```
#include <stdio.h>
 2 int main()
3 + {
4 int A[100][4];
   int i, j, n, total = 0, index, temp;
 6 float avg_wt, avg_tat;
   printf("Enter number of process: ");
8 scanf("%d", &n);
9 printf("Enter Burst Time:\n");
10 * for (i = 0; i < n; i++) {
11 printf("P%d: ", i + 1);
12 scanf("%d", &A[i][1]);
13 A[i][0] = i + 1;
14 }
15 * for (i = 0; i < n; i++) {
16 index = i;
17
   for (j = i + 1; j < n; j++)
   if (A[j][1] < A[index][1])</pre>
18
   index = j;
19
   temp = A[i][1];
20
21
   A[i][1] = A[index][1];
22 A[index][1] = temp;
23
   temp = A[i][0];
A[i][0] = A[index][0];
```

```
25 A[index][0] = temp;
26 }
27 A[0][2] = 0;
28 * for (i = 1; i < n; i++) {
29 A[i][2] = 0;
30 for (j = 0; j < i; j++)
31 A[i][2] += A[j][1];
32 total += A[i][2];
33 }
34 avg wt = (float)total / n;
35 \text{ total} = 0;
36 printf("P BT WT TAT\n");
37 * for (i = 0; i < n; i++) {
38 A[i][3] = A[i][1] + A[i][2];
39 total += A[i][3];
40 printf("P%d %d %d %d\n", A[i][0],A[i][1],A[i][2], A[i][3]);
41
42
   avg_tat = (float)total / n;
43
   printf("Average Waiting Time= %f", avg_wt);
   printf("\nAverage Turnaround Time= %f", avg_tat);
45 }
```

```
Enter number of process: 4
Enter Burst Time:
P1: 8
P2: 3
P3: 5
P4: 7
P BT WT TAT
P2 3 0 3
P3 5 3 8
P4 7 8 15
P1 8 15 23
Average Waiting Time= 6.500000
Average Turnaround Time= 12.250000
=== Code Execution Successful ===
```