```
#include <windows.h>
    #include <stdio.h>
    #define SHM SIZE 1024
    int main() {
         HANDLE hMapFile:
         char *shm ptr;
         hMapFile = CreateFileMapping(INVALID HANDLE VALUE, NULL, PAGE READWRITE, 0, SHM SIZE, "MySharedMemory");
         if (hMapFile == NULL) {
             printf("Could not create file mapping object (%d).\n", GetLastError());
10
             return 1:
11
12
         shm ptr = (char*) MapViewOfFile(hMapFile, FILE MAP ALL ACCESS, 0, 0, SHM SIZE);
13 🗏
         if (shm ptr == NULL) {
             printf("Could not map view of file (%d).\n", GetLastError());
14
             CloseHandle(hMapFile);
15
16
             return 1;
17
         strcpy(shm ptr, "Hello! shared memory");
18
         printf("Data written to shared memory: %s\n", shm ptr);
19
         UnmapViewOfFile(shm ptr);
20
         CloseHandle(hMapFile);
         return 0;
23
```

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Data written to shared memory: Hello! shared memory
Process exited after 0.02728 seconds with return value 0
Press any key to continue . . .
```