



# Moshe Faerman

SOFTWARE ENGINEER

## Details

054-6575177

[Moshe991@gmail.com](mailto:Moshe991@gmail.com)

DATE OF BIRTH

14.01.1993

## Skills

Leadership

Communication Skills

Autodidact & Fast-Learner

Data Analysis

Strategic Planning

## Languages

Hebrew

English

Russian

## About me

B.Sc Software Engineering, self-taught programming languages, developed in different types of environments and operating systems. High analytical and technical skills, desire to learn and develop.

- Grades above 90: operating systems, data base, advanced object oriented programming (java) and more.
- Knowledge of CRM development in the Microsoft 365 environment.

In search of a challenging and working environment, High motivated to grow.  
Searching for a Full-Time Job.

## Tech Skills

- Programming languages: C, C++, Python, Java, C#, JavaScript.
- Database: SQL, MongoDB, Firebase.
- Operating systems: Linux, VirtualBox, Windows.
- IDE: Android studio, Eclipse, Visual studio, Pycharm.

## Work experience & Military Service

### Electrical technician, Israeli Air Force

2012 – 2015

- F-15 aircraft electrician.
- Ongoing care, solution and repair of faults at the first level.
- As head of the team, the job included training and commanding the team.
- Staff Sergeant.

### Electrical technician, Aerospace industry

2015 – 2016

o Answering and troubleshooting electrical equipment and wiring malfunctions of Boeing airplanes.

## Education

### Electrical practical engineer, Mekif Gimel, Beer-Sheva

SEPTEMBER 2010 – JUNE 2012

### B.Sc, Software Engineering SCE college

2016 – 2021

- Final year project - Android application with deep neural networks using backend google cloud server, allow users create hikes, tracking, take pictures of animals and recognize them during the hike and then create a 3D augmented reality model of the animal.
- tools: Java, Python, XML, Android Studio.

### Master, Software Engineering SCE college

JUNE 2020 – JUNE 2022

## Courses

### CRM dynamics, PRODWARE

APRIL 2021 – MAY 2021

