



USER STORIES

1. As a **player**, I want to **move** through the **maze** using the **arrow keys** so that I can reach the **exit**.
2. As a **player**, I want to see the **maze displayed** with **walls** and **empty spaces** so that I can understand the **layout** of the **maze**.
3. As a **player**, I want to see my **character** represented by the '@' symbol so that I can track my **position** in the maze.

