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1  #include <stdio.h>
2  #include <stdlib.h>
3  struct Block {
4      int blockNumber;
5      char data[256];
6  };
7  int main() {
8      FILE *file;
9      struct Block block;
10     int blockNumber;
11     long indexBlock[100] = {0};
12     file = fopen("indexed_file.bin", "wb");
13     if (file == NULL) {
14         printf("Error opening the file for writing.\n");
15         return 1;
16     }
17     printf("Enter blocks (Enter '0' as block number to exit):\n");
18     while (1) {
19         printf("Block Number: ");
20         scanf("%d", &block.blockNumber);
21         if (block.blockNumber == 0) {
22             break;
23         }
24         printf("Data: ");
25         scanf("%[^\n]", block.data);
26         fwrite(&block, sizeof(struct Block), 1, file);
27         indexBlock[block.blockNumber] = ftell(file) - sizeof(struct Block);
28     }
29     fclose(file);
30     file = fopen("indexed_file.bin", "rb");
31     if (file == NULL) {
32         printf("Error opening the file for reading.\n");
33         return 1;
34     }

```

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35 while (1) {
36     printf("Enter the block number to read (0 to exit): ");
37     scanf("%d", &blockNumber);
38     if (blockNumber == 0) {
39         break;
40     }
41     if (blockNumber < 0 || blockNumber >= 100 || indexBlock[blockNumber] == 0) {
42         printf("Block %d not found.\n", blockNumber);
43     } else {
44         fseek(file, indexBlock[blockNumber], SEEK_SET);
45         fread(&block, sizeof(struct Block), 1, file);
46         printf("Block Number: %d\n", block.blockNumber);
47         printf("Data: %s\n", block.data);
48     }
49 }
50 fclose(file);
51 return 0;
52 }
```

Enter blocks (Enter '0' as block number to exit):

Block Number: 17

Data: sandhiya

Block Number: 24

Data: moshi

Block Number: 44

Data: boomii

Block Number: 0

Enter the block number to read (0 to exit): 0

Process exited after 50.93 seconds with return value 0

Press any key to continue . . . |