```
#include <stdio.h>
    #include <stdlib.h>
    int mutex = 1;
    int full = 0;
    int empty = 10;
    int x = 0;
 7 □ void producer() {
 8
         --mutex;
        ++full;
10
        --empty;
11
        X++;
12
        printf("\nProducer produces item %d\n", x);
13
        ++mutex;
14 - }
15 □ void consumer() {
         --mutex;
16
         --full;
17
18
        ++empty;
        printf("\nConsumer consumes item %d\n", x);
19
20
        X--;
21
        ++mutex;
22
23 □ int main() {
         int n;
24
         printf("1. Press 1 for Producer\n2. Press 2 for Consumer\n3. Press 3 for Exit\n");
25
26 🗎
        while (1) {
27
             printf("\nEnter your choice: ");
28
             scanf("%d", &n);
```

```
29日
             switch (n) {
30
                 case 1:
31日
                     if ((mutex == 1) && (empty != 0)) {
32
                         producer();
                       else {
33
                         printf("Buffer is full!\n");
34
35
36
                     break;
37
                 case 2:
                     if ((mutex == 1) && (full != 0)) {
38 □
39
                         consumer();
                       else {
40
41
                         printf("Buffer is empty!\n");
42
43
                     break;
44
                 case 3:
45
                     exit(0);
                 default:
46
                     printf("Invalid choice, try again.\n");
47
48
49
         return 0;
50
51
```

```
3. Press 3 for Exit
Enter your choice: 1
Producer produces item 1
Enter your choice: 1
Producer produces item 2
Enter your choice: 2
Consumer consumes item 2
Enter your choice: 3
Process exited after 35.52 seconds with return value 0
Press any key to continue . . .
```

Press 1 for Producer
 Press 2 for Consumer