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My Pity

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Whatever contest

today

Strings (1)

AhoCorasick.h
Description: on-line tracking of the set of suffixes of a text that are prefixes of some words from a dictionary.
                                                                                    44 lines

```
struct AhoCorasick {
  AhoCorasick(): n(1) {
    n.reserve(TrieSize);
  }

  void addWord(const string& word, int id) {
    int v = 0;
    for (int ch : word) {
      ch -= 'a';
      auto& u = n[v].trans[ch];
      if (!u) {
        u = int(n.size());
        n.emplace_back();
      }
      v = u;
    }
    n[v].termId = id;
  }

  void build() {
    queue<int> q;
    for (q.push(0); !q.empty(); q.pop()) {
      auto v = q.front();
      for (Char ch = 0; ch < Alph; ++ch) {
        auto& u = n[v].trans[ch];
        if (!u) {
          u = n[n[v].link].trans[ch];
          continue;
        }
        q.push(u);
        auto i = n[u].link = (v ? n[n[v].link].trans[ch] : 0);
        n[u].nextTerm = (n[i].termId >= 0 ? i : n[i].nextTerm);
      }
    }
  }

private:
  struct Node {
    int trans[Alph]{};
    int nextTerm = -1, termId = -1, link = 0;
  };

  vector<Node> n;
};
```

ZFunction.h
Description: z[x] is max L: s[x:x+L] == s[:L]
                                                                                    11 lines

```
vector<size_t> zFun(const string& s) {
  vector<size_t> z(s.size(), 0);
  for (size_t left = 0, right = 0, i = 1; i < s.size(); ++i) {
    z[i] = (i < right ? min(right - i, z[i - left]) : 0);
    while (i + z[i] < s.size() && s[i + z[i]] == s[z[i]])
      ++z[i];
    if (i + z[i] > right)
      tie(left, right) = {i, i + z[i]};
  }
  return z;
}
```

PrefixFunction.h
Description: pi[x] is the length of the longest prefix of s that ends at x, other than s[0..x] itself
                                                                                    10 lines

```
vector<size_t> pi(const string& s) {
  vector<size_t> p(s.size(), 0);
  for (size_t i = 1; i < s.size(); ++i) {
    auto px = p[i - 1];
    while (px && s[i] != s[px])
      px = p[px - 1];
    p[i] = px + (s[i] == s[g]);
  }
  return p;
}
```

Hashes.h
                                                                                    29 lines

```
using Hash = array<ui64, 3>;
#define HOP(op) \
  inline Hash operator op (Hash a, Hash b) { \
    return {a[0] op b[0], a[1] op b[1], a[2] op b[2]}; \
  }
HOP(+) HOP(-) HOP(*) HOP(%)
inline Hash makeHash(ui64 val) { return {val, val, val}; }

const Hash Multiplier{{228227, 227223, 22823}};
const Hash Modulus{{424242429, 2922827, 22322347}};

vector<Hash> pows(1);
struct Hashes {
  explicit Hashes(const string& s) {
    pows.front().fill(1);
    while (pows.size() <= s.size())
      pows.push_back(pows.back() * Multiplier % Modulus);
    prefs.push_back(makeHash(0));
    for (auto c : s)
      prefs.push_back((prefs.back() * Multiplier + makeHash(c))
          % Modulus);
  }
  Hash get(size_t begin, size_t end) const {
    return (prefs[end] - prefs[begin] * pows[end - begin]
        % Modulus + Modulus) % Modulus;
  }
private:
  vector<Hash> prefs;
};
```