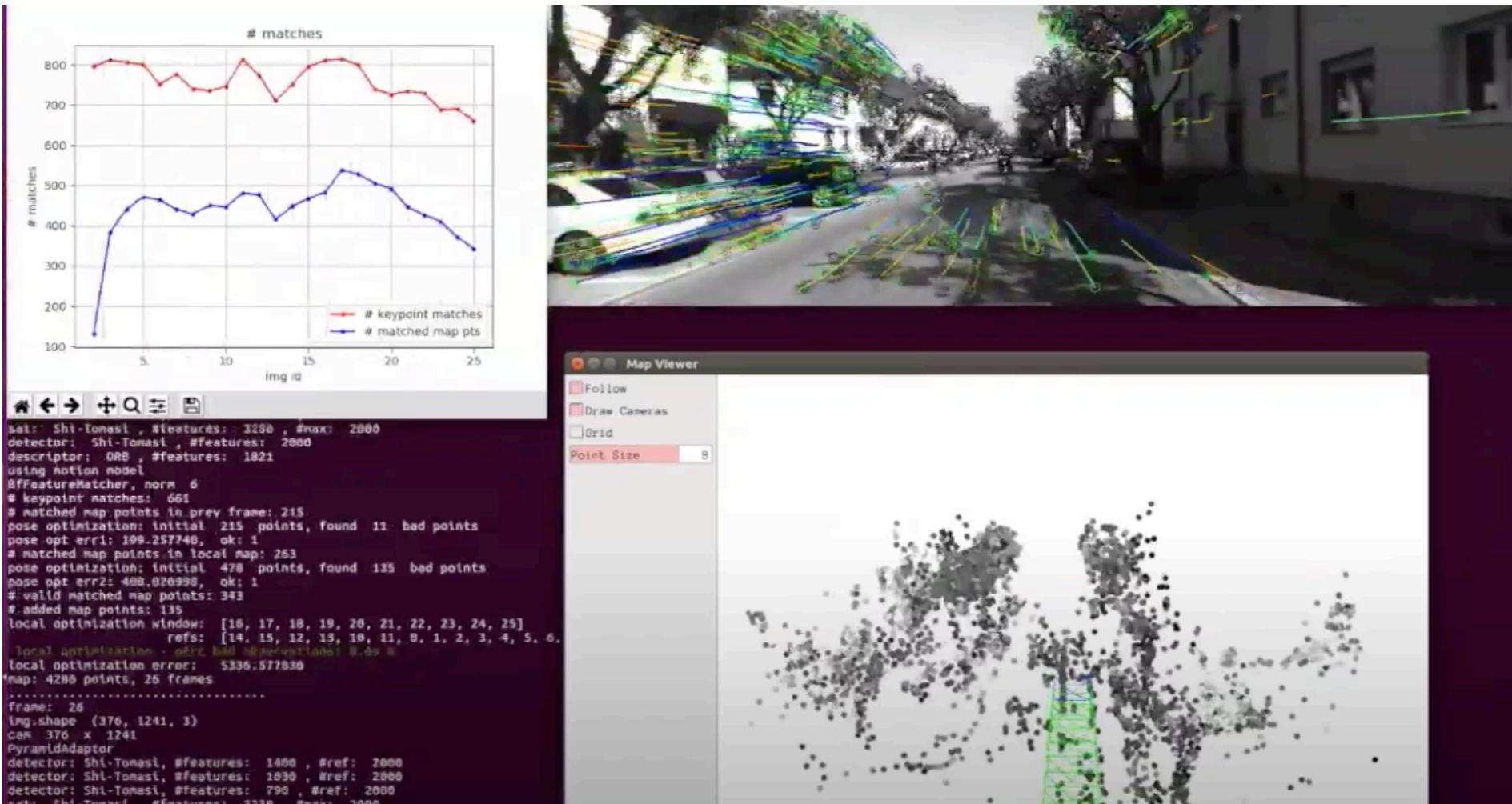


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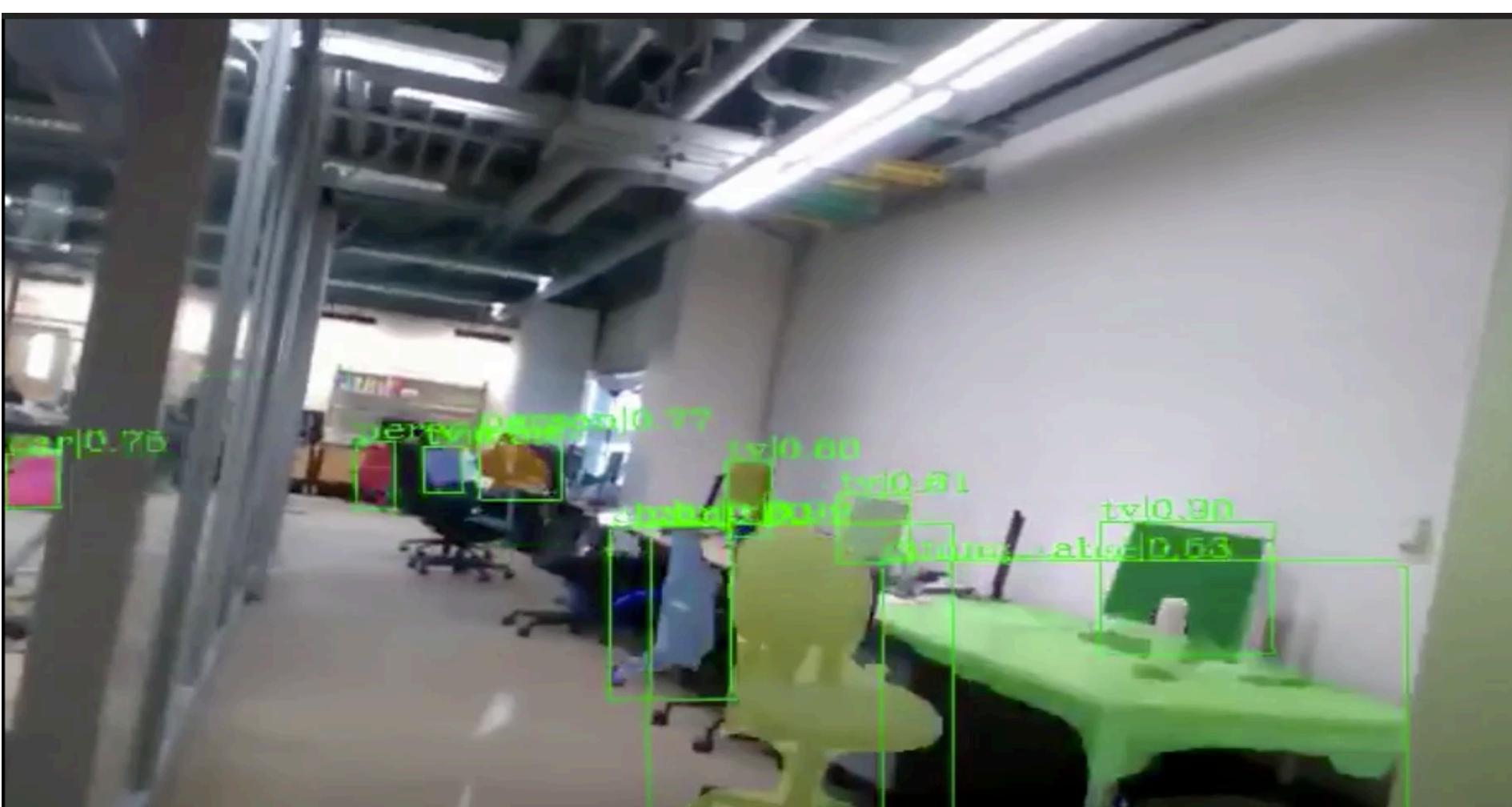
CONTEXTUAL  
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# 研究背景

- 主流的SLAM和视觉惯性里程计可以提供精确的环境几何信息



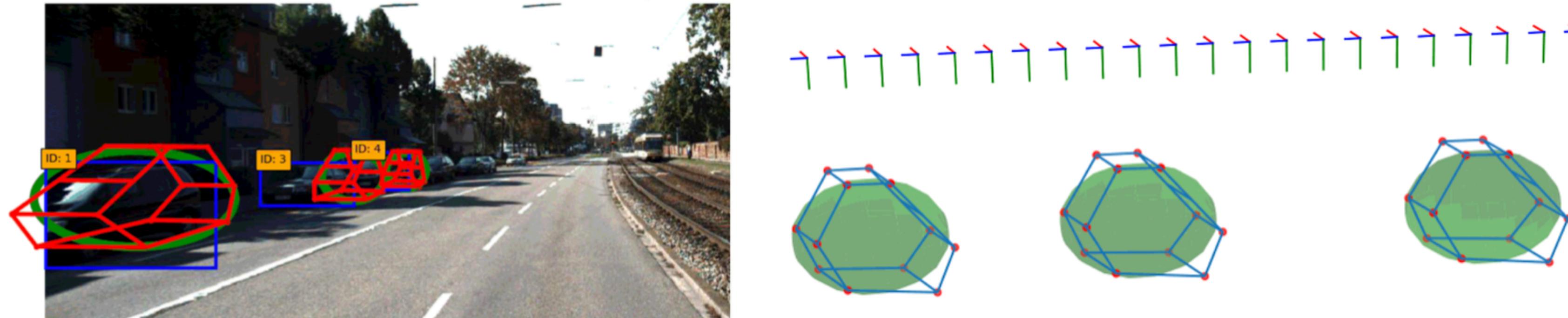
- 深度神经网络有强大的物体识别能力



# 研究背景

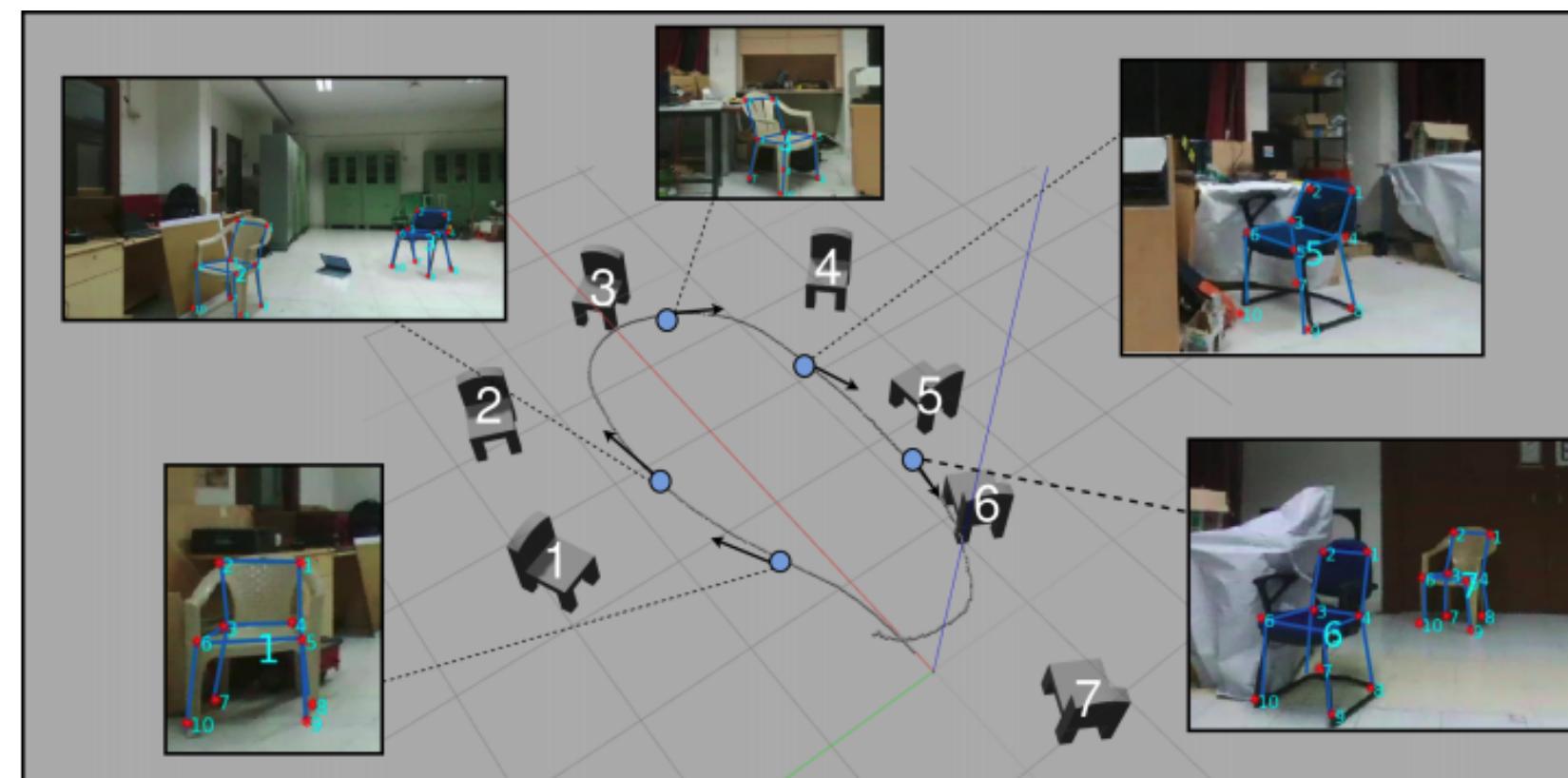
- 融合视觉惯性里程计的精确定位和建图，和深度学习得到的语义信息
- 我们提出了OrcVIO，运用物体残差帮助视觉惯性里程计定位和建图
- OrcVIO的输入是图像和惯性测量，输出是精确的定位和物体级别的语义地图

## OrcVIO

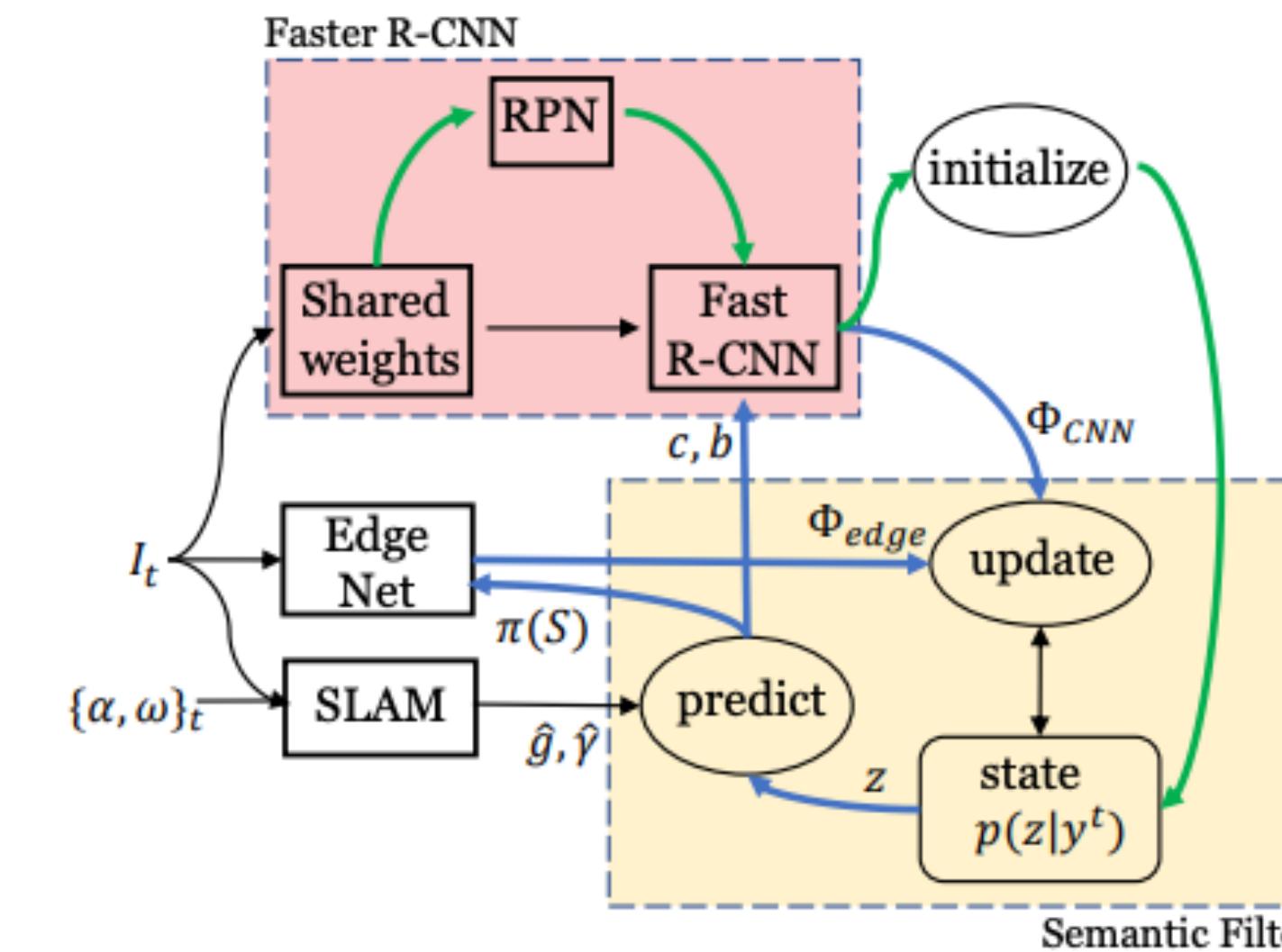


# 相关工作

- 针对特定类别的方法，使用的是物体的特征点，和CAD模型



Parkhiya et al., 2018, ICRA

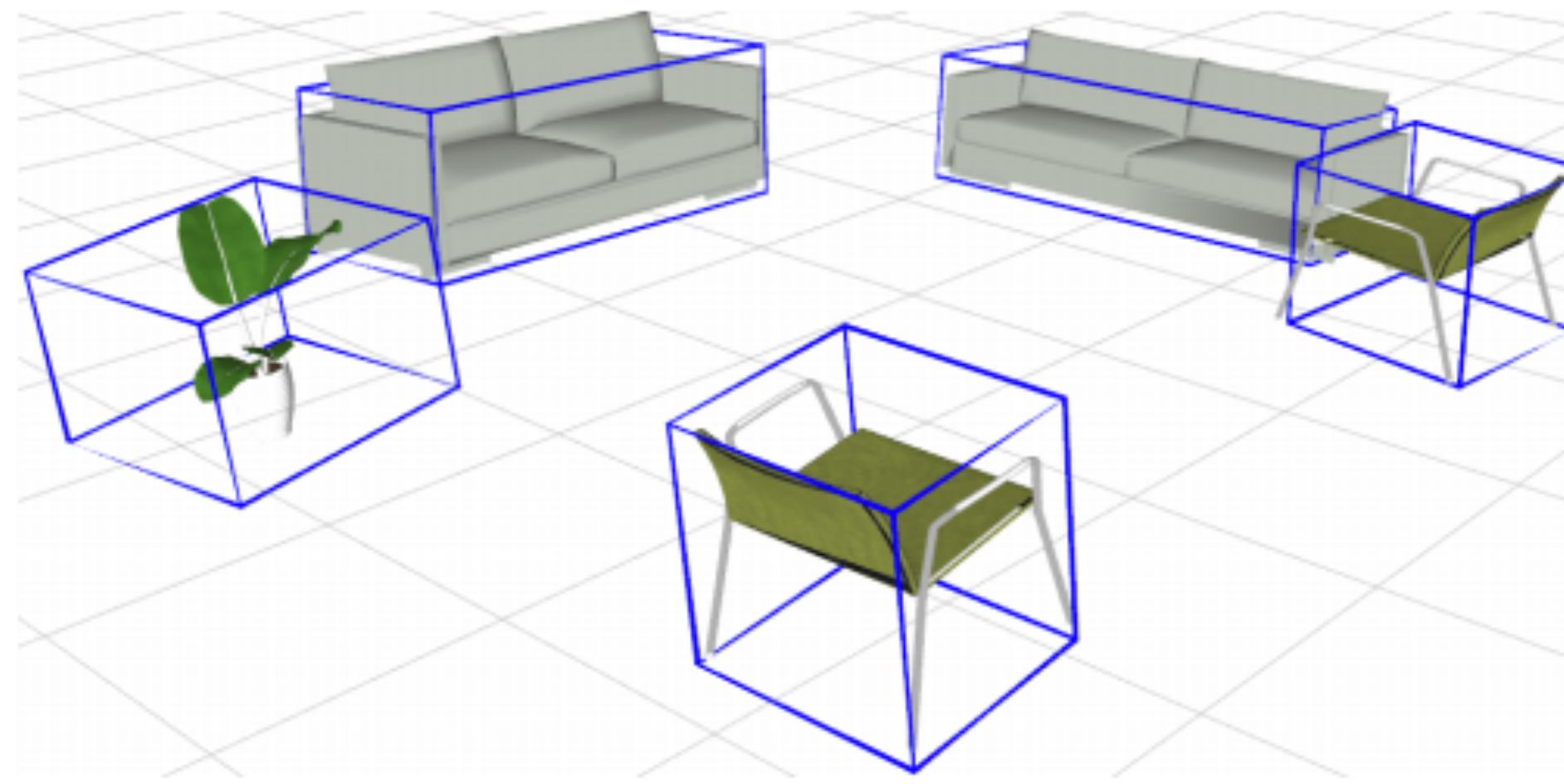


Fei, X., & Soatto, S., 2018, ECCV

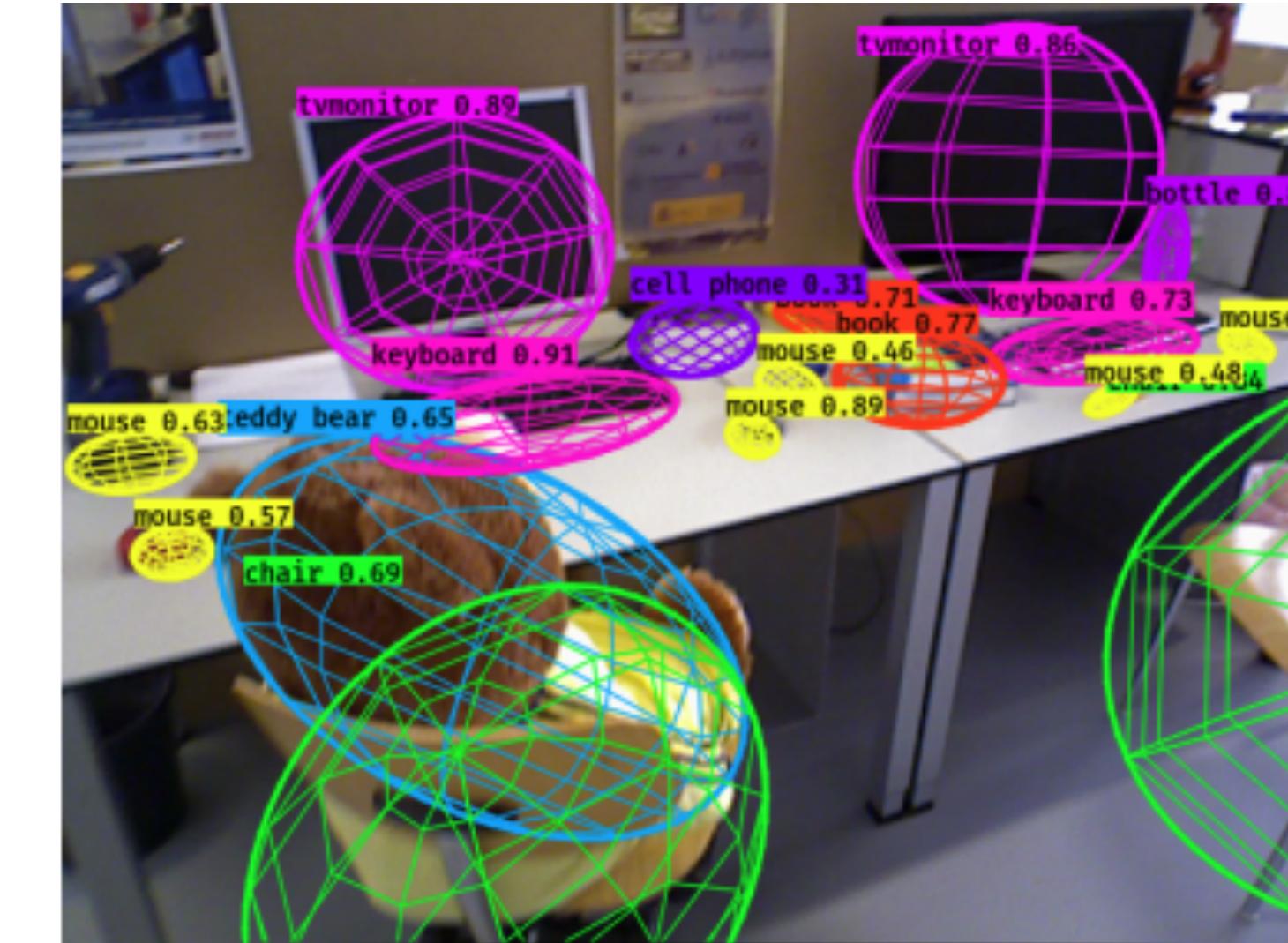
- Parkhiya, P., Khawad, R., Murthy, J.K., Bhowmick, B. and Krishna, K.M., 2018, May. Constructing category-specific models for monocular object-SLAM. In *2018 IEEE International Conference on Robotics and Automation (ICRA)*
- Fei, X. and Soatto, S., 2018. Visual-inertial object detection and mapping. In *Proceedings of the European Conference on Computer Vision (ECCV)* (pp. 301-317).

# 相关方法

- 不针对类别的通用方法，使用的是几何模型，比如立方体和椭球



CubeSLAM, Yang, S. and Scherer, S., 2019, TRO

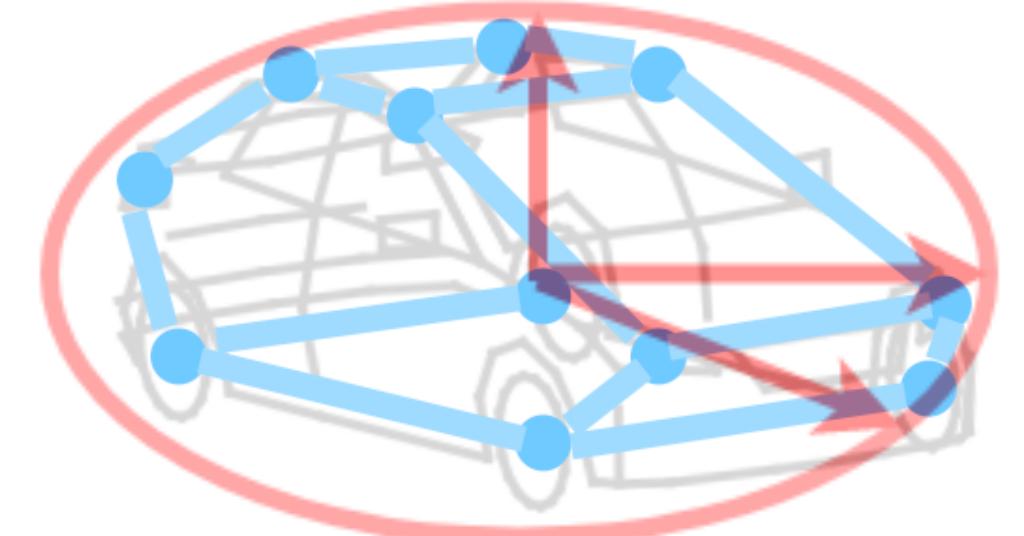


QuadricSLAM, Nicholson et al., 2018, RAL

- Yang, S. and Scherer, S., 2019. Cubeslam: Monocular 3-d object slam. IEEE Transactions on Robotics, 35(4), pp.925-938.
- Nicholson, L., Milford, M. and Sünderhauf, N., 2018. Quadricslam: Dual quadrics from object detections as landmarks in object-oriented slam. IEEE Robotics and Automation Letters, 4(1), pp.1-8.

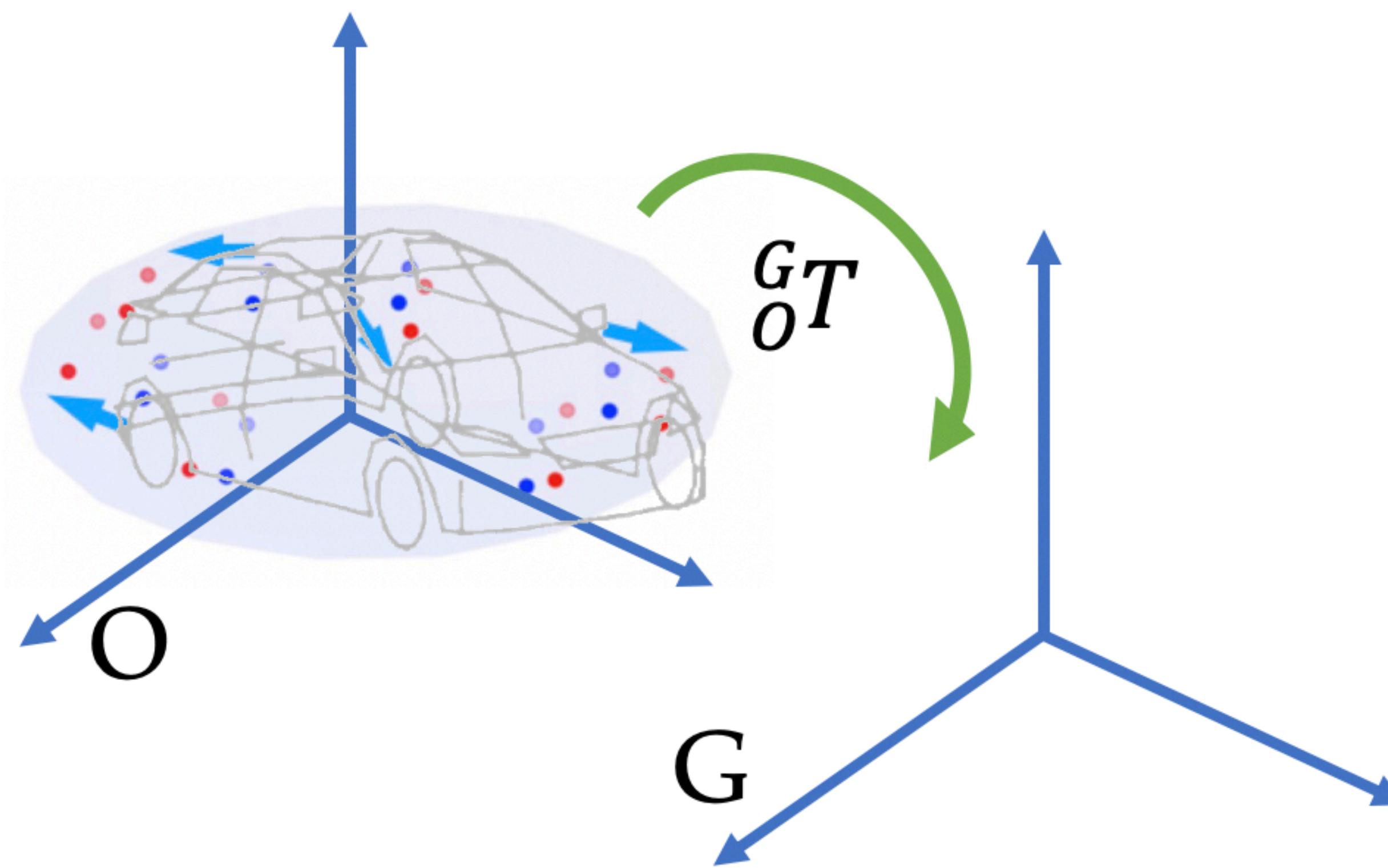
# 物体类别表示

- 粗略的物体表示：椭球（红色）
- 精细的物体表示：语义特征点（蓝色）



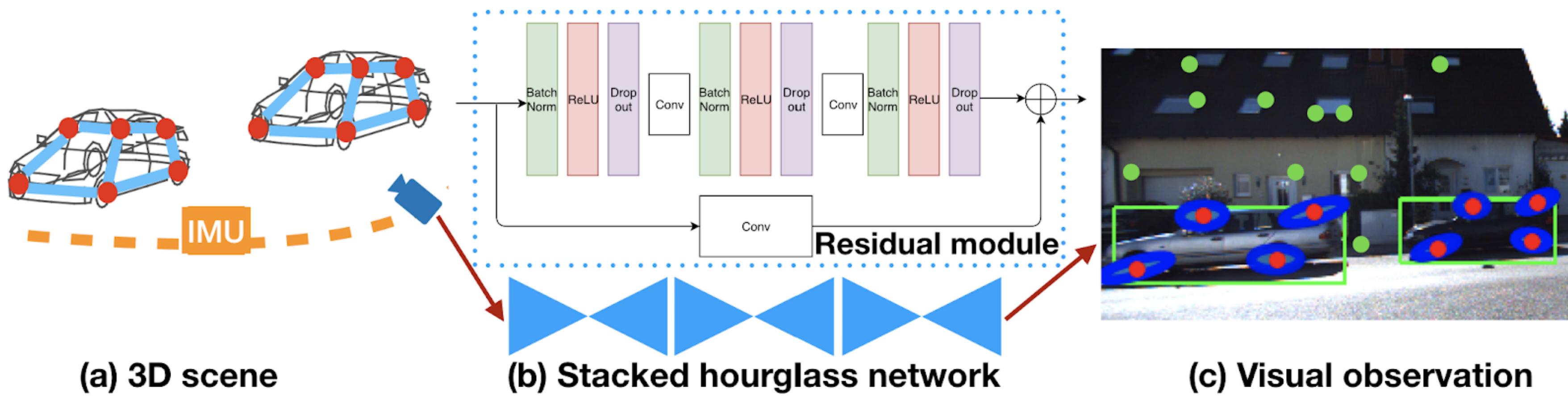
# 物体实例表示

- 语义特征点和椭球形状的变化 (蓝色箭头)
- 物体的位姿 (绿色箭头)



# 问题描述

- 使用惯性测量，几何特征点，语义特征点，物体检测框，计算机器人位姿，构建几何地图，和物体级别的语义地图

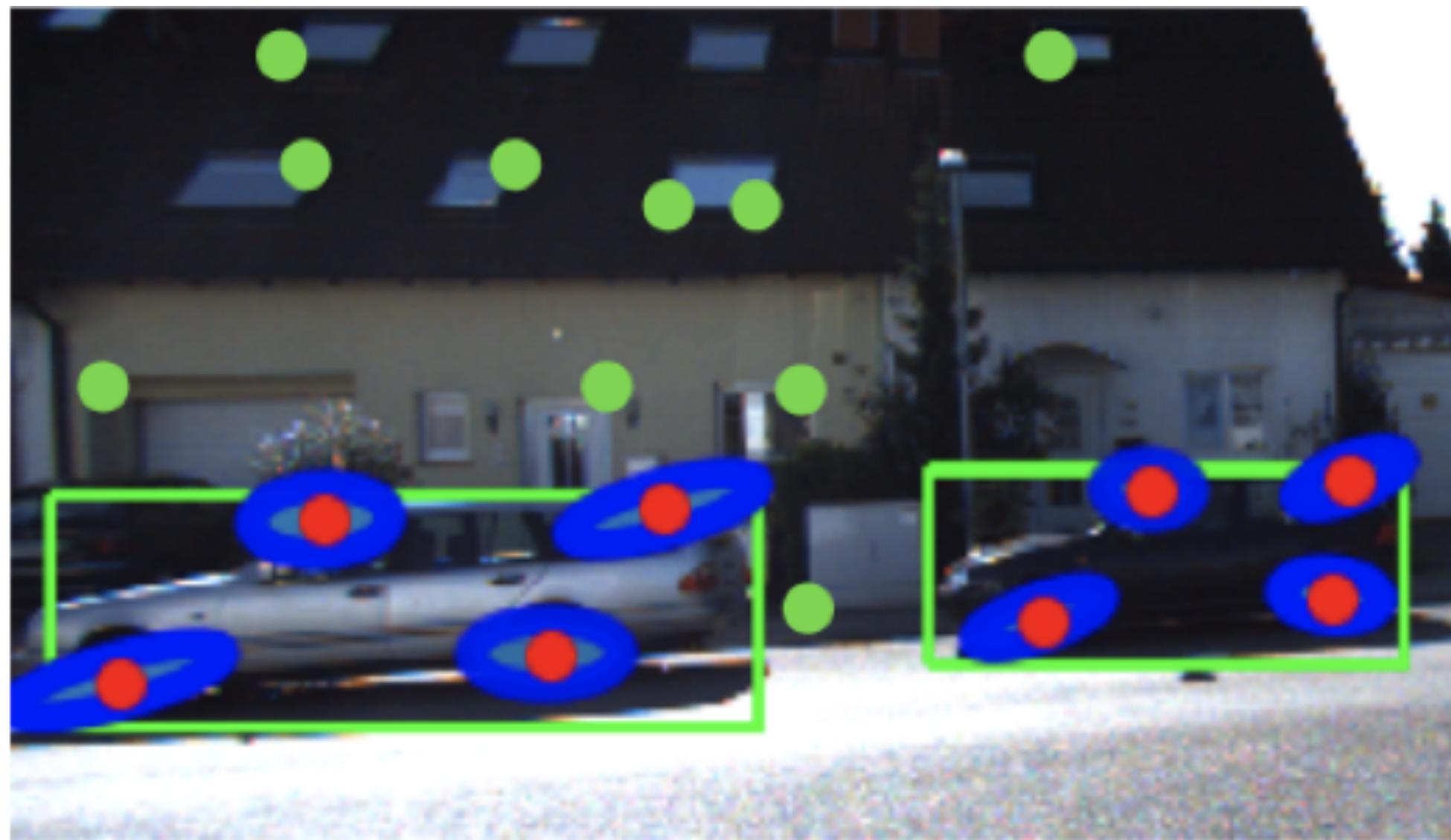

$$\begin{aligned} \min \text{TrajectoryCost} + \text{GeometricReprojectionCost} + \\ \text{SemanticReprojectionCost} + \text{BoundingBoxCost} + \\ \text{ShapeRegularization} \end{aligned}$$

# 目标函数

**Problem.** Determine the sensor trajectory  $\mathcal{X}^*$ , geometric landmarks  $\mathcal{L}^*$ , and object states  $\mathcal{O}^*$  that minimize the weighted sum of squared errors:

$$\begin{aligned} \min_{\mathcal{X}, \mathcal{L}, \mathcal{O}} & {}^i w \sum_t \|{}^i \mathbf{e}_{t,t+1}\|_i^2 \mathbf{V} + {}^g w \sum_{t,m,n} \mathbf{1}_{t,m,n} \|{}^g \mathbf{e}_{t,m,n}\|_g^2 \mathbf{V} \\ & + {}^s w \sum_{t,i,j,k} \mathbf{1}_{t,i,k} \|{}^s \mathbf{e}_{t,i,j,k}\|_s^2 \mathbf{V} + {}^b w \sum_{t,i,j,k} \mathbf{1}_{t,i,k} \|{}^b \mathbf{e}_{t,i,j,k}\|_b^2 \mathbf{V} \\ & + {}^r w \sum_i \|{}^r \mathbf{e}(\mathbf{o}_i)\|^2 \end{aligned}$$

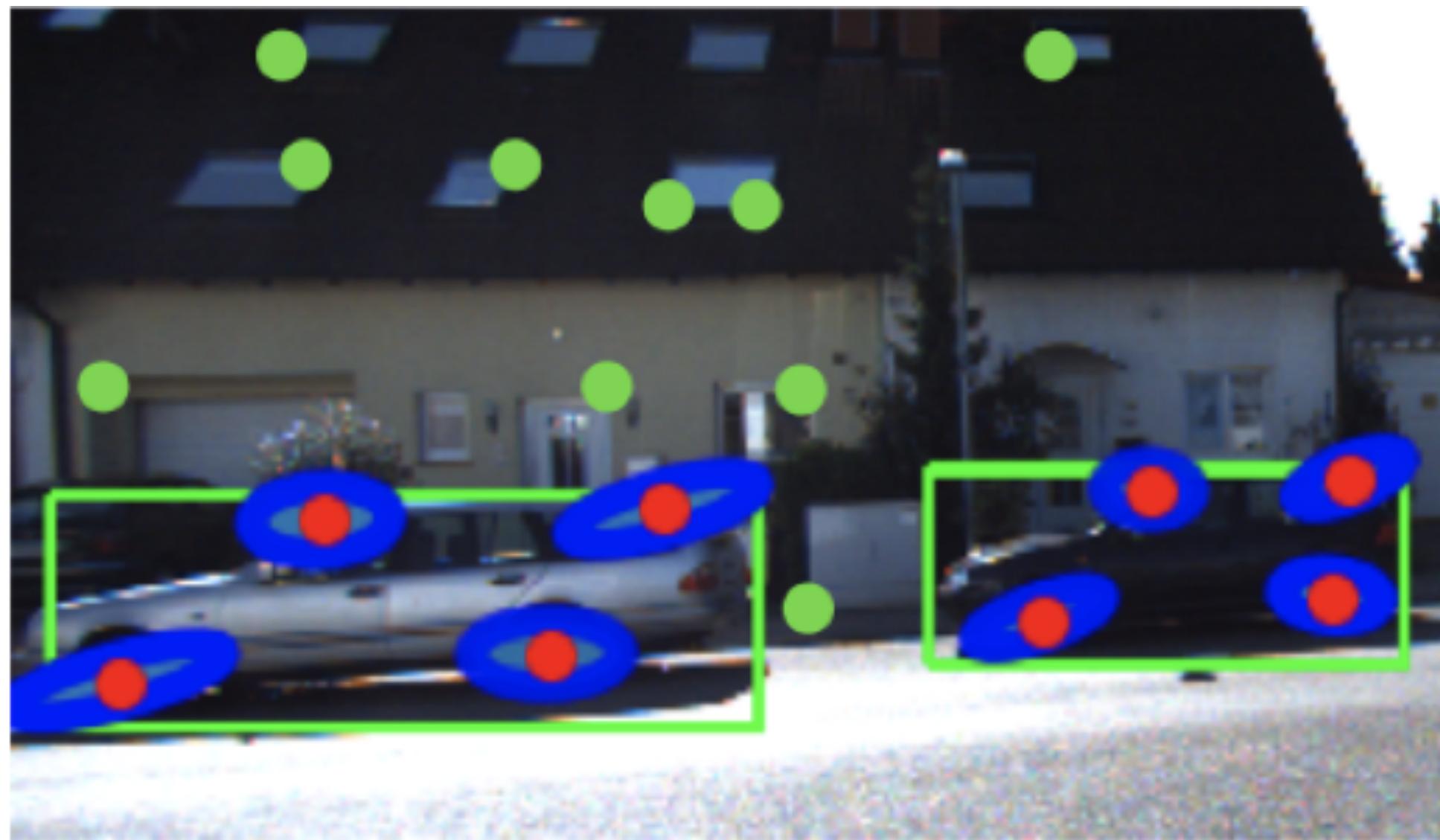
# 几何特征点



Define the geometric keypoint error as the difference between the image projection of a geometric landmark  $\ell$  using camera pose  ${}_C\mathbf{T}$  and its associated keypoint observation  ${}^g\mathbf{z}$ :

$${}^g\mathbf{e}(\mathbf{x}, \ell, {}^g\mathbf{z}) \triangleq \mathbf{P}\pi({}_C\mathbf{T}^{-1}\underline{\ell}) - {}^g\mathbf{z},$$

# 语义特征点

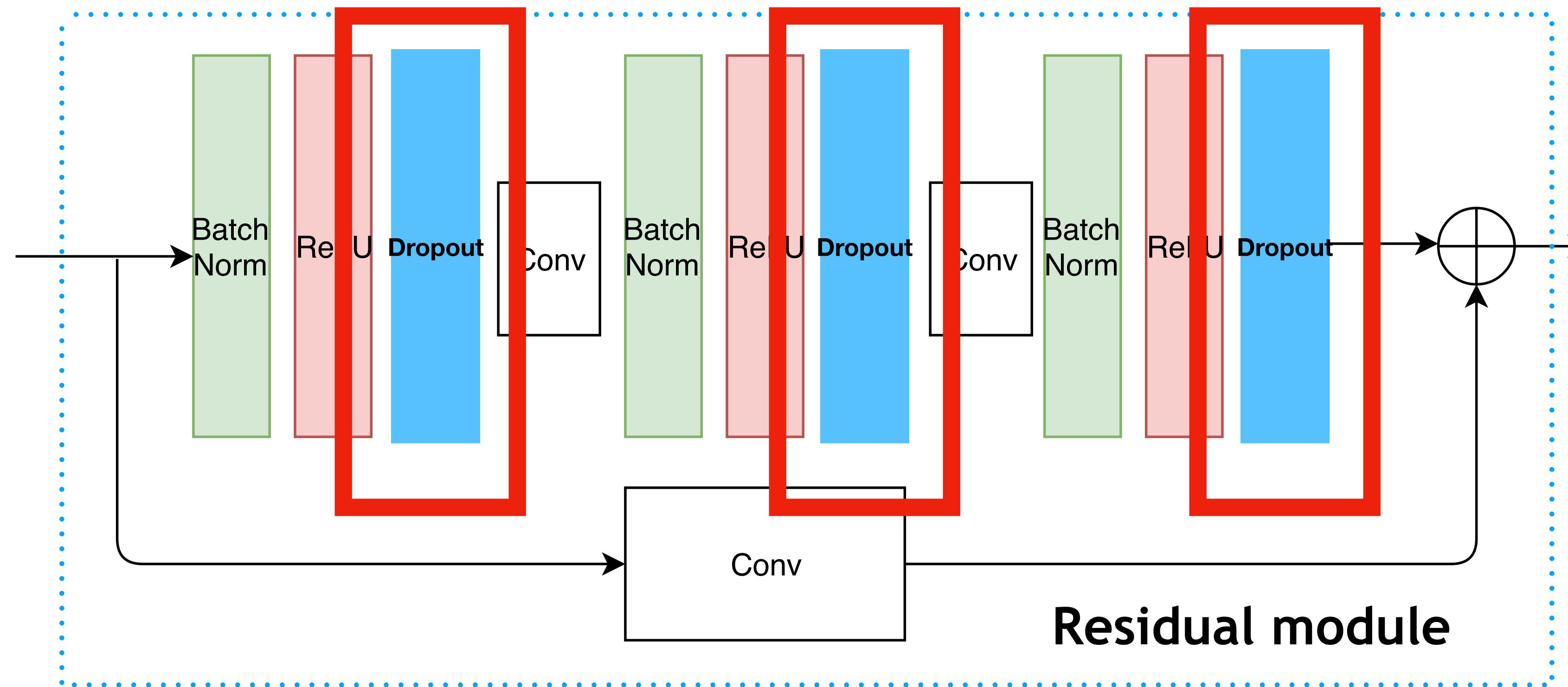


The semantic-keypoint error is defined as the difference between a semantic landmark  $\mathbf{s}_j + \delta\mathbf{s}_j$ , projected to the image plane using instance pose  ${}_O\mathbf{T}$  and camera pose  ${}_C\mathbf{T}_t$ , and its corresponding semantic keypoint observation  ${}^s\mathbf{z}_{t,j,k}$ :

$${}^s\mathbf{e}(\mathbf{x}_t, \mathbf{o}, {}^s\mathbf{z}_{t,j,k}) \triangleq \mathbf{P}\pi({}_C\mathbf{T}_t^{-1} {}_O\mathbf{T}(\underline{\mathbf{s}}_j + \delta\underline{\mathbf{s}}_j)) - {}^s\mathbf{z}_{t,j,k}.$$

# 语义特征点

- 使用StarMap深度神经网络来检测语义特征点
- 添加了Dropout层来获取特征点位置的协方差



- Zhou, X., Karpur, A., Luo, L. and Huang, Q., 2018. Starmap for category-agnostic keypoint and viewpoint estimation. In *Proceedings of the European Conference on Computer Vision (ECCV)* (pp. 318-334).

# 语义特征点

- 使用卡尔曼滤波在物体级别跟踪语义特征点



# 物体状态的初始化

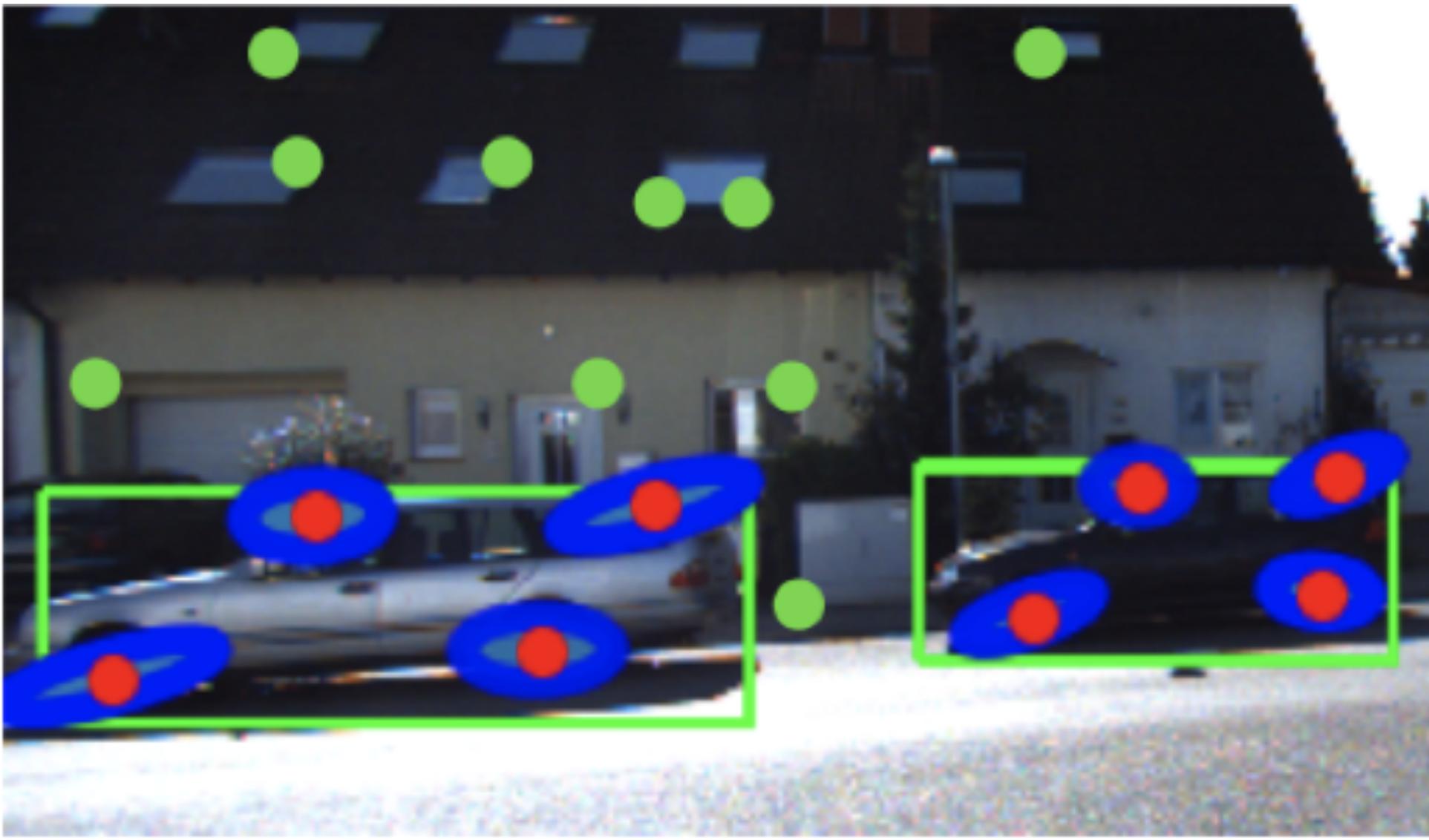
$$\mathbf{0} = \mathbf{P}_C \hat{\mathbf{T}}_t^{-1} {}_O \hat{\mathbf{T}} \underline{\mathbf{s}}_j - \lambda_{t,j,k} {}^s \mathbf{z}_{t,j,k}$$

Rearranging that leads to

$$\begin{aligned} {}_C \hat{\mathbf{R}}_t^\top (\boldsymbol{\xi}_j - {}_C \hat{\mathbf{p}}_t) &= \lambda_{t,j,k} {}^s \mathbf{z}_{t,j,k} \\ {}_C \hat{\mathbf{R}}_t^\top \boldsymbol{\xi}_j - {}^s \mathbf{z}_{t,j,k} \lambda_{t,j,k} &= {}_C \hat{\mathbf{R}}_t^\top {}_C \hat{\mathbf{p}}_t \\ \boldsymbol{\xi}_j - {}_C \hat{\mathbf{R}}_t {}^s \mathbf{z}_{t,j,k} \lambda_{t,j,k} &= {}_C \hat{\mathbf{p}}_t \end{aligned}$$



# 物体检测框



To define a bounding-box error, we observe that if the dual ellipsoid  $\mathbf{Q}_{(\mathbf{u}+\delta\mathbf{u})}^*$  of instance  $\mathbf{i}$  is estimated accurately, then the lines  ${}^b\underline{\mathbf{z}}_{t,j,k}$  of the  $k$ -th bounding-box at time  $t$  should be tangent to the image plane conic projection of  $\mathbf{Q}_{(\mathbf{u}+\delta\mathbf{u})}^*$ :

$${}^b\mathbf{e}(\mathbf{x}, \mathbf{o}, {}^b\underline{\mathbf{z}}) \triangleq {}^b\underline{\mathbf{z}}^\top \mathbf{P}_C \mathbf{T}^{-1} O \mathbf{T} \mathbf{Q}_{(\mathbf{u}+\delta\mathbf{u})}^* O \mathbf{T}^\top C \mathbf{T}^{-\top} \mathbf{P}^\top {}^b\underline{\mathbf{z}}.$$

# 雅克比矩阵

$$\frac{\partial^s \mathbf{e}}{\partial O\xi} = \mathbf{P} \frac{d\pi}{d\underline{\mathbf{s}}} \left( {}_C\hat{\mathbf{T}}_t^{-1} {}_O\hat{\mathbf{T}}(\underline{\mathbf{s}}_j + \underline{\delta\hat{\mathbf{s}}}_j) \right) {}_C\hat{\mathbf{T}}_t^{-1} [{}_O\hat{\mathbf{T}}(\underline{\mathbf{s}}_j + \underline{\delta\hat{\mathbf{s}}}_j)]^\odot$$

$$\frac{\partial^s \mathbf{e}}{\partial \delta \tilde{\mathbf{s}}_j} = \mathbf{P} \frac{d\pi}{d\underline{\mathbf{s}}} \left( {}_C\hat{\mathbf{T}}_t^{-1} {}_O\hat{\mathbf{T}}(\underline{\mathbf{s}}_j + \underline{\delta\hat{\mathbf{s}}}_j) \right) {}_C\hat{\mathbf{T}}_t^{-1} {}_O\hat{\mathbf{T}} \begin{bmatrix} \mathbf{I}_3 \\ \mathbf{0}^\top \end{bmatrix} \in \mathbb{R}^{2 \times 3}.$$

$$\frac{\partial^b \mathbf{e}}{\partial O\xi} = 2^b \underline{\mathbf{z}}^\top \mathbf{P} {}_C\hat{\mathbf{T}}_t^{-1} {}_O\hat{\mathbf{T}} \hat{\mathbf{Q}}_{(\mathbf{u} + \delta\hat{\mathbf{u}})}^* {}_O\hat{\mathbf{T}}^\top \left[ {}_C\hat{\mathbf{T}}_t^{-\top} \mathbf{P}^\top {}^b \underline{\mathbf{z}} \right]^\odot$$

$$\frac{\partial^b \mathbf{e}}{\partial \delta \tilde{\mathbf{u}}} = (2(\mathbf{u} + \delta\hat{\mathbf{u}}) \odot \mathbf{y} \odot \mathbf{y})^\top \in \mathbb{R}^{1 \times 3}$$

$$\mathbf{y} \triangleq [\mathbf{I}_3 \quad \mathbf{0}] {}_O\hat{\mathbf{T}}^\top {}_C\hat{\mathbf{T}}_t^{-\top} \mathbf{P}^\top {}^b \underline{\mathbf{z}}.$$

# 视觉惯性里程计

- 使用基于MSCKF的框架融合视觉和惯性测量信息，估计机器人姿态，构建几何地图
- 不再使用四元数，而是直接使用旋转矩阵来表示位姿
- 关于机器人的运动方程，我们不使用数值近似，而是提出了完整的表达形式和推导

$${}_I \mathbf{x}_t \triangleq ({}_I \mathbf{R}_t, {}_I \mathbf{p}_t, {}_I \mathbf{v}_t, \mathbf{b}_g, \mathbf{b}_a)$$

$${}_I \hat{\mathbf{p}}_{t+1}^p = {}_I \hat{\mathbf{p}}_t + {}_I \hat{\mathbf{v}}_t \tau + \mathbf{g} \frac{\tau^2}{2} + {}_I \hat{\mathbf{R}}_t \mathbf{H}_L \left( \tau ({}^i \boldsymbol{\omega}_t - \hat{\mathbf{b}}_{g,t}) \right) ({}^i \mathbf{a}_t - \hat{\mathbf{b}}_{a,t}) \tau^2$$

$${}_I \hat{\mathbf{v}}_{t+1}^p = {}_I \hat{\mathbf{v}}_t + \mathbf{g} \tau + {}_I \hat{\mathbf{R}}_t \mathbf{J}_L \left( \tau ({}^i \boldsymbol{\omega}_t - \hat{\mathbf{b}}_{g,t}) \right) ({}^i \mathbf{a}_t - \hat{\mathbf{b}}_{a,t}) \tau$$

$$\mathbf{J}_L (\boldsymbol{\omega}) = \mathbf{I}_3 + \frac{1 - \cos \|\boldsymbol{\omega}\|}{\|\boldsymbol{\omega}\|^2} \boldsymbol{\omega}_{\times} + \frac{\|\boldsymbol{\omega}\| - \sin \|\boldsymbol{\omega}\|}{\|\boldsymbol{\omega}\|^3} \boldsymbol{\omega}_{\times}^2$$

$$\mathbf{H}_L (\boldsymbol{\omega}) = \frac{1}{2} \mathbf{I}_3 + \frac{\|\boldsymbol{\omega}\| - \sin \|\boldsymbol{\omega}\|}{\|\boldsymbol{\omega}\|^3} \boldsymbol{\omega}_{\times} + \frac{2(\cos \|\boldsymbol{\omega}\| - 1) + \|\boldsymbol{\omega}\|^2}{2\|\boldsymbol{\omega}\|^4} \boldsymbol{\omega}_{\times}^2.$$

# 结果展示

- 几何特征点（绿色）, 物体检测框和语义特征点（彩色）的跟踪



# 结果展示

- 物体地图的二维投影（语义特征点为红色，椭球为绿色）



# 定量分析

TABLE II  
PRECISION-RECALL EVALUATION ON KITTI OBJECT SEQUENCES

Translation error →		$\leq 0.5$ m		$\leq 1.0$ m		$\leq 1.5$ m	
Rotation error	Method	Precision	Recall	Precision	Recall	Precision	Recall
$\leq 30^\circ$	SubCNN [36]	0.10	0.07	0.26	0.17	0.38	0.26
	VIS-FNL [14]	<b>0.14</b>	0.10	<b>0.34</b>	<b>0.24</b>	<b>0.49</b>	<b>0.35</b>
	OrcVIO	0.10	<b>0.12</b>	0.18	0.21	0.22	0.25
$\leq 45^\circ$	SubCNN [36]	0.10	0.07	0.26	0.17	0.38	0.26
	VIS-FNL [14]	<b>0.15</b>	0.11	<b>0.35</b>	0.25	<b>0.50</b>	<b>0.36</b>
	OrcVIO	<b>0.15</b>	<b>0.17</b>	0.25	<b>0.28</b>	0.31	0.35
–	SubCNN [36]	0.10	0.07	0.27	0.18	0.41	0.28
	VIS-FNL [14]	0.16	0.11	0.40	0.29	0.58	0.42
	OrcVIO	<b>0.29</b>	<b>0.33</b>	<b>0.50</b>	<b>0.56</b>	<b>0.62</b>	<b>0.69</b>

# 谢谢观看！



项目主页：[http://me-llamo-sean.cf/orcvio\\_githubpage/](http://me-llamo-sean.cf/orcvio_githubpage/)

