



## **MOSES ANTHONY Y. FAT**

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### **SUMMARY**

Software Engineer with 2 years of experience in developing and maintaining web applications. Passionate about writing clean, efficient code and continuously improving through new challenges and technologies.

### **EDUCATION**

#### **Elementary School**

Sacred Heart of Jesus Grammar School  
2010 - 2014

#### **High School**

De La Salle Andres Soriano Memorial College  
2014 - 2018

#### **Senior High School**

University of Cebu Lapu-Lapu and Mandaue  
2018 – 2020

#### **College**

University of Cebu Main Campus  
2020 - 2024

### **EXPERIENCE**

#### **University**

- Collaborated and created a mobile game with GDScript and Godot.
- Created an admin web application for the mobile game with ReactJS and Supabase.
- Collaborated on creating a .NET web application with Bootstrap.
- Made a CRUD application with Flask, MySQL, and XAMPP.
- Made a CRUD application with PHP, MYSQL and XAMPP.
- C++ and Arduino projects
- Project Management Methodologies and SDLC
- Programming fundamentals, OOP, Data Structures and Algorithms

#### **Work – Sprobe Inc.**

- Maintained and added features on a HR web application with IceHRM, ReactJS, PHP, Docker, and MySQL.
- Created and collaborated with a team on creating a modern HR web application/HRIS with ReactJS, MUI Design, Laravel 10, Docker, MySQL, Selenium and PHPUnit.

- Contributed and fixed bugs on a .NET MVC web application with jQuery, PostgreSQL, Bootstrap, HeidiSQL, Keycloak and Docker.
- Handled a project on automation with Power Automate.
- Worked on a different .NET MVC web application with jQuery, PostgreSQL, Bootstrap 5, HeidiSQL, and Docker.
- Collaborated, maintained, and fixed bugs on 2 different and existing web applications with ReactJS, MUI Design, Laravel 10, MySQL and Docker.
- Created and automated a simple CRUD web application for self-enhancement with Spring Boot, MySQL, HeidiSQL, Selenium Automation and Python.
- Tested API routes with Postman and Thunder Client.
- Version control with Git, Gitlab and Github.
- Basic AWS fundamentals and Cloud Practitioner fundamentals.
- Agile and Scrum Methodologies.
- Deployed internal/staging web applications with PuTTY and SSH.

### Side projects

- Learning 2D and 3D concepts on game development with GDScript and Godot.
- Created a HangMan clone with GDScript and Godot.
- Created a pizzeria web application with VueJS and Laravel.
- Created a karaoke-like web application with ReactJS, Tailwind, TypeScript, and YouTube API.
- Created a Wordle clone but in Cebuano with ReactJS, Tailwind, and TypeScript.
- Basic Shell/Bash Scripting
- Created a Mass Booking web application with ReactJS, Tailwind and Firebase.
- Created a web application where users can add and see potential pubs/drinking places with ReactJS, Tailwind, and Supabase.
- Ported the Mass Booking web application to mobile with React Native.
- Contributed to a Catan clone game project with friends.
- Created a web application for Cebu Jeepney Routes with ReactJS and MUI Design,

### PERSONAL SKILLS

- |                                  |                        |
|----------------------------------|------------------------|
| - Computer Literate              | - Fast Learner         |
| - Basic MS office skills         | - Good time management |
| - Basic hardware troubleshooting | - Hardworking          |
| - Collaborative                  | - Friendly             |
| - Disciplined                    | - Adaptive             |

### LINKS

- **LinkedIn:** [www.linkedin.com/in/moses-anthony-fat-36962b261](https://www.linkedin.com/in/moses-anthony-fat-36962b261)
- **Github:** <https://github.com/moshe002>
- **Portfolio:** <https://portfolio-moses.netlify.app/>